

# Computational Geometry

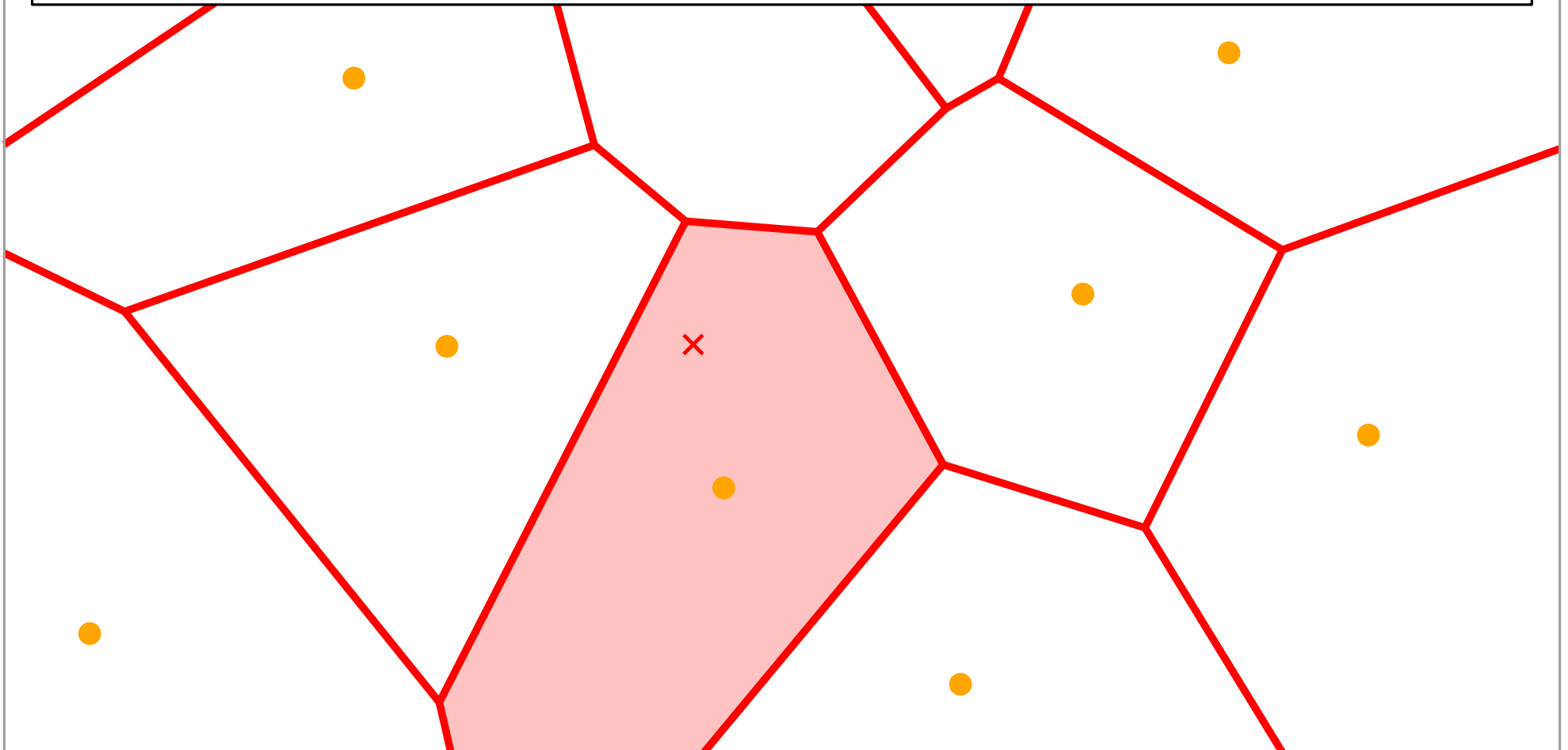
Winter term 2014/15

## The Post-Office Problem

Lecture #7

# The Post-Office Problem

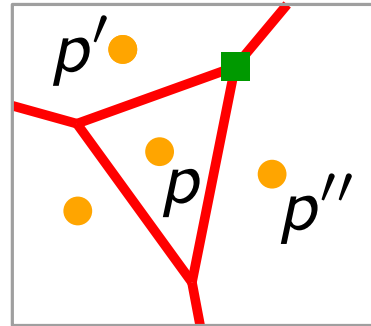
- Tasks:** 1) Define Voronoi cells, edges and vertices!  
2) Are Voronoi cells convex?



