

# Computational Geometry

Winter term 2016/17

Orthogonal Range Queries

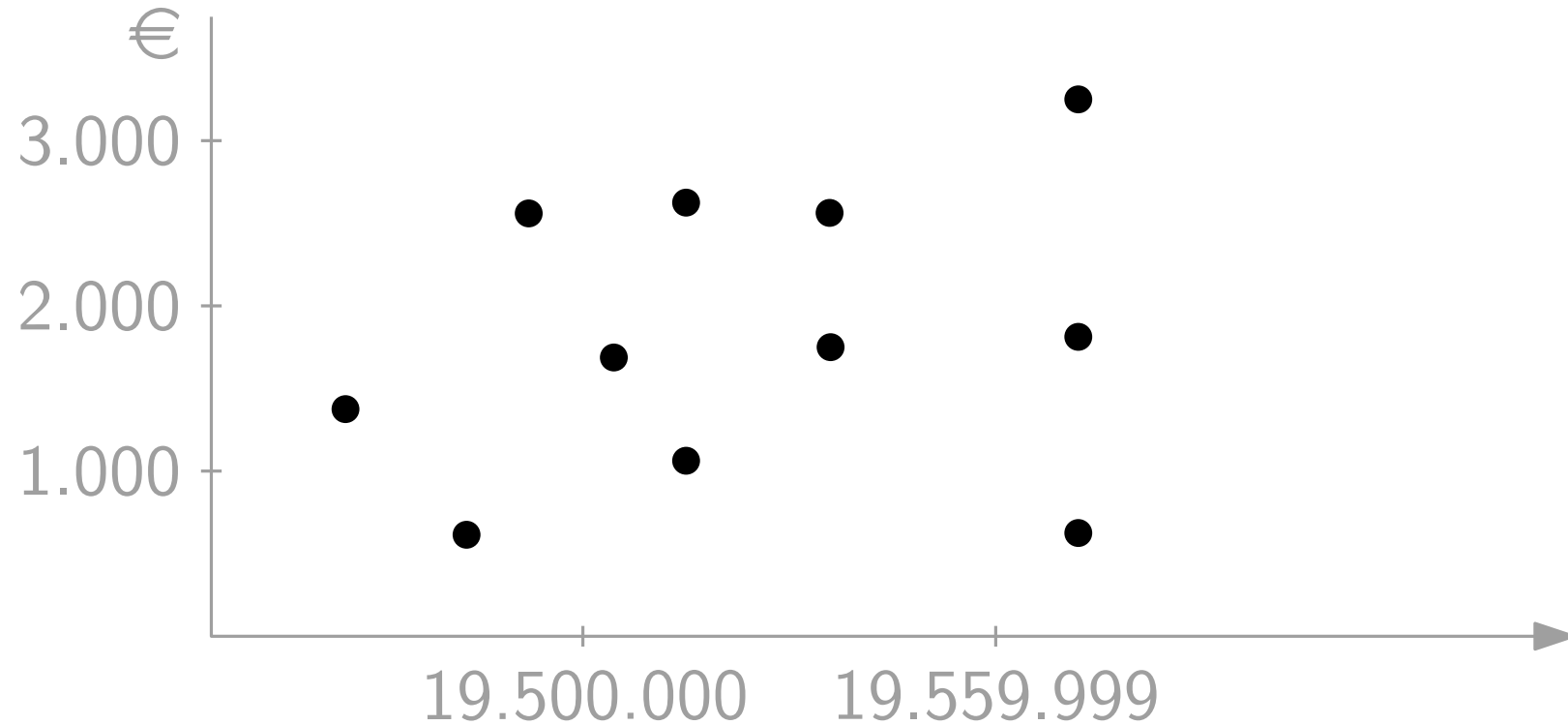
or

Fast Access to Data Bases

Lecture #5

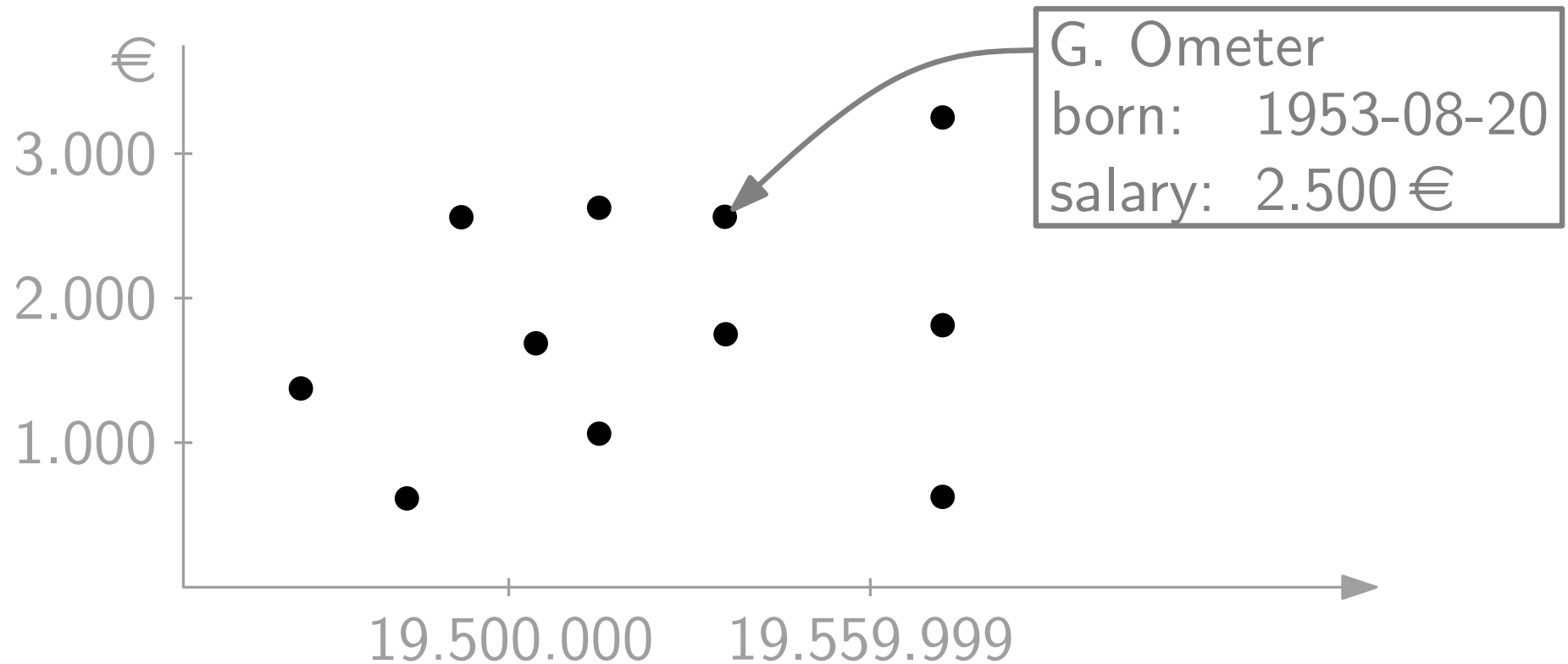
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**Example:** Personnel management in a company



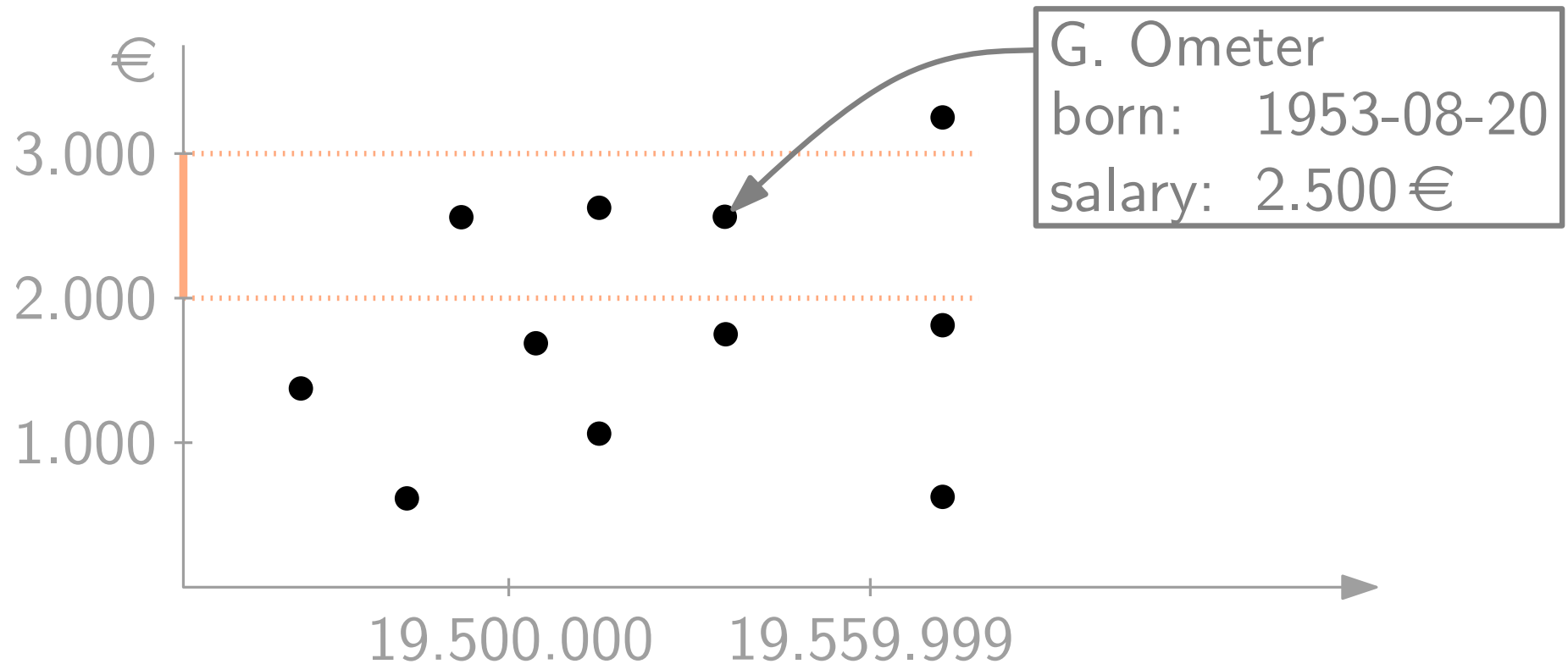
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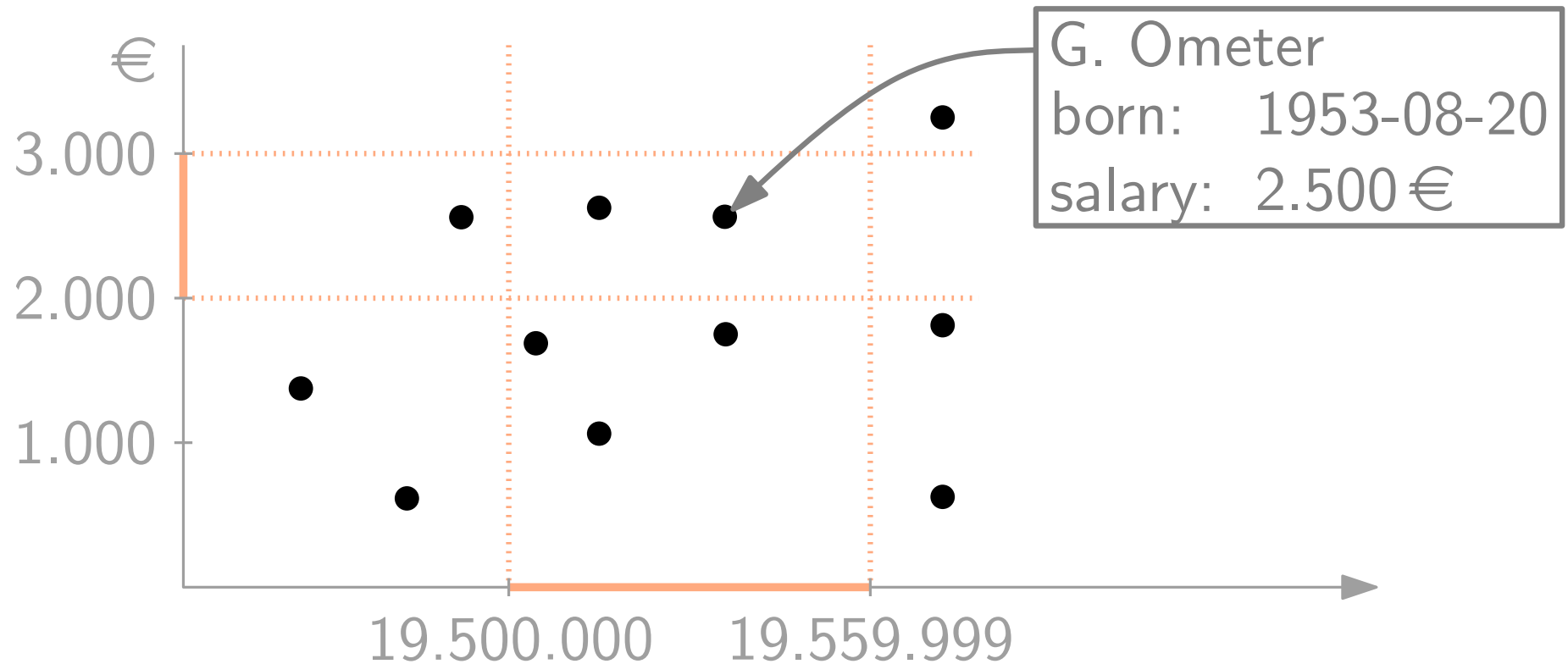
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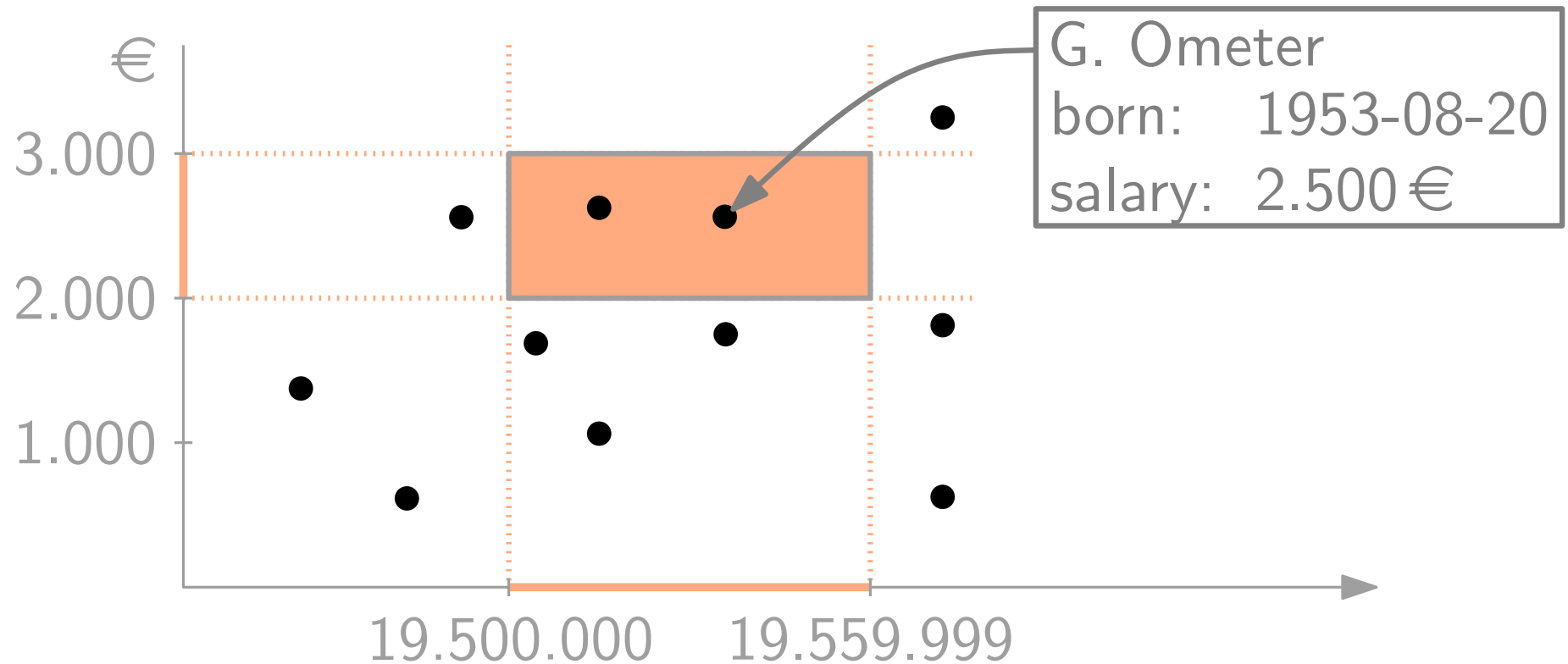
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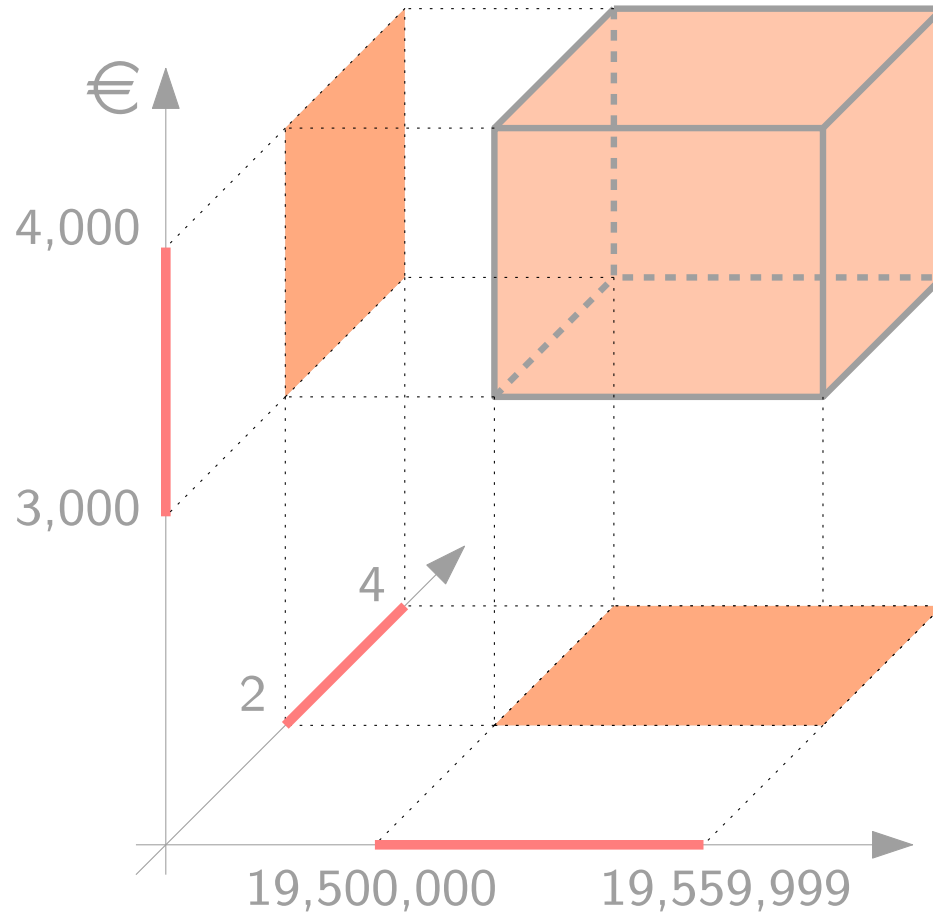
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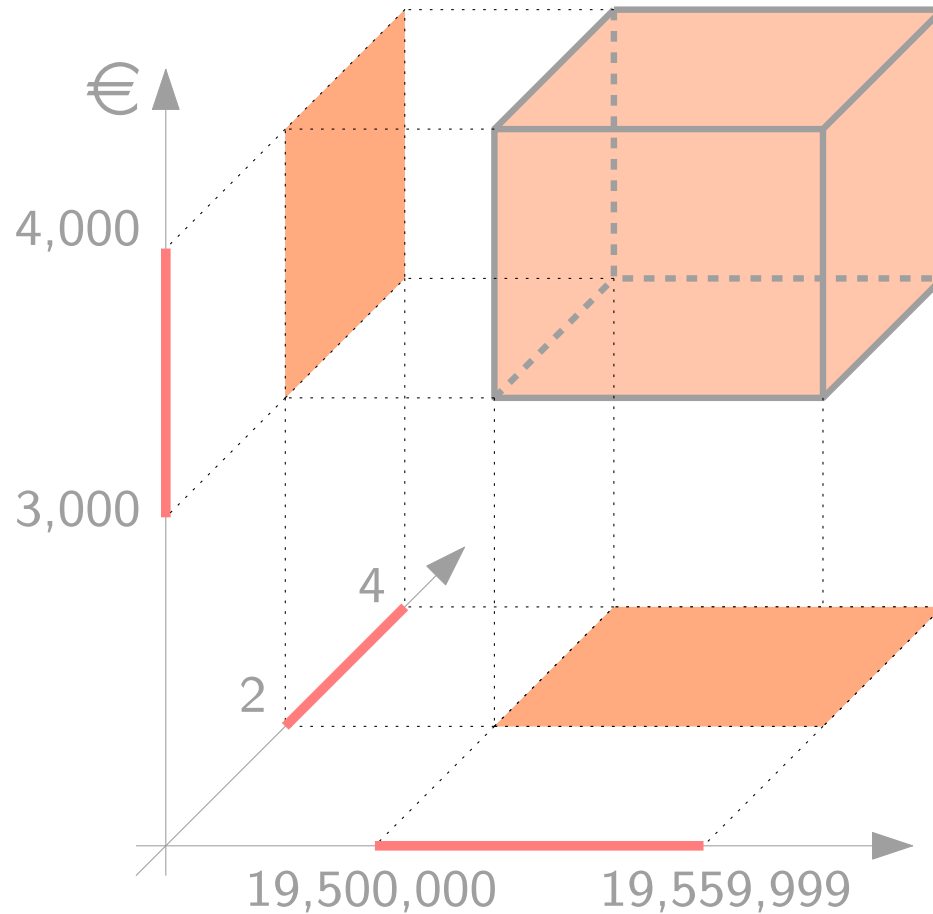
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*Typical queries for data bases!*



# 1d Range Searching

**Task:** Preprocess a finite set  $P \subset \mathbb{R}$  such that for any interval  $[x, x']$  the set  $P \cap [x, x']$  can be reported quickly. [2 min]

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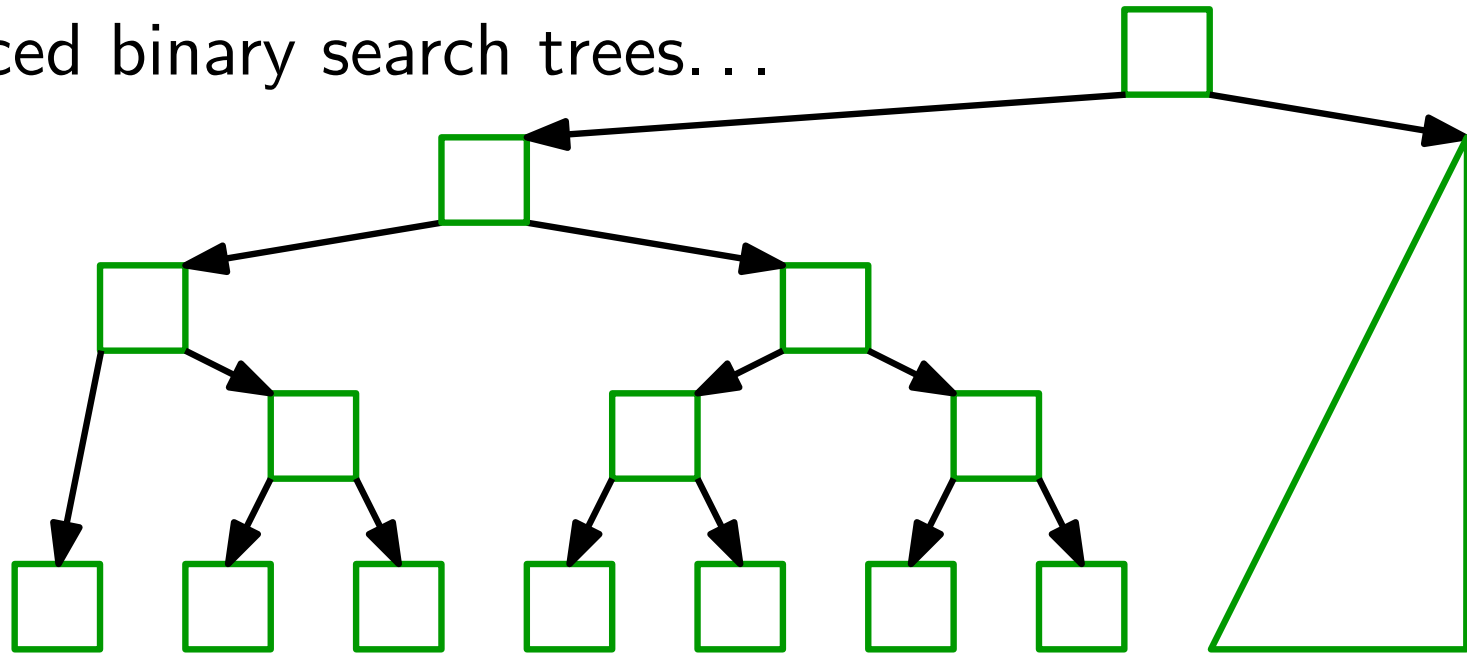
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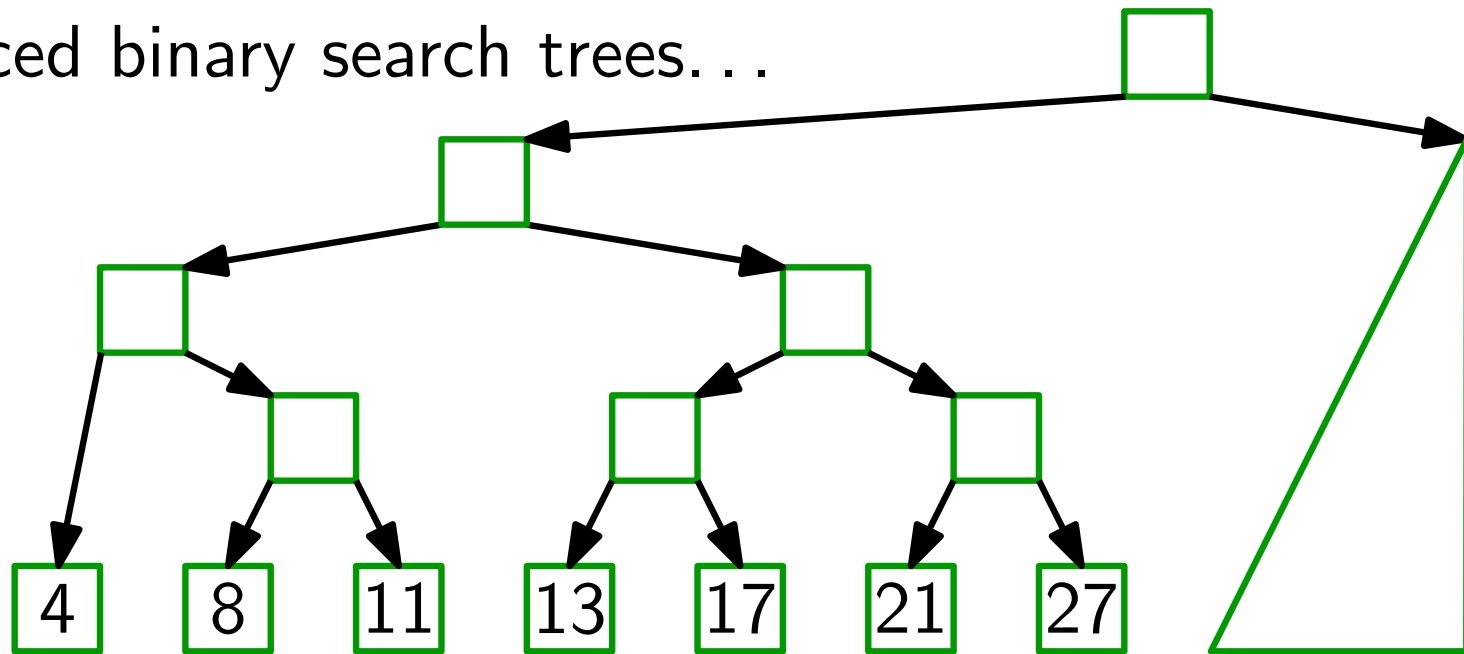
**Solution:** balanced binary search trees...



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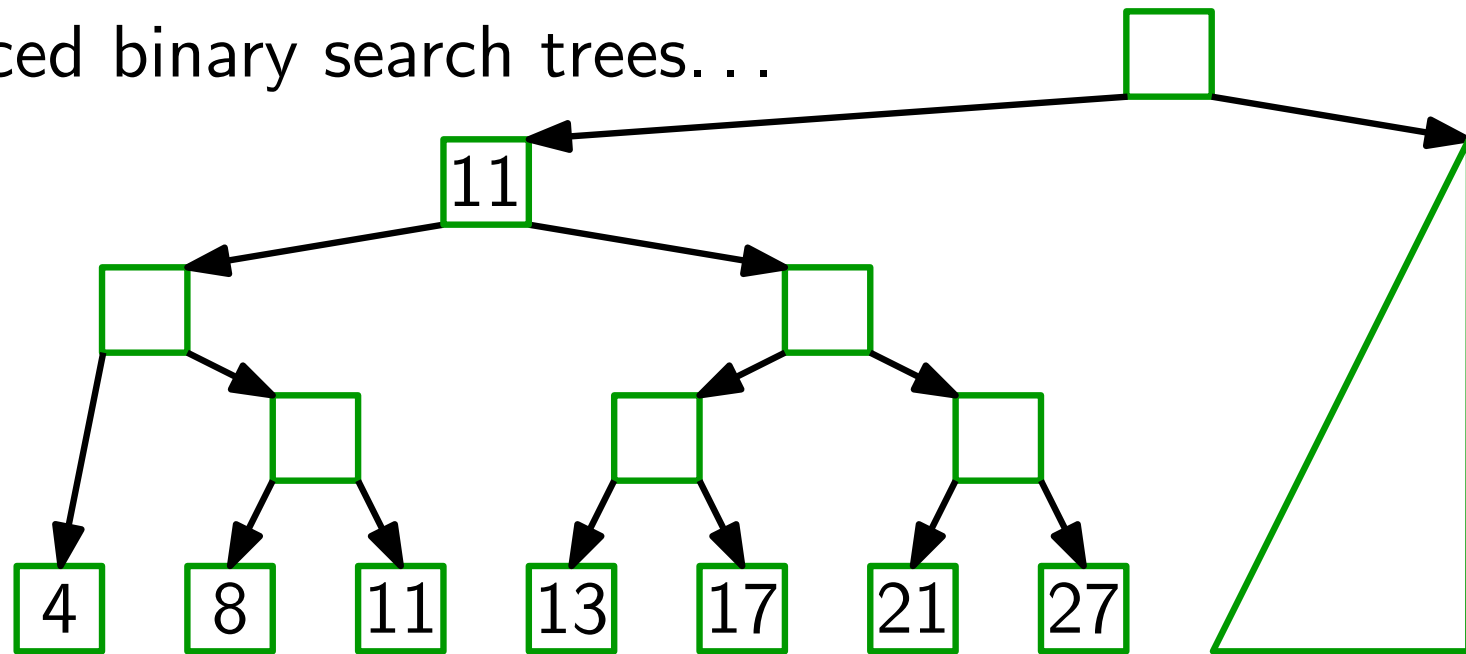


*Small changes:* – keys only in leaves

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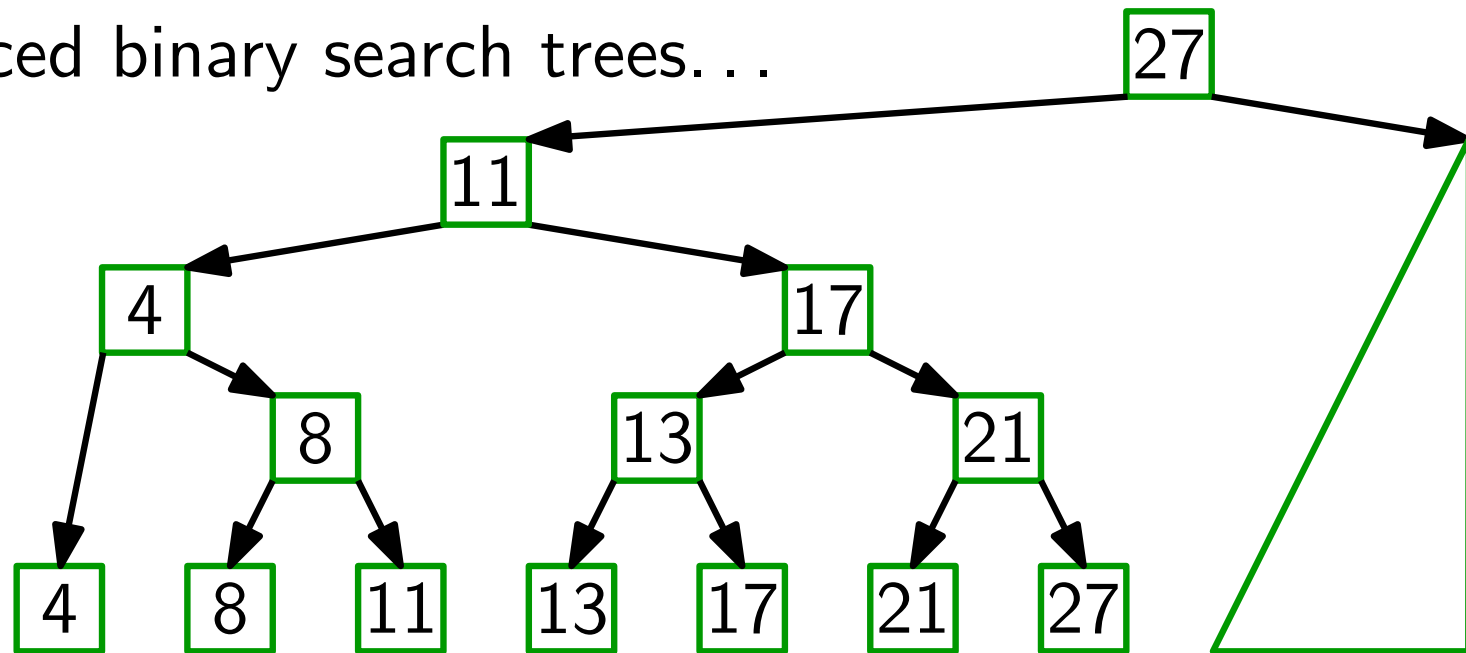
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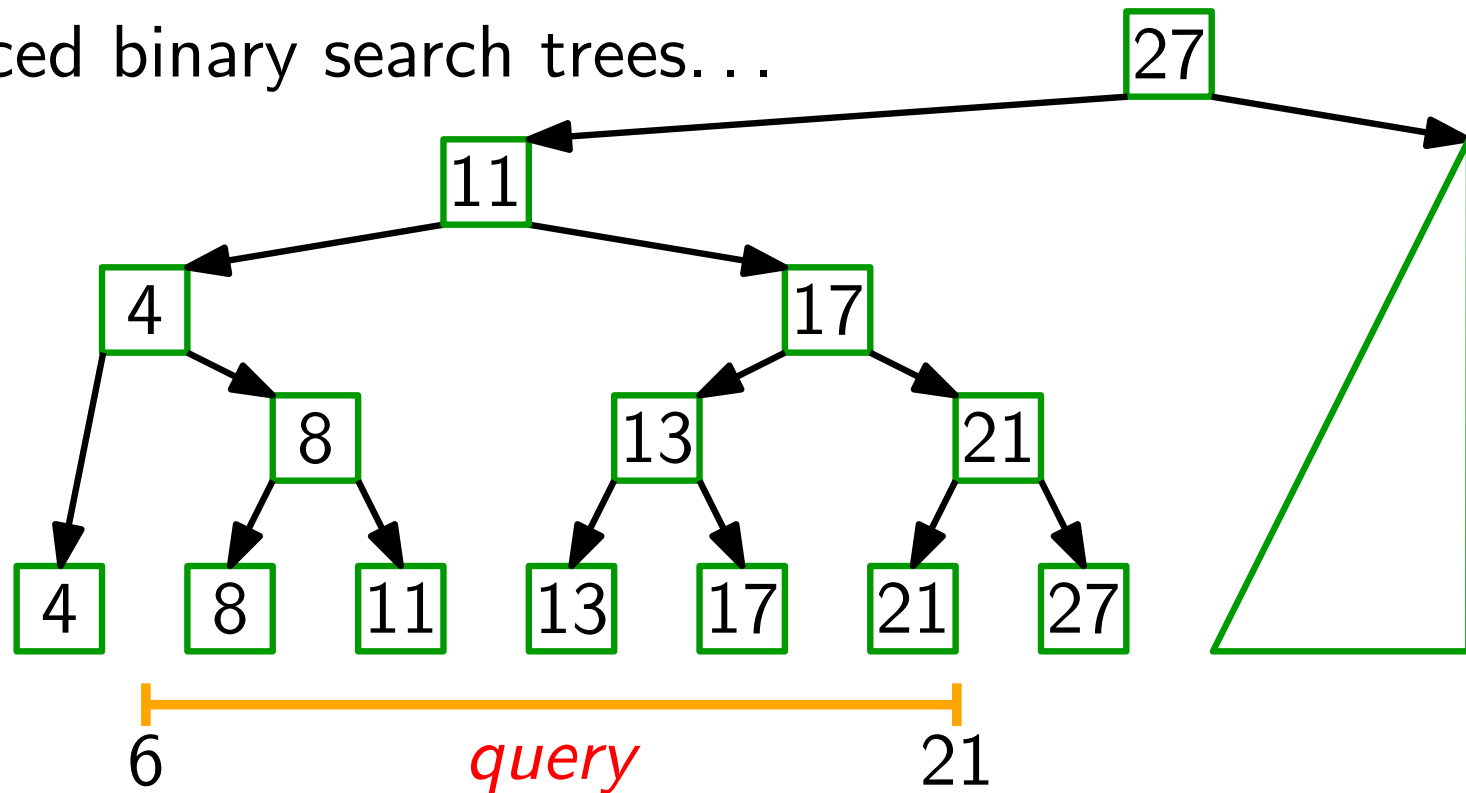
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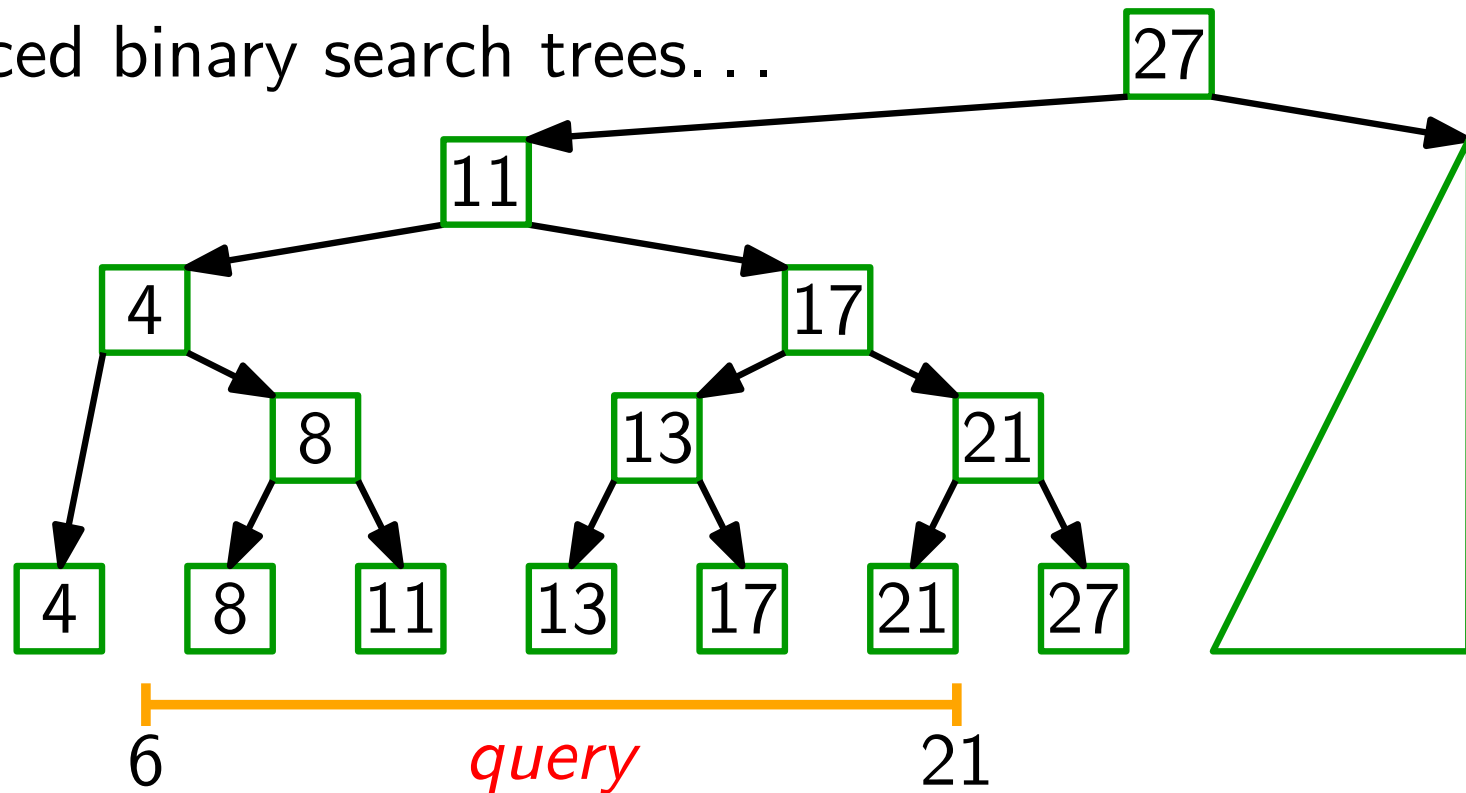
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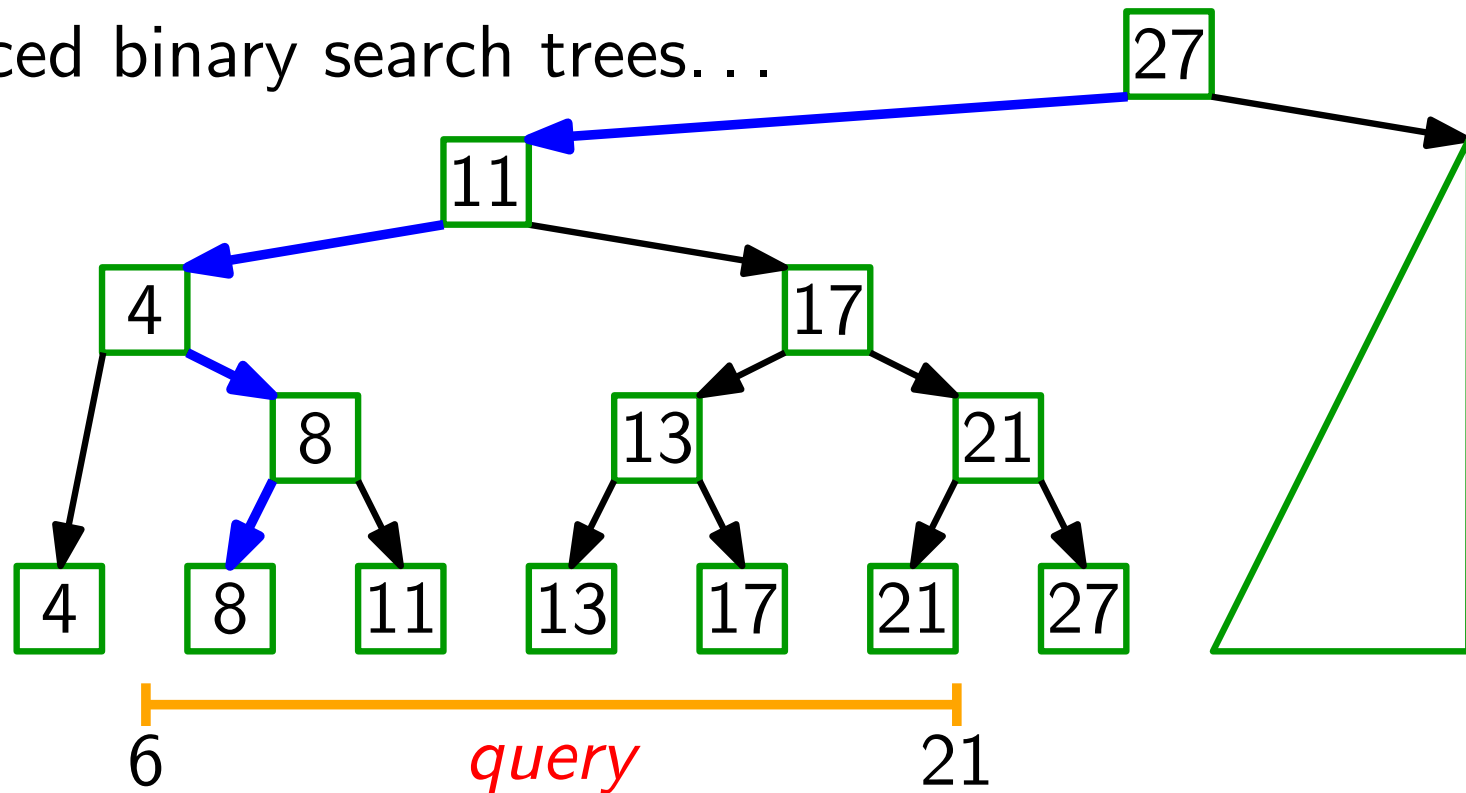