# The Voronoi diagram

Let  $P$  be a set of points in the plane and let  $p, p', p'' \in P$ .

[Voronoi diagram]



$\text{Vor}(P)$   $\begin{cases} \rightarrow \text{subdivision of } \mathbb{R}^2 \\ \rightarrow \text{geometric graph} \end{cases}$

[Voronoi cell]

$$\begin{aligned} \mathcal{V}(\{p\}) = \mathcal{V}(p) &= \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\} \\ &= \bigcap_{q \neq p} h(p, q) \end{aligned}$$

[Voronoi edge]

$$\begin{aligned} \mathcal{V}(\{p, p'\}) &= \{x : |xp| = |xp'| \text{ and } |xp| < |xq| \ \forall q \neq p, p'\} \\ &= \text{rel-int}(\partial\mathcal{V}(p) \cap \partial\mathcal{V}(p')), \text{ i.e., w/o the endpoints} \end{aligned}$$

[Voronoi vertex]

$$\mathcal{V}(\{p, p', p''\}) = \partial\mathcal{V}(p) \cap \partial\mathcal{V}(p') \cap \partial\mathcal{V}(p'')$$

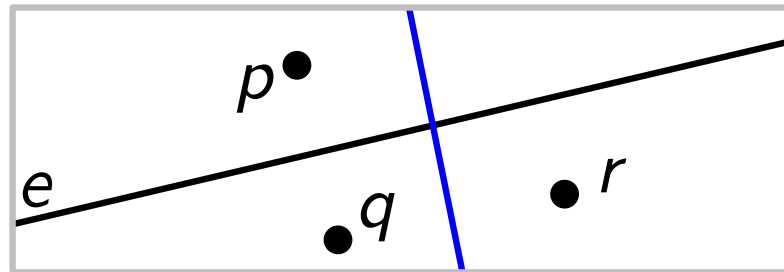
# Overall Shape of $\text{Vor}(P)$

**Theorem.** Let  $P \subset \mathbb{R}^2$  be a set of  $n$  pts (called *sites*).  
If all sites are collinear,  $\text{Vor}(P)$  consists of  $n - 1$  parallel lines. Otherwise,  $\text{Vor}(P)$  is connected and its edges are line segments or half-lines.

*Proof.*

Assume that  $P$  is not collinear.

- Assume that  $\text{Vor}(P)$  contains an edge  $e$  that is a full line, say,  $e = b(p, q)$ .



Let  $r \in P$  be not collinear with  $p$  and  $q$ .

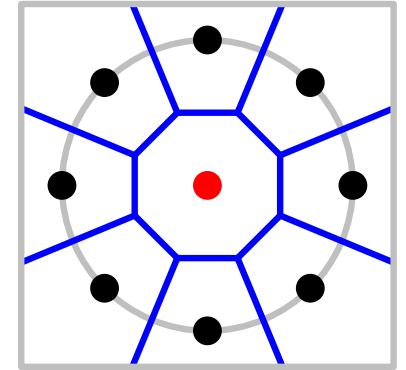
Then  $b(q, r)$  is not parallel to  $e$ .

$\Rightarrow e \cap h(r, q)$  is closer to  $r$  than to  $p$  or  $q$ .