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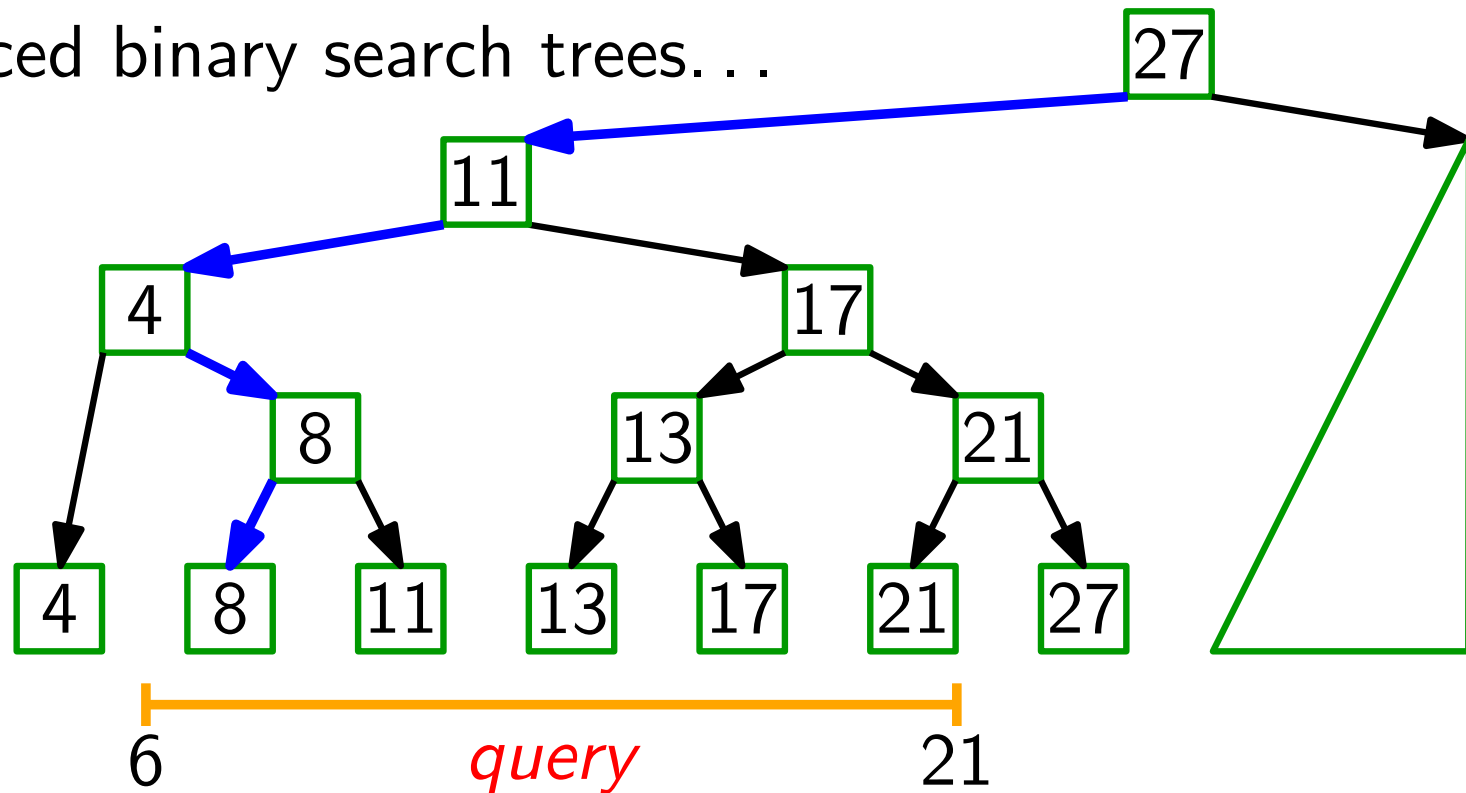
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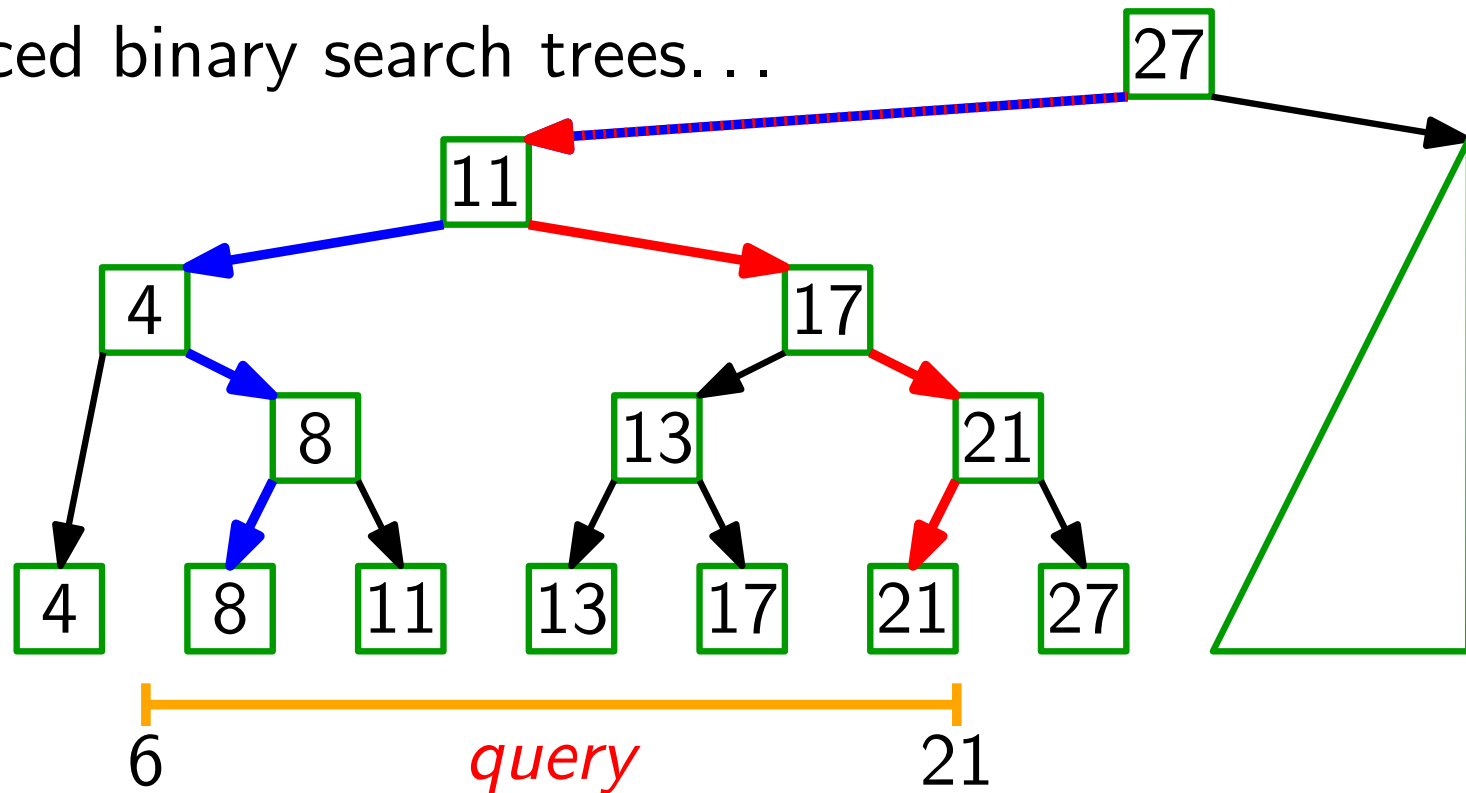
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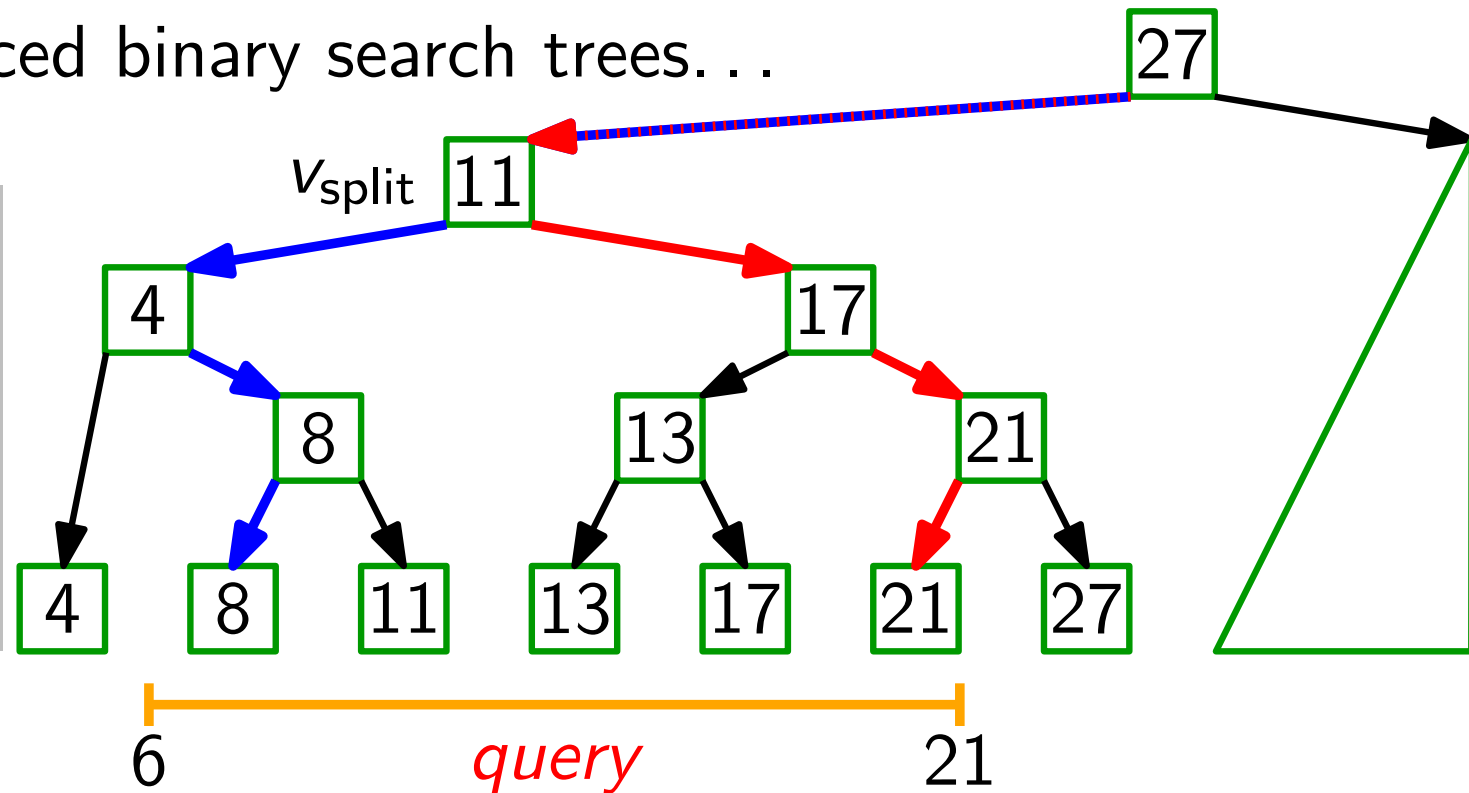
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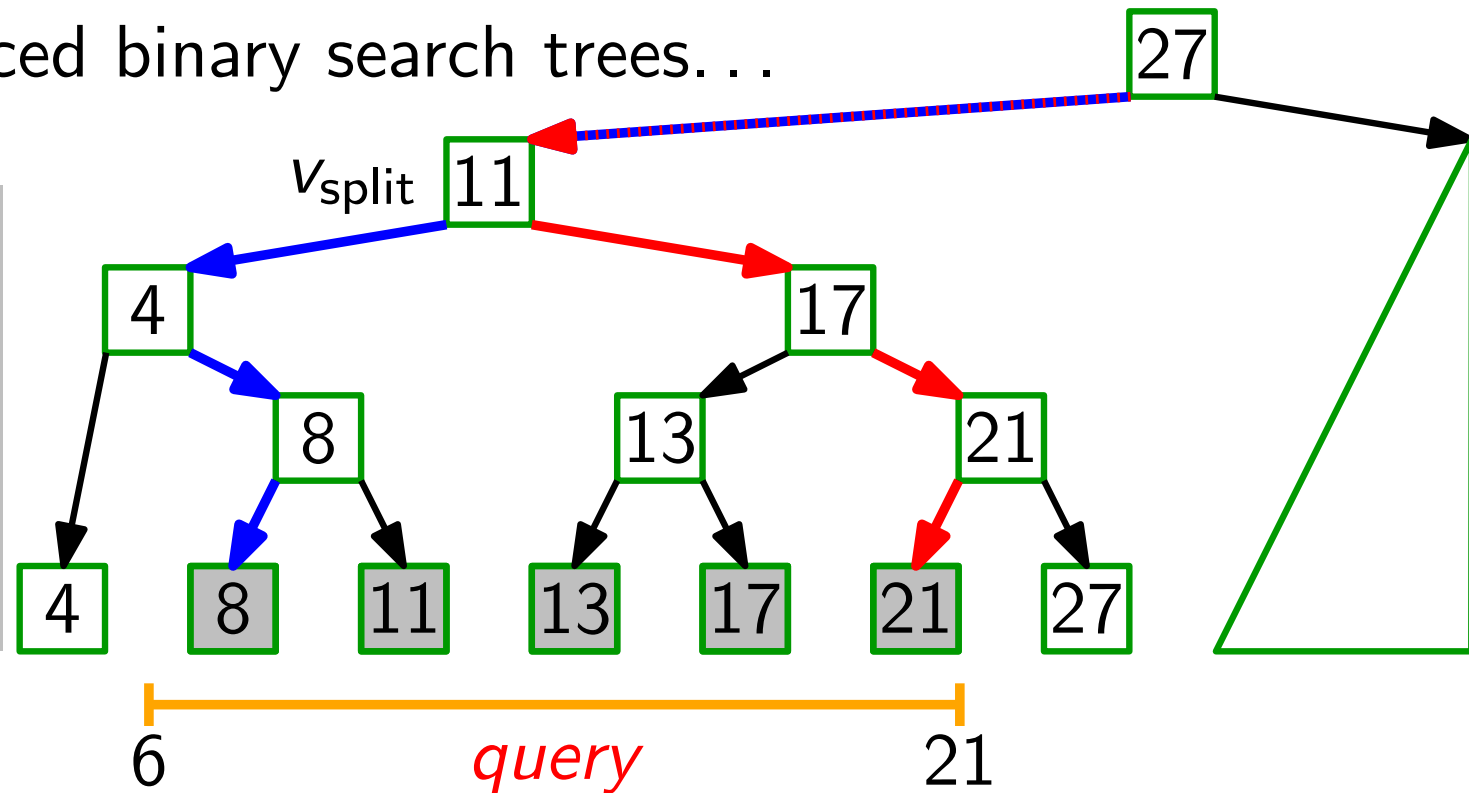
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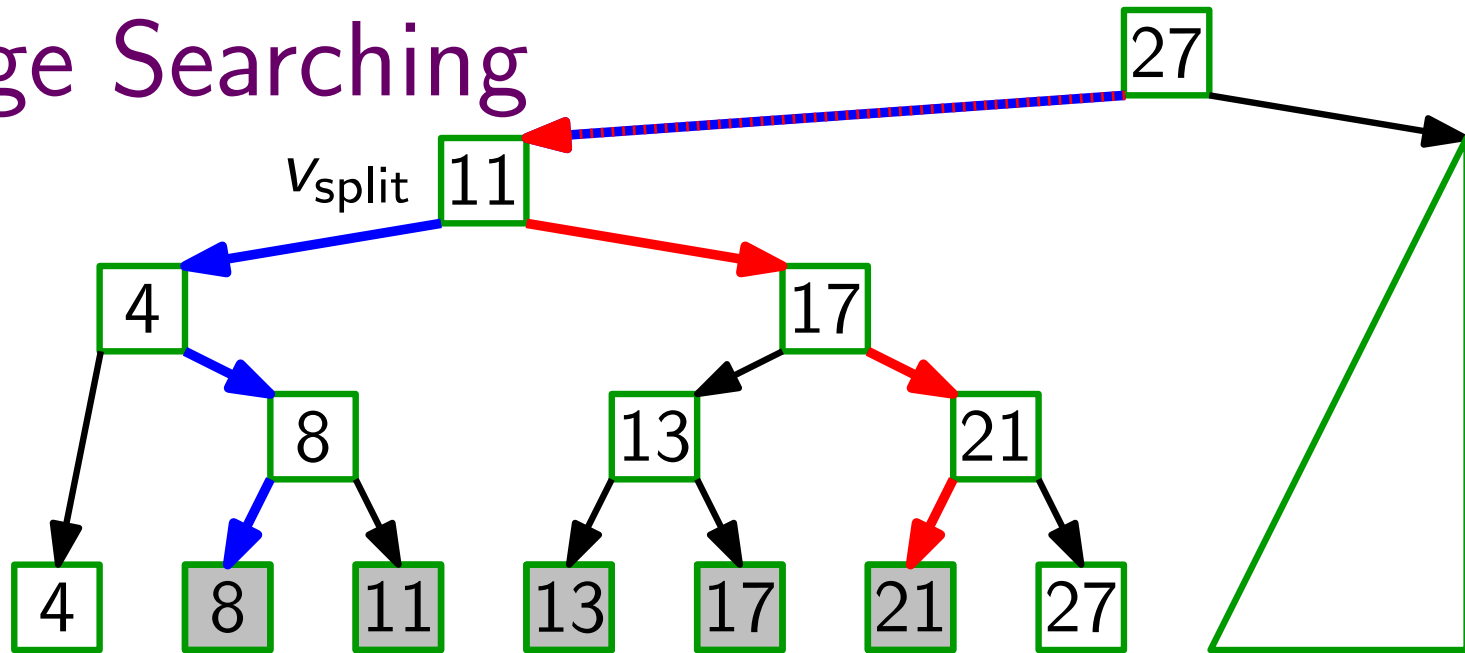
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3. Return all leaves 'inbetween'.



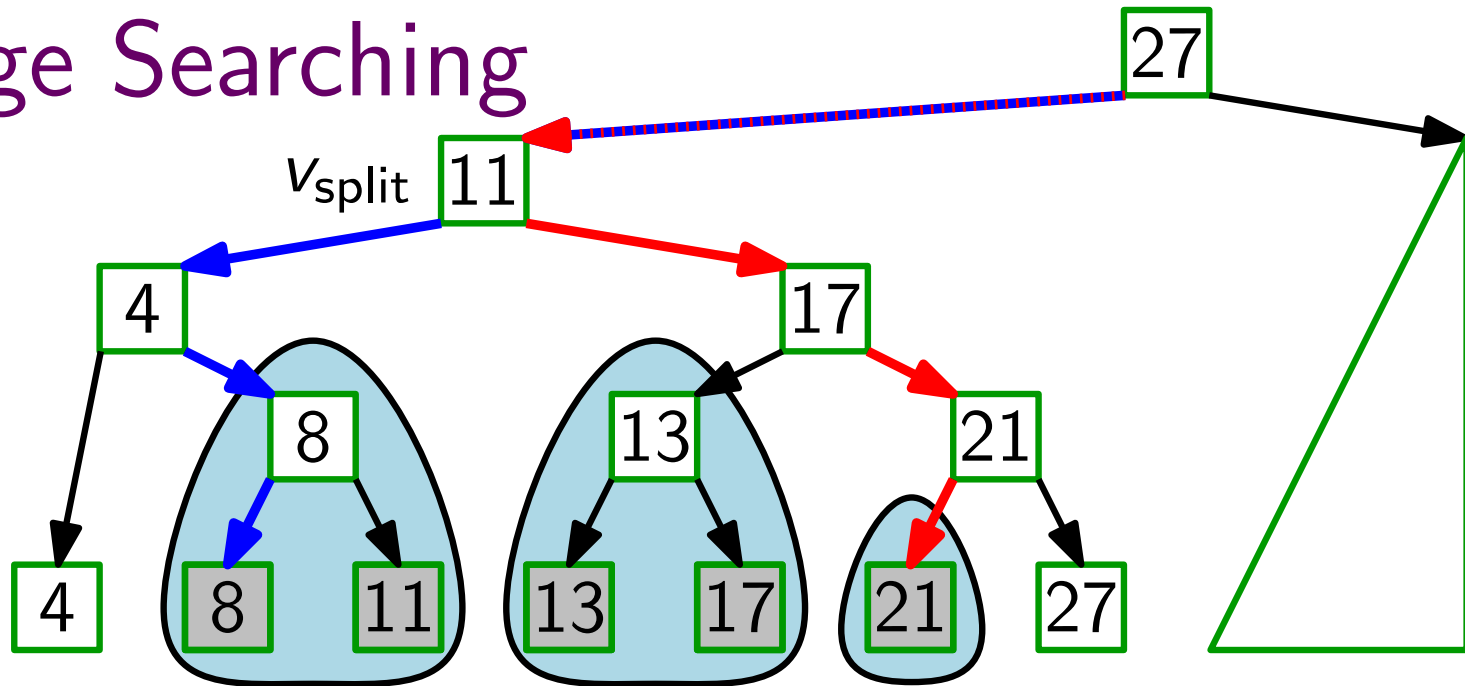
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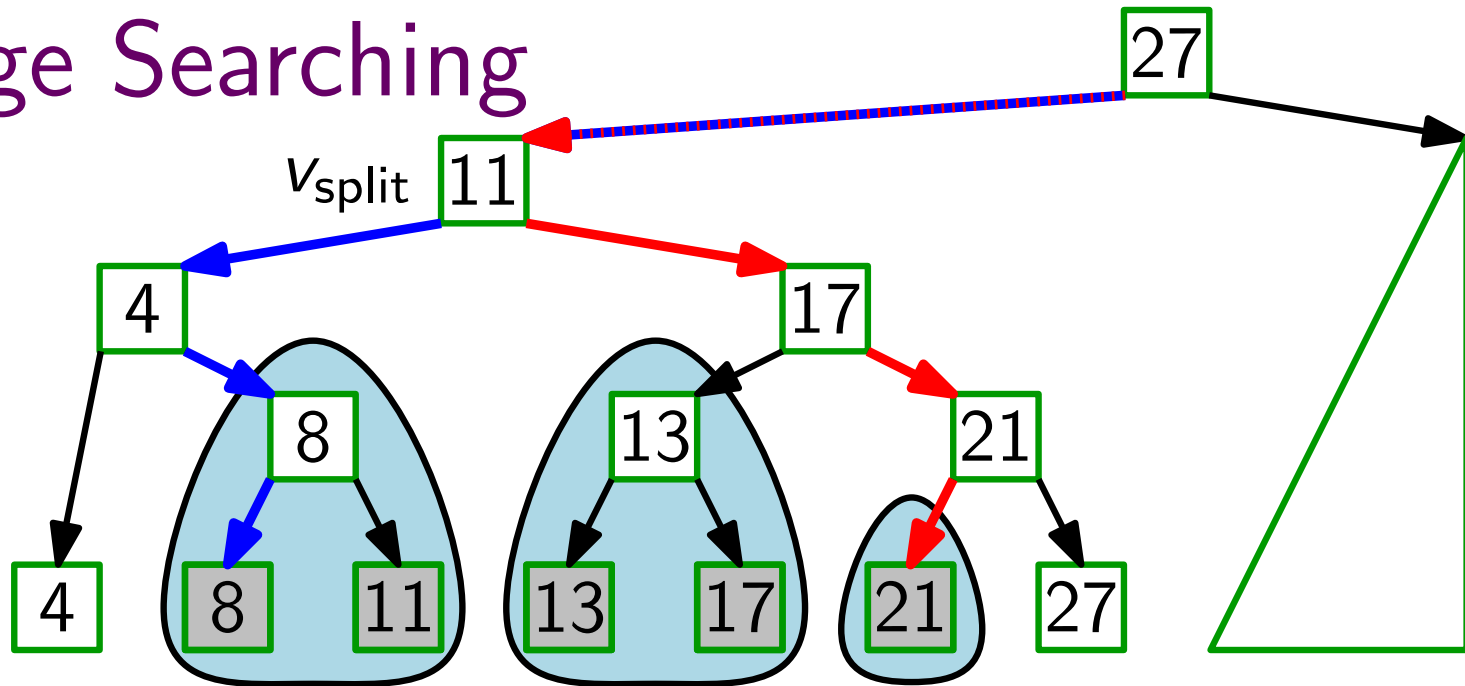
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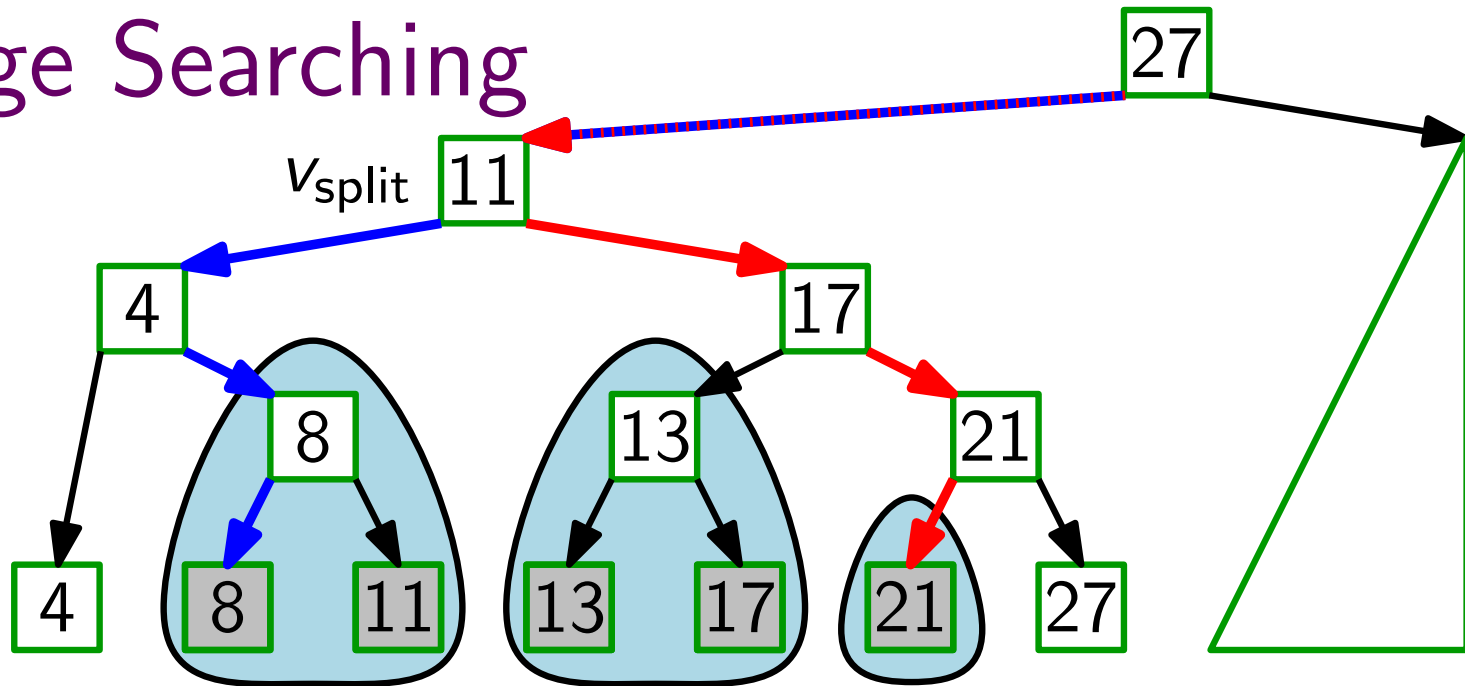
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**Observe:** The result of a query is the disjoint union of at most  $2h$  canonical subsets



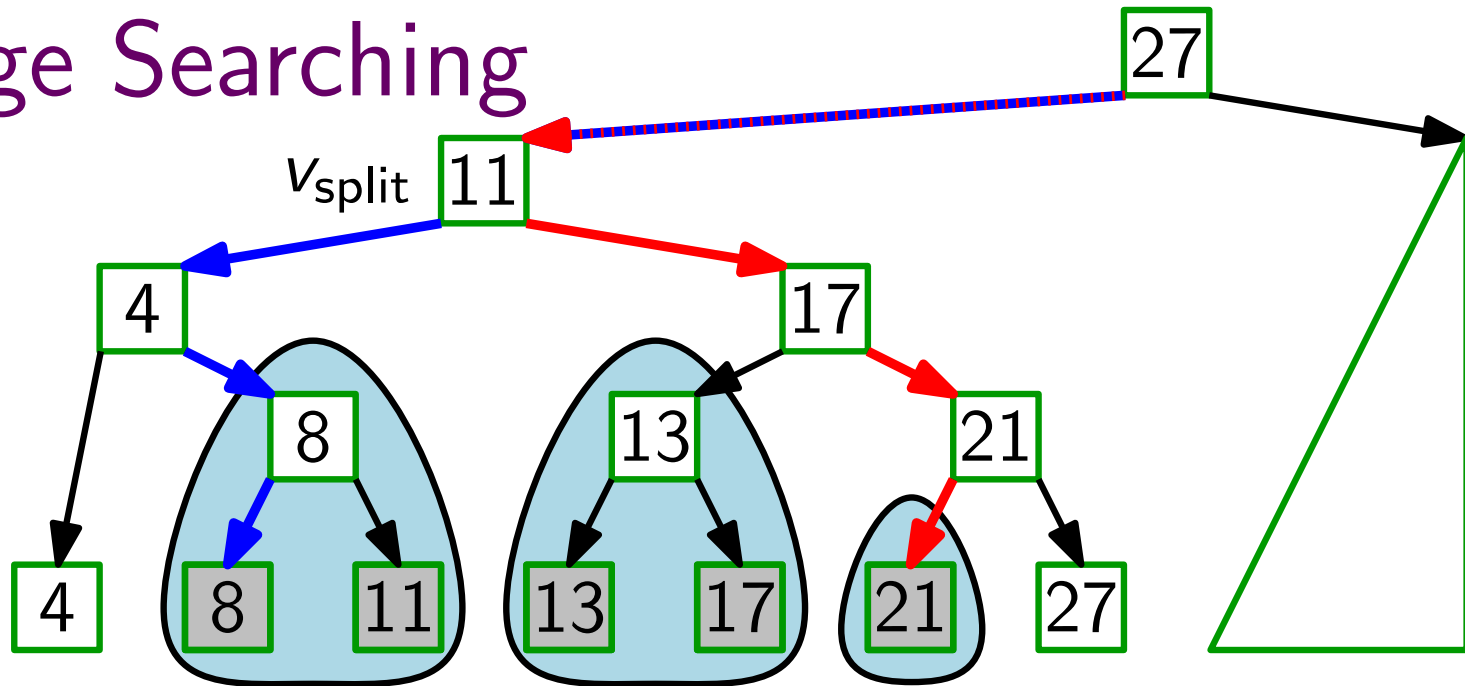
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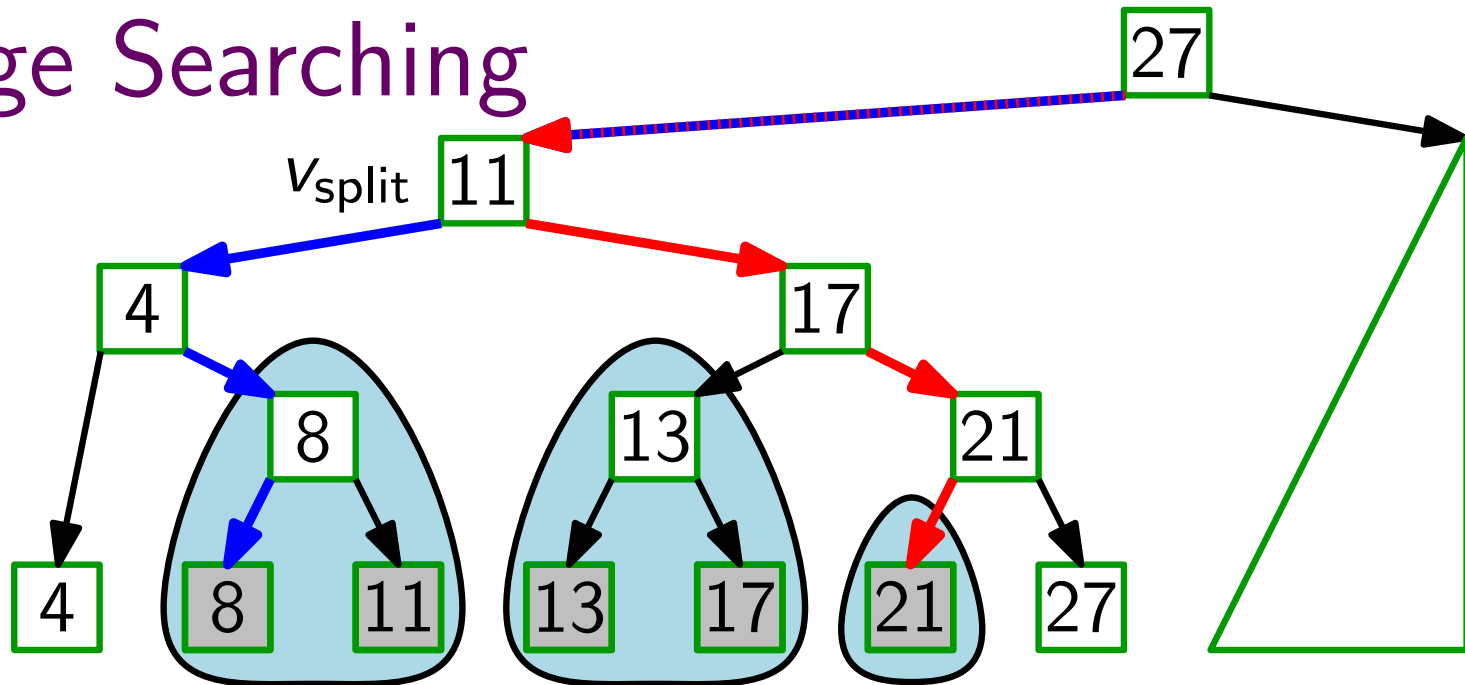
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## Observe:

- The result of a query is the disjoint union of at most  $2h$  canonical subsets, where
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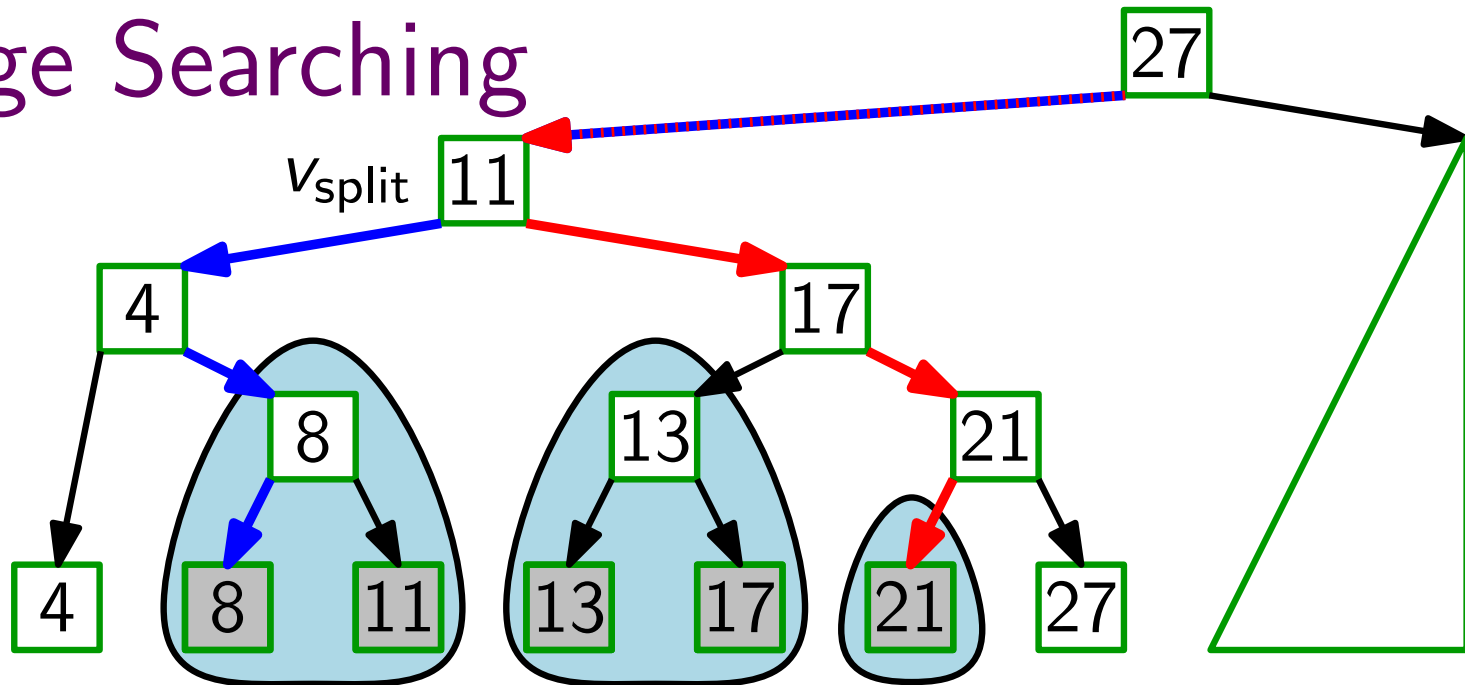
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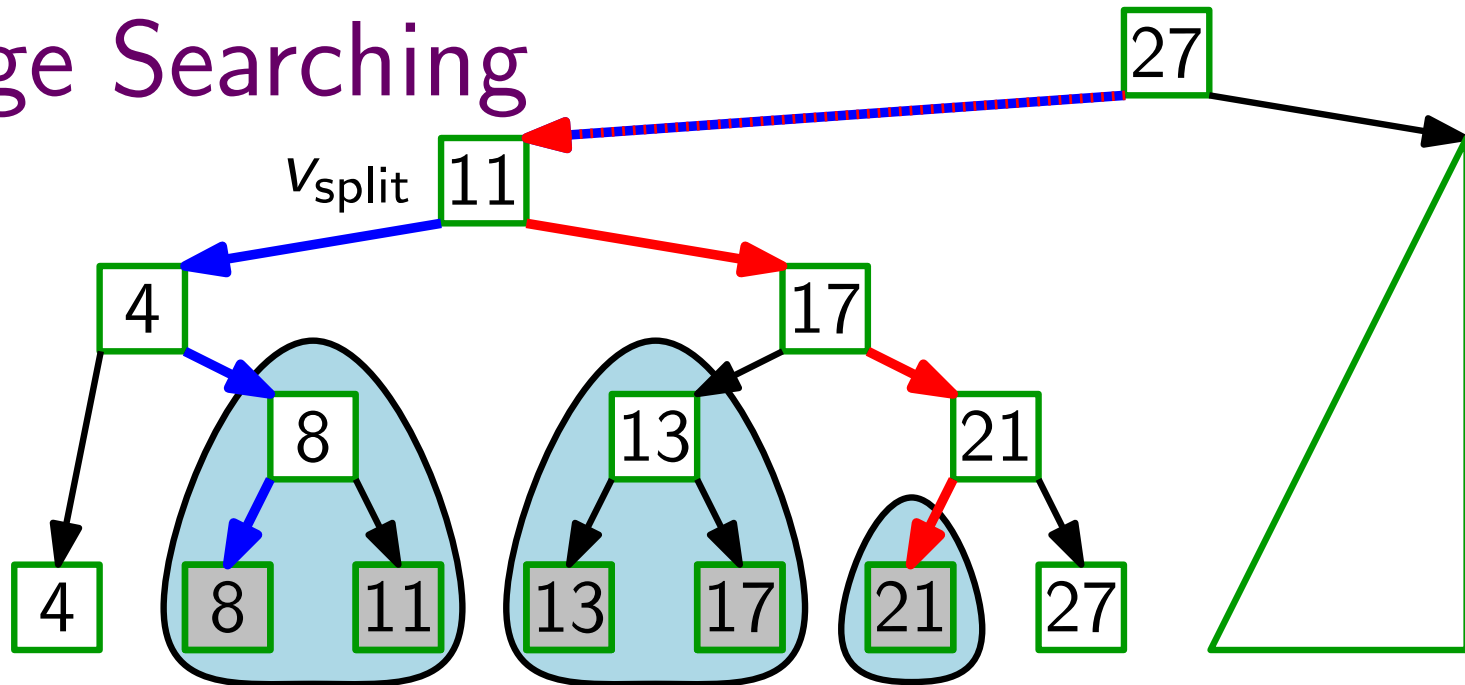
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*output sensitive!*

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**Task:** Preprocess a finite set  $P \subset \mathbb{R}^2$  such that for any range query  $R = [x, x'] \times [y, y']$  the set  $P \cap R$  can be reported quickly.