$\Rightarrow e$  is bounded on at least one side. □

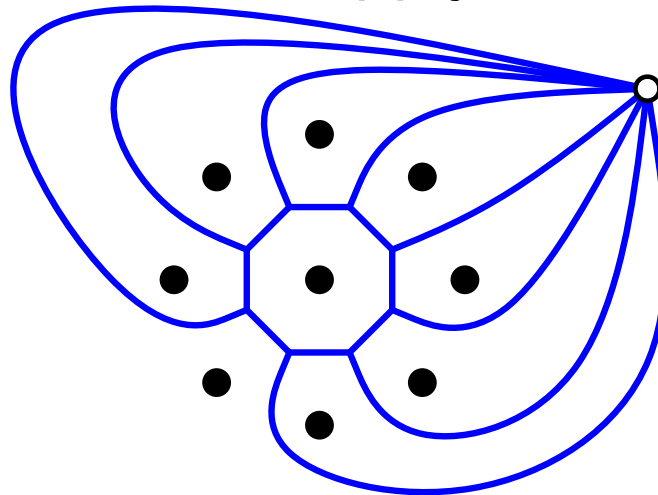
# Complexity

**Task:** Construct a set  $P$  of point sites such that  $\text{Vor}(P)$  has a cell of linear complexity!



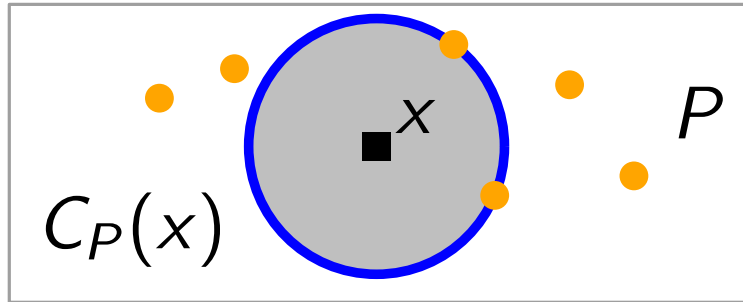
**Theorem.** Given a set  $P \subset \mathbb{R}^2$  of  $n$  sites,  $\text{Vor}(P)$  consists of at most  $2n - 5$  vertices and  $3n - 6$  edges.

*Proof.* *Problem:* unbounded edges!  
 $\Rightarrow$  can't apply Euler directly, but...



# Characterization of Voronoi vtc and edges

$C_P(x) :=$  largest circle centered at  $x$  w/o sites in its interior



- Theorem:**
- (i)  $x$  Voronoi vtx  $\Leftrightarrow |C_P(x) \cap P| \geq 3$
  - (ii)  $b(p, p')$  contains a Voronoi edge  $\Leftrightarrow \exists x \in b(p, p') : C_P(x) \cap P = \{p, p'\}$

# Computation

**Brute force:** For each  $p \in P$ , compute  $\mathcal{V}(p) = \underbrace{\bigcap_{p' \neq p} h(p, p')}_{O(n \log n) \text{ time}}$ .

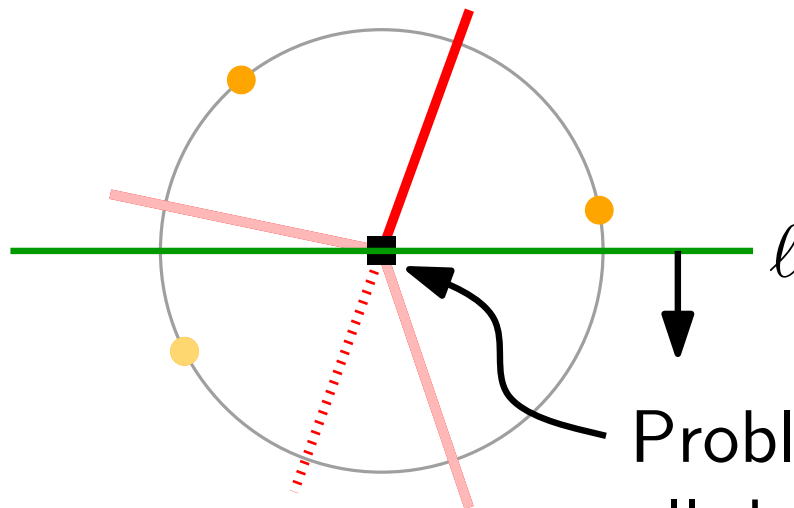
[Chapter 4]

$O(n \log n)$  time

in total:  $O(n^2 \log n)$  time

– but the complexity of  $\text{Vor}(P)$  is *linear*!