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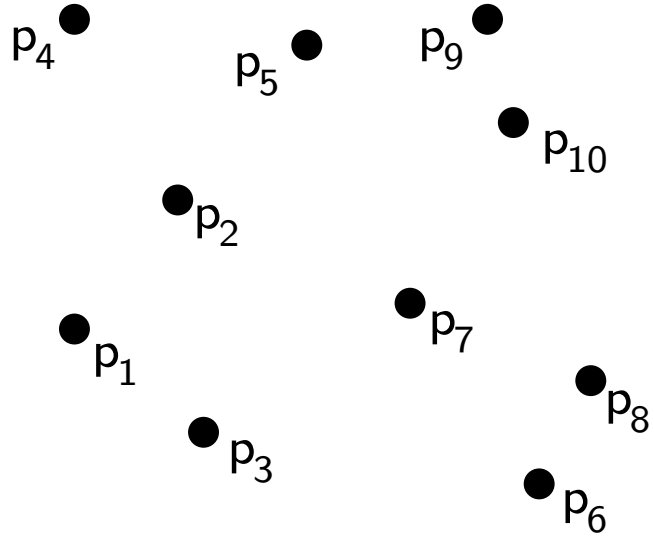
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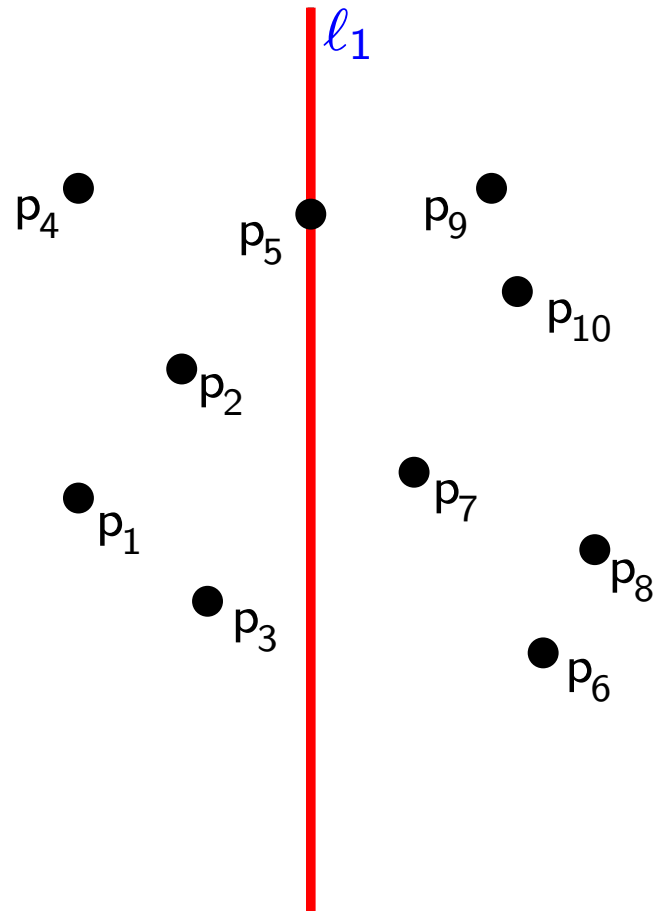
Here: no two points have the same  $x$ - or  $y$ -coordinate.

# Kd-Trees: Example

[dBCvKO'08]

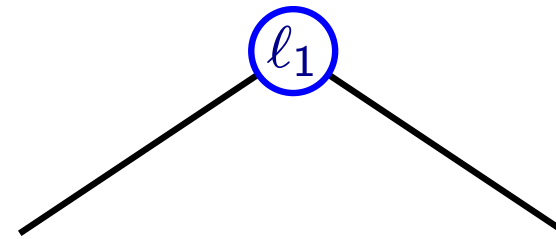
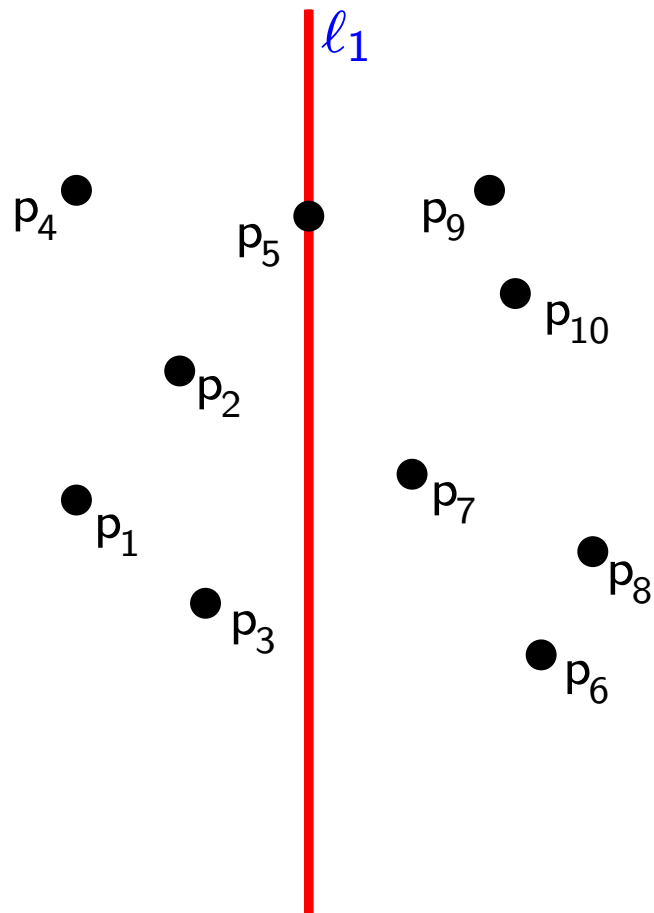


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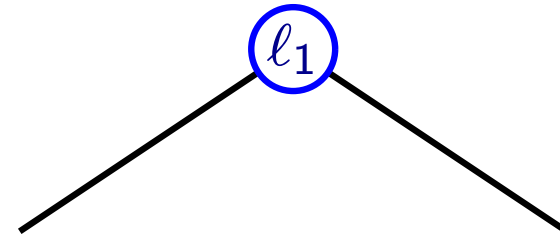
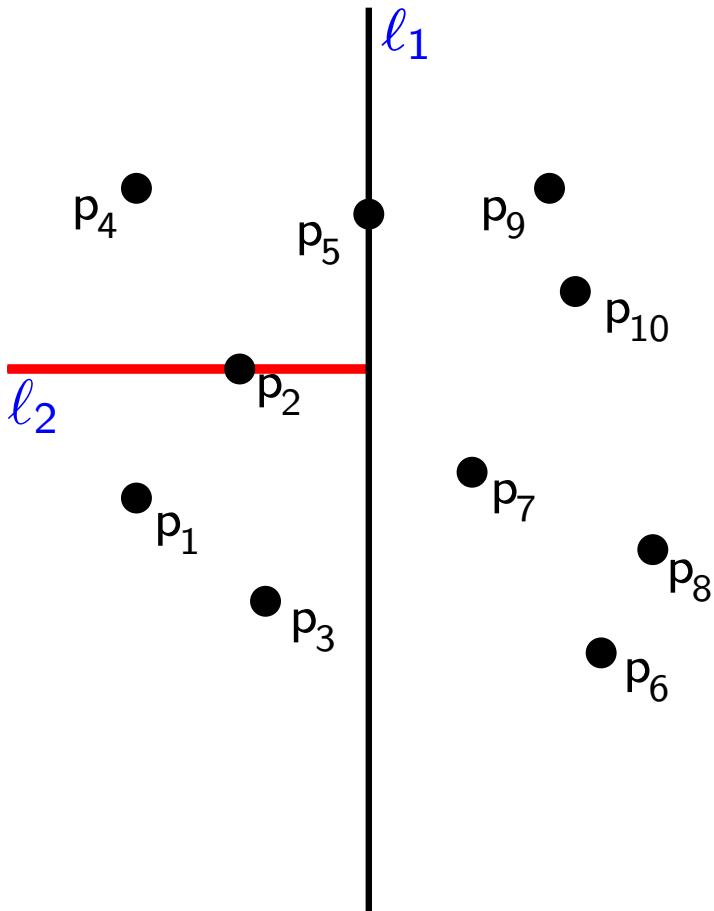
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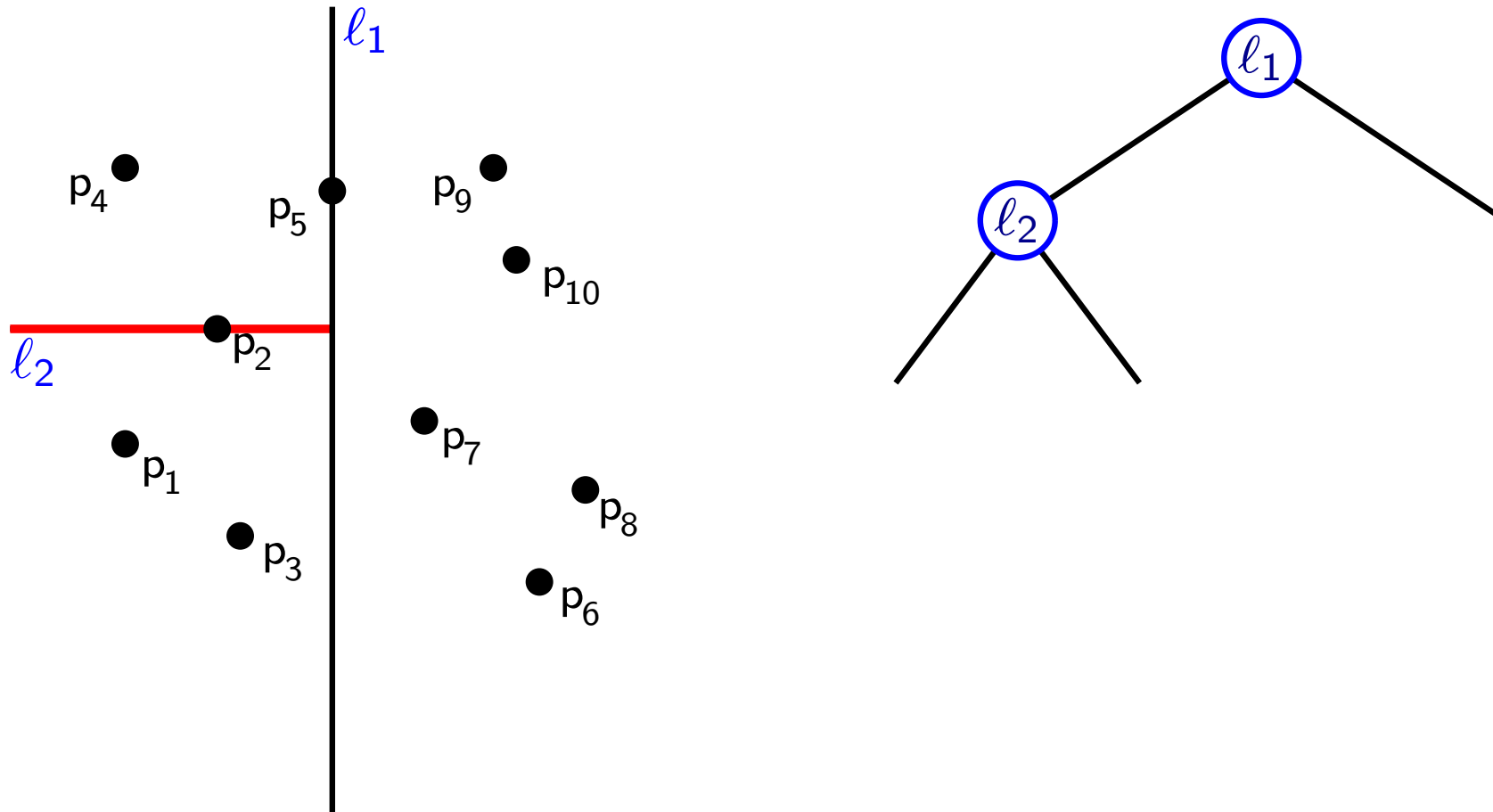


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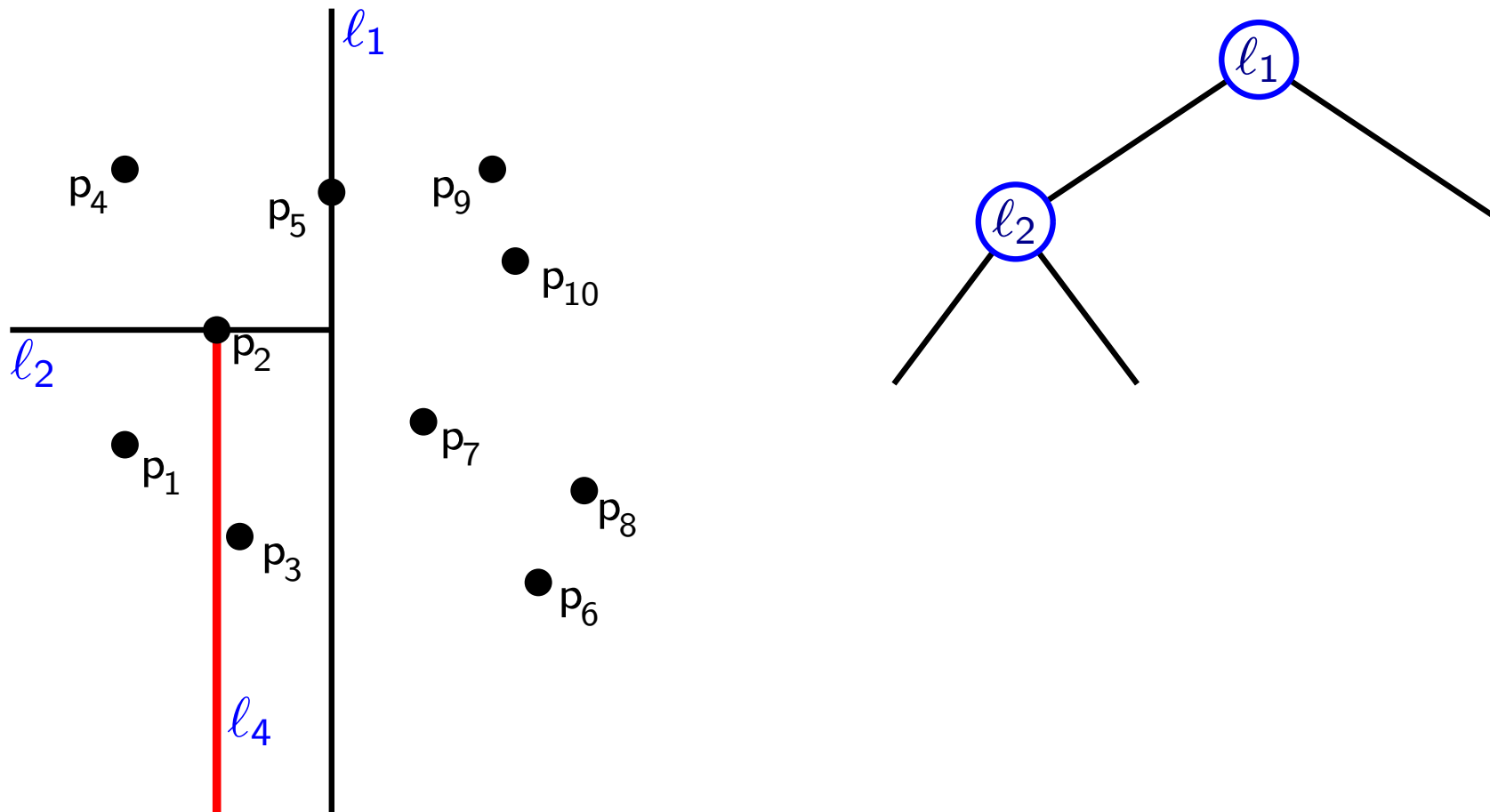
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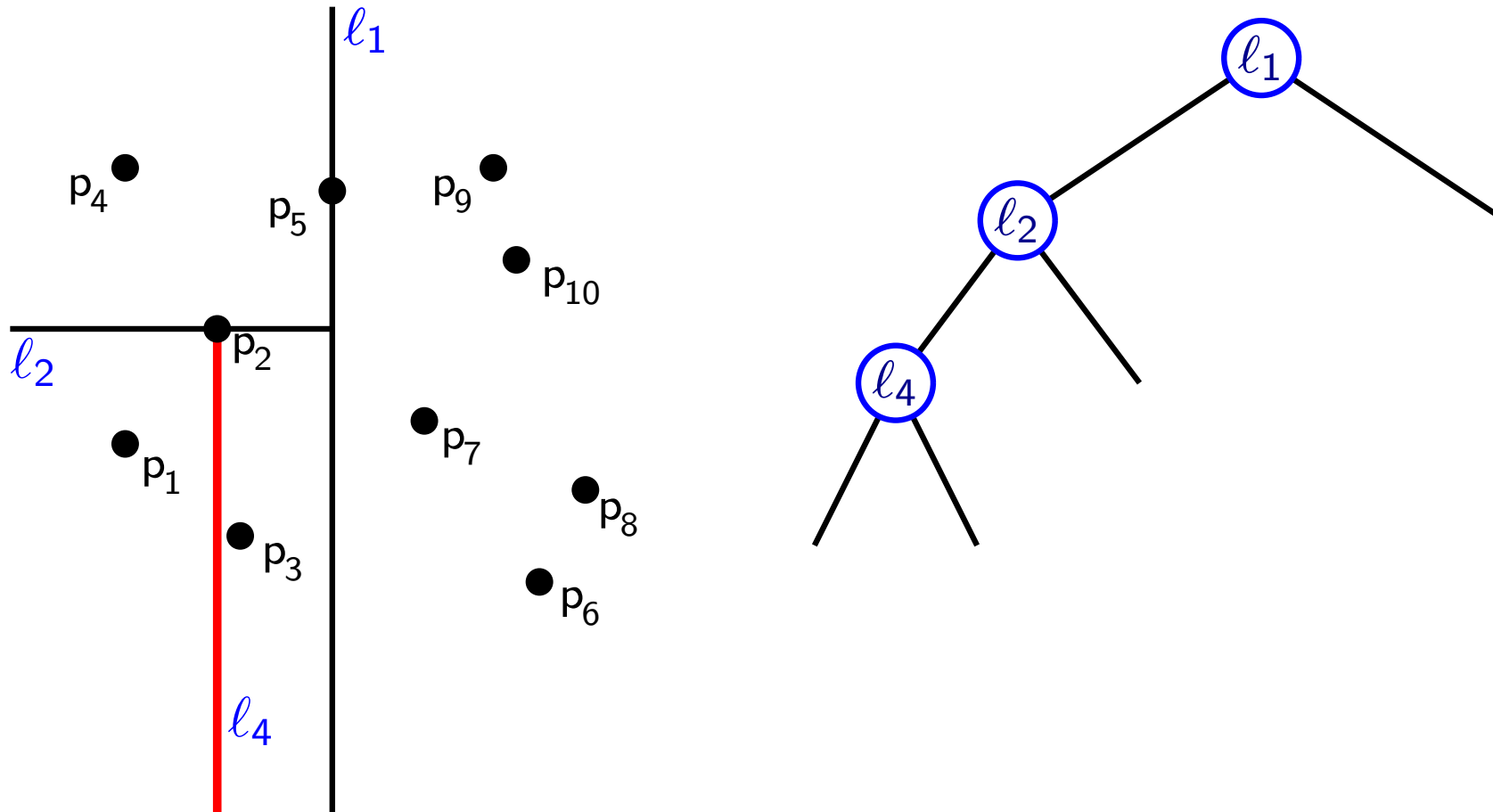
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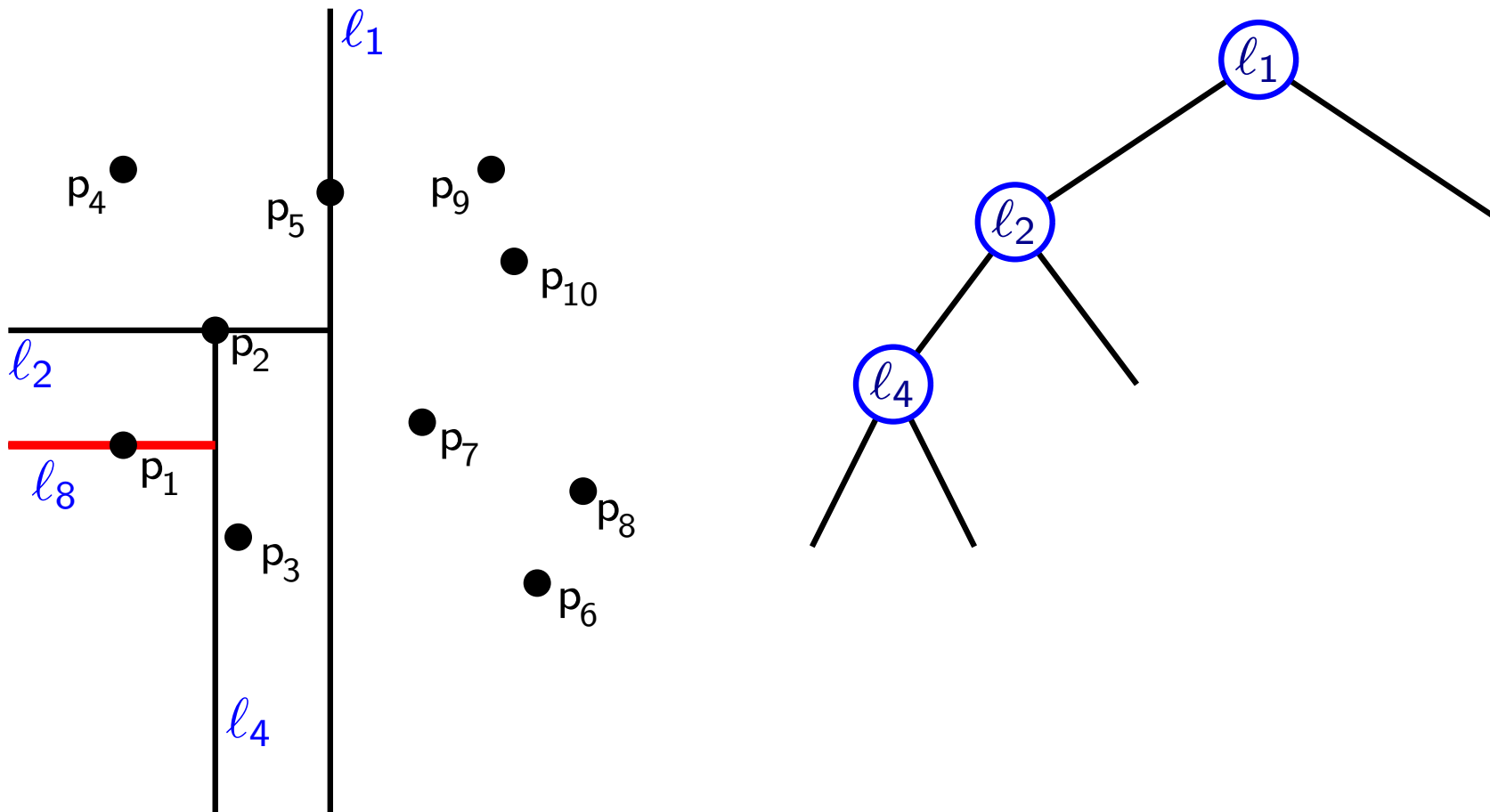


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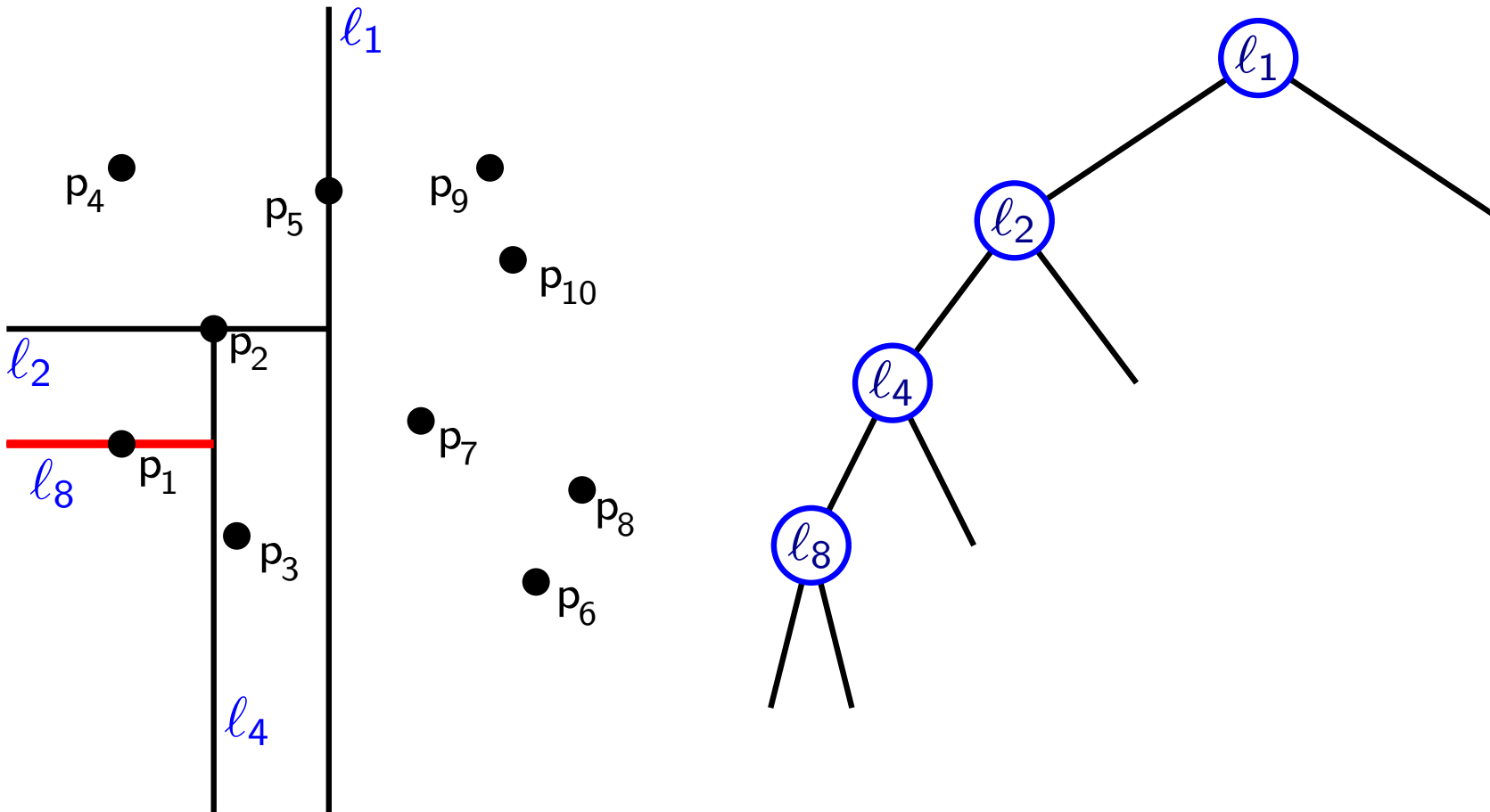
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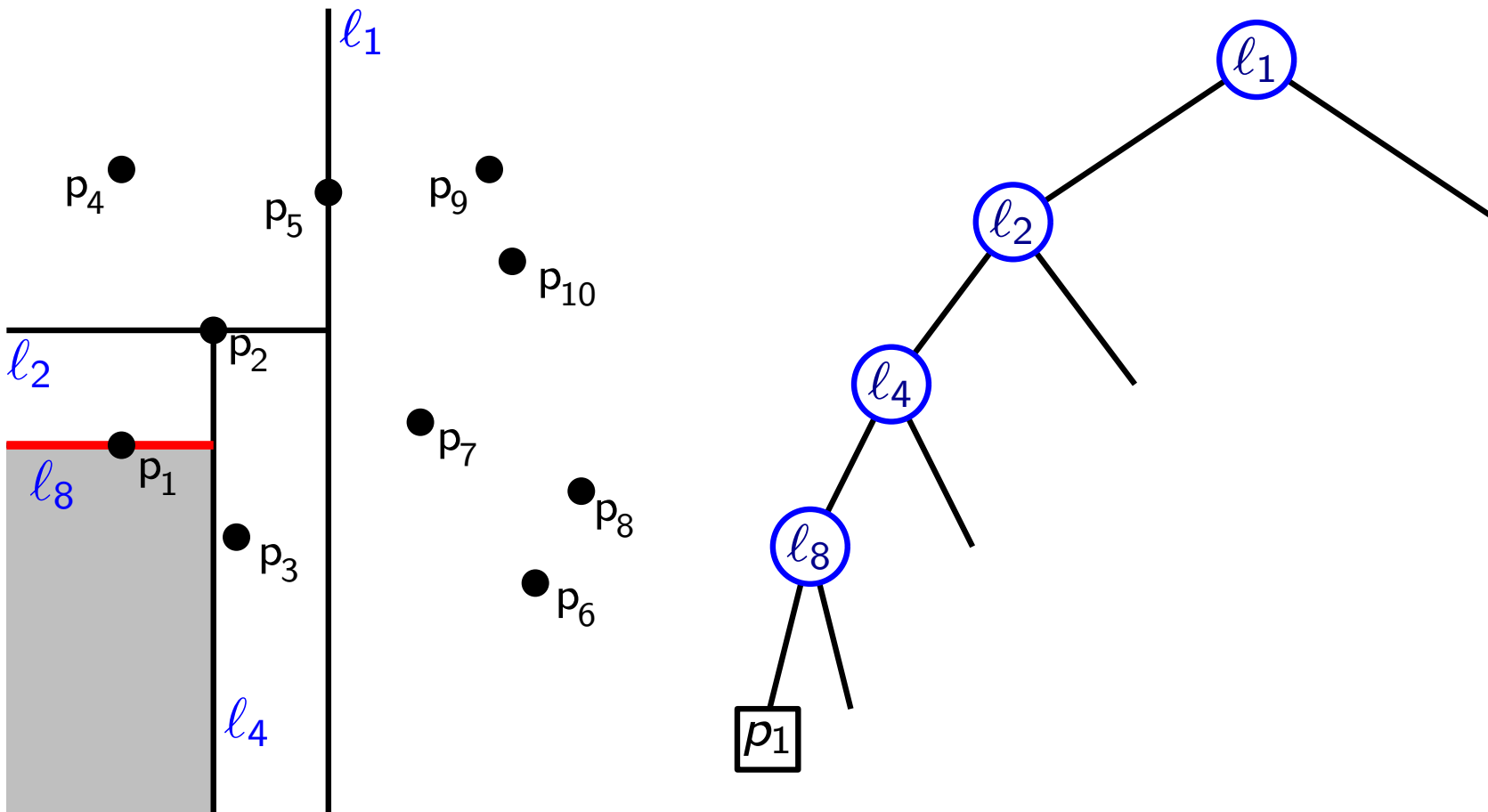
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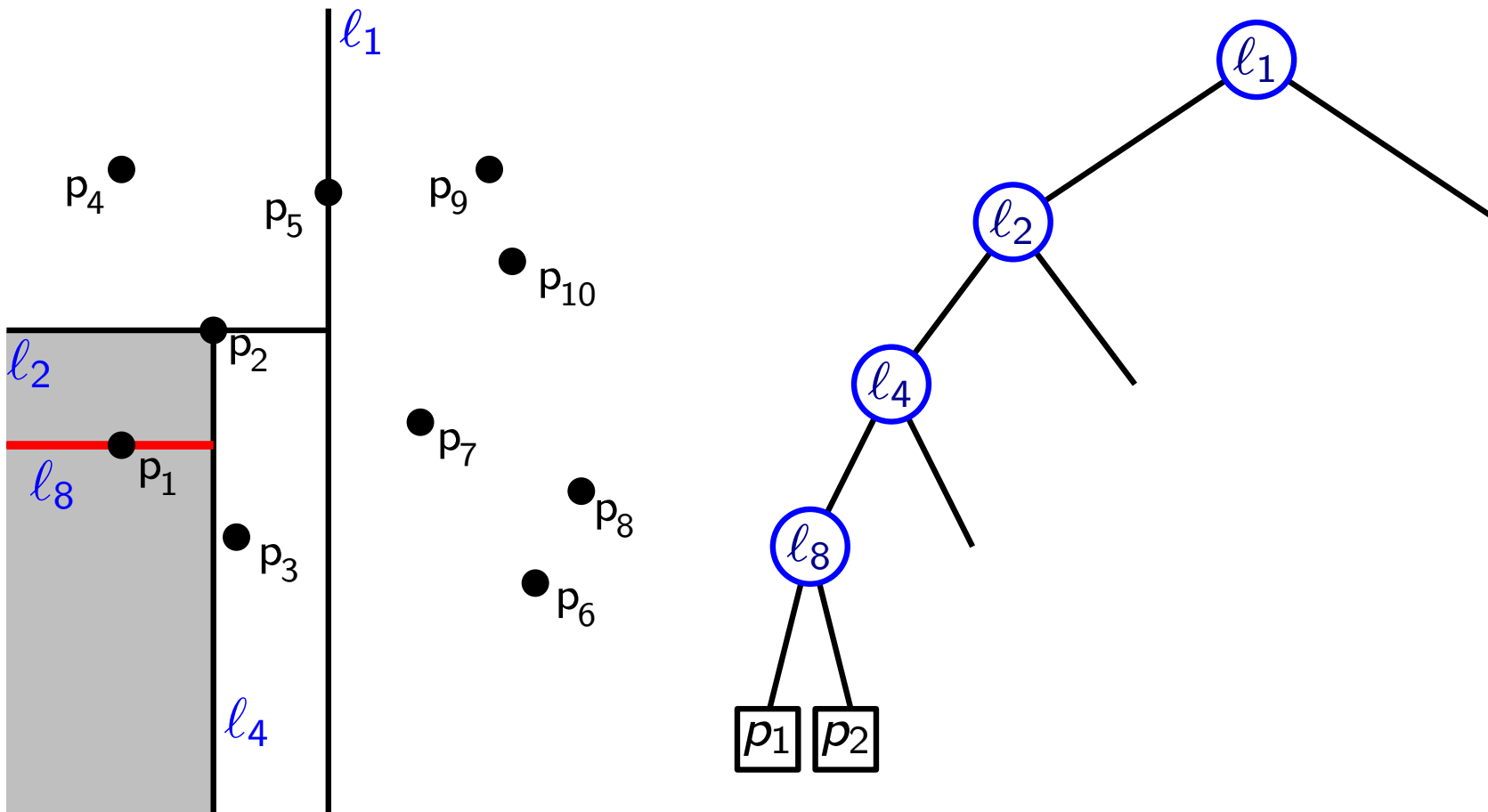


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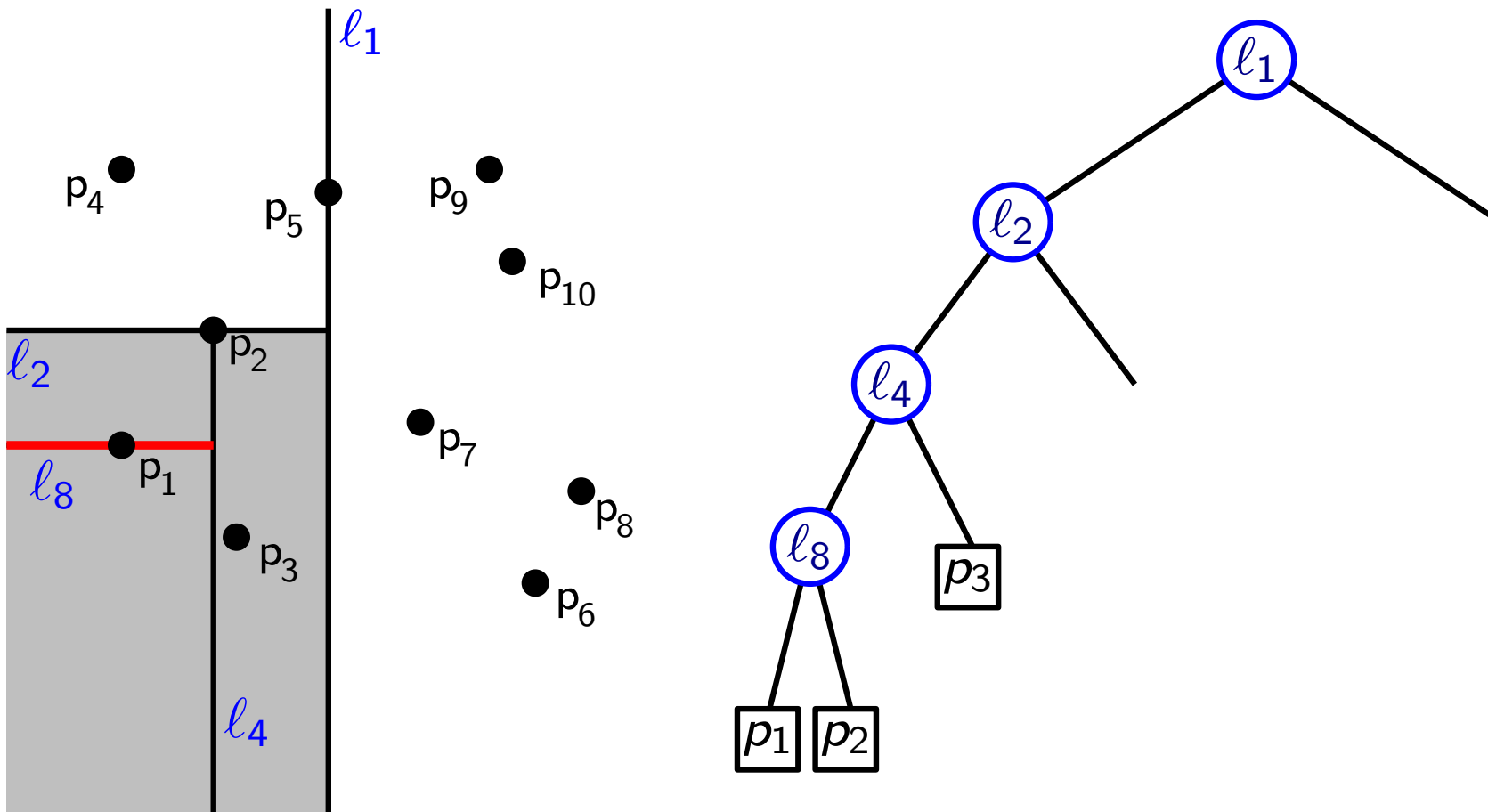
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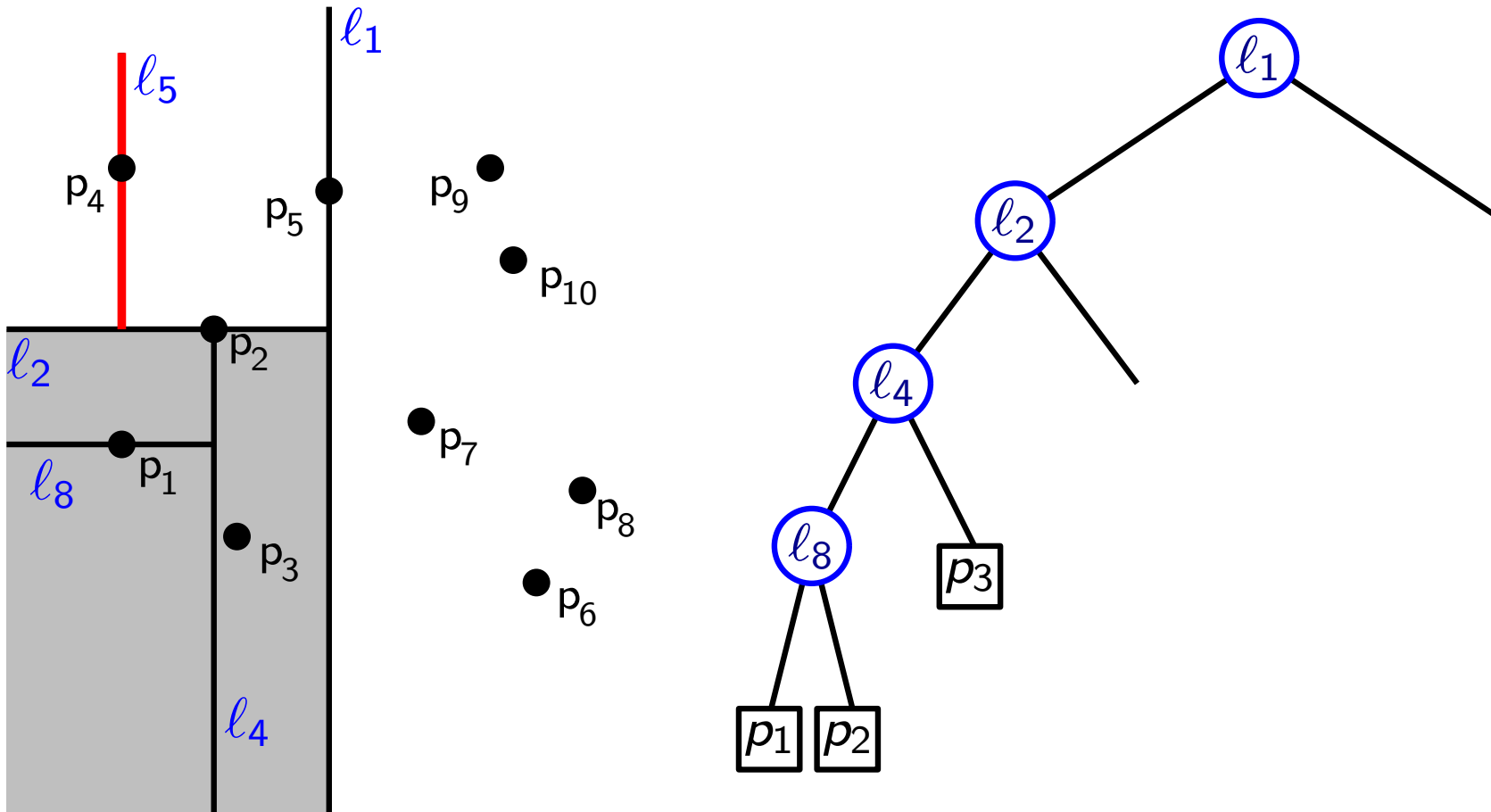


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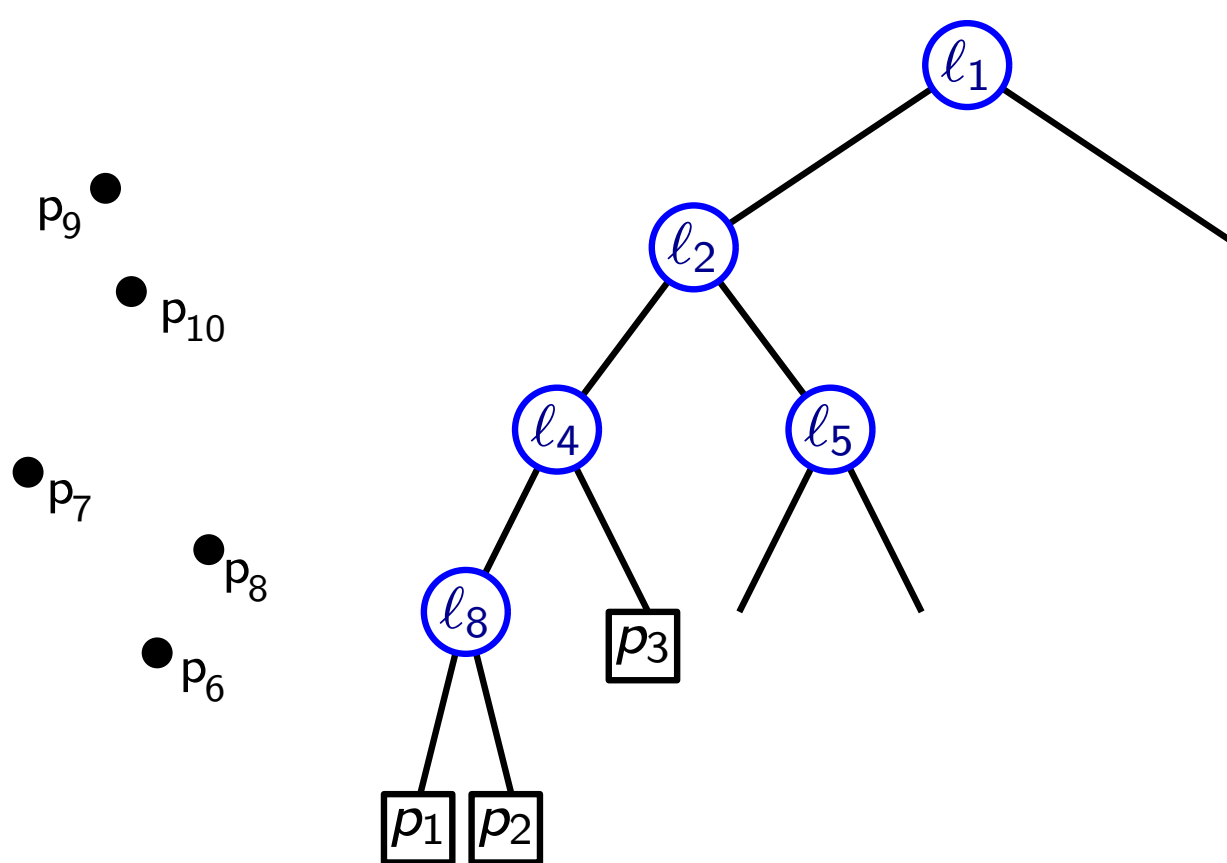
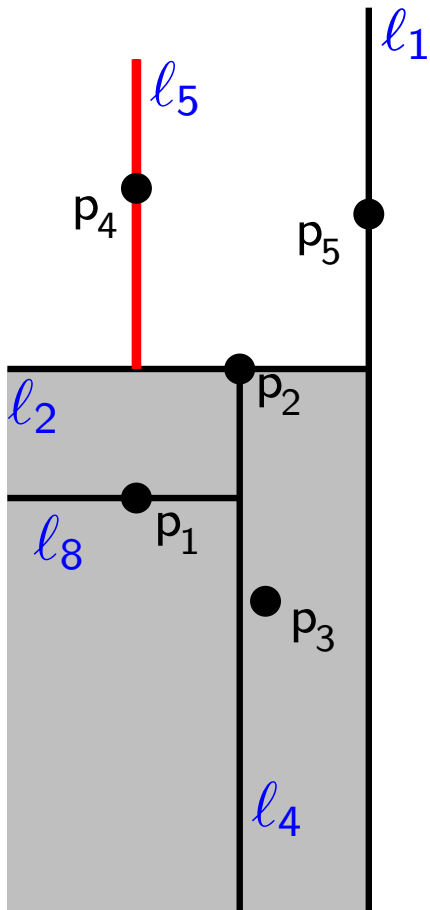
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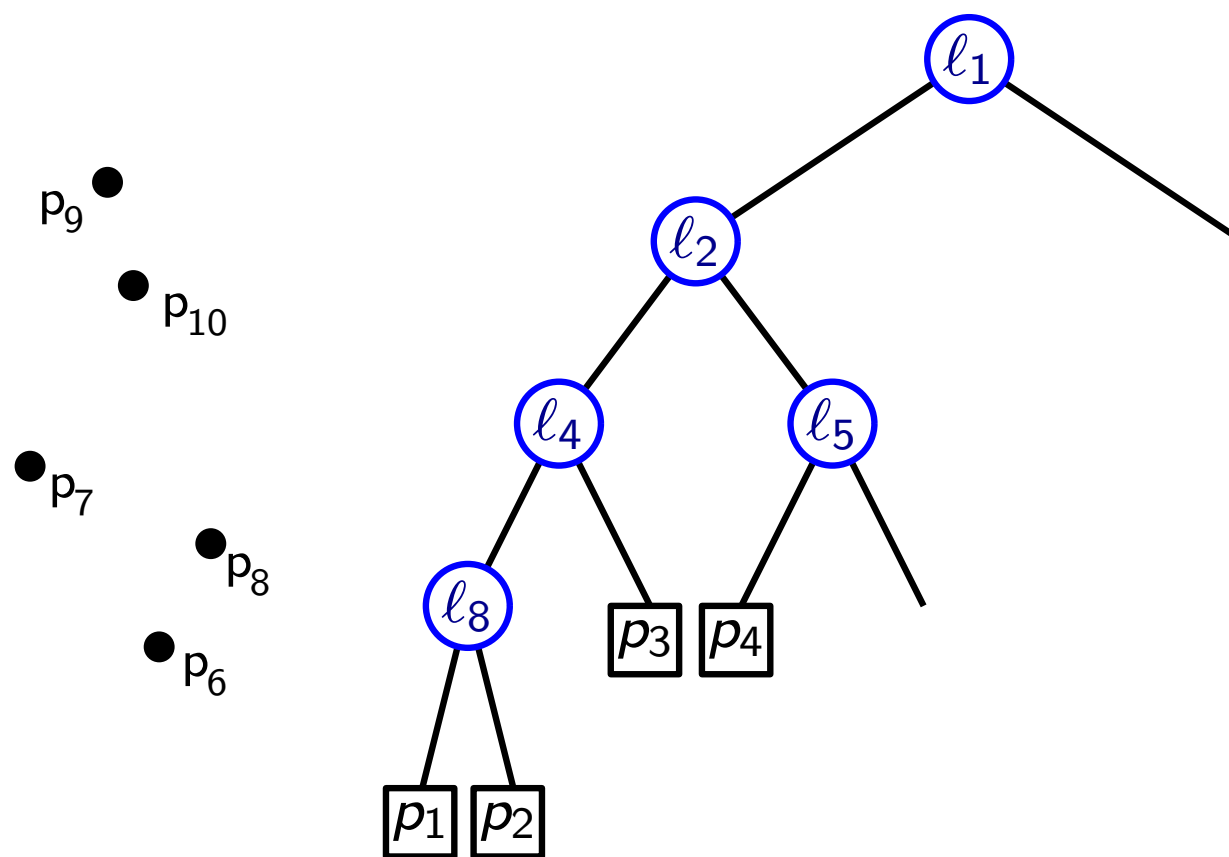
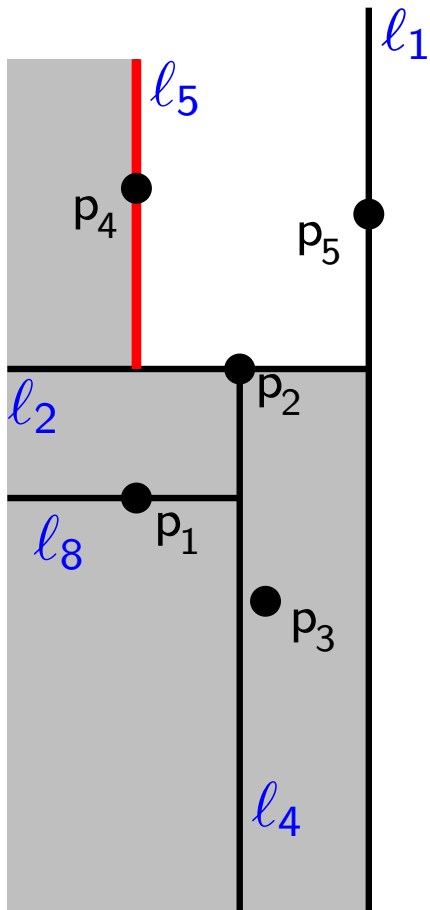
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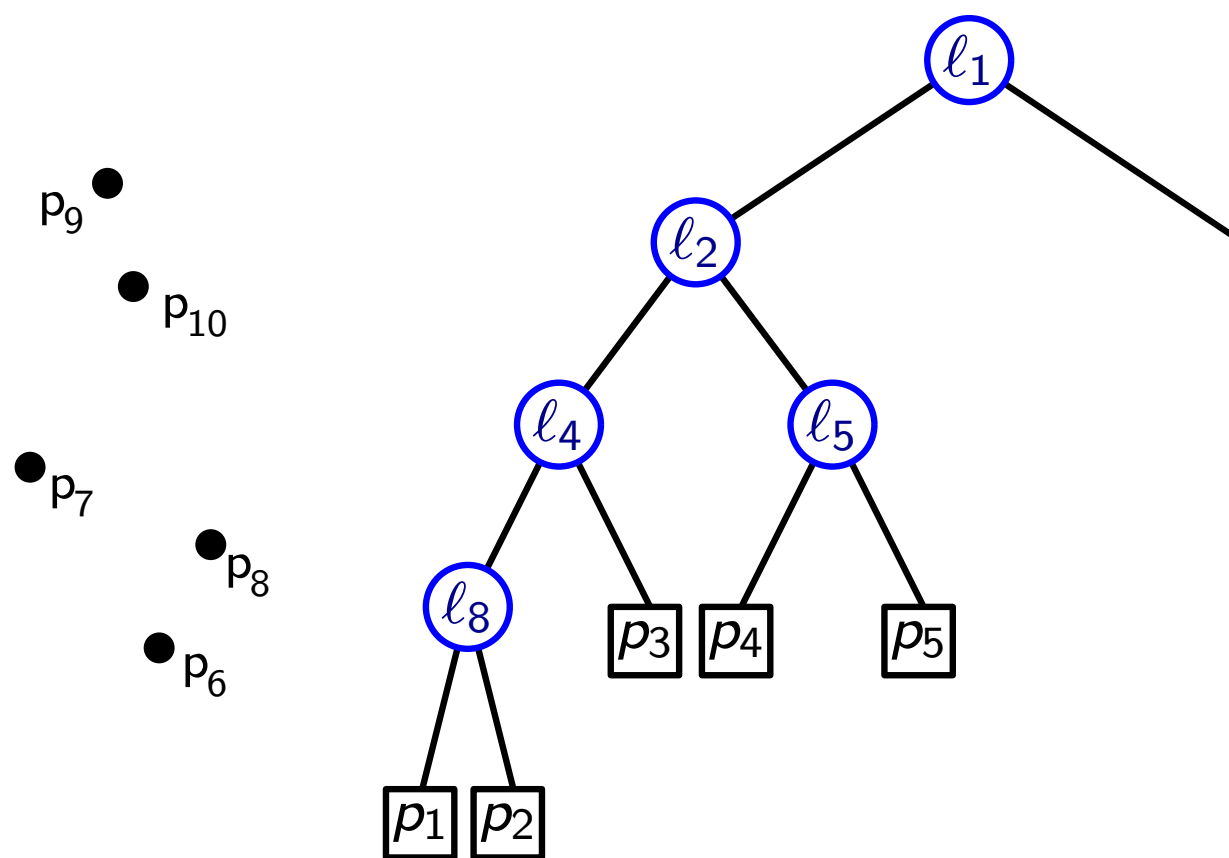
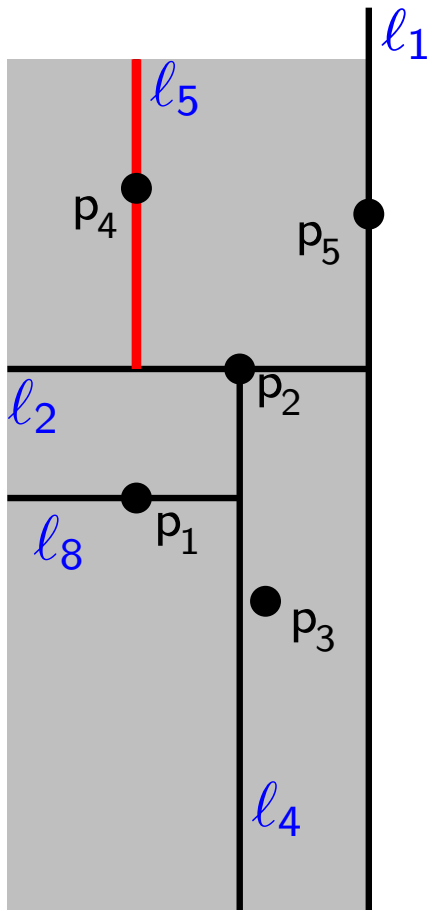
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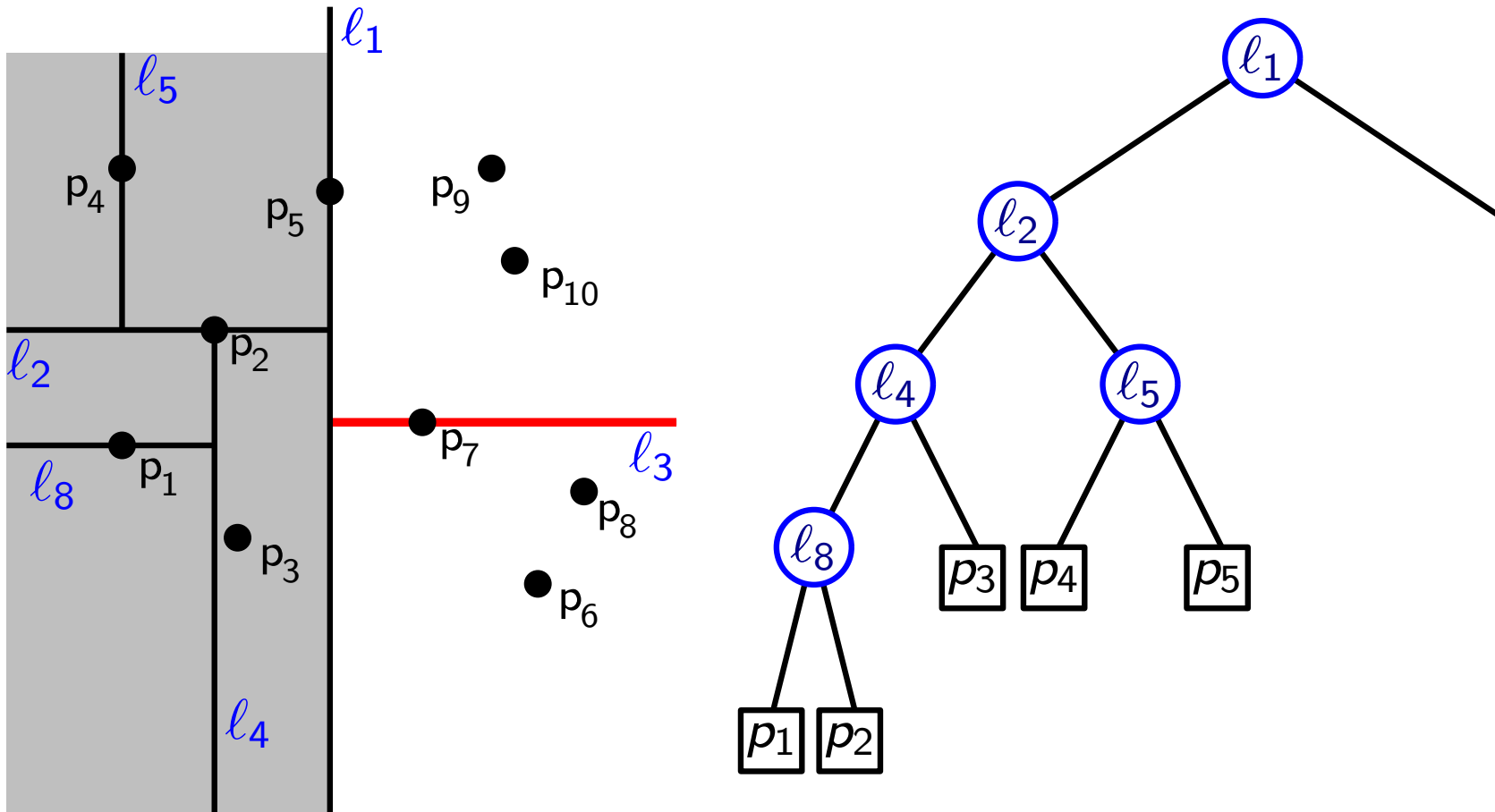


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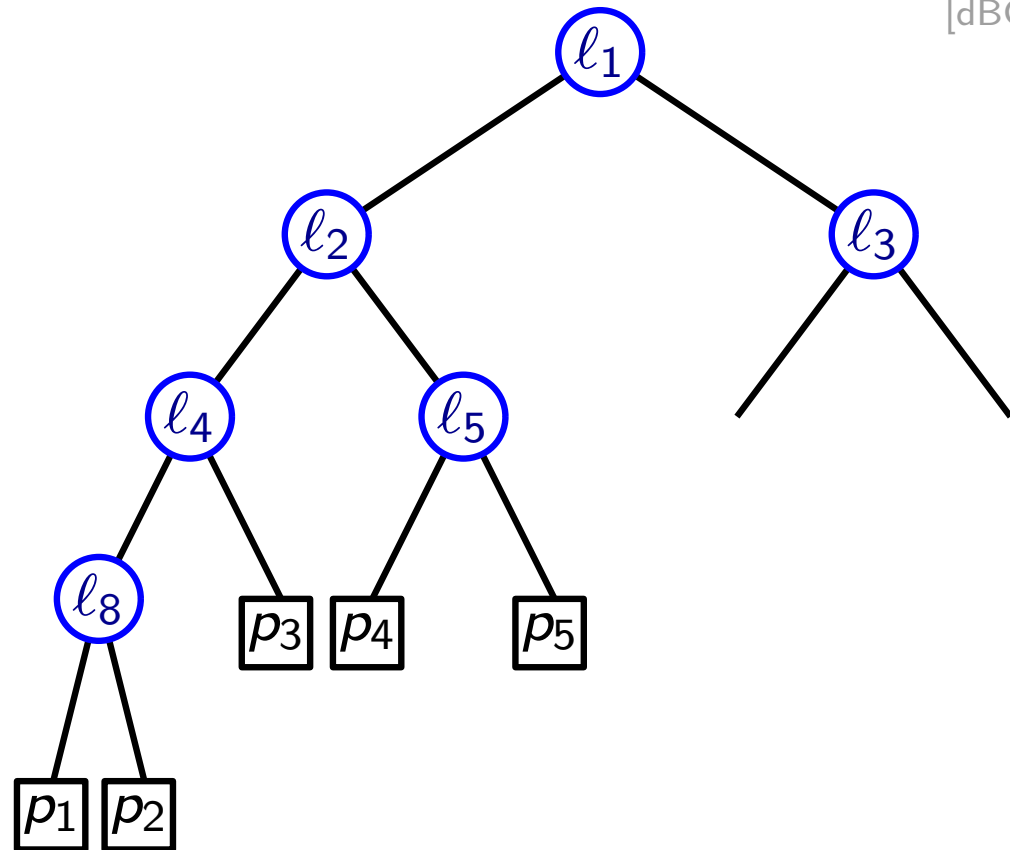
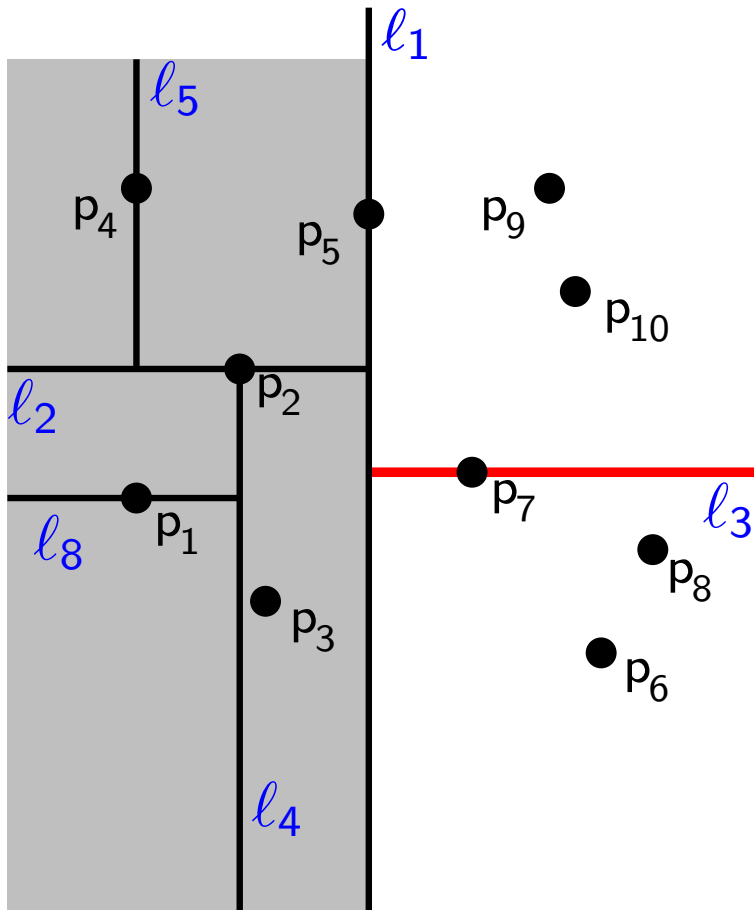
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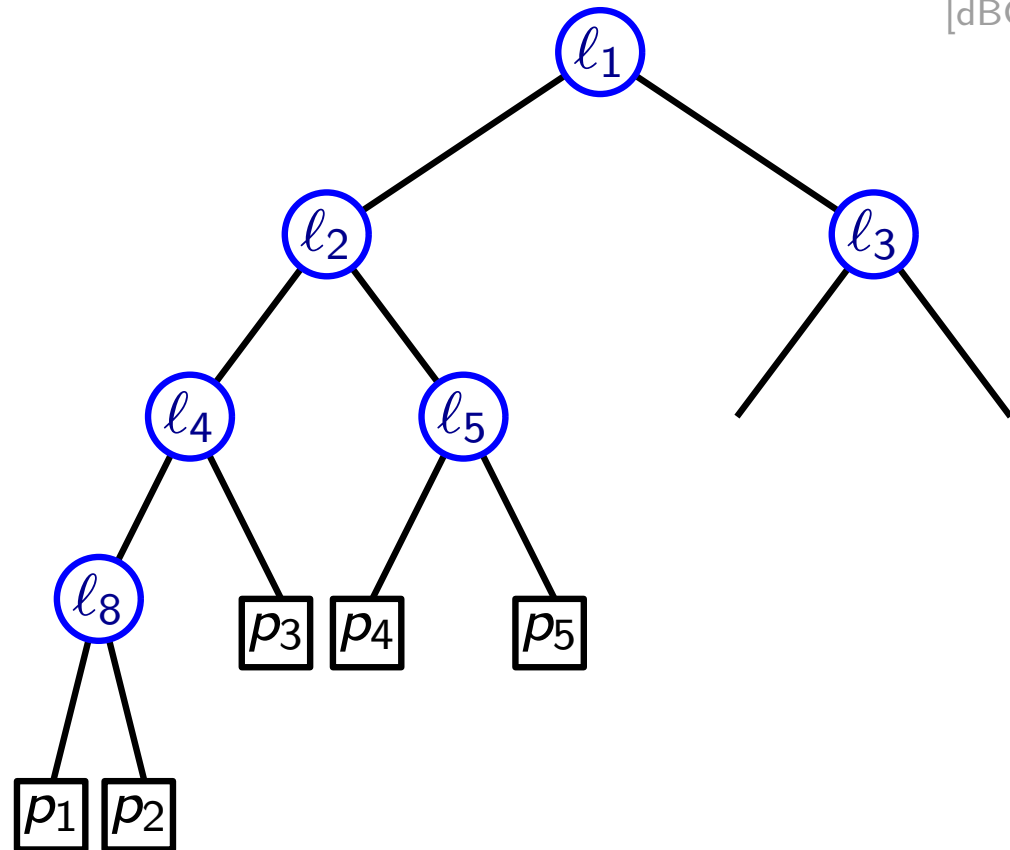
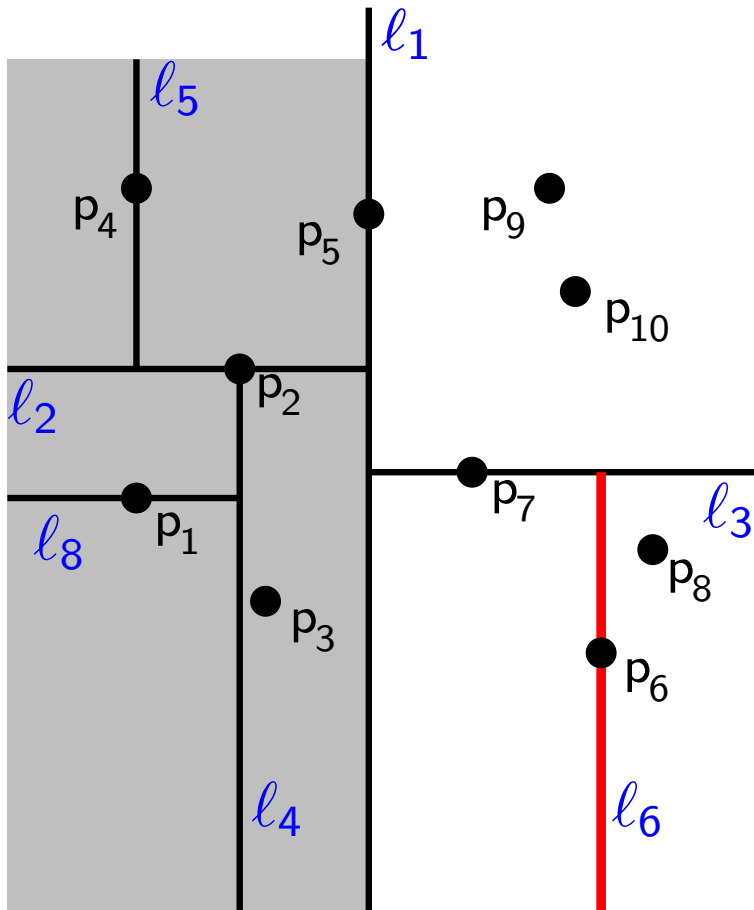
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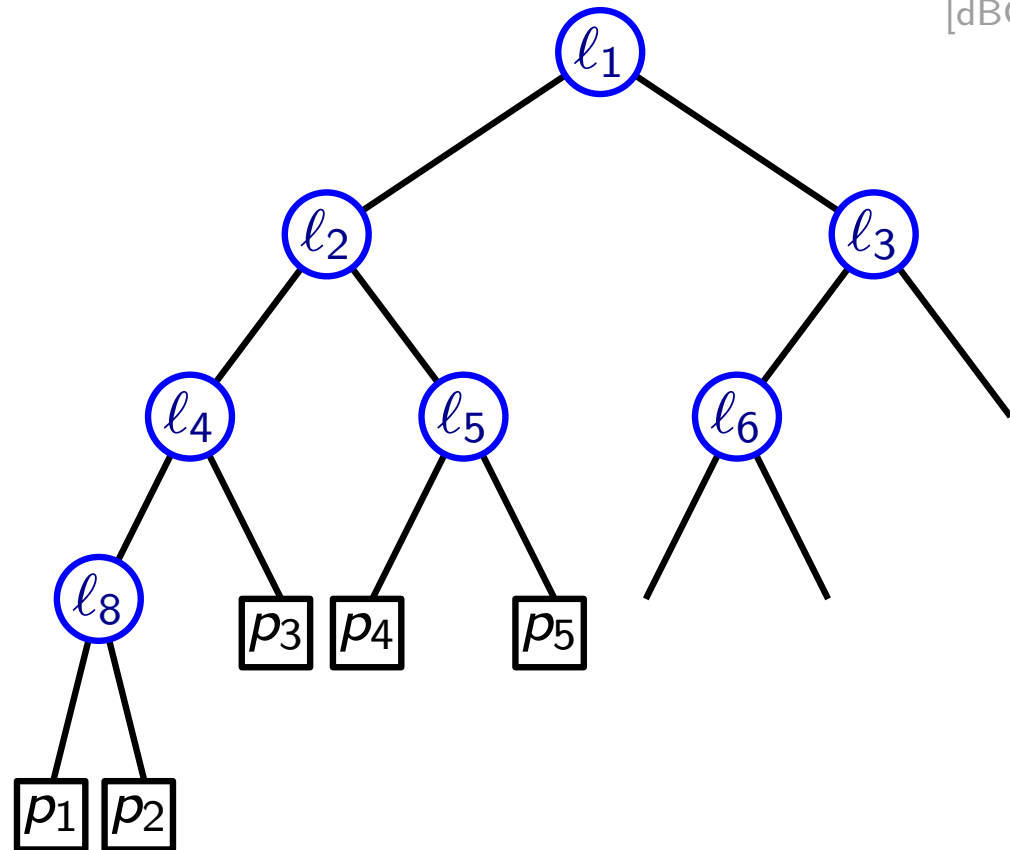
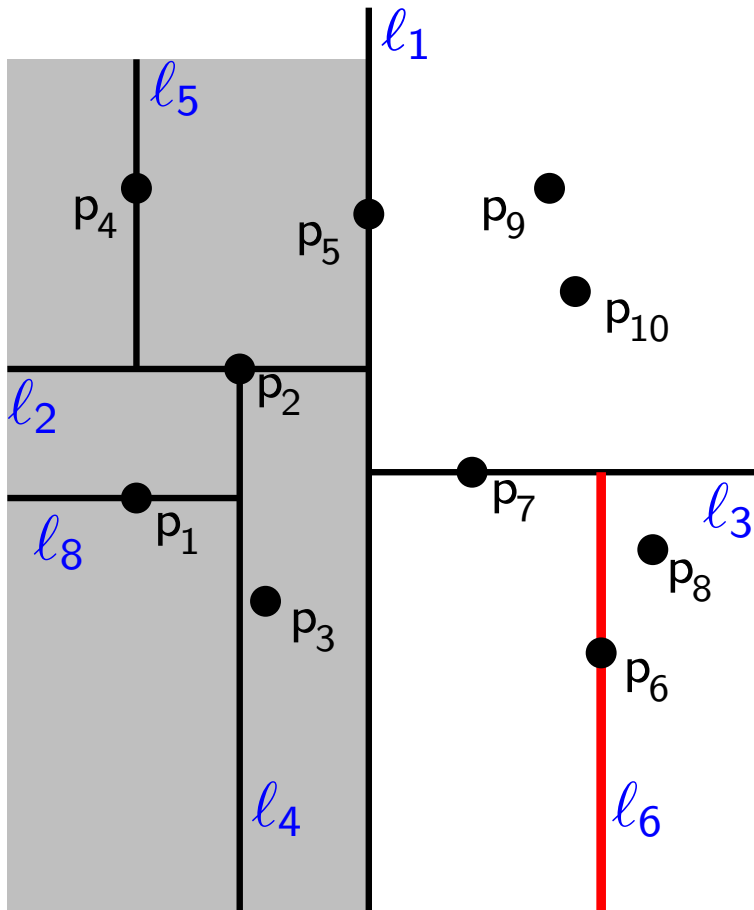
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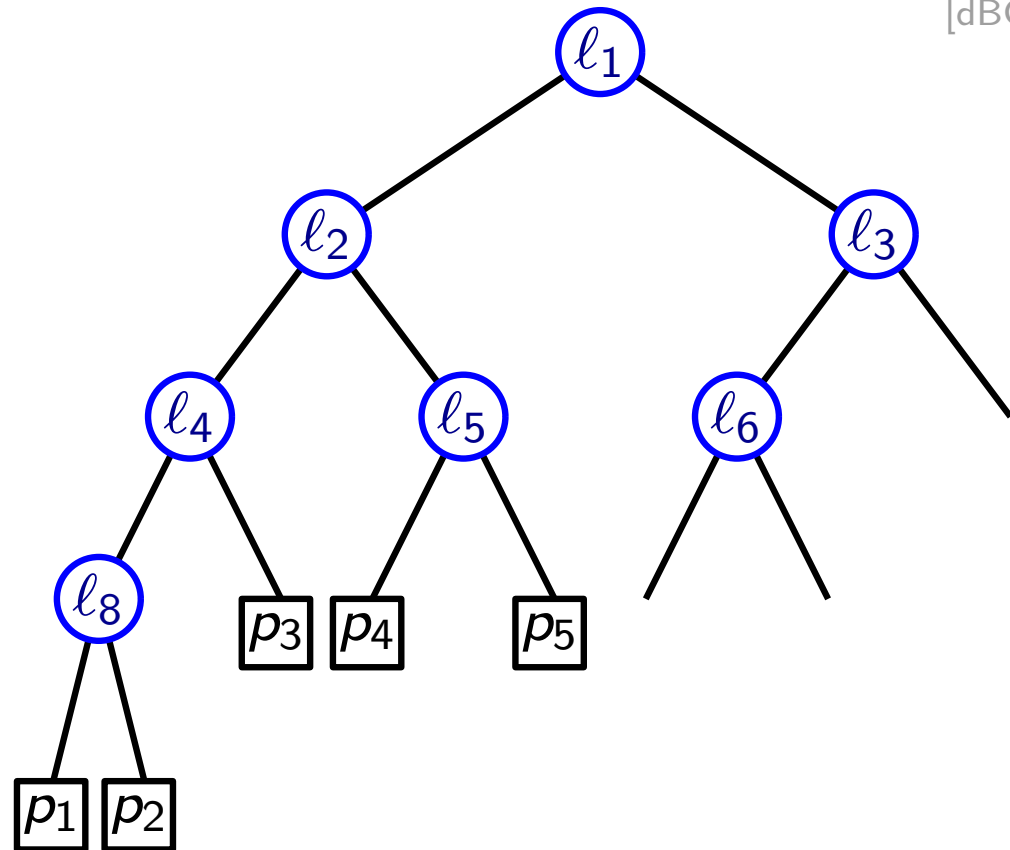
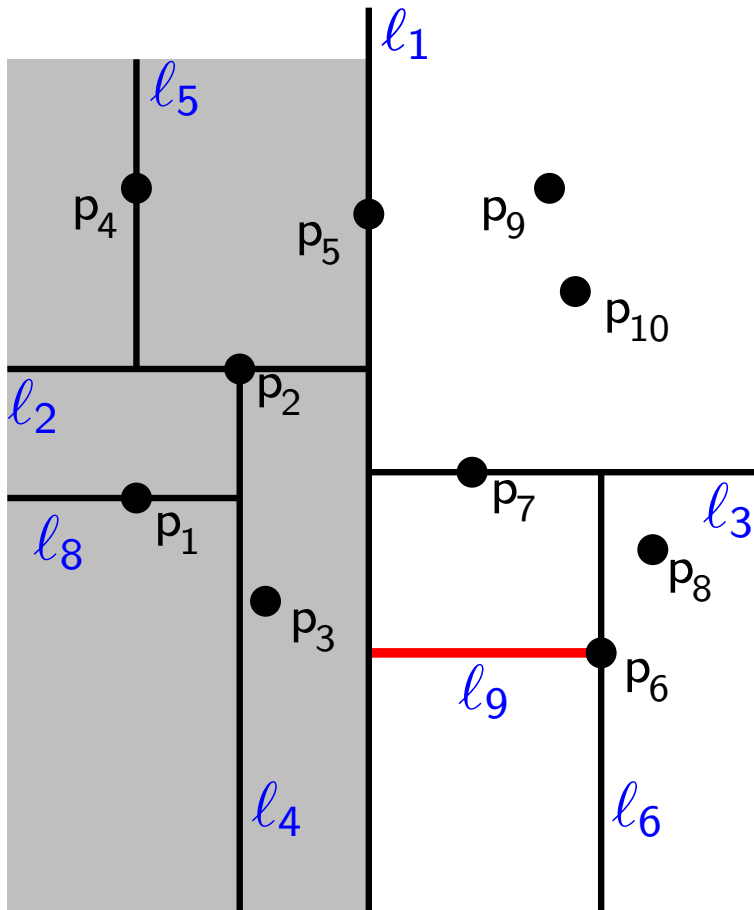