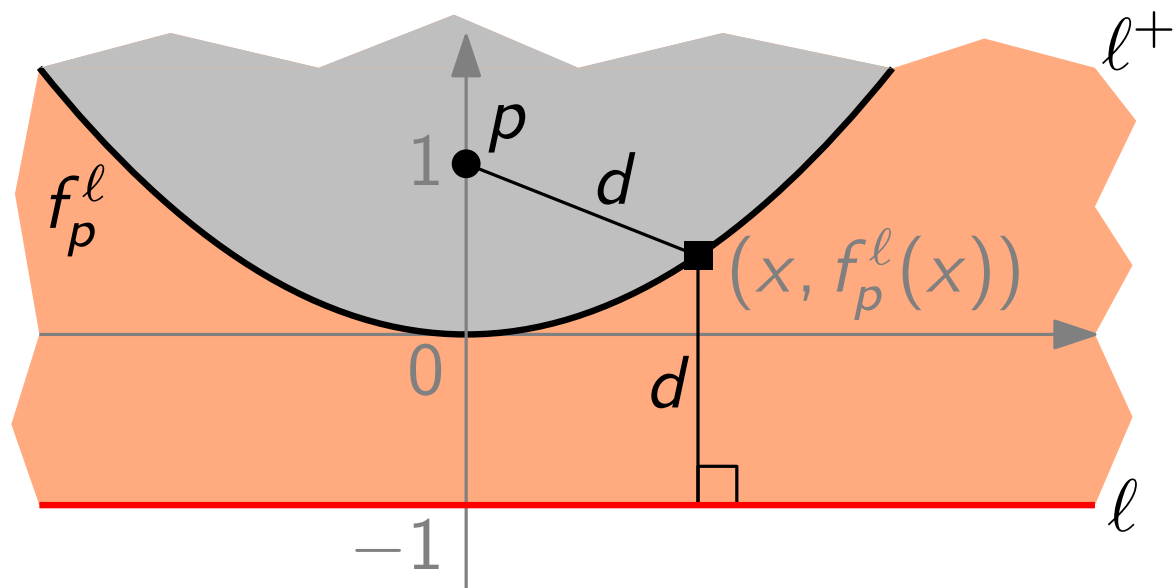
**Sweep?**



Problem: We don't know all defining sites yet :(

# Sweep?

Which part of the plane above  $\ell$  is fixed by what we've seen?



## Solution:

$f_p^\ell$  is the parabola with focus  $p$  and directrix  $\ell$ .

**Task:** Compute  $f_p^\ell$  for  $p = (0, 1)$  and  $\ell: y = -1$ !

**Definition.** beachline  $\beta \equiv$  lower envelope of  $(f_p^\ell)_{p \in P \cap \ell^+}$

**Observation.**  $\beta$  is  $x$ -monotone. 



# The beachline $\beta$

**Question:** What does  $\beta$  have to do with  $\text{Vor}(P)$ ?

**Answer:** “Breakpoints” of  $\beta$  trace out the Voronoi edges!

**Lemma.** New arcs appear only through **site events** on  $\beta$ , that is, whenever  $\ell$  hits a new site.

**Corollary.**  $\beta$  consists of at most  $2n - 1$  arcs.

**Definition.** **Circle event:**  $\ell$  reaches lowest pt of a circle through three sites above  $\ell$  whose arcs are consecutive on  $\beta$ .

**Lemma.** Arcs disappear from  $\beta$  only at circle events.

**Lemma.** The Voronoi vtc correspond 1:1 to circle events.

# Fortune's Sweep

VoronoiDiagram( $P \subset \mathbb{R}^2$ )

$Q \leftarrow$  new PriorityQueue( $P$ ) // site events sorted acc.  $y$ -coord.

$\mathcal{T} \leftarrow$  new BalancedBinarySearchTree() // sweep status ( $\beta$ )

$\mathcal{D} \leftarrow$  new DCEL() // to-be Vor( $P$ )

**while not**  $Q.empty()$  **do**

$p \leftarrow Q.ExtractMax()$

**if**  $p$  site event **then**

        | HandleSiteEvent( $p$ )

**else**

$\alpha \leftarrow$  arc on  $\beta$  that will disappear

        HandleCircleEvent( $\alpha$ )

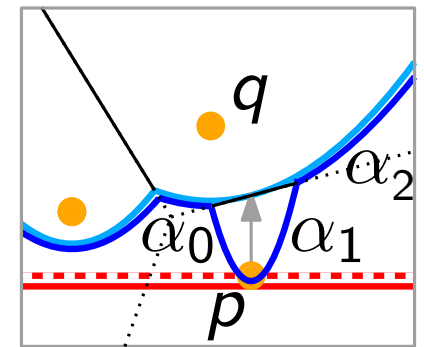
treat remaining internal nodes of  $\mathcal{T}$  ( $\equiv$  unbind. edges of Vor( $P$ ))