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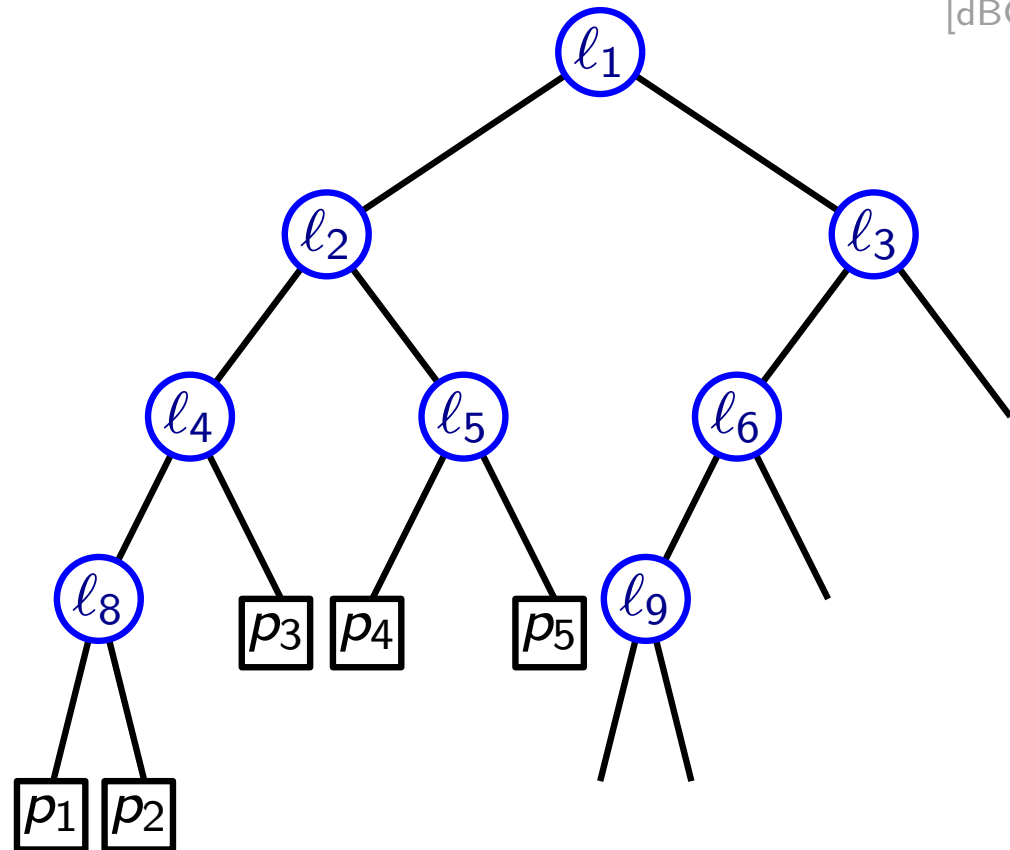
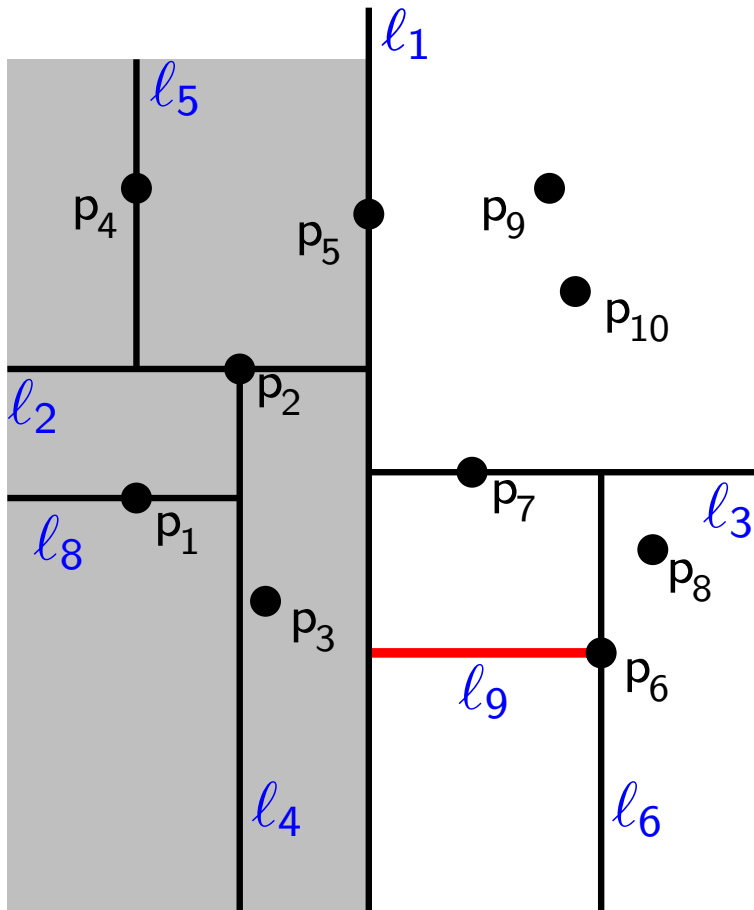
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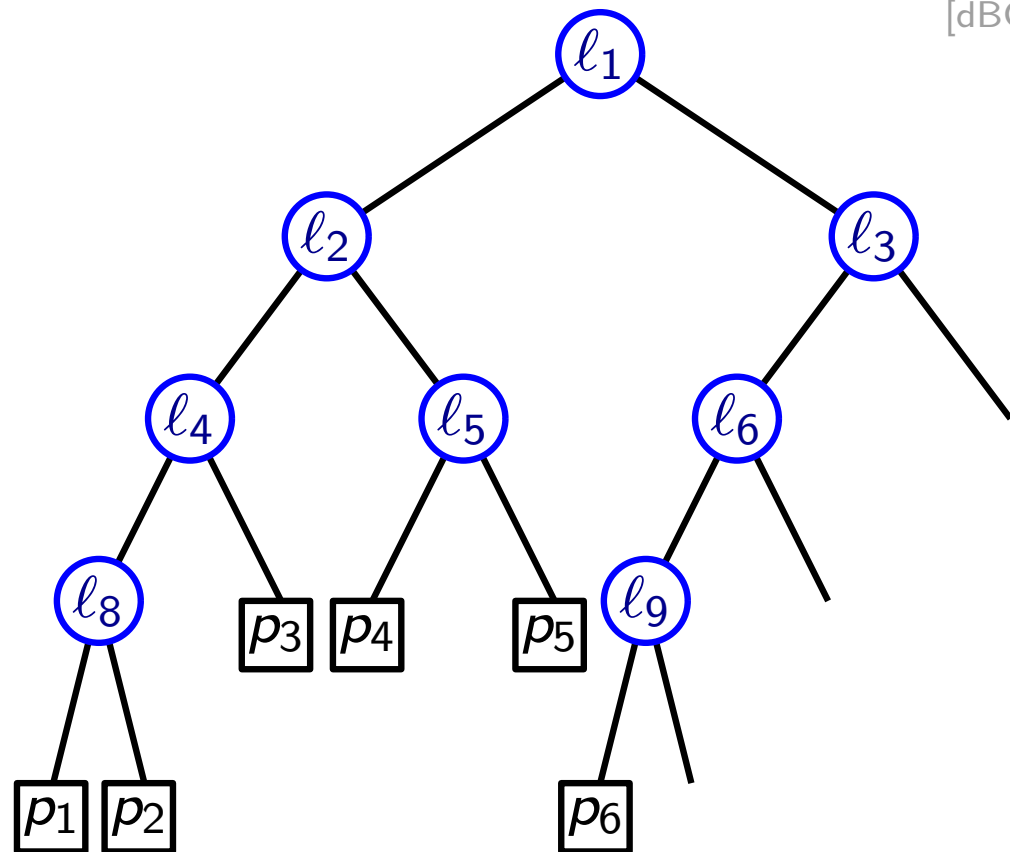
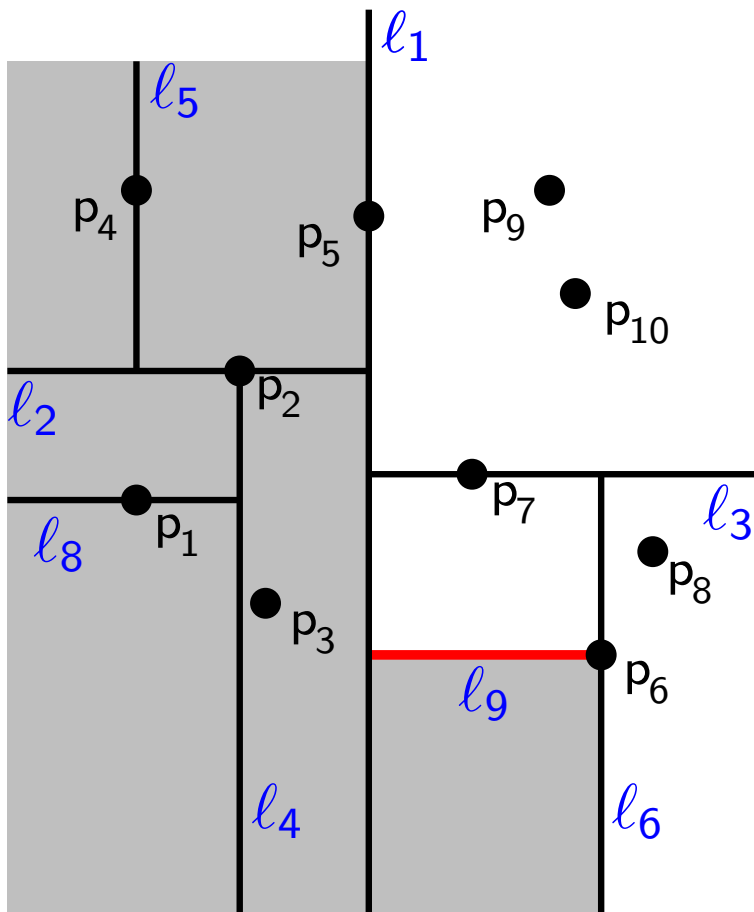
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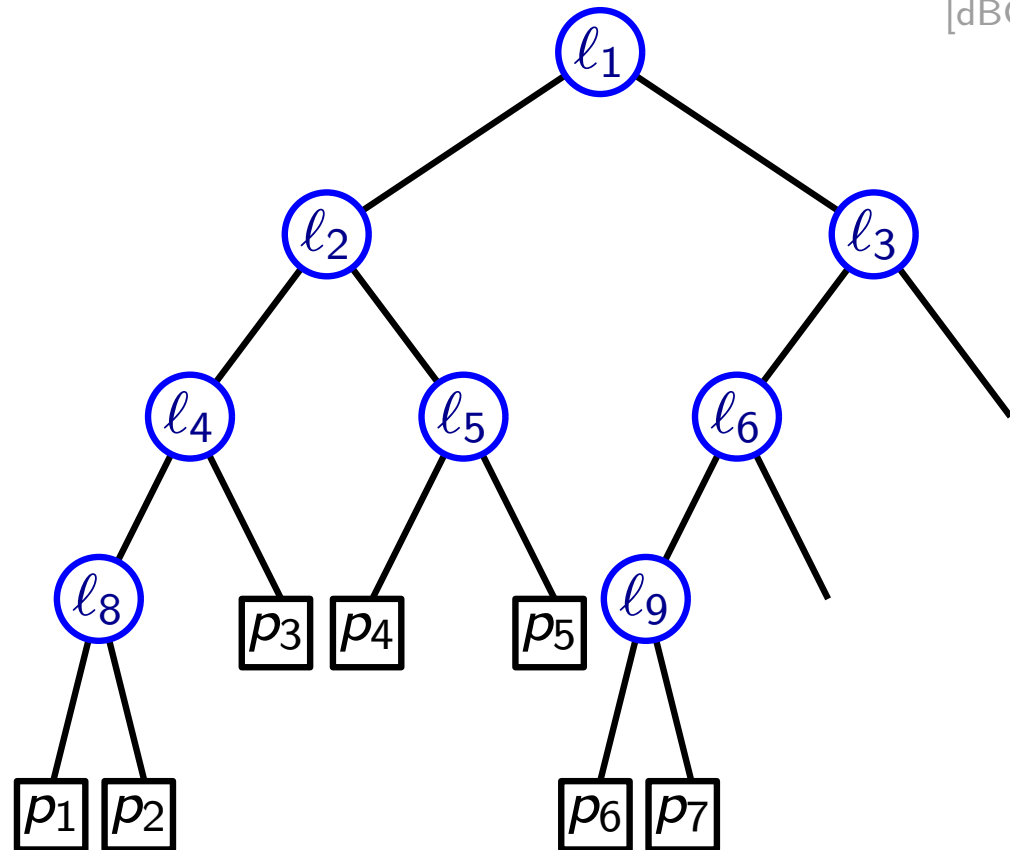
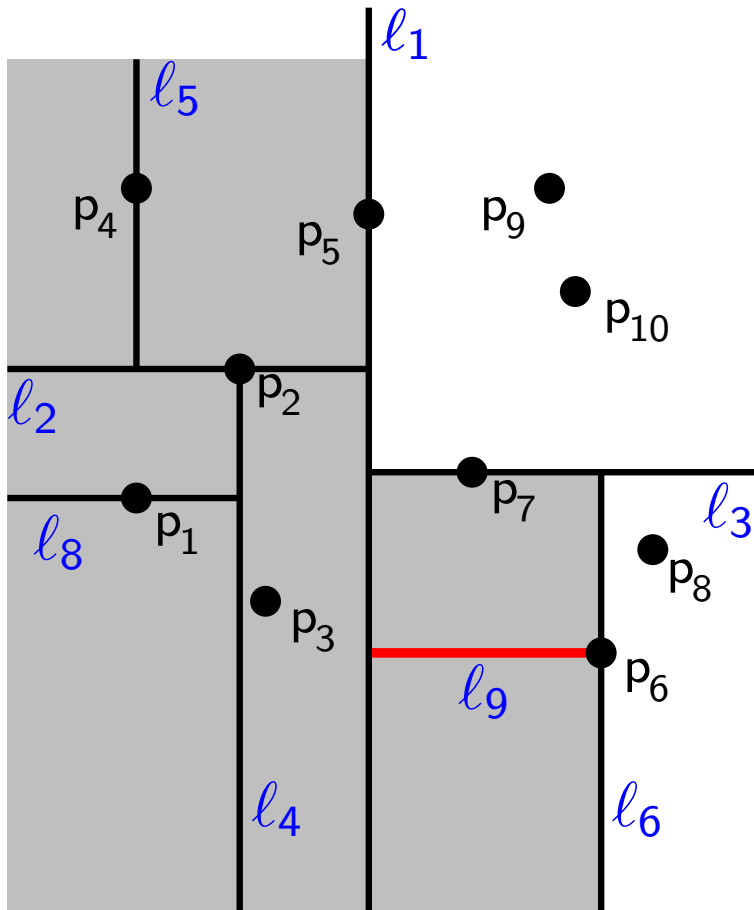
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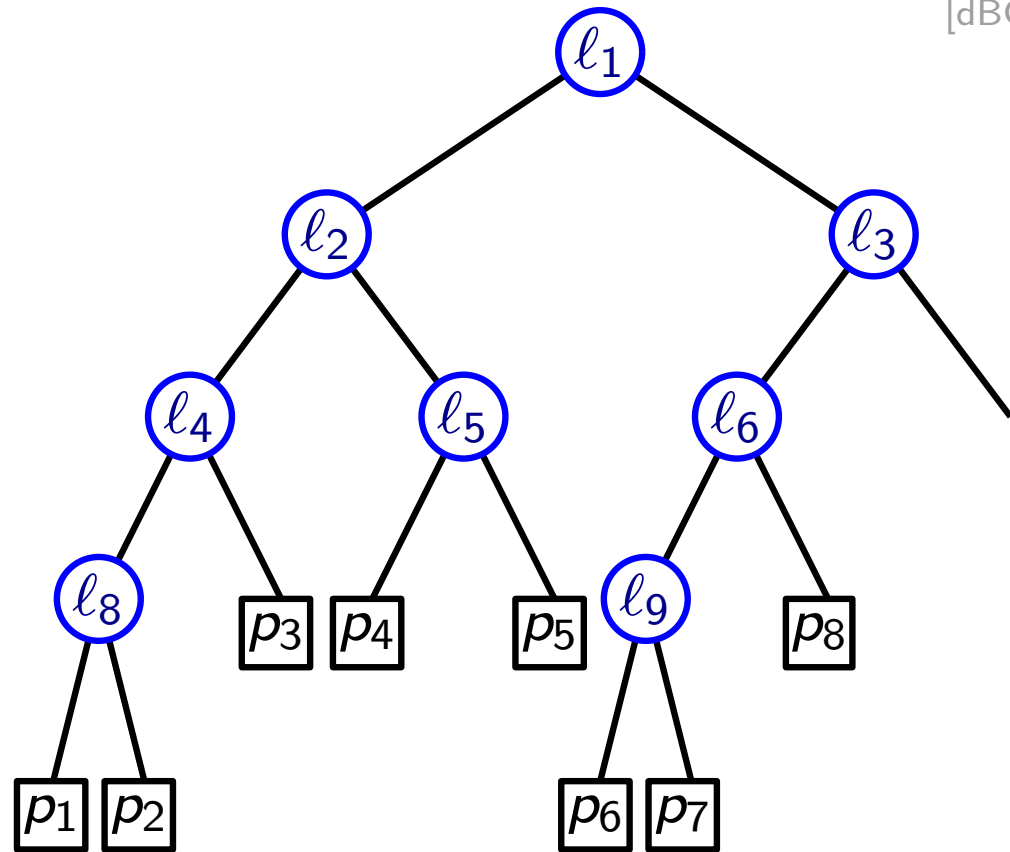
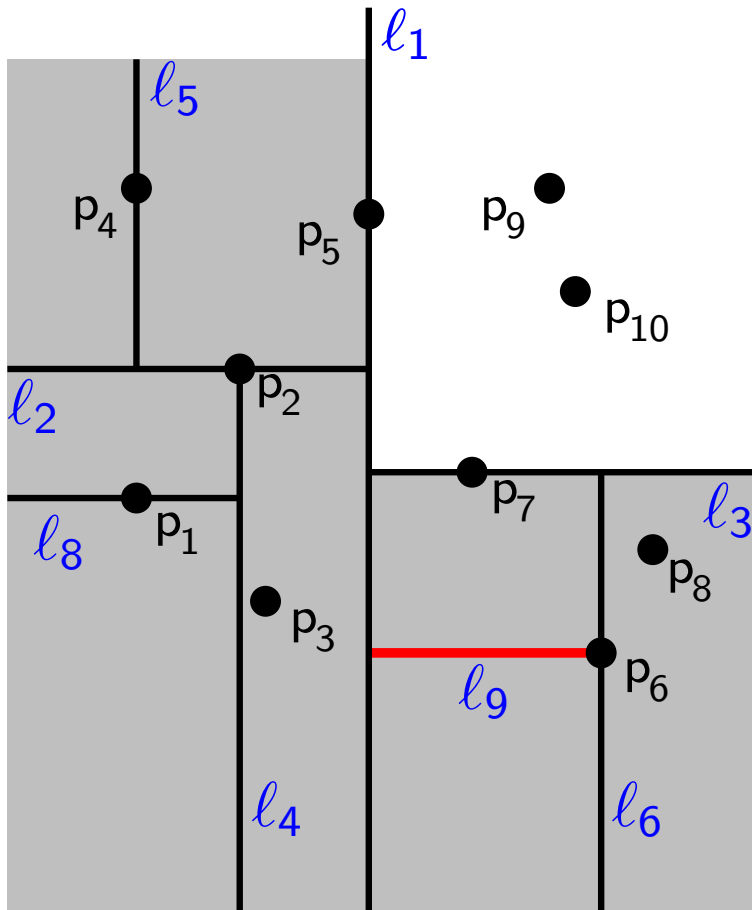
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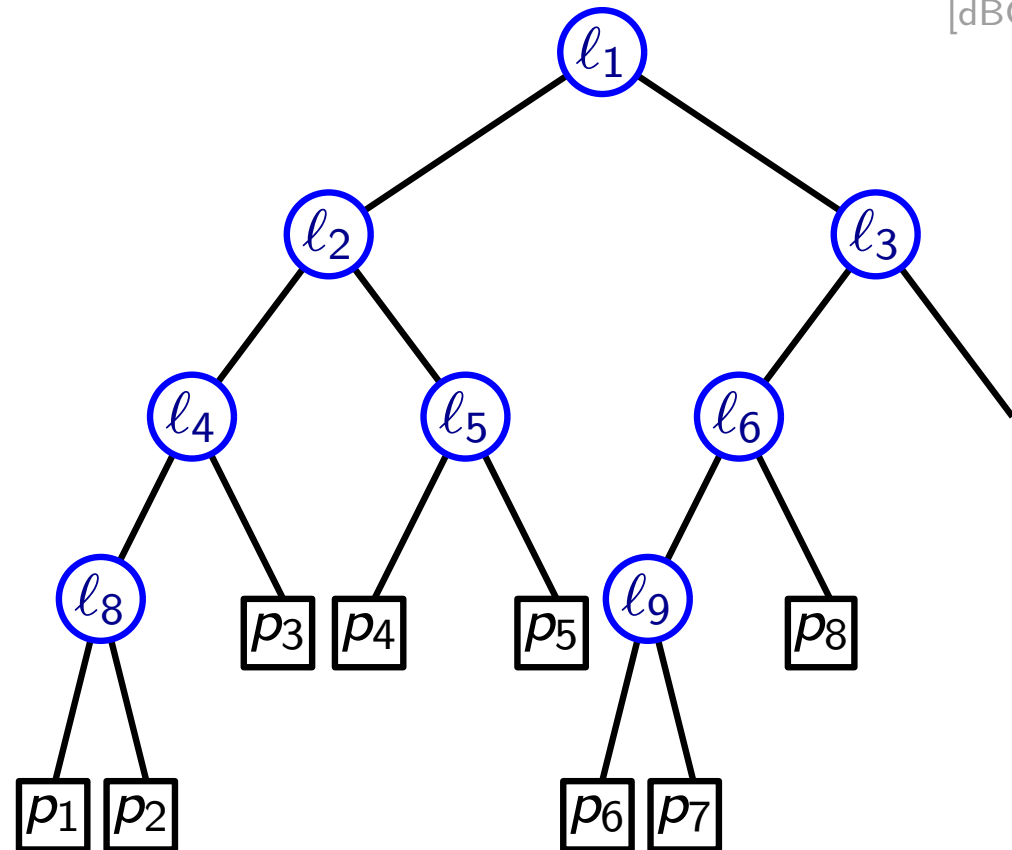
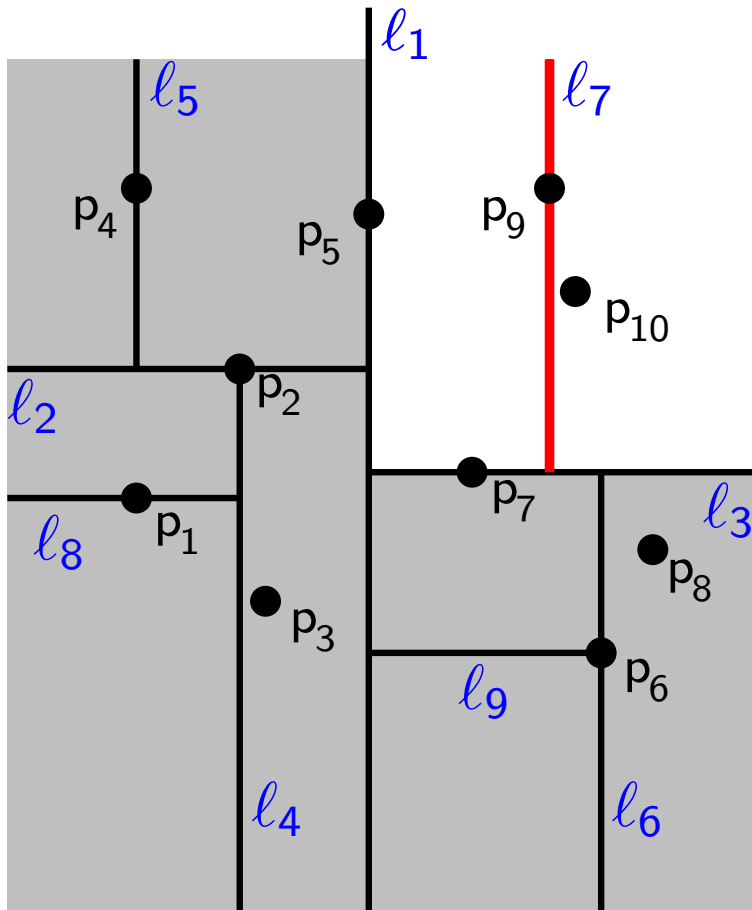
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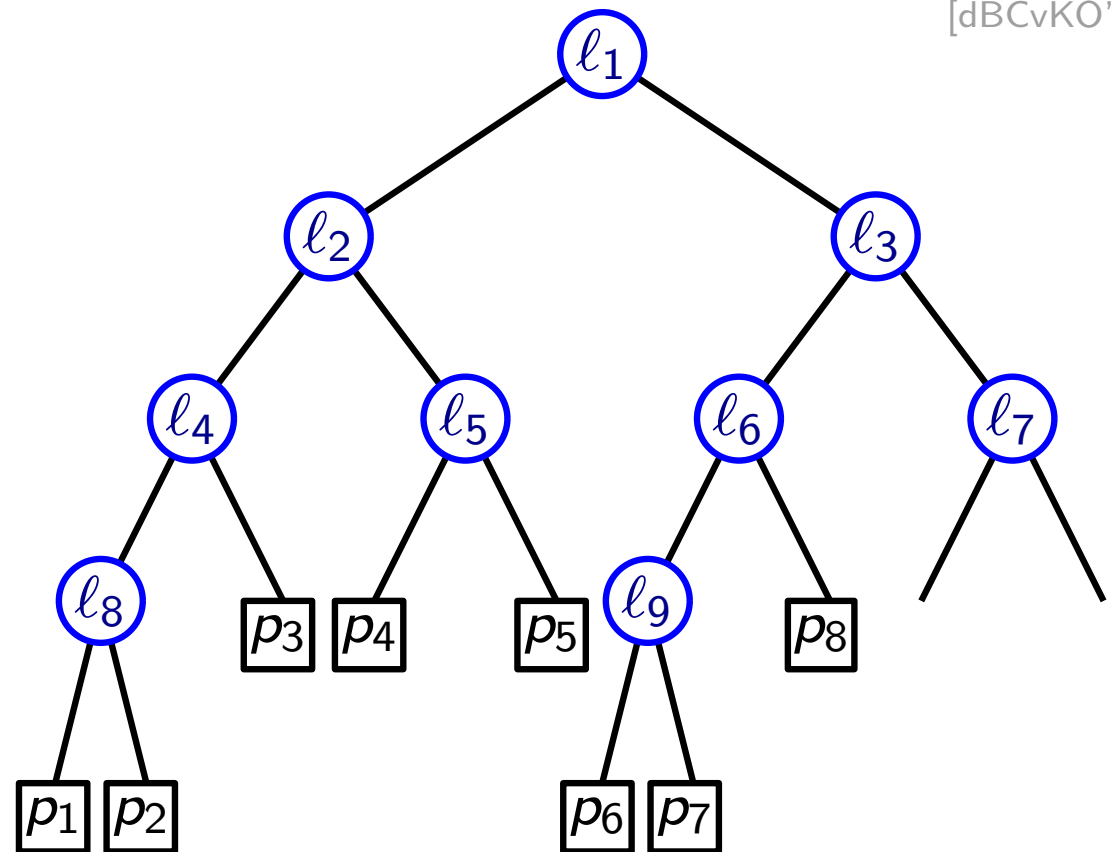
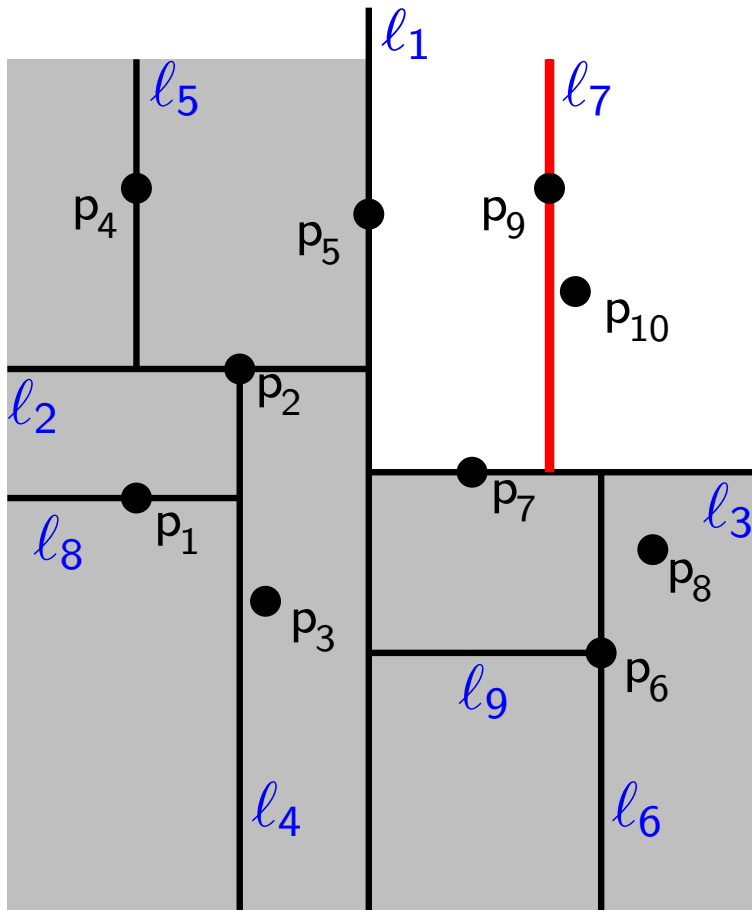
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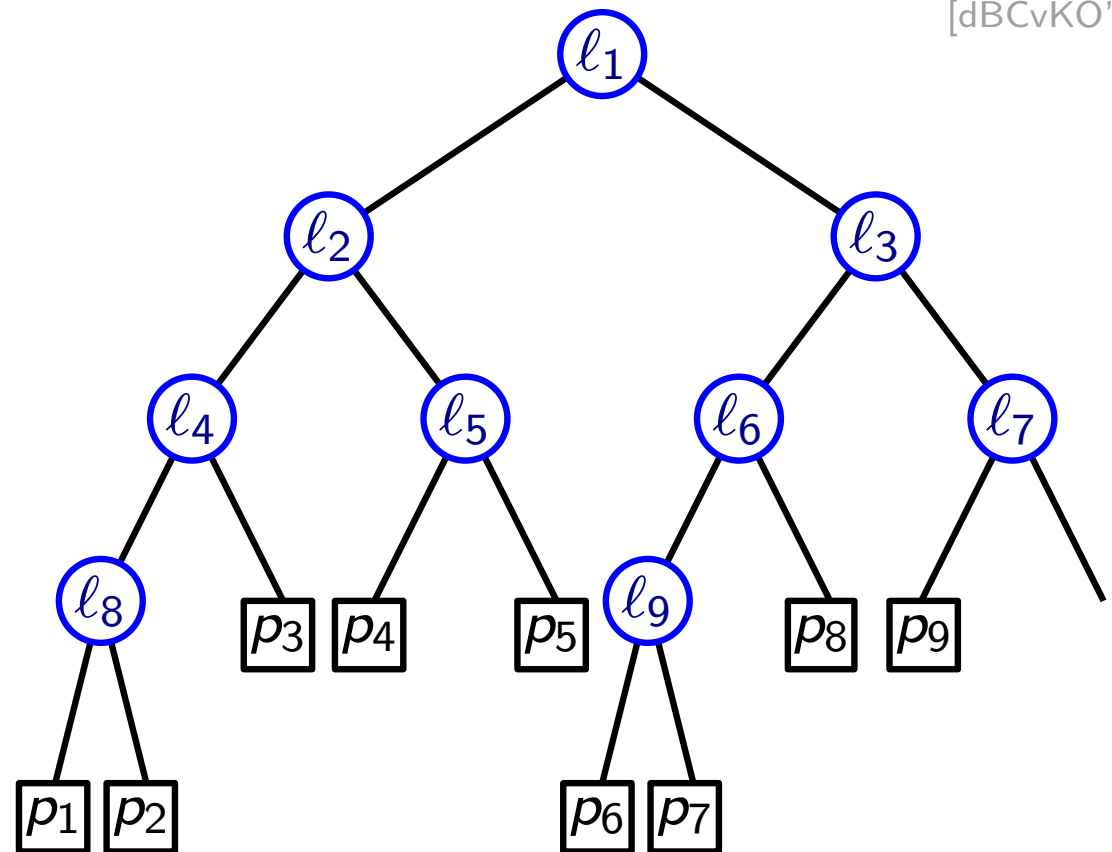
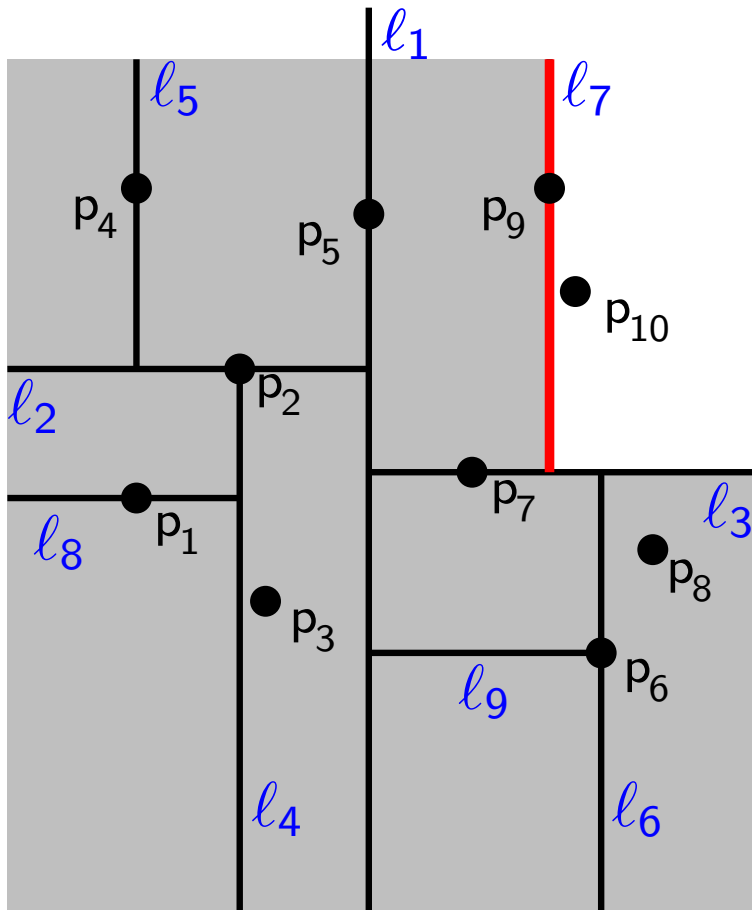
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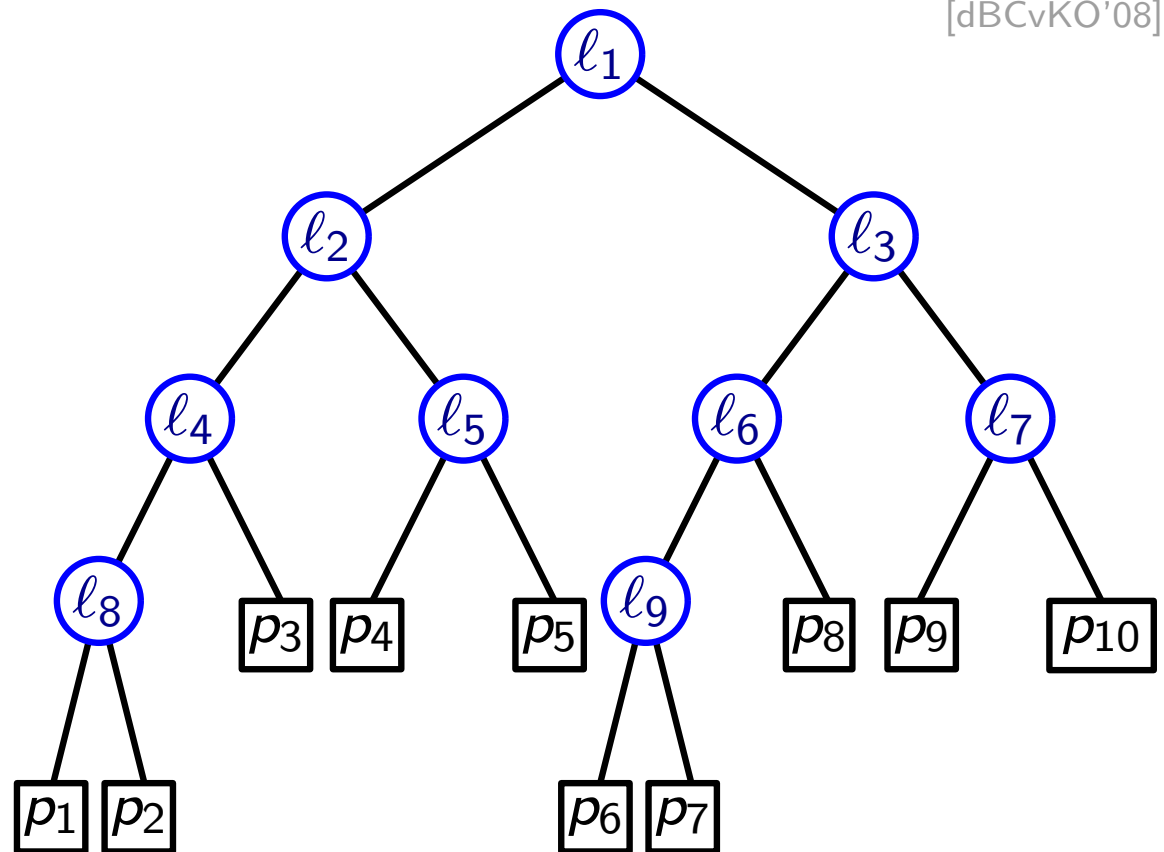
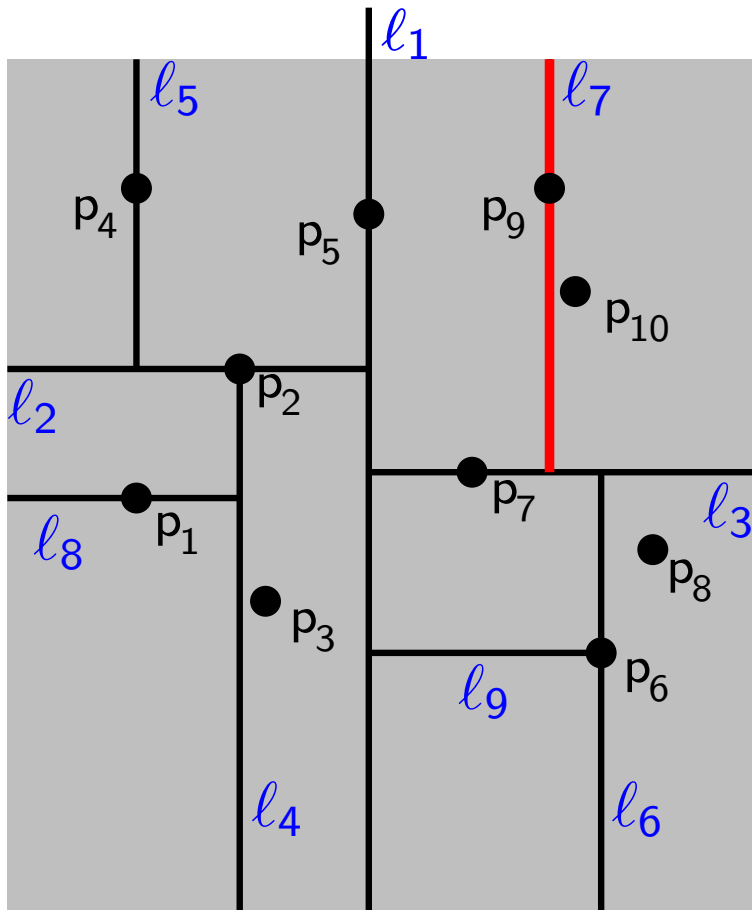
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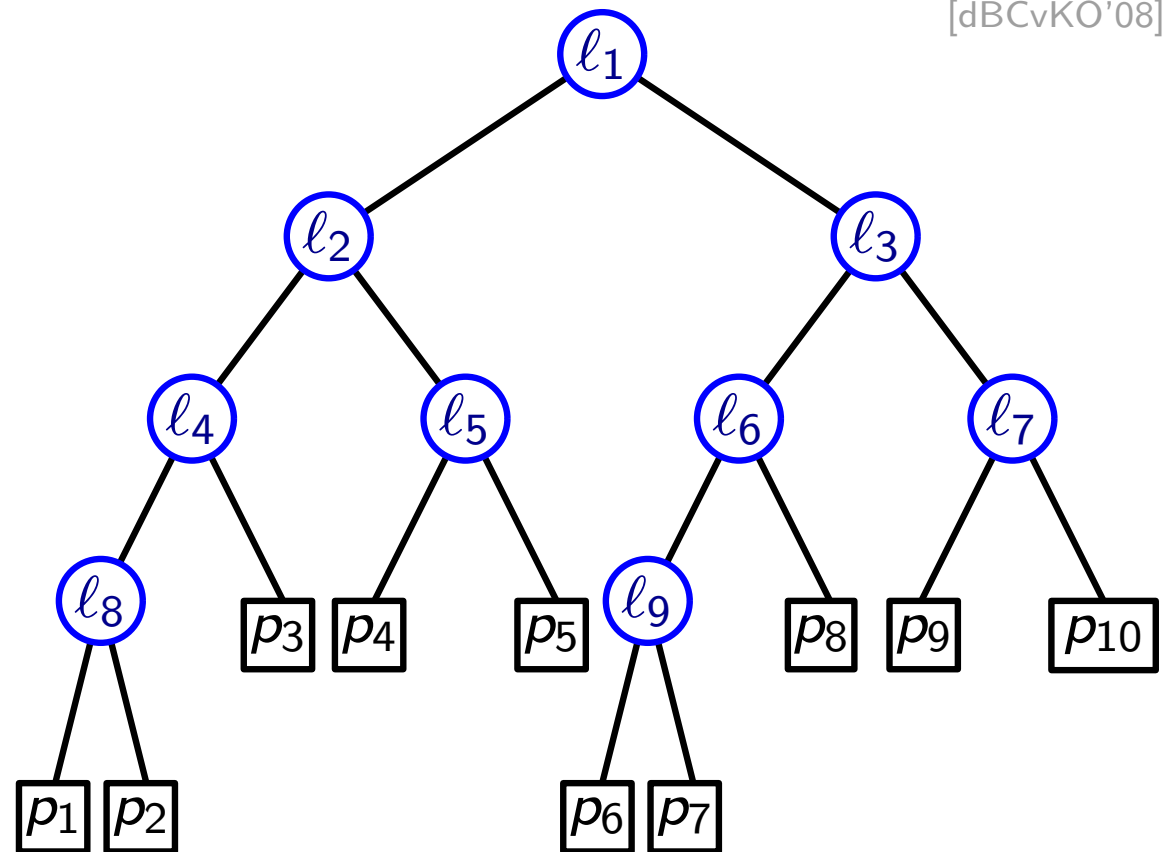
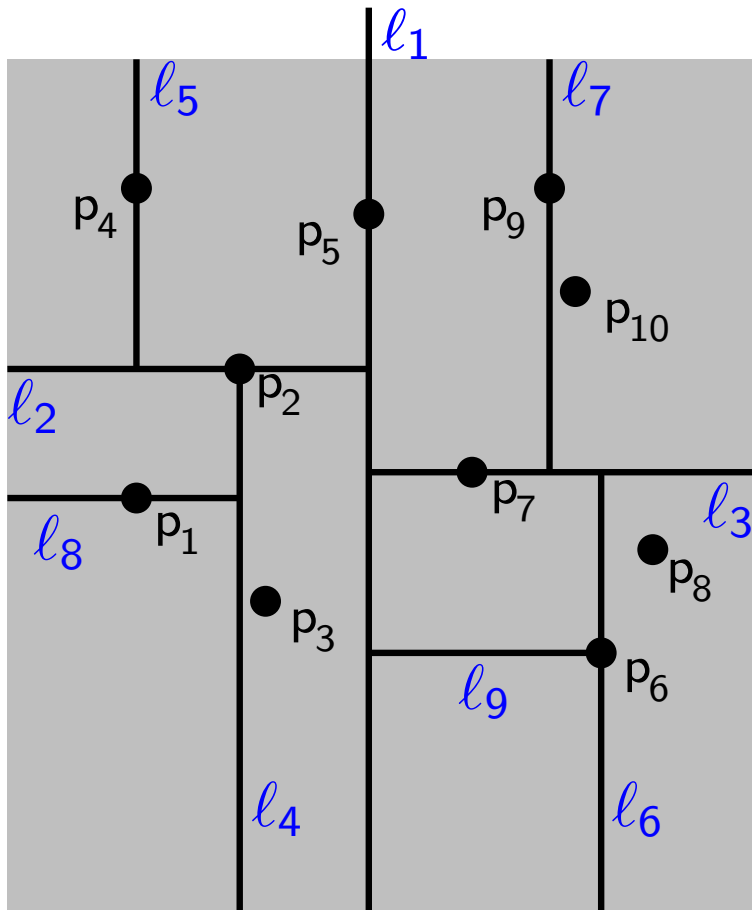


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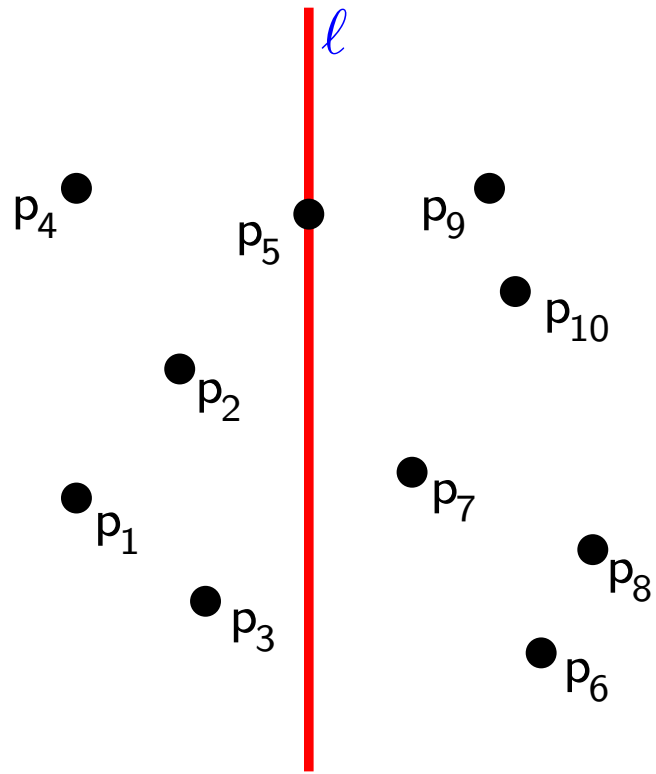
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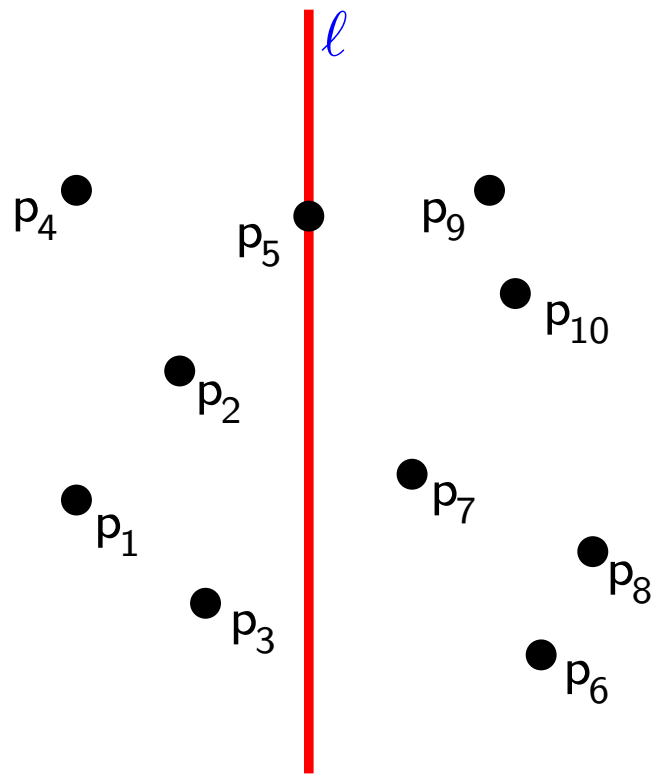


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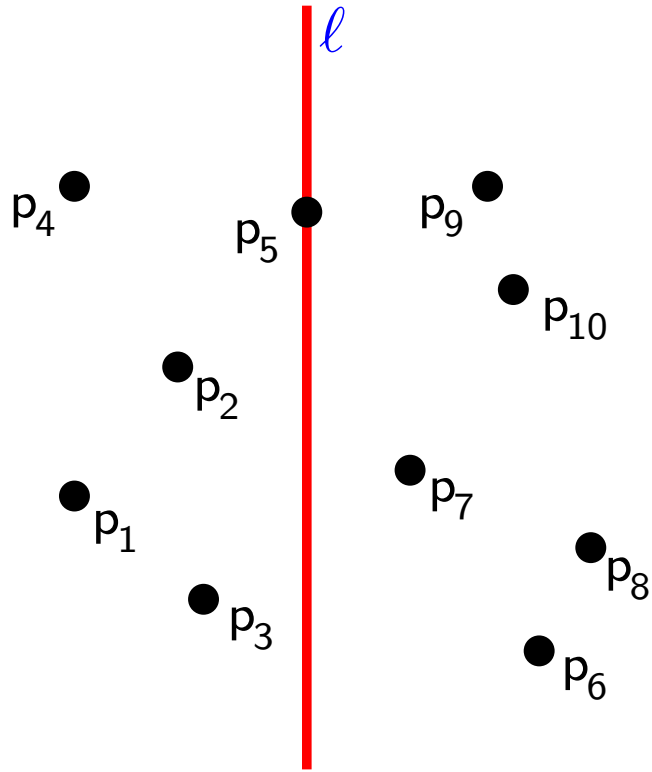


# Kd-Trees: Construction



**Pseudo-code:**

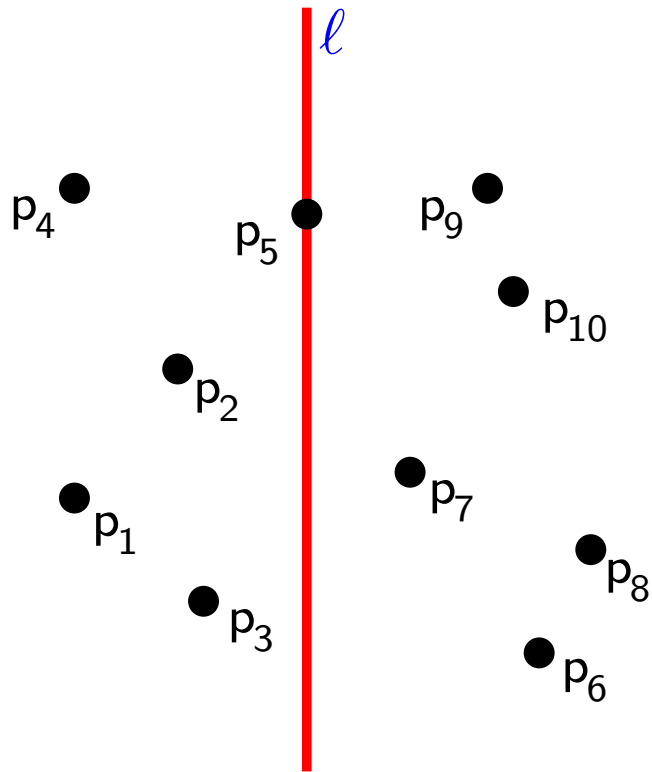
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## Pseudo-code:

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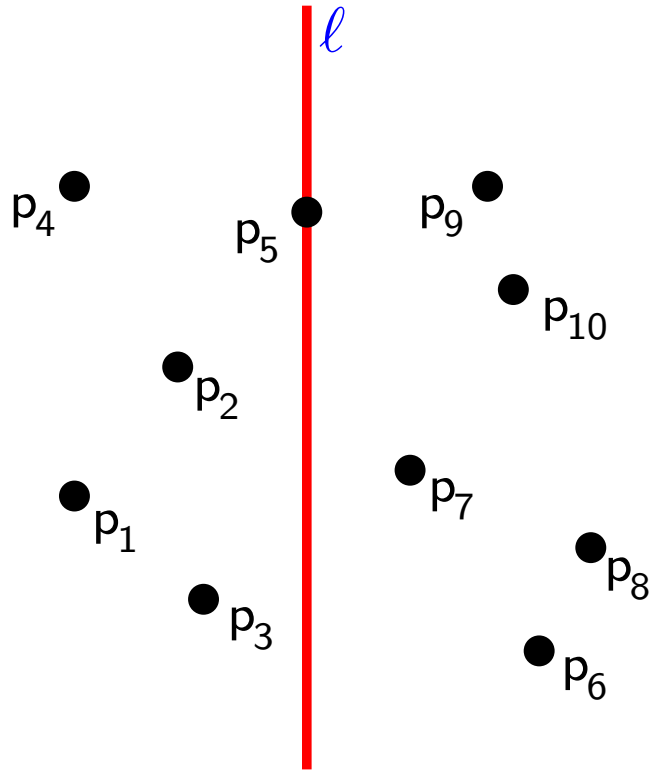
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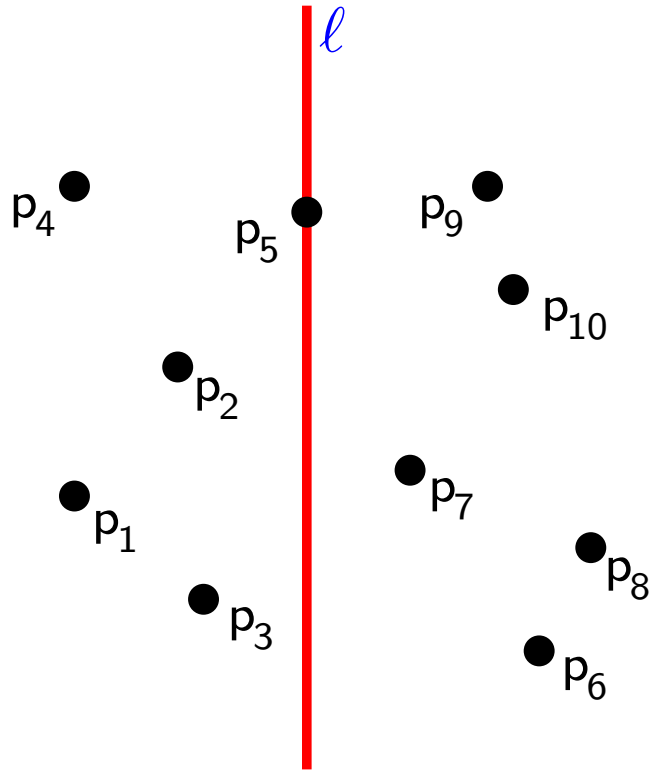


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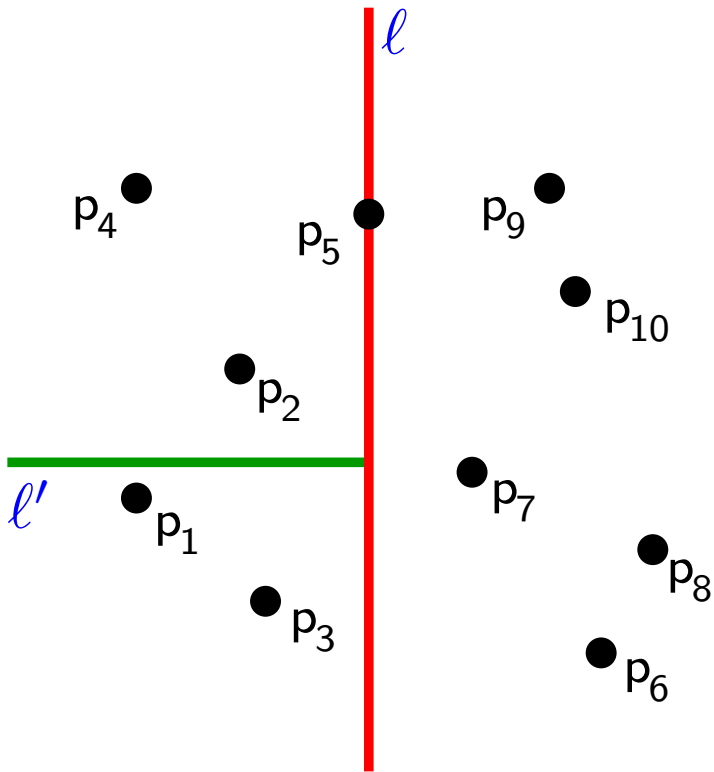
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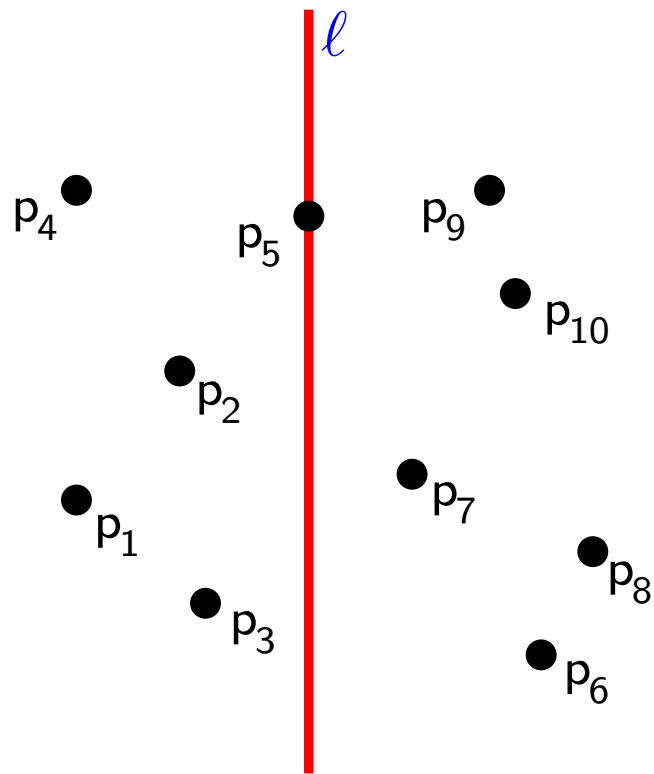


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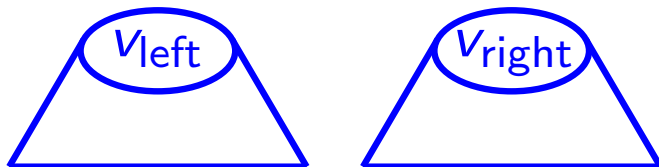
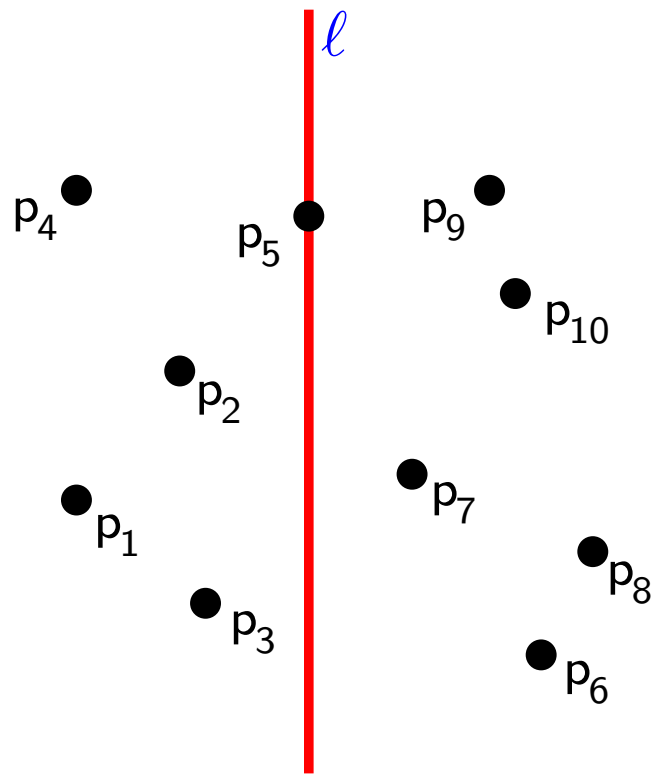


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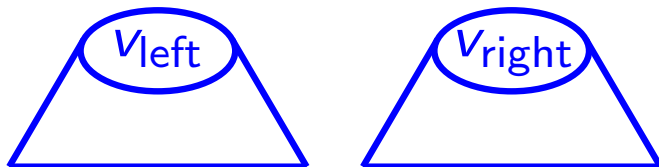
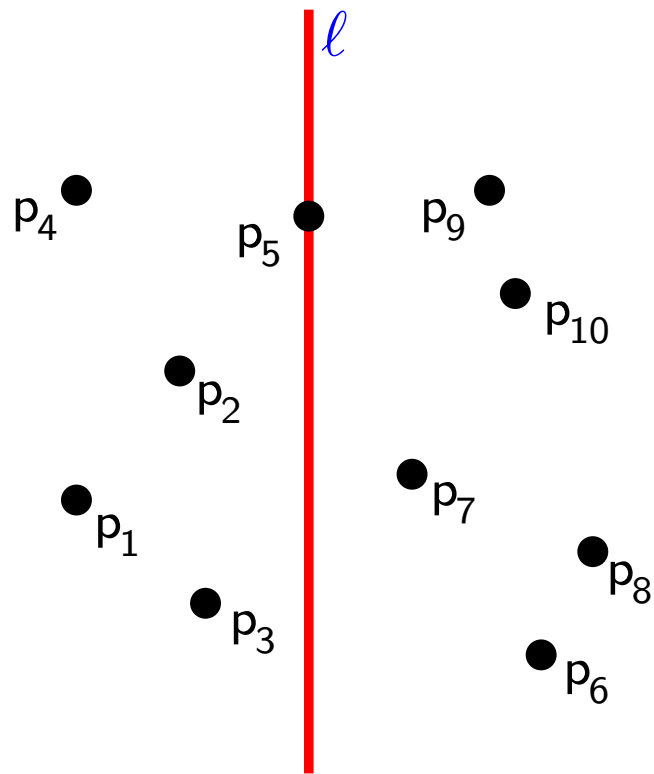


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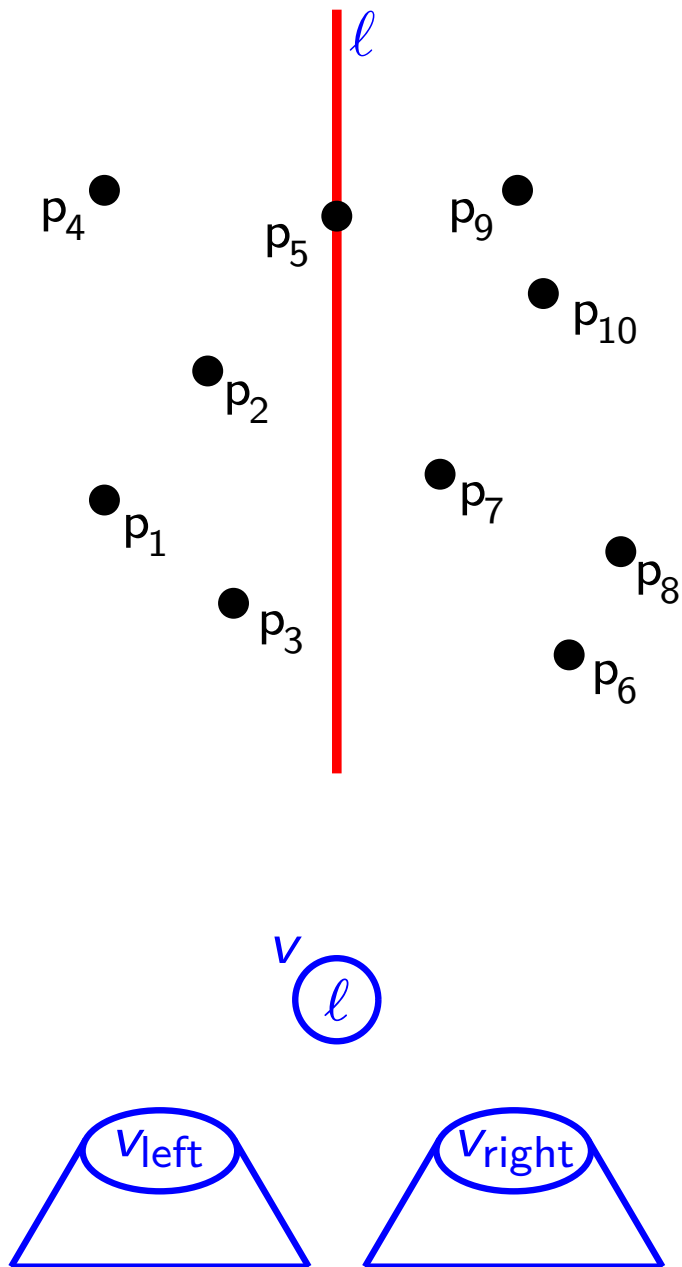


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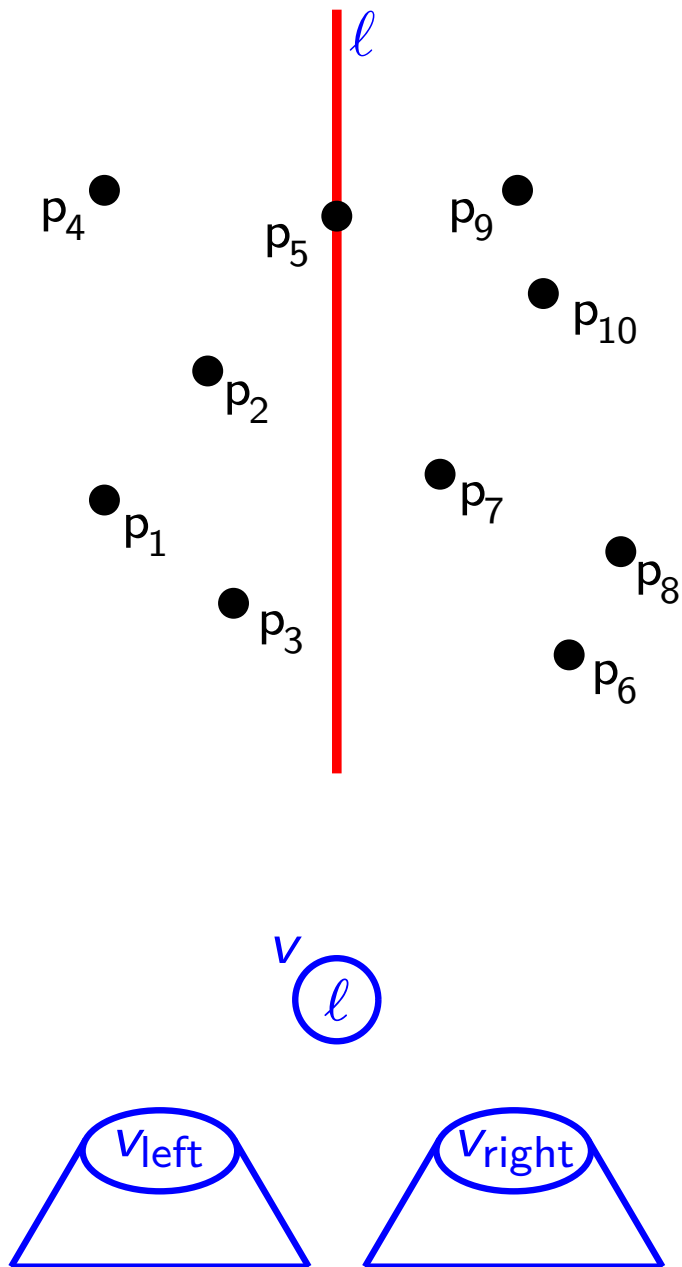


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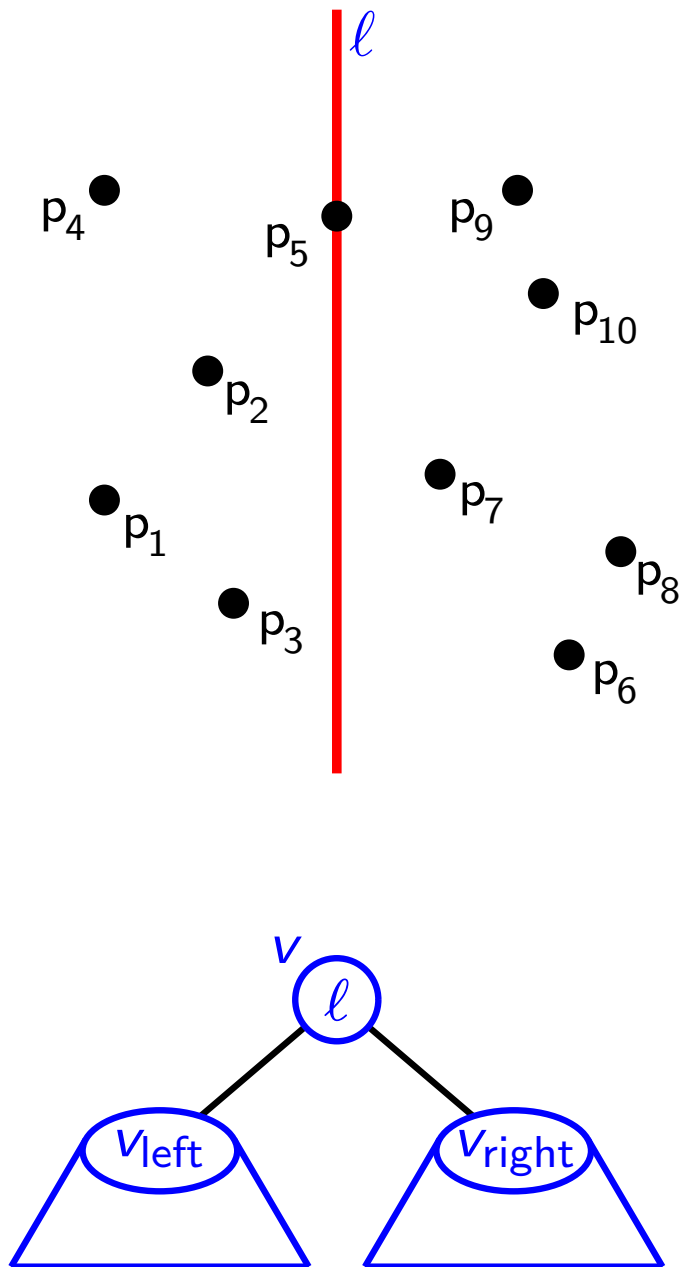


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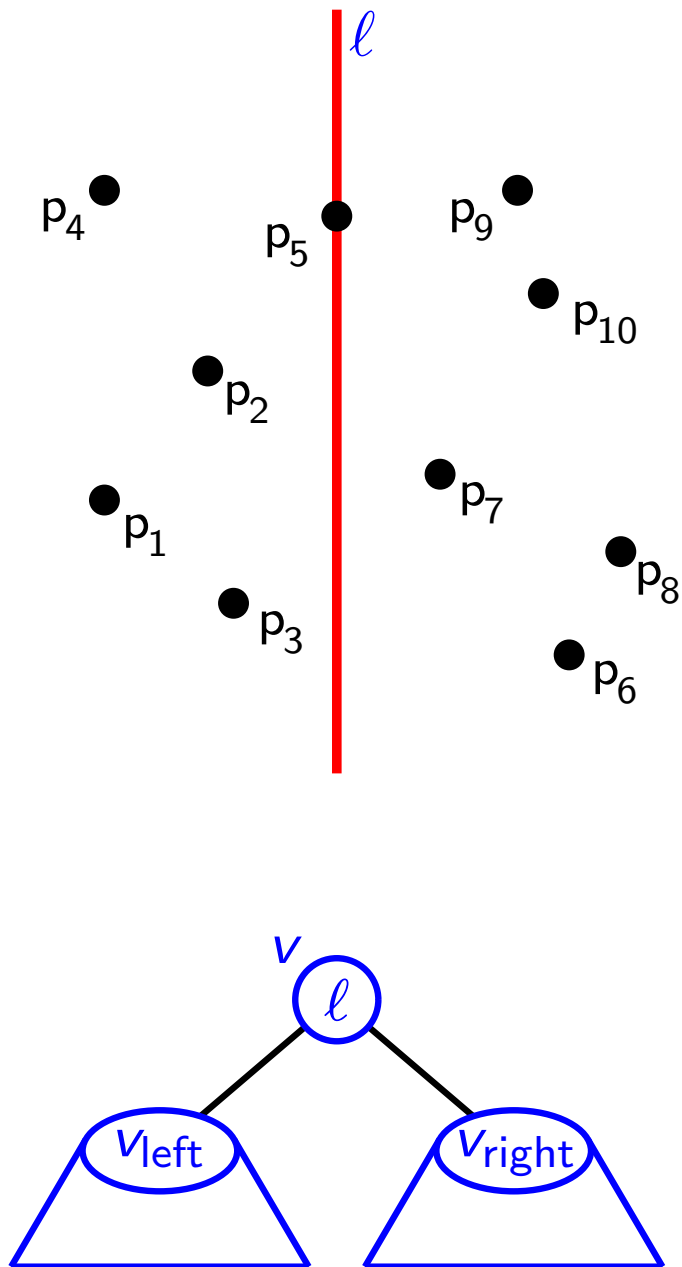


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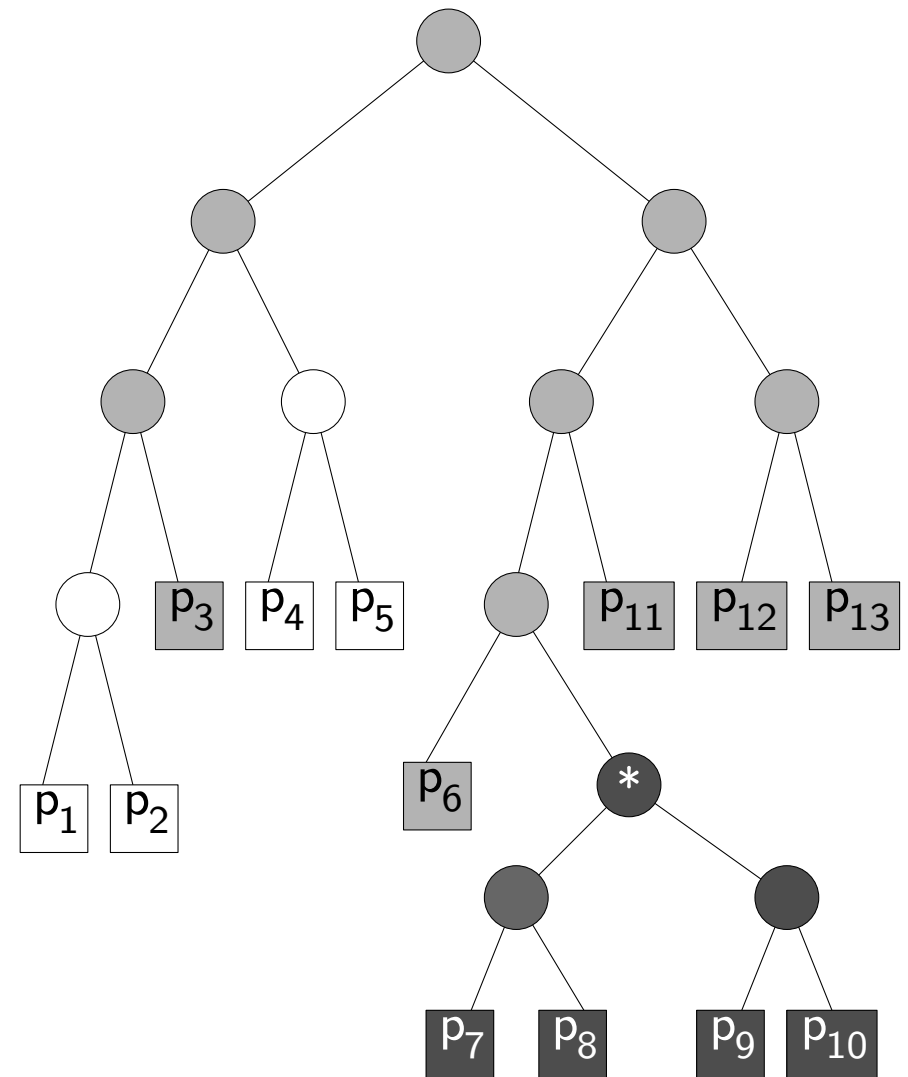
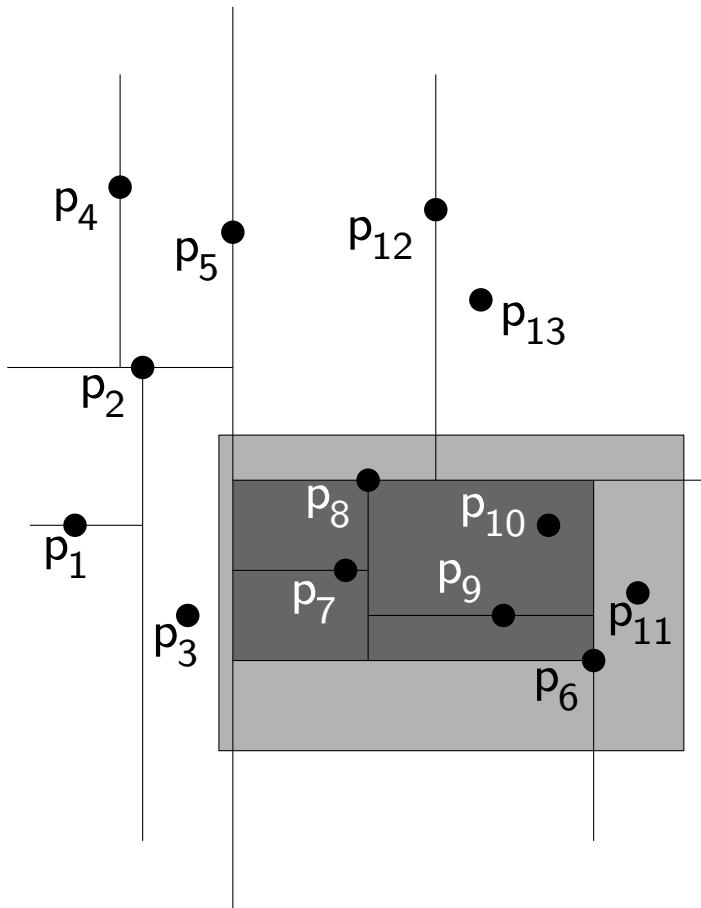
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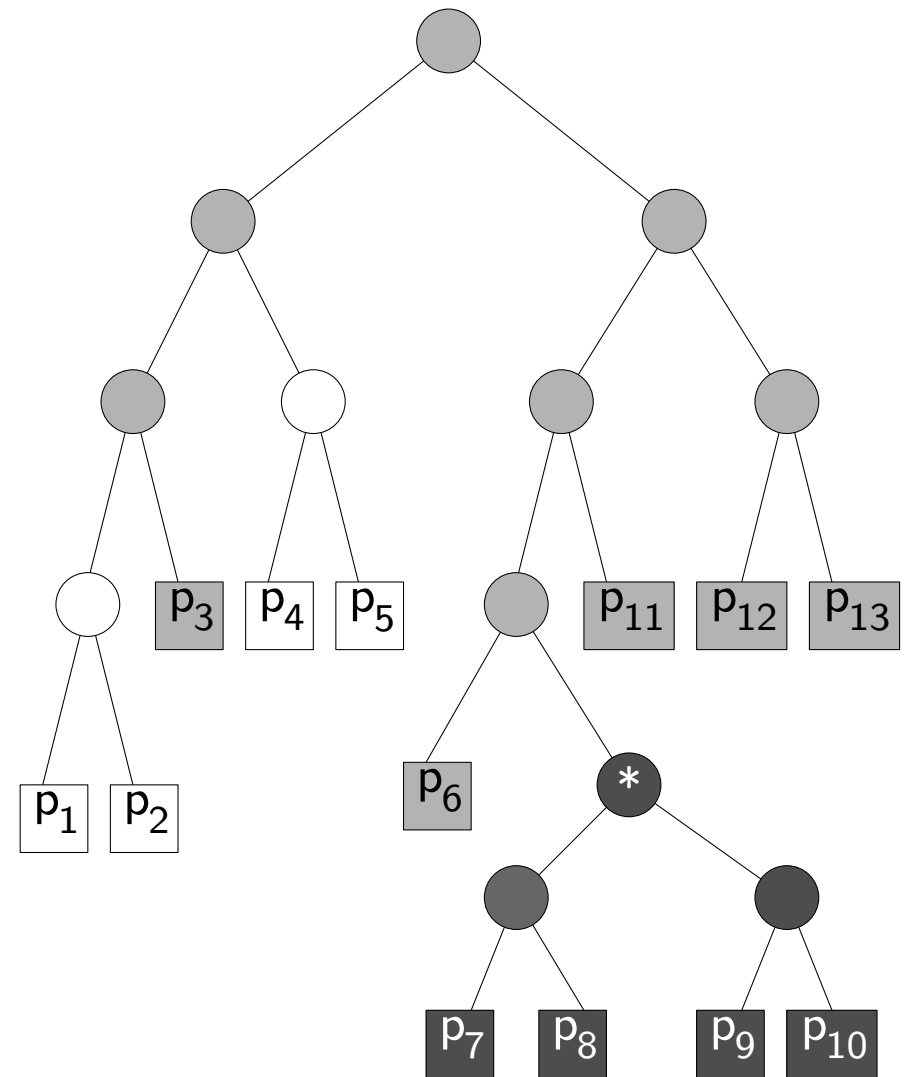
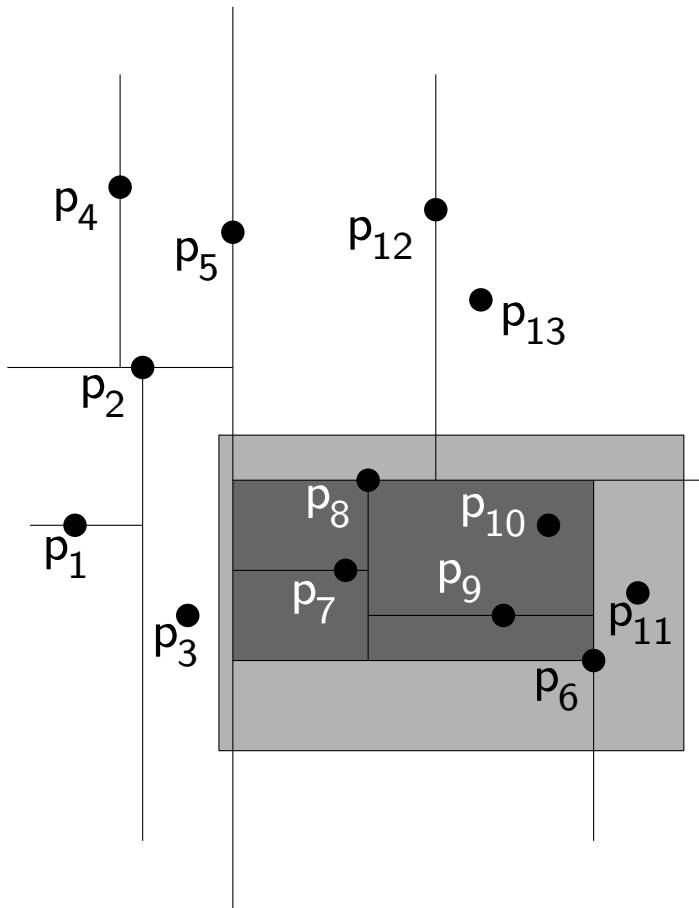
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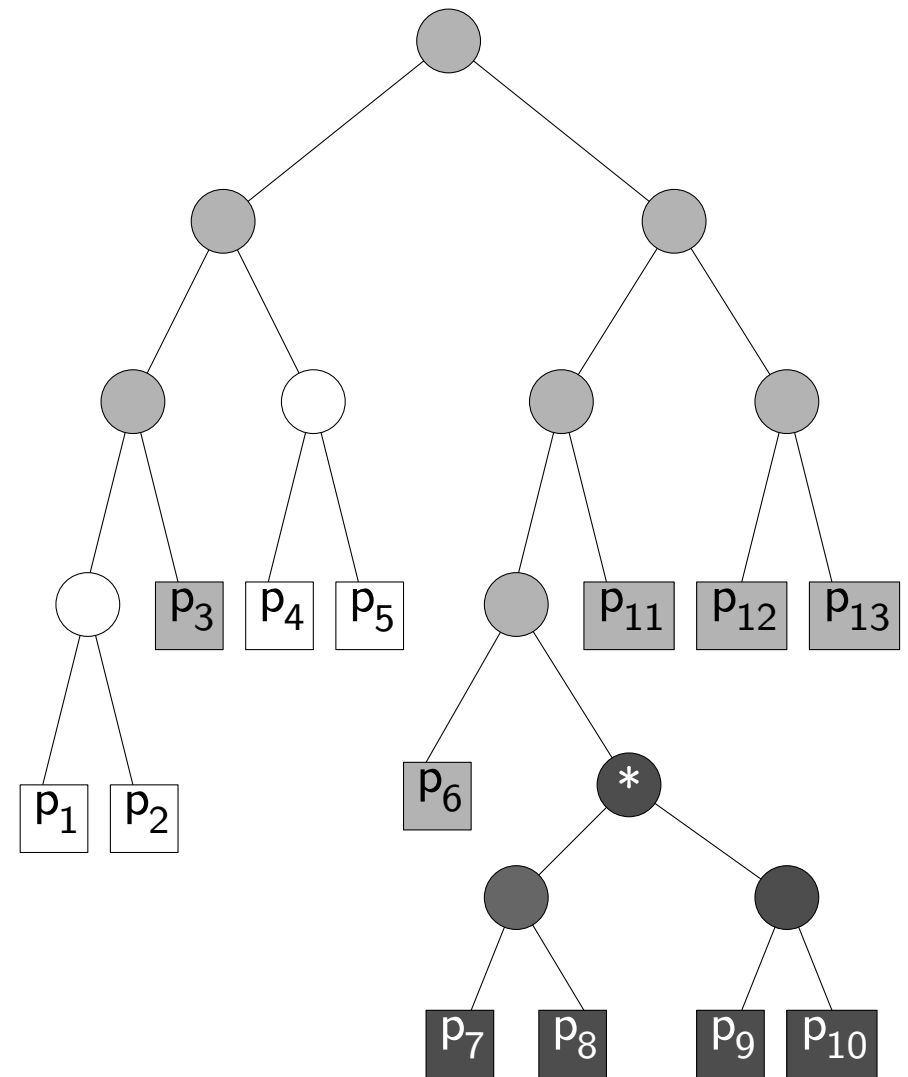
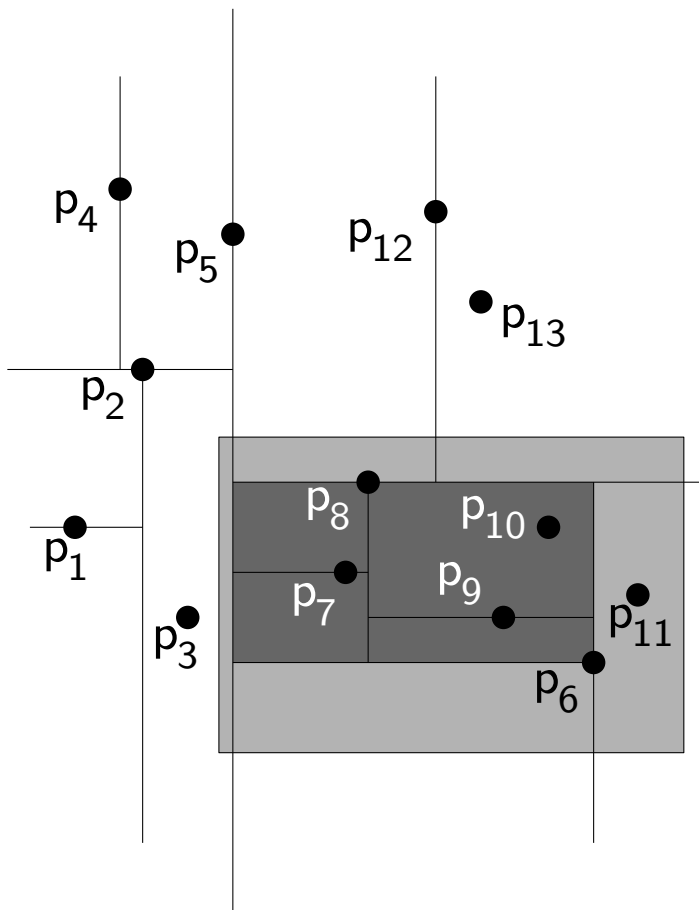
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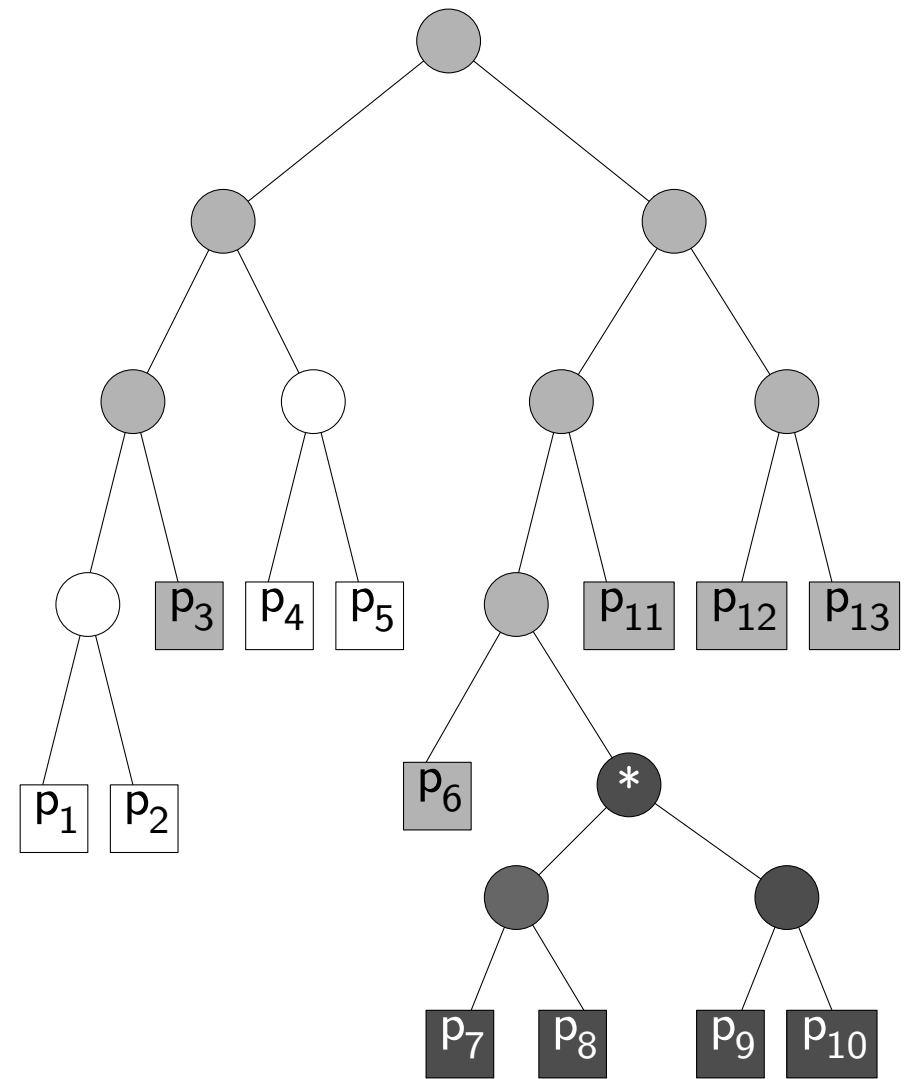
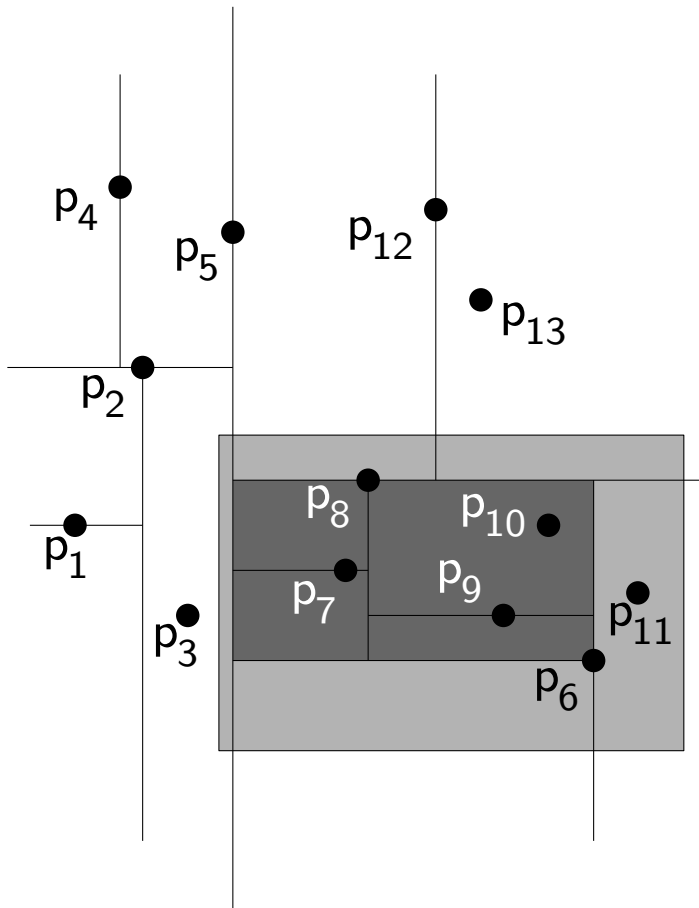
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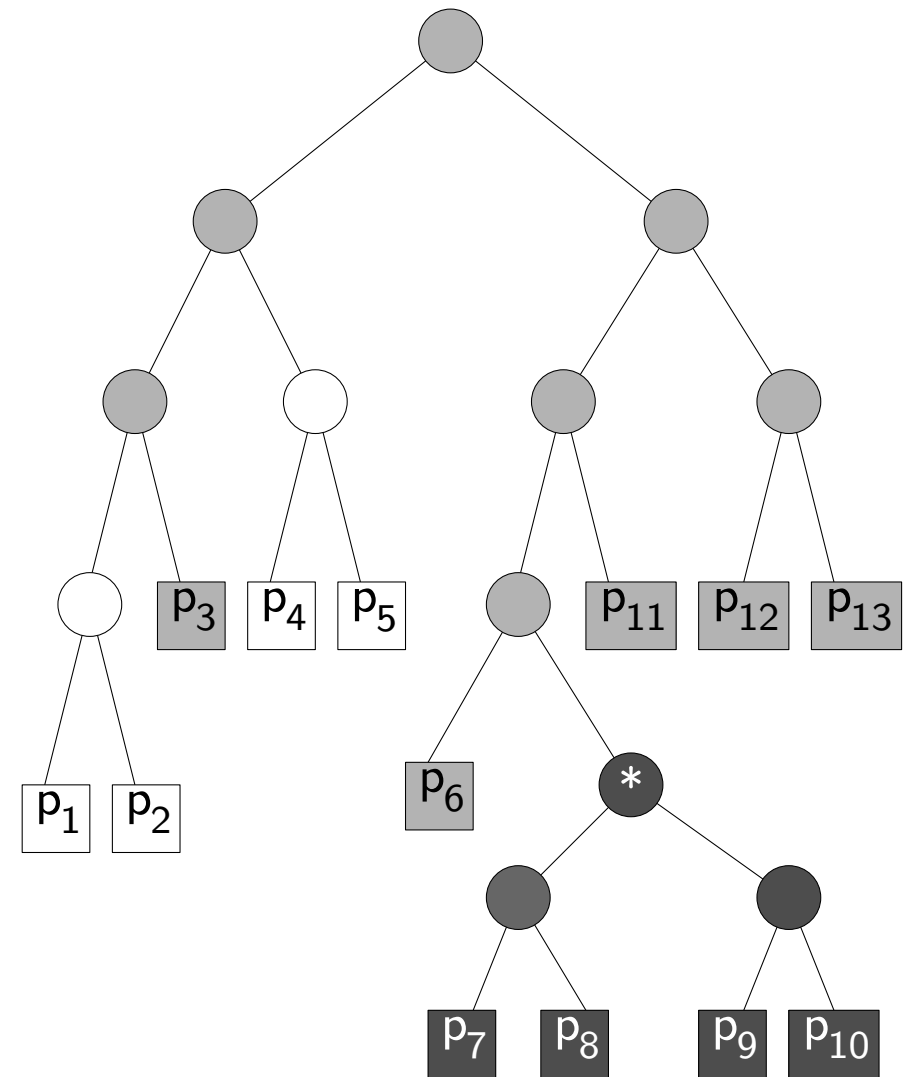
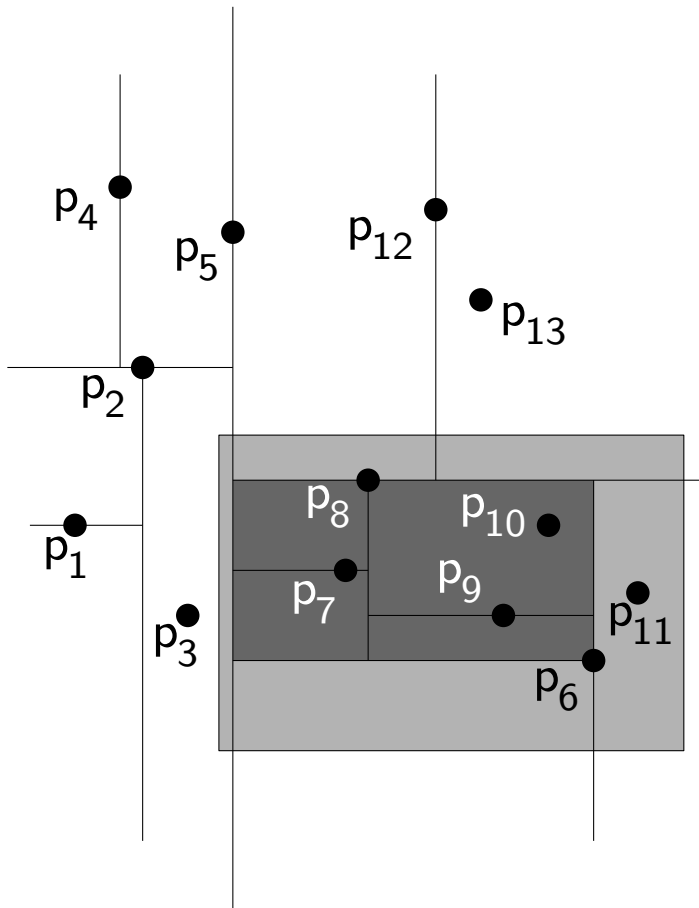


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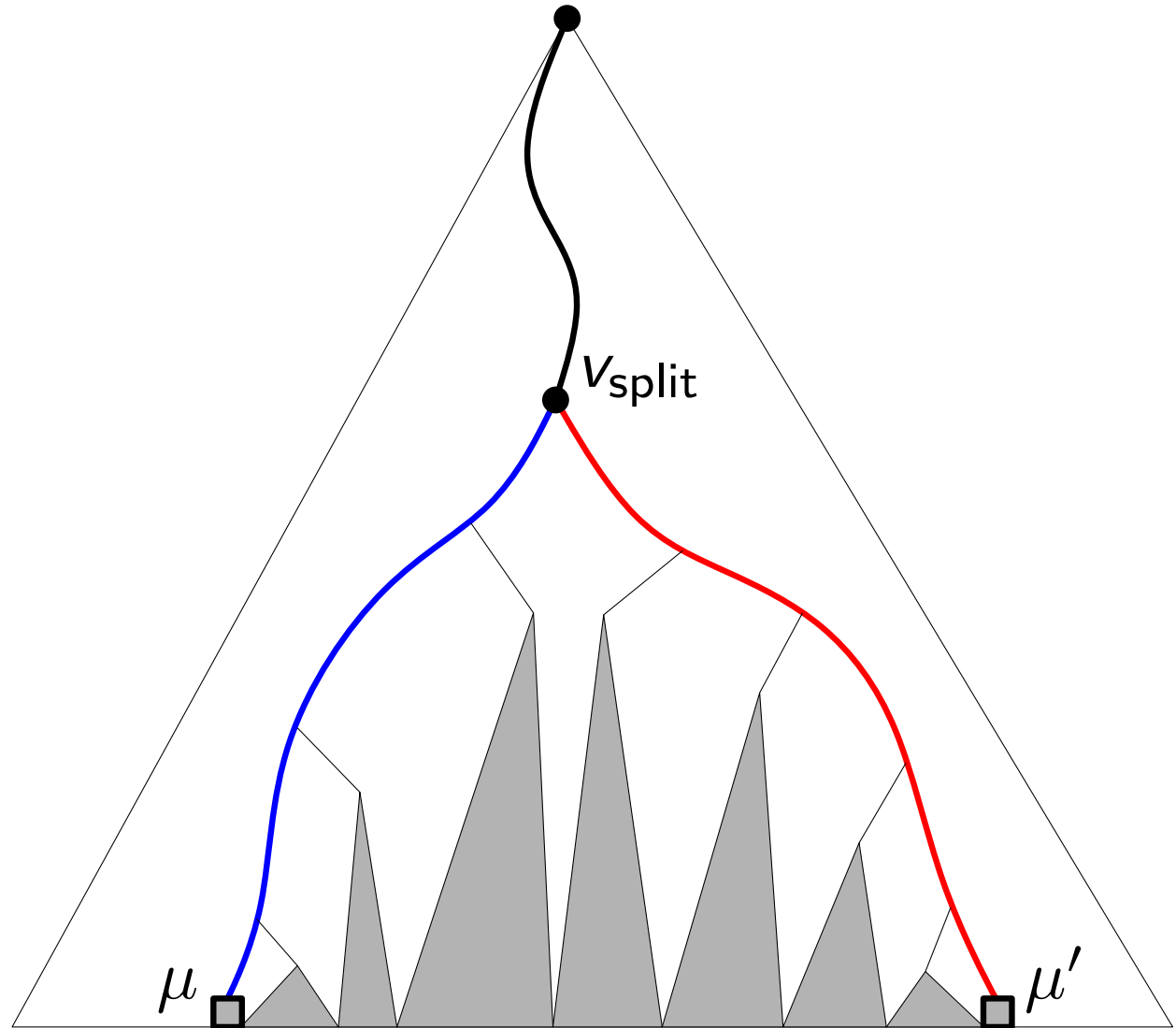
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$$O(k + n^{1-1/d})$$

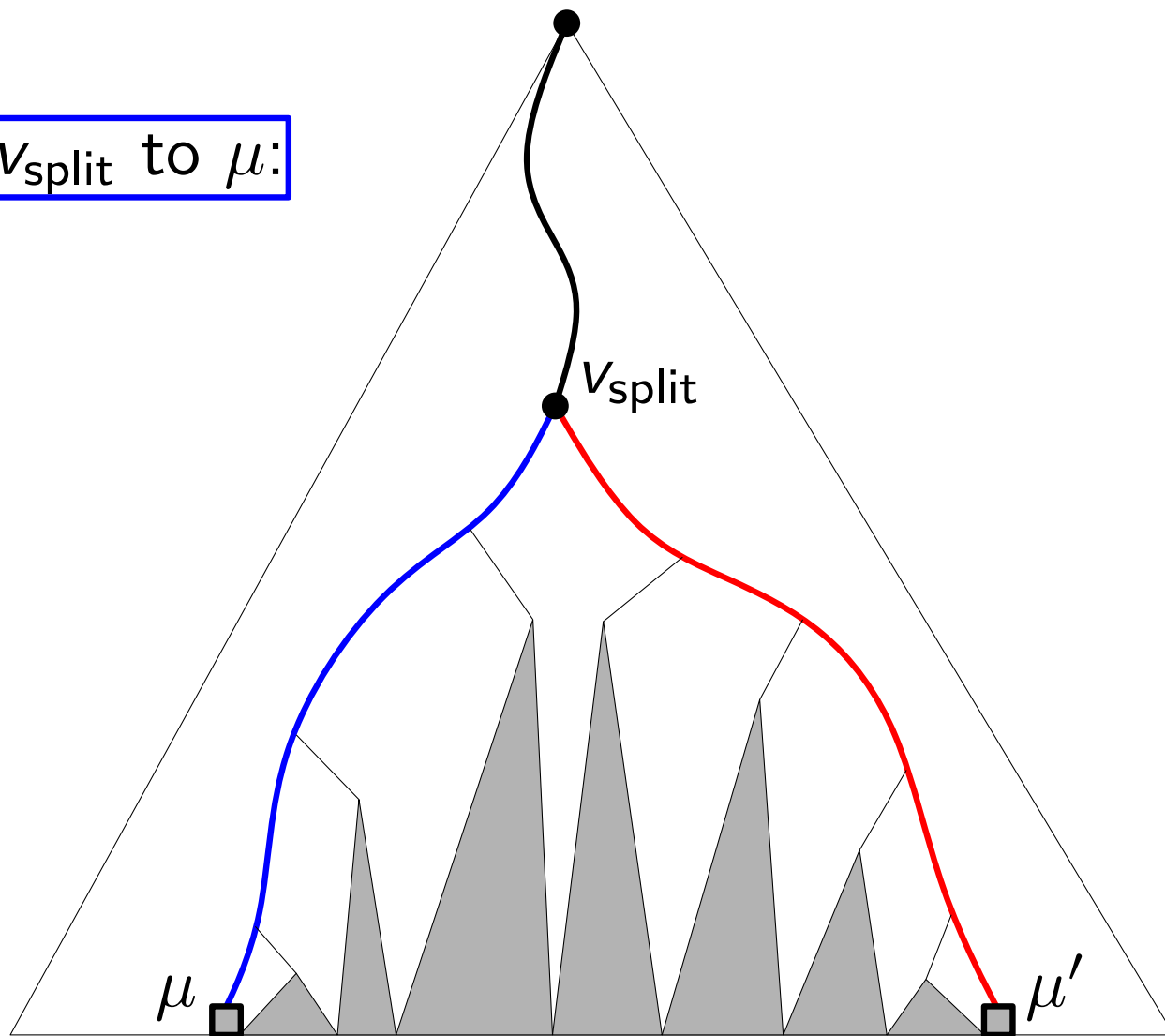
# Range Trees: Query Algorithm

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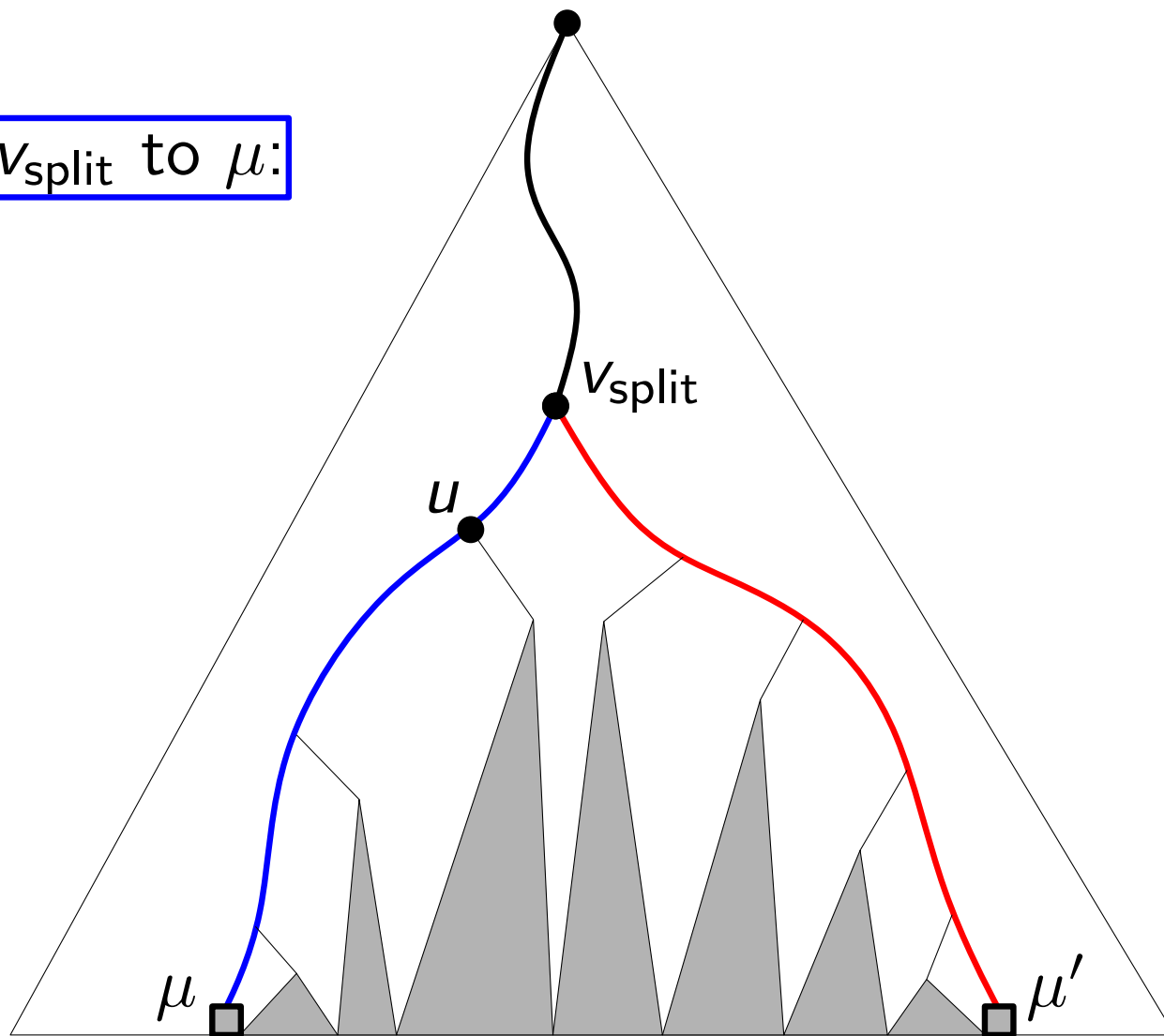
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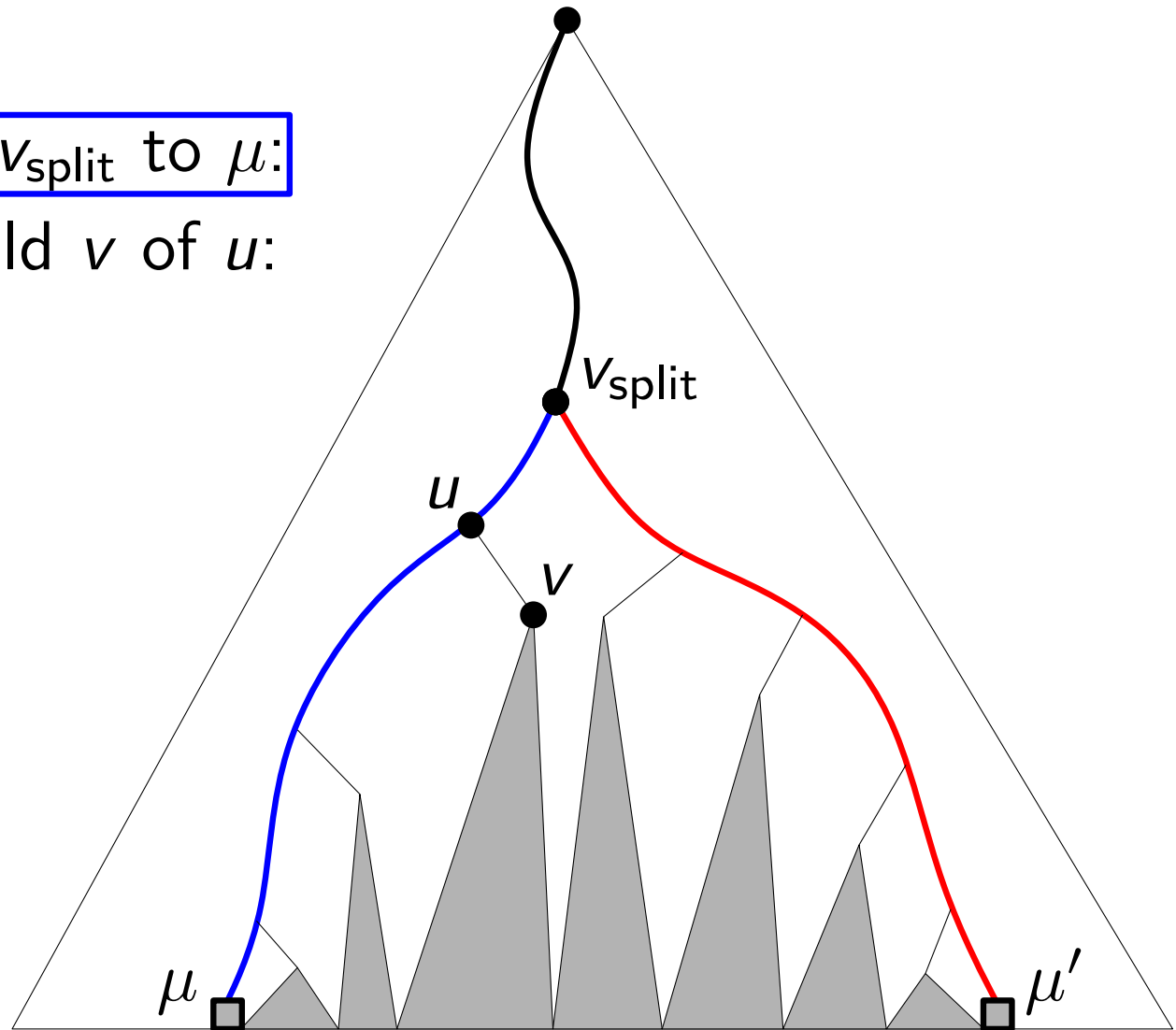
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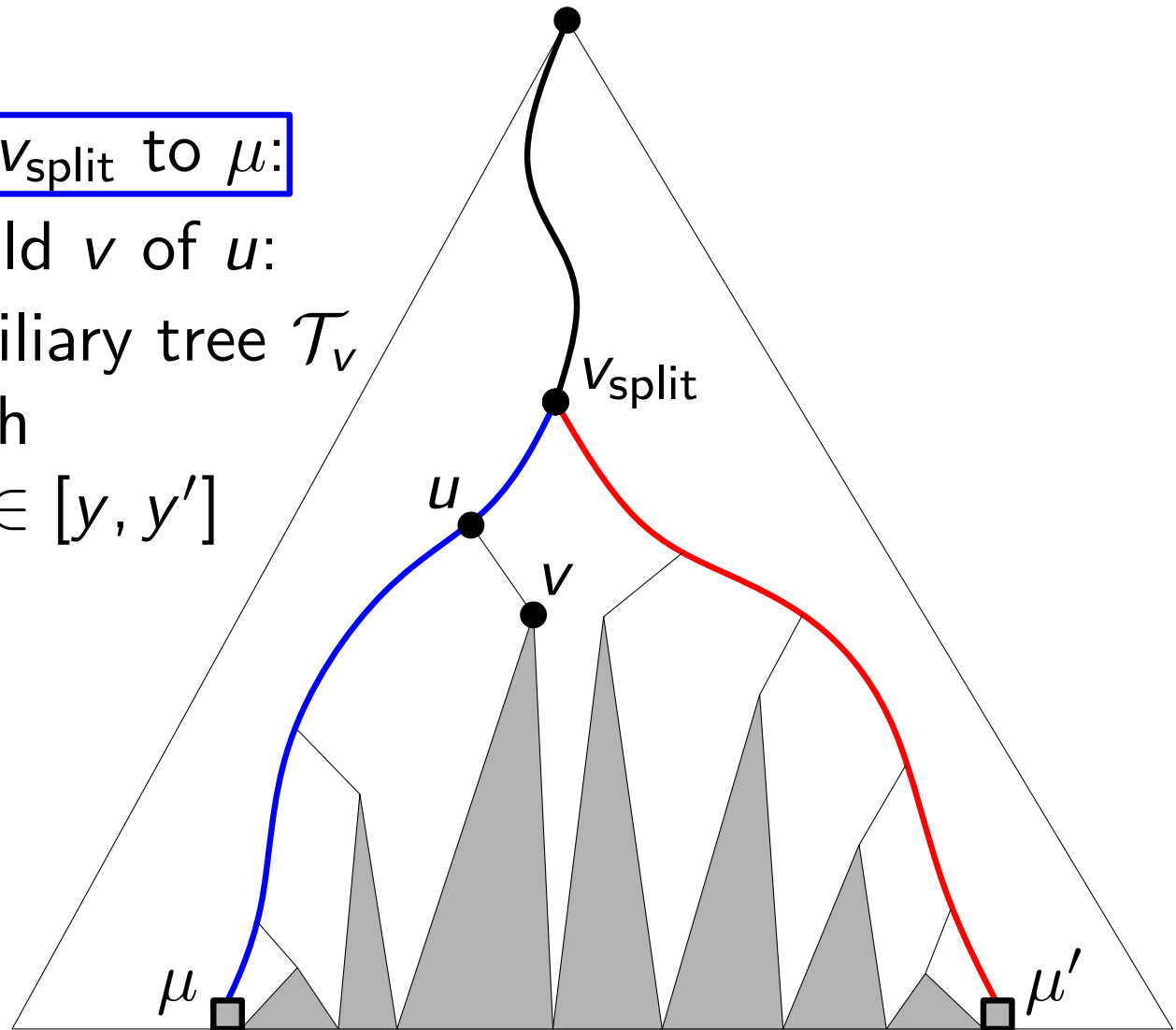


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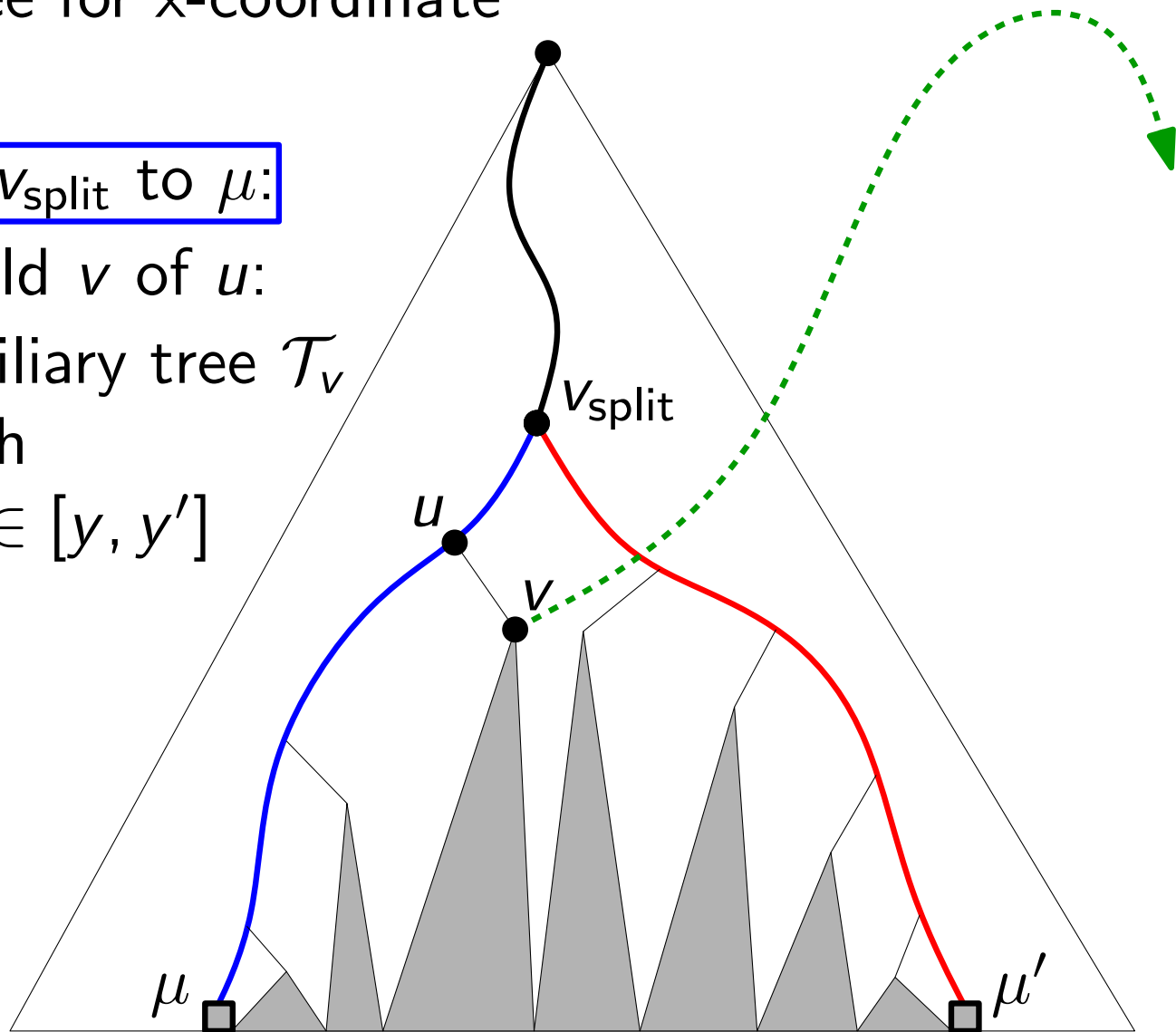


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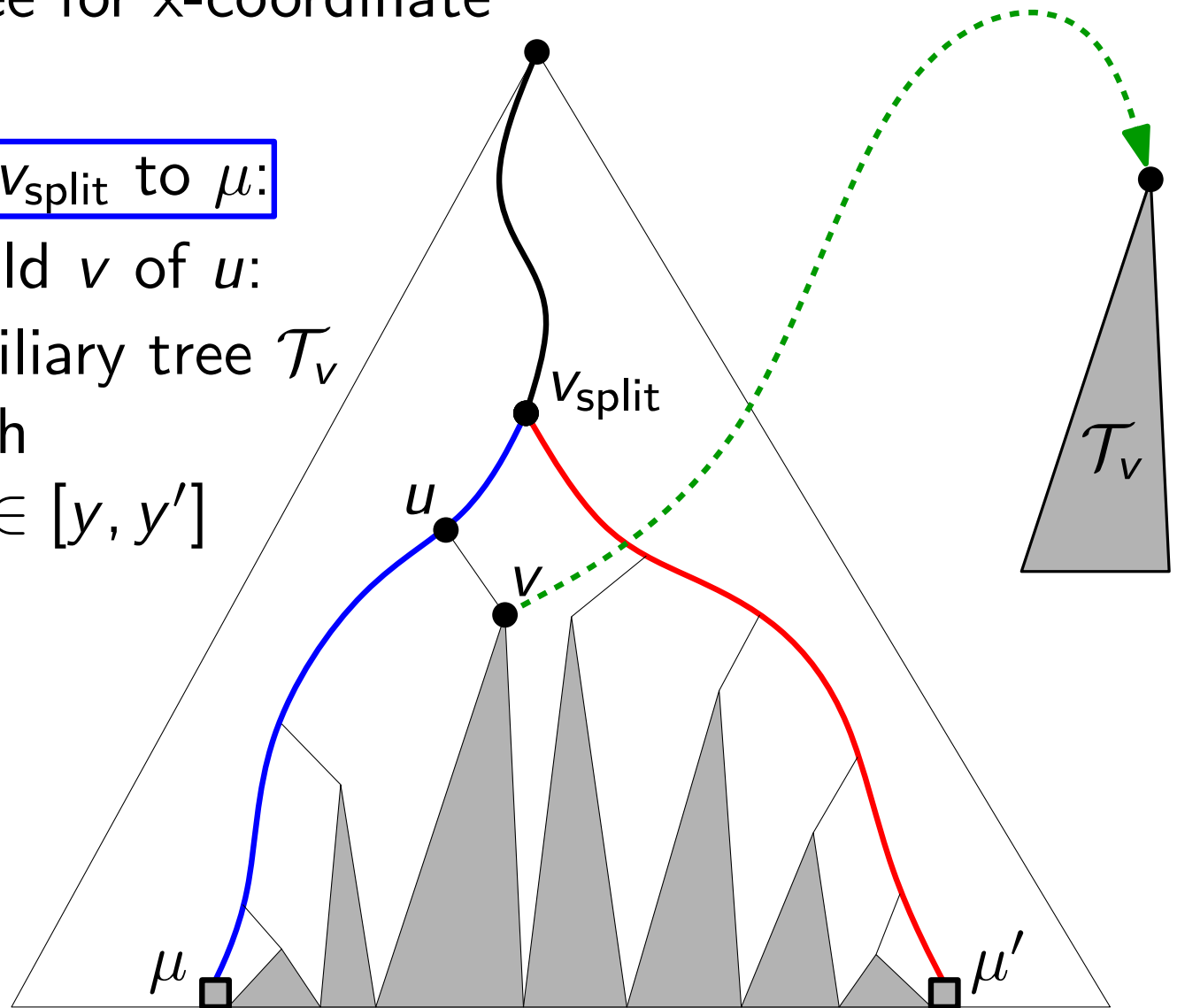


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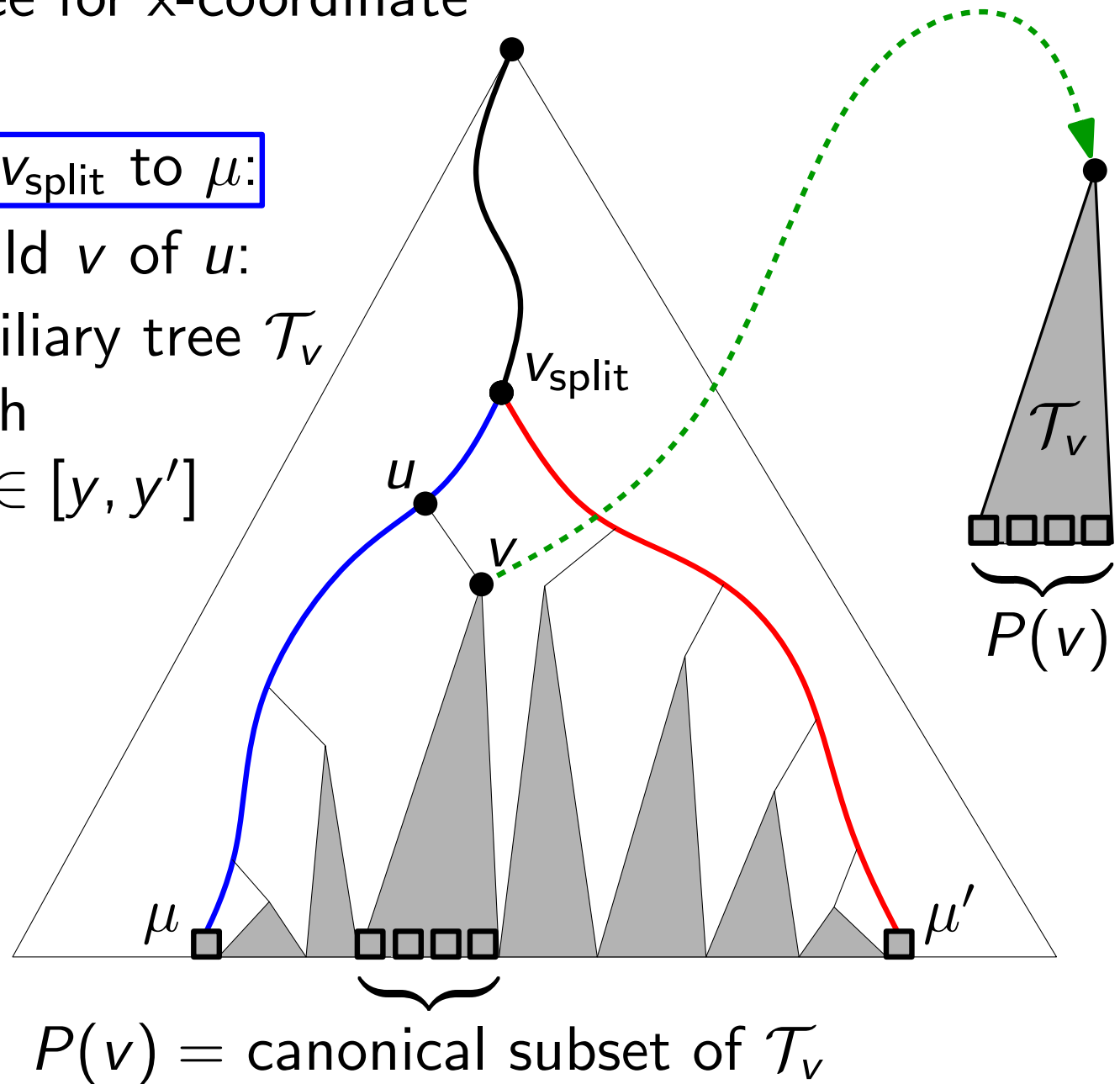


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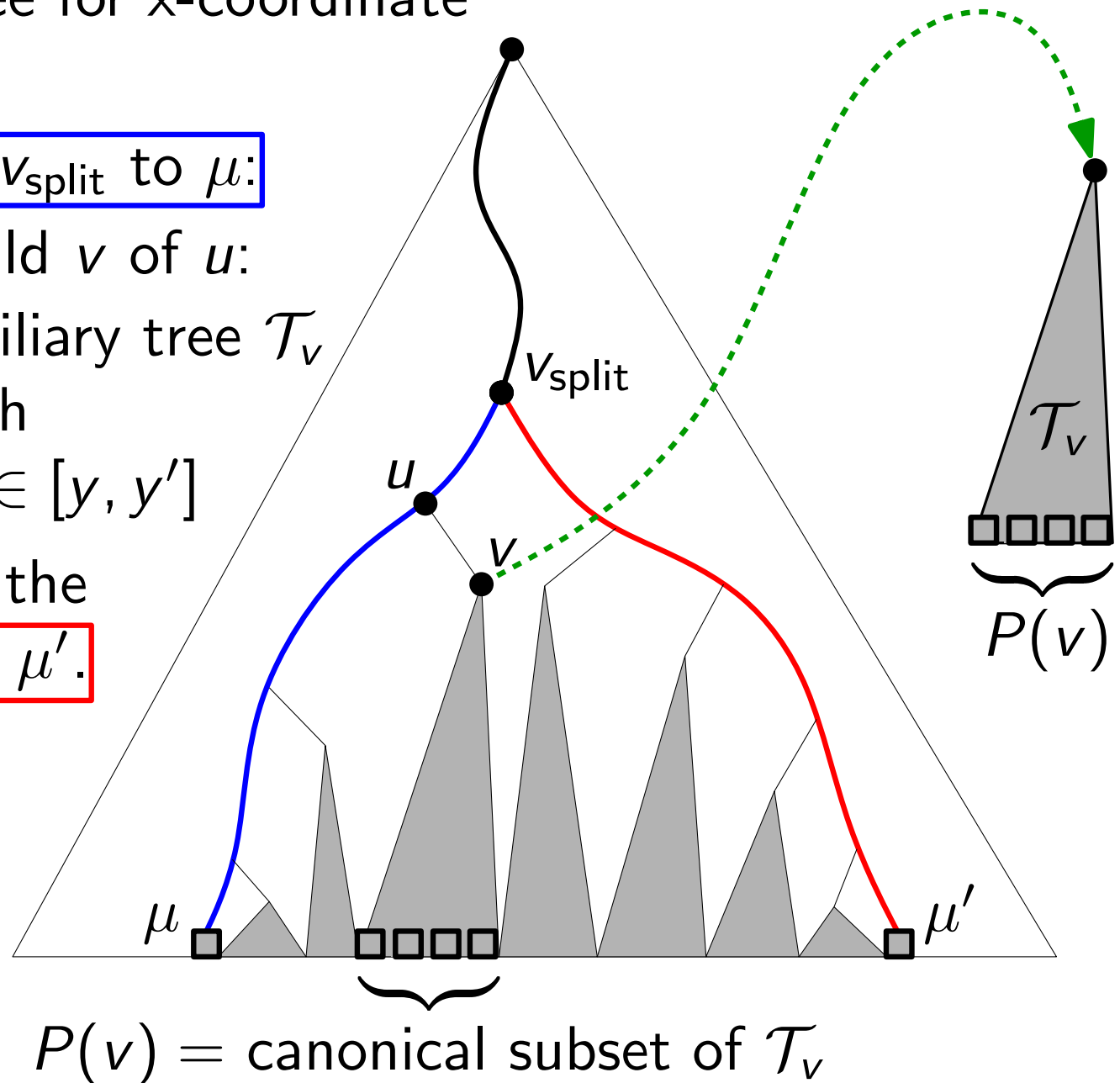
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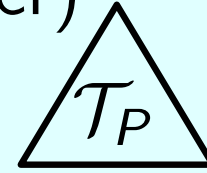
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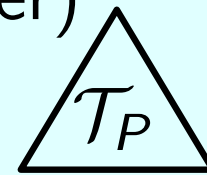
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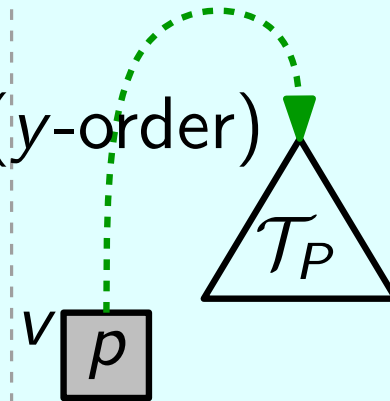
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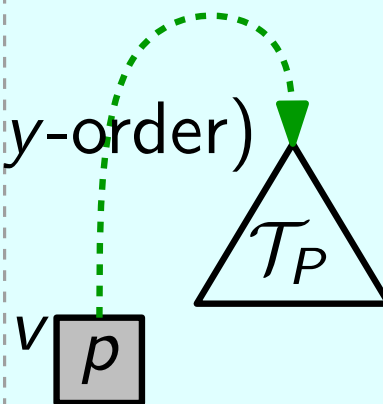
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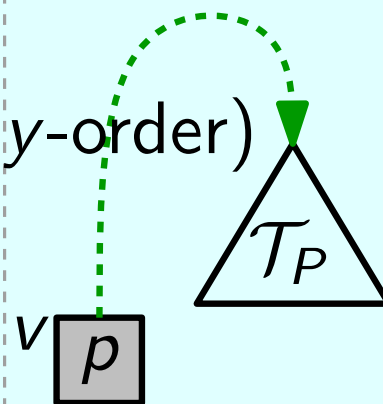
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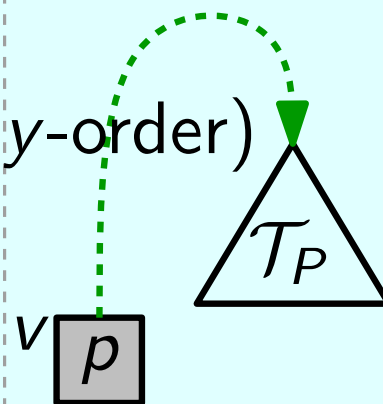
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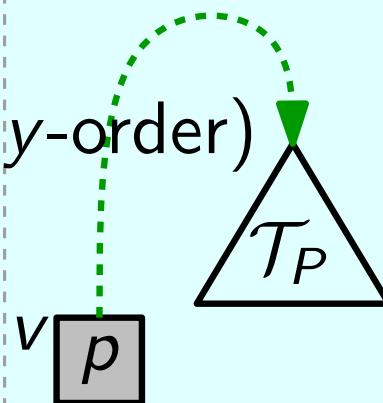
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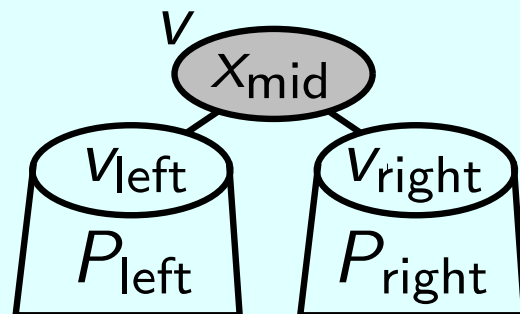
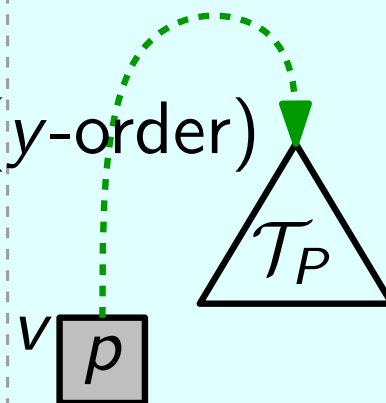
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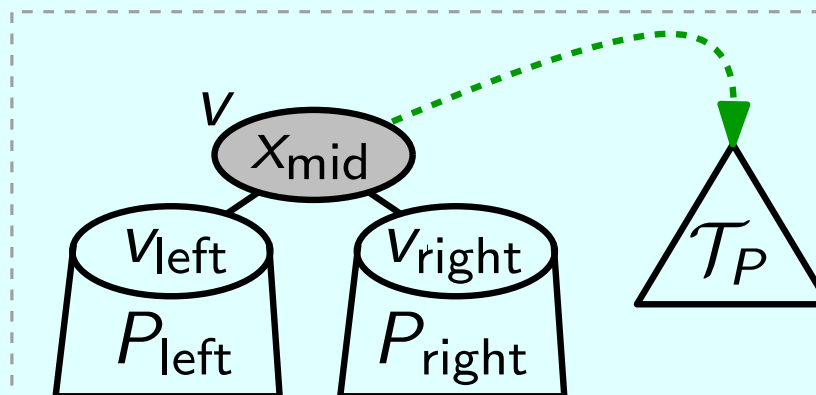
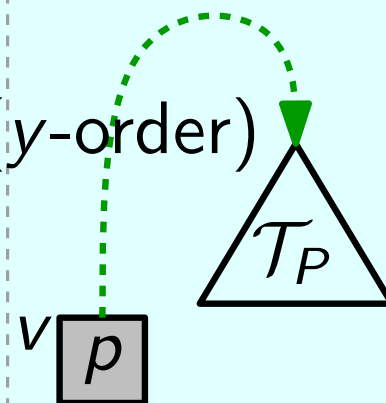
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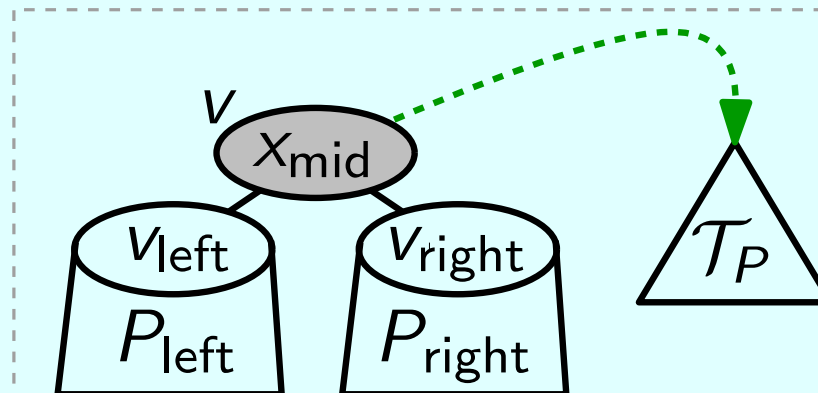
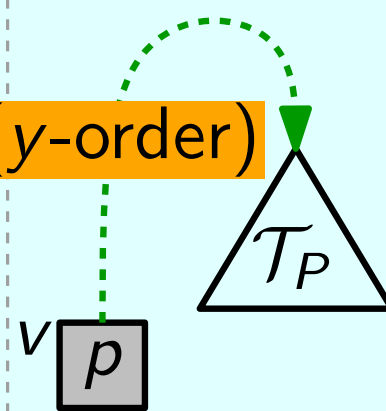
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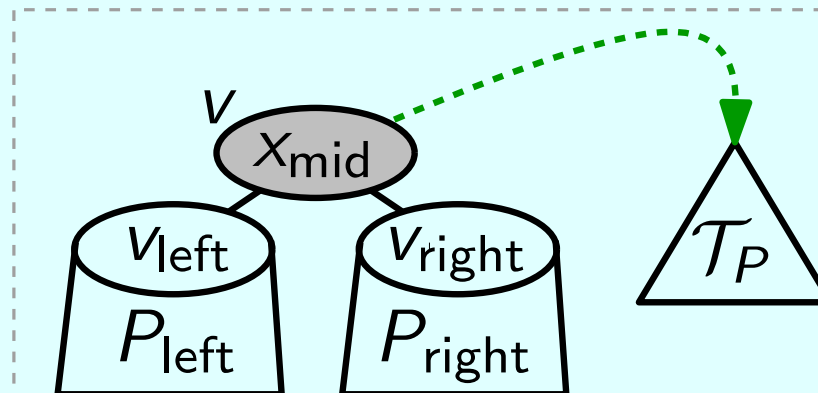
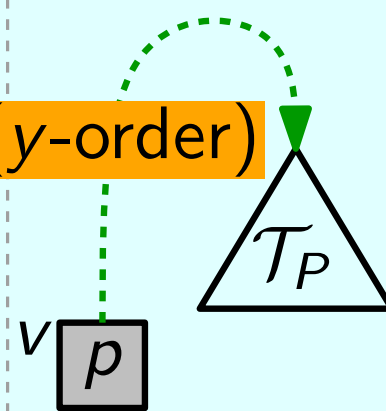
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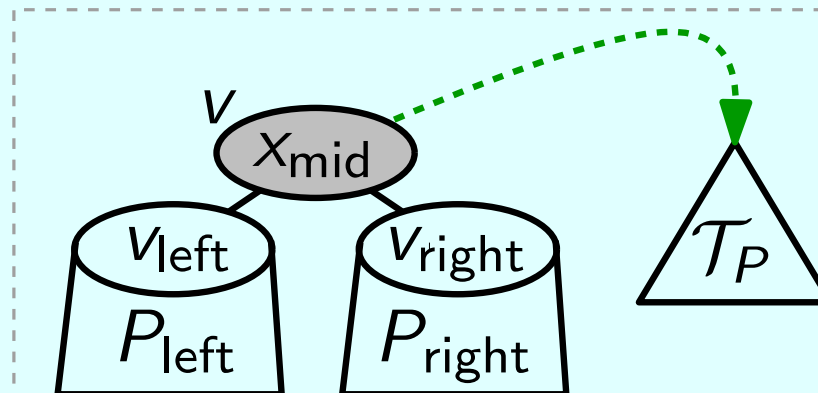
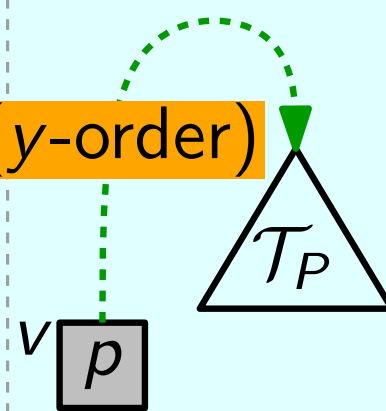
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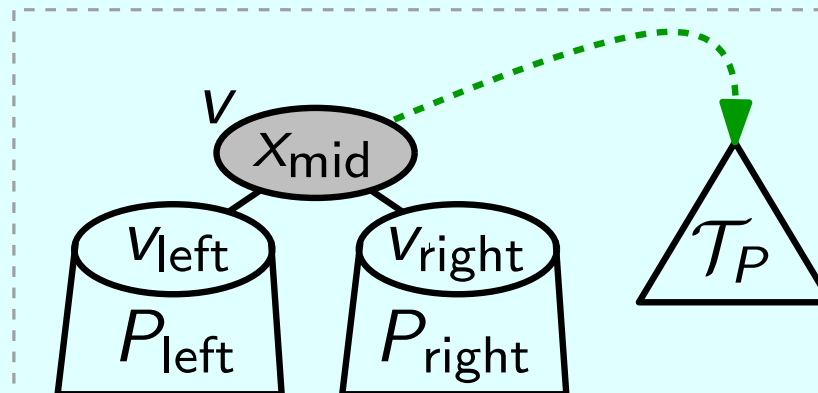
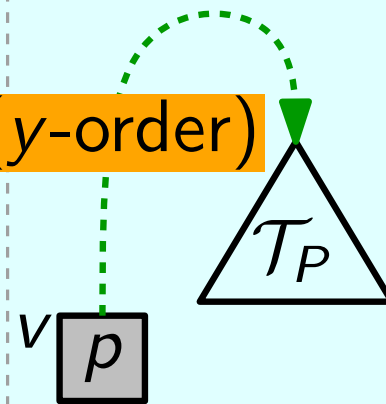
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*Total*  
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Each node  $v$  of the 1st-level tree has a pointer to a 2nd-level tree  $\mathcal{T}_v$  with  $|\mathcal{T}_v| = \Theta(|P(v)|)$ .

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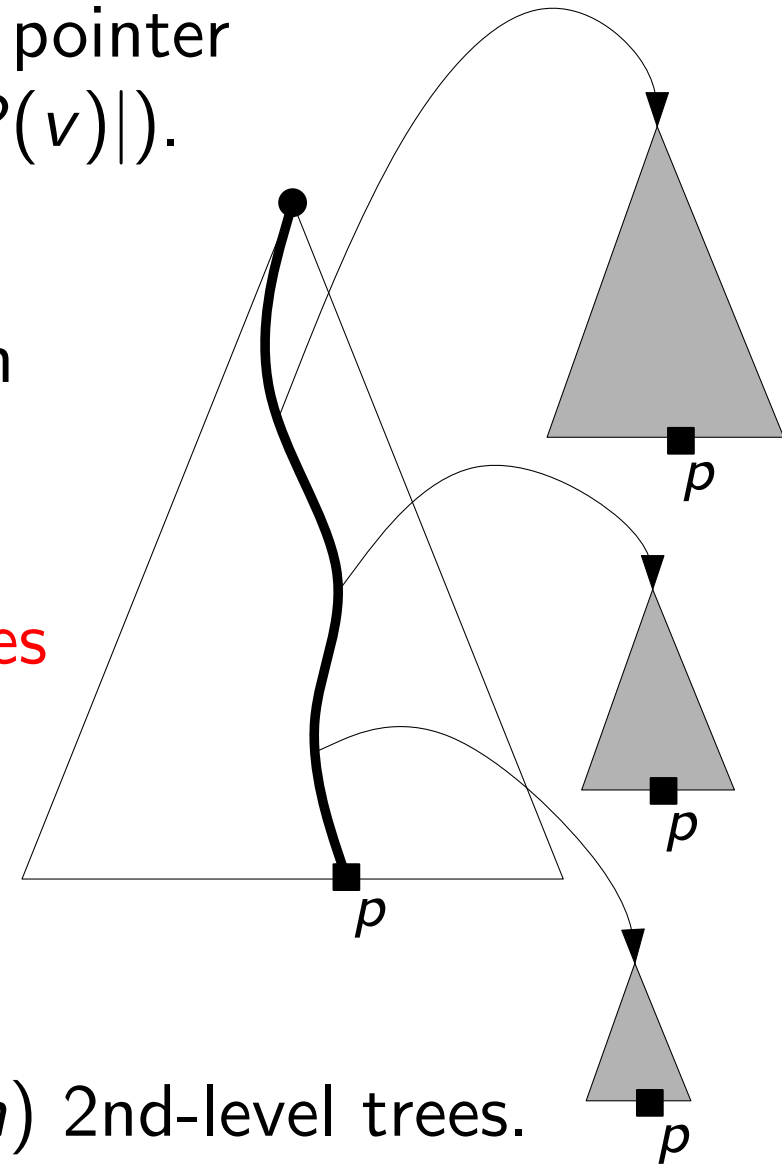
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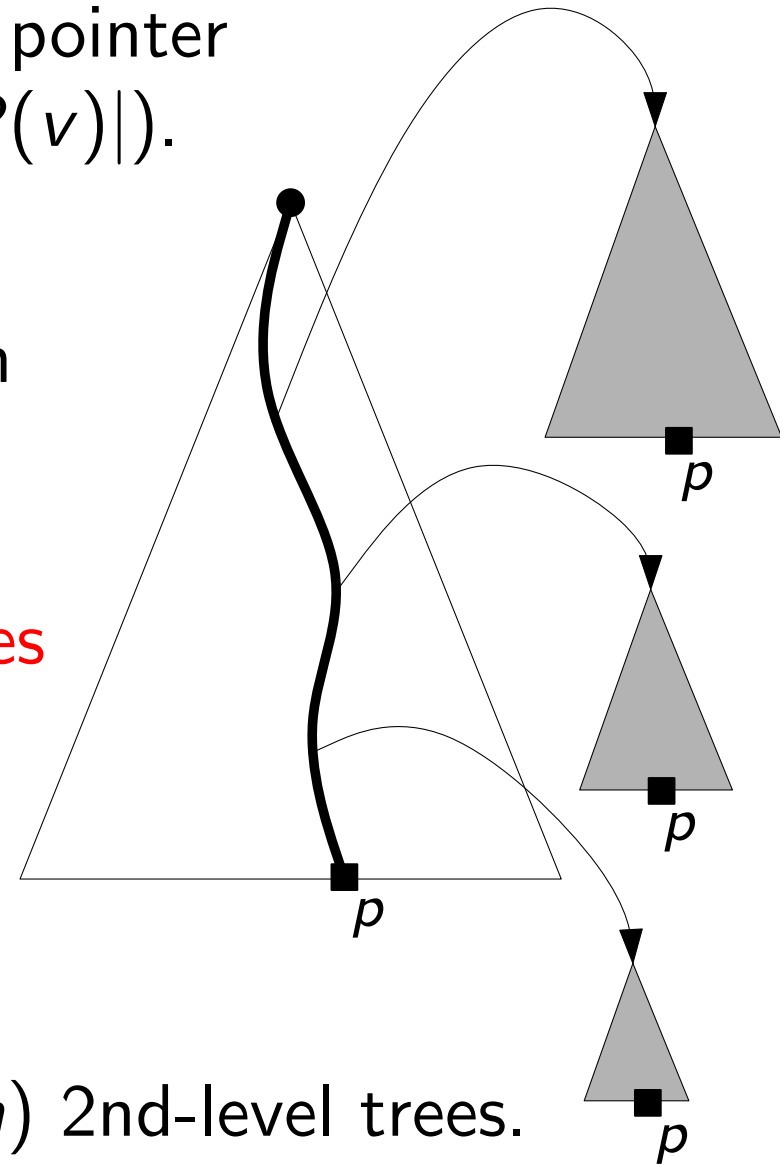
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$\Rightarrow \Theta(n \log n)$  space



# Range Trees: Query time

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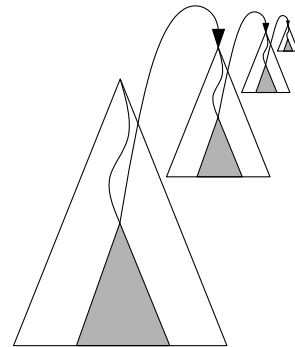
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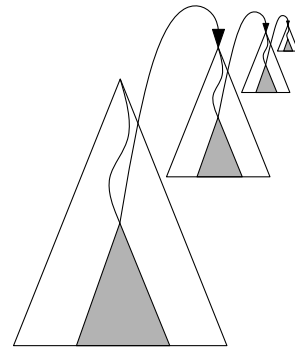
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$\mathbb{R}^d?$

$O(n \log^{d-1} n)$  storage and construction time

$O(k + \log^d n)$  query time



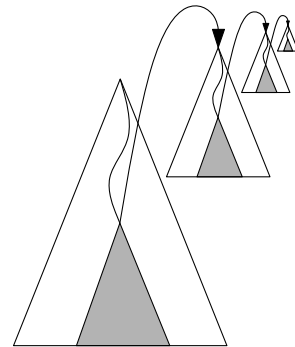
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See Chapter 5.4 in the book

*Computational Geometry: Algorithms and Applications*  
by de Berg et al., Springer-Verlag, 3rd edition 2008.

# Comparison

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Note: *trade-off* between space and query time

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We can use kd-trees and range trees for *any* set of points; no matter how many points have the same x- or y-coordinates.

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**Task 1:** Given sets  $B \subset A \subset \mathbb{N}$  stored in sorted order in arrays  $A[1..n]$  and  $B[1..m]$ , support 1d range queries in the multiset  $A \cup B$  in  $k + 1 \cdot \log n$  time!

$A$	3	10	19	23	30	37	59	62	70	80	100	105
-----	---	----	----	----	----	----	----	----	----	----	-----	-----

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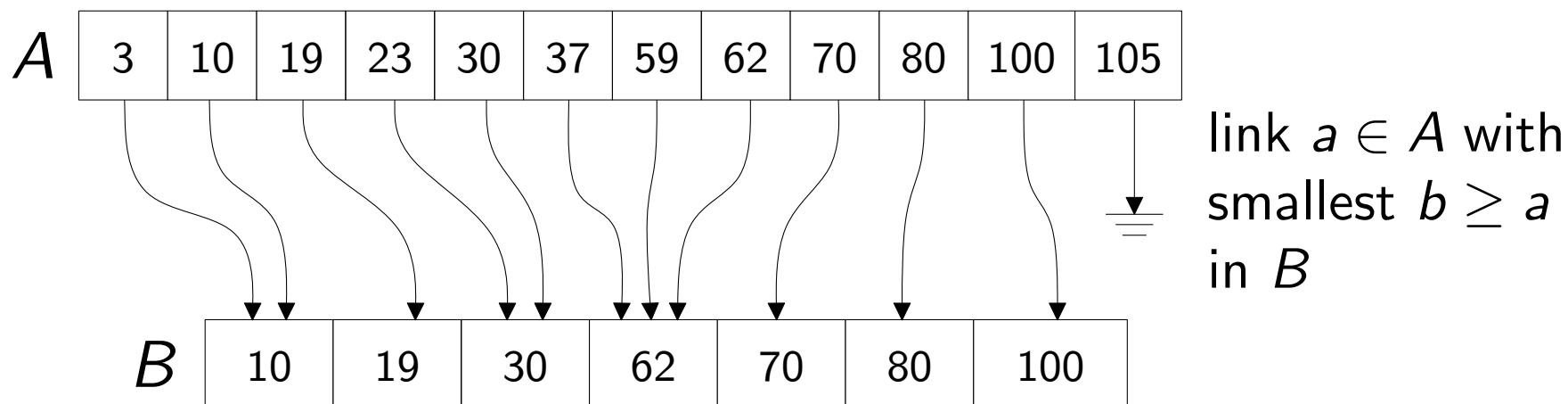
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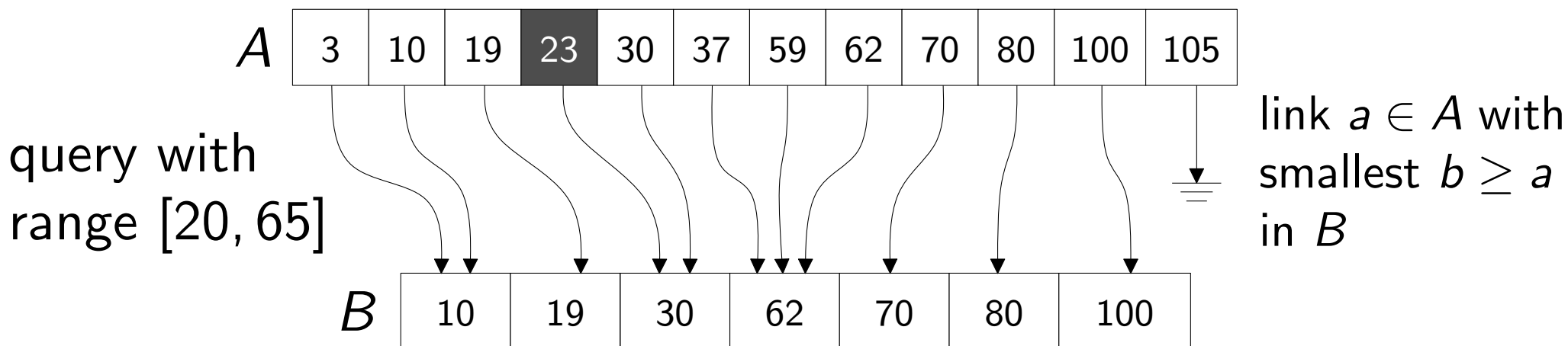


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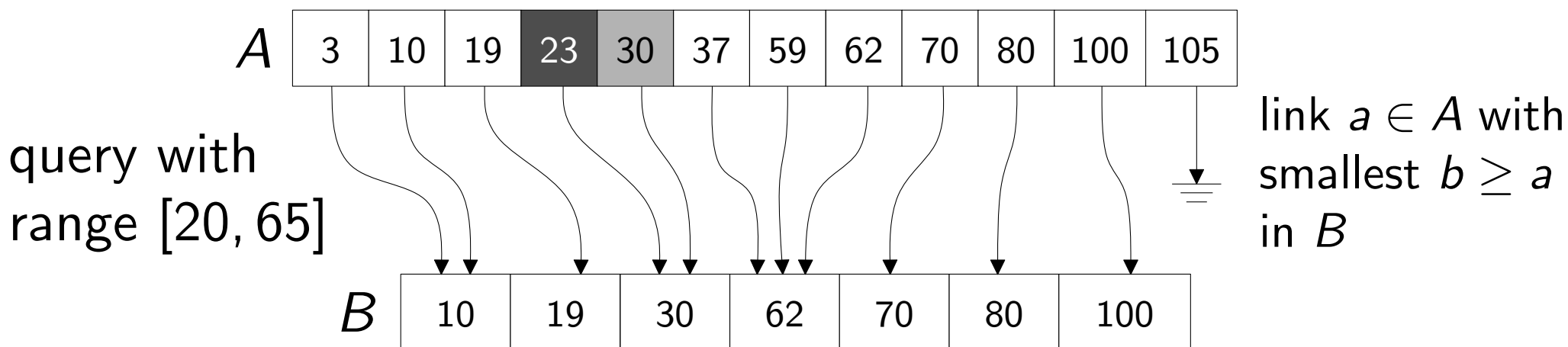


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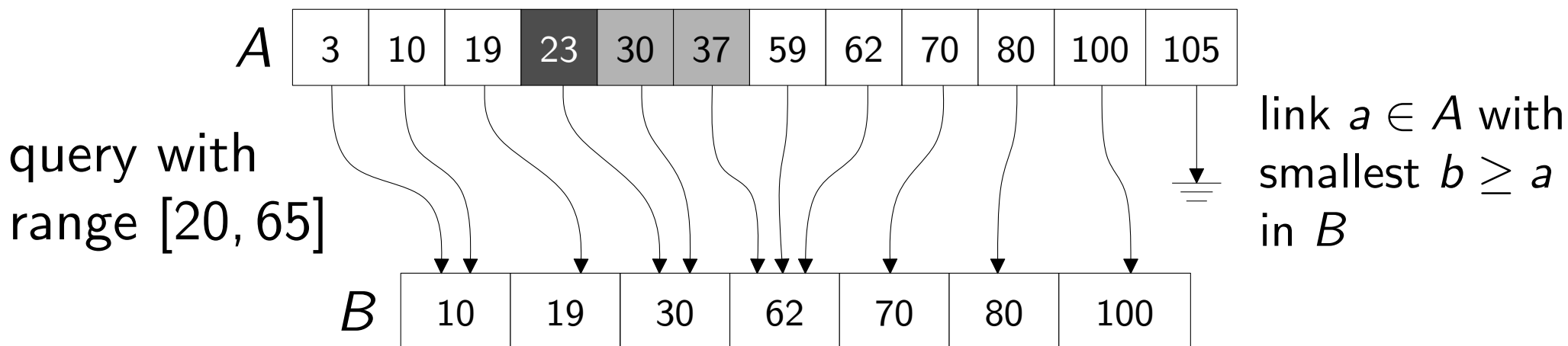


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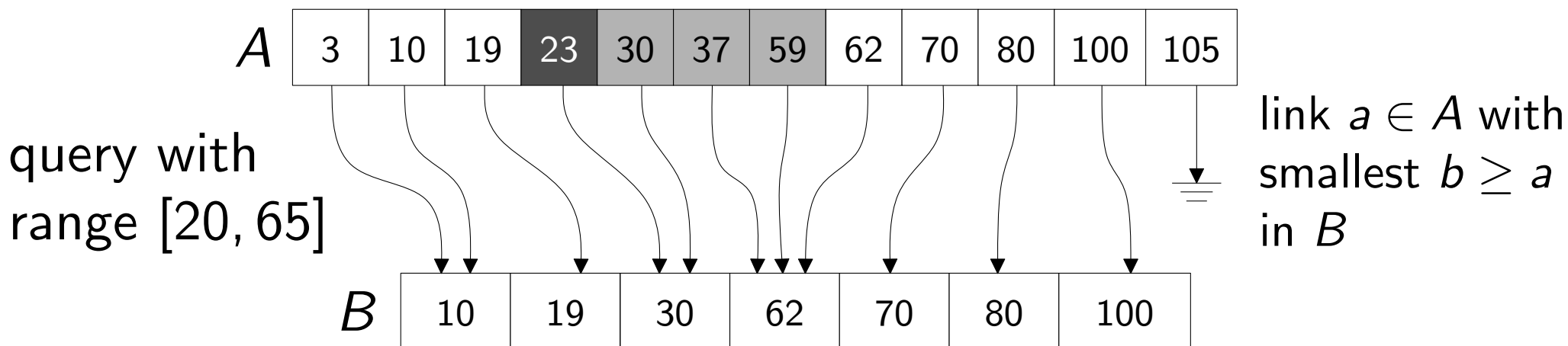


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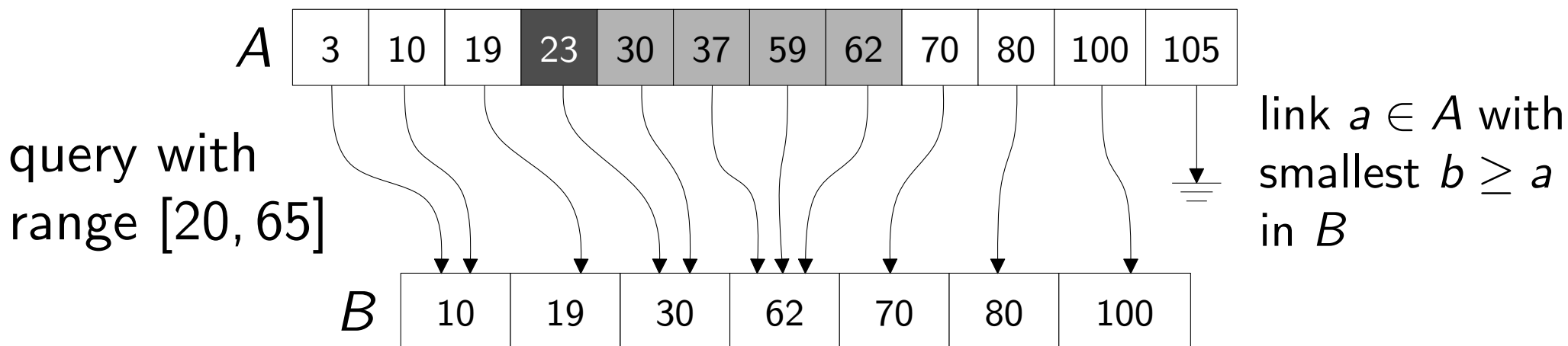


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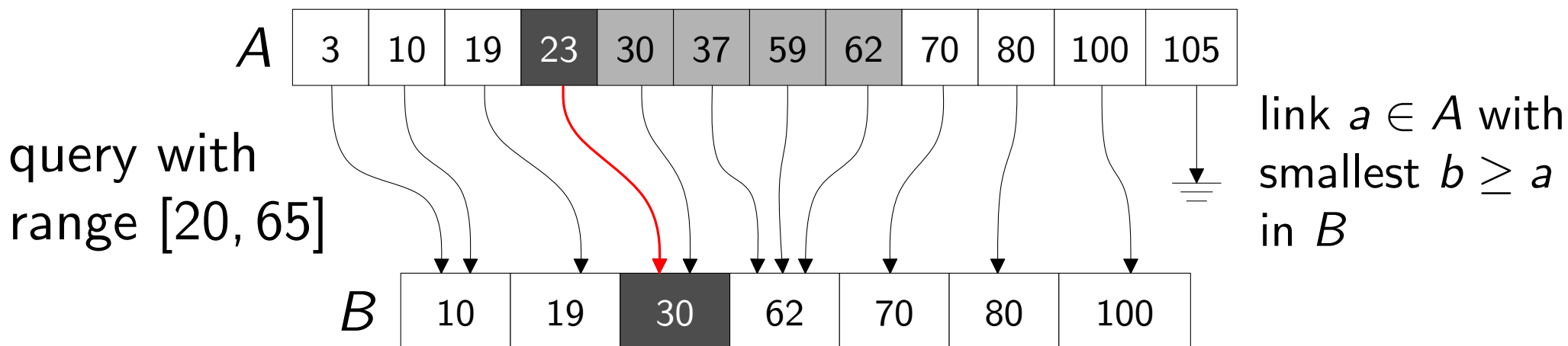


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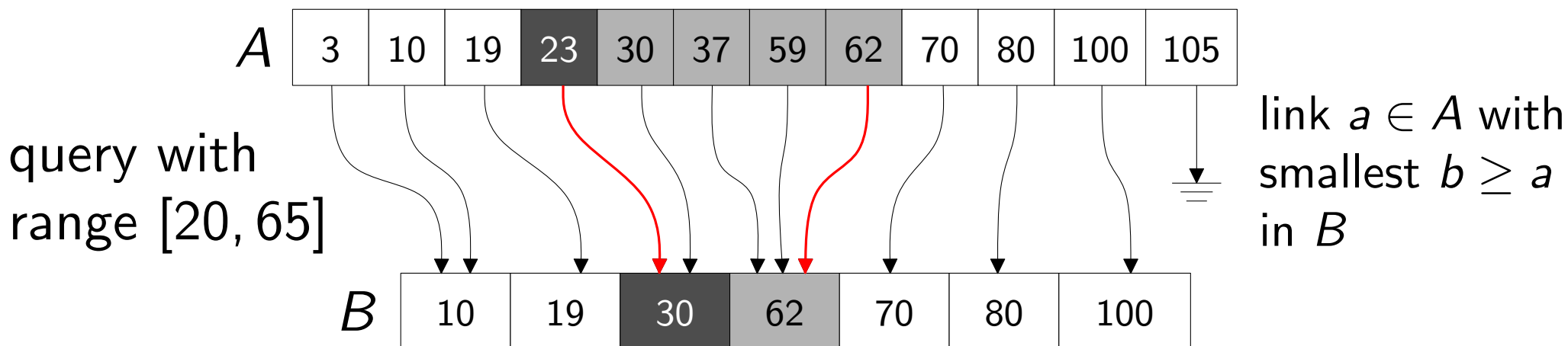


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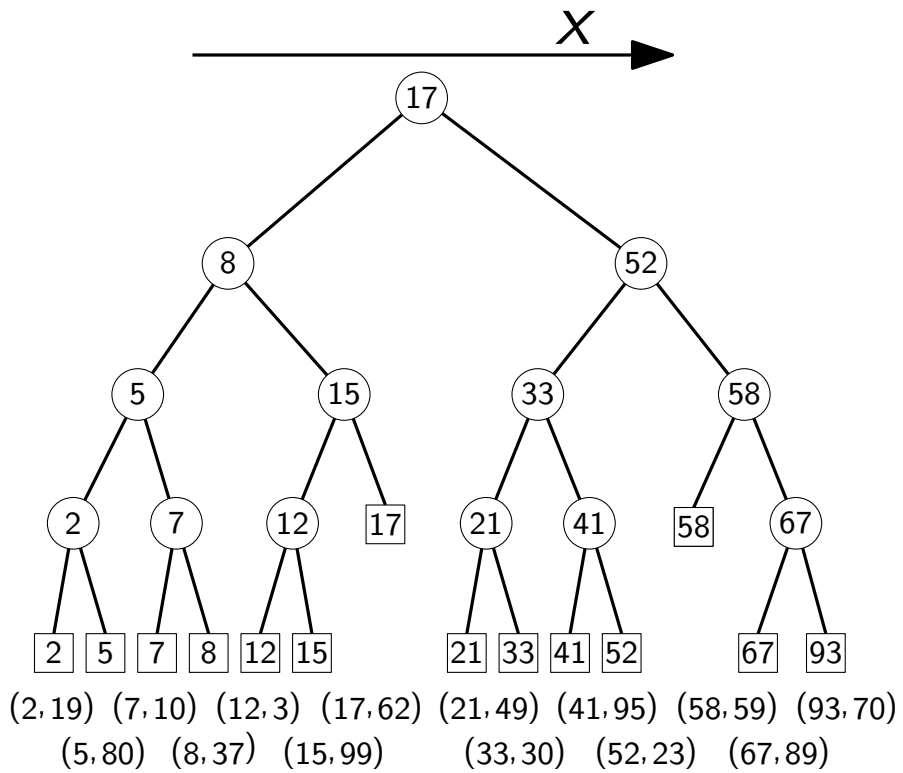
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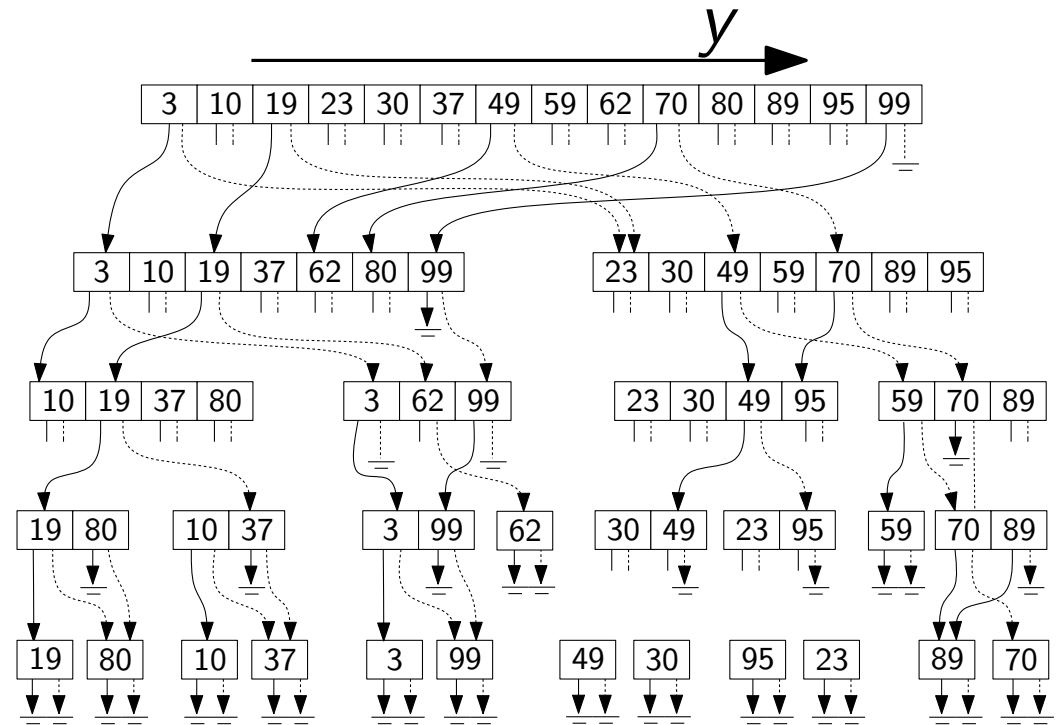
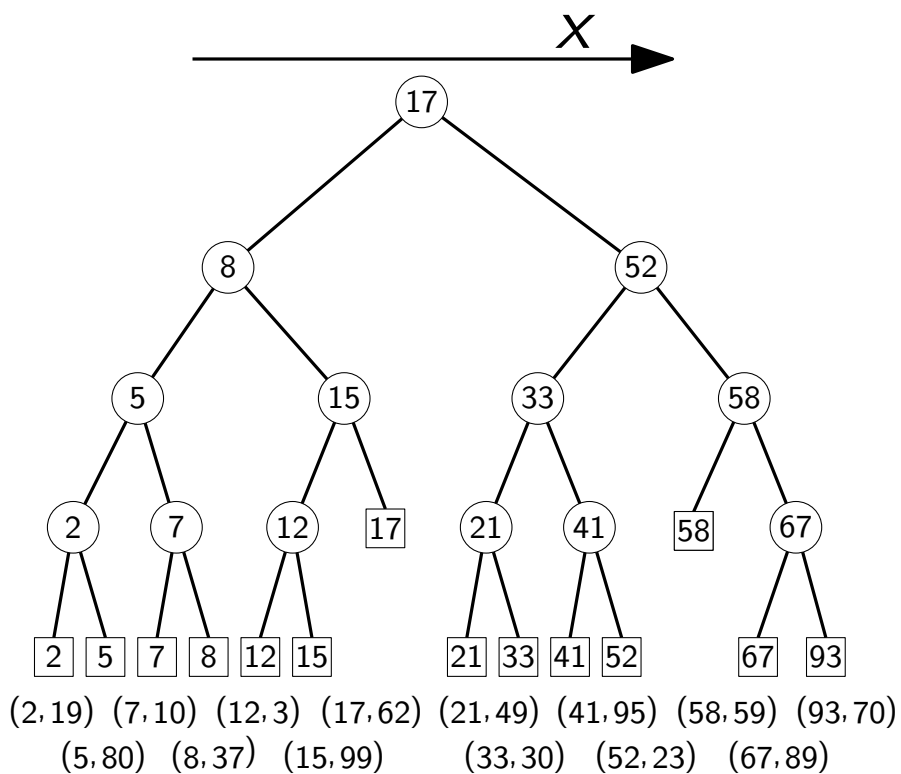
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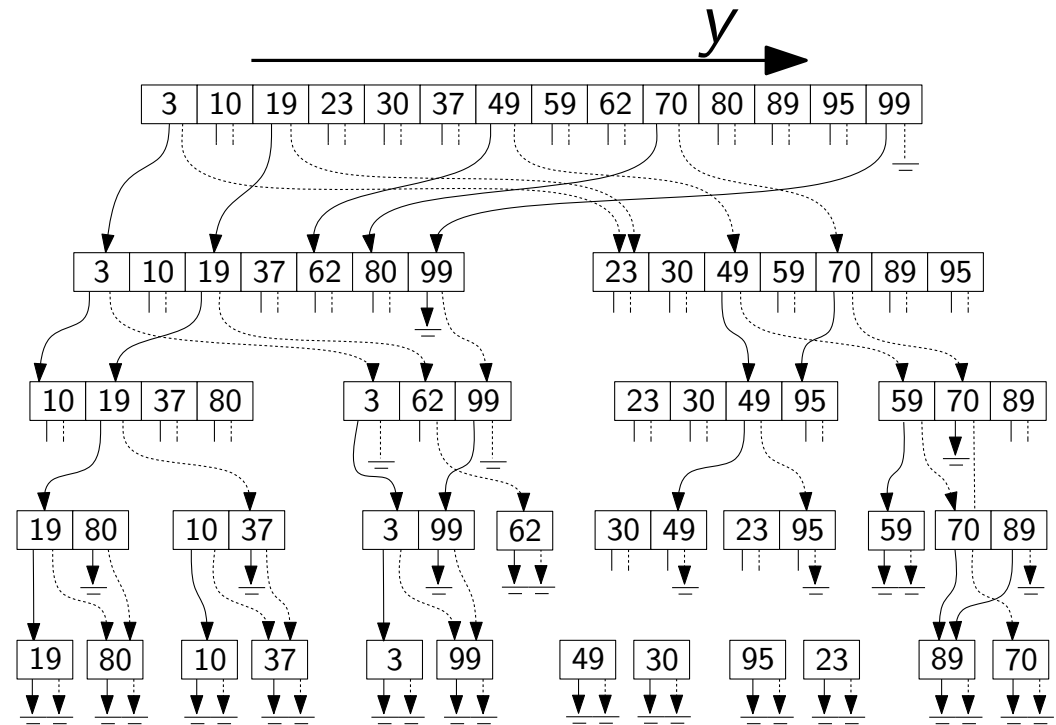
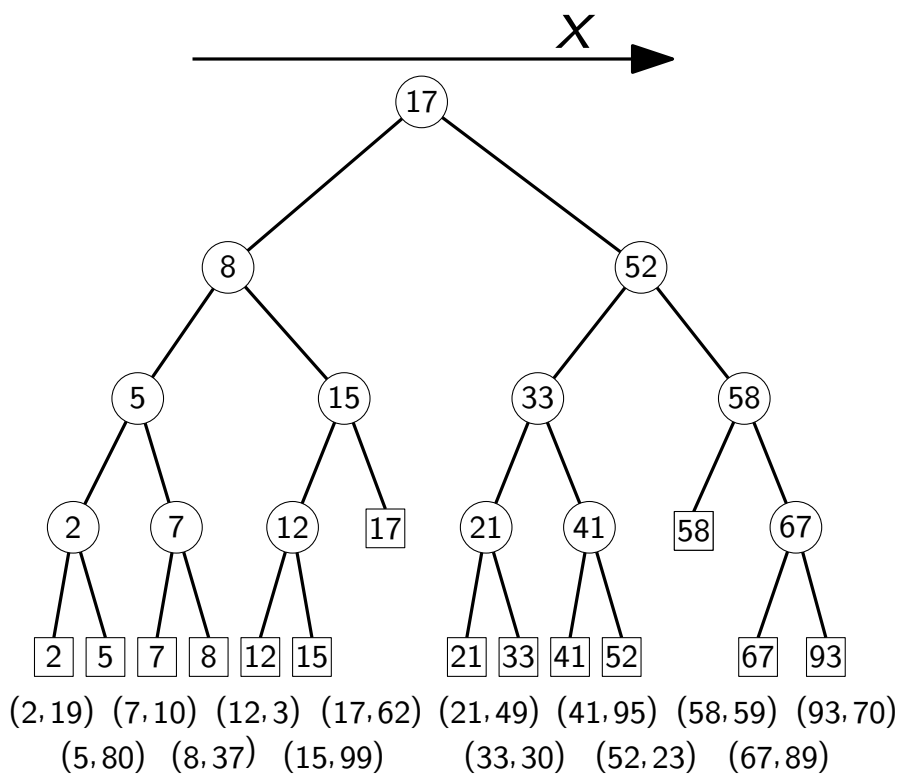
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