**return**  $\mathcal{D}$

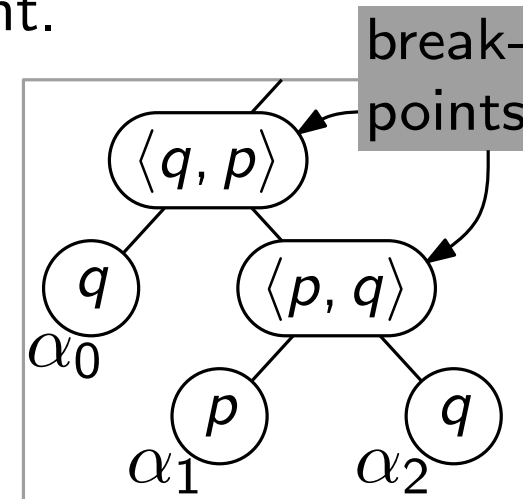
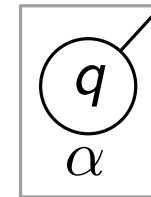
# Handling Events

## HandleSiteEvent(point $p$ )

- Search in  $\mathcal{T}$  for the arc  $\alpha$  vertically above  $p$ .  
If  $\alpha$  has pointer to circle event in  $\mathcal{Q}$ , delete this event.
- Split  $\alpha$  into  $\alpha_0$  and  $\alpha_2$ .  
Let  $\alpha_1$  be the new arc of  $p$ .
- Add Vor-edges  $\langle q, p \rangle$  and  $\langle p, q \rangle$  to DCEL.
- Check  $\langle \cdot, \alpha_0, \alpha_1 \rangle$  and  $\langle \alpha_1, \alpha_2, \cdot \rangle$  for circle events.

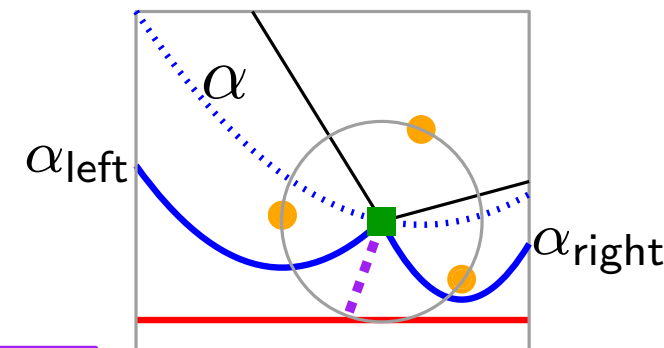


In  $\mathcal{T}$ :



## HandleCircleEvent(arc $\alpha$ )

- $\mathcal{T}.\text{delete}(\alpha)$ ; update breakpts
- Delete all circle events involving  $\alpha$  from  $\mathcal{Q}$ .
- Add Vor-vtx  $\alpha_{\text{left}} \cap \alpha_{\text{right}}$  and Vor-edge  $\langle \alpha_{\text{left}}, \alpha_{\text{right}} \rangle$  to DCEL.
- Check  $\langle \cdot, \alpha_{\text{left}}, \alpha_{\text{right}} \rangle$  and  $\langle \alpha_{\text{left}}, \alpha_{\text{right}}, \cdot \rangle$  for circle events.



**Running time?**  $O(\log n)$  per event...

# Running Time?

VoronoiDiagram( $P \subset \mathbb{R}^2$ )

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$\mathcal{T} \leftarrow$  new BalancedBinarySearchTree() // sweep status ( $\beta$ )

$\mathcal{D} \leftarrow$  new DCEL() // to-be Vor( $P$ )

**while not**  $Q.empty()$  **do**

$p \leftarrow Q.ExtractMax()$

**if**  $p$  site event **then**

        | **HandleSiteEvent**( $p$ )      exactly  $n$  such events

**else**

        |  $\alpha \leftarrow$  arc on  $\beta$  that will disappear

        | **HandleCircleEvent**( $\alpha$ )      at most  $2n - 5$  such events

treat remaining internal nodes of  $\mathcal{T}$  ( $\equiv$  unbnd. edges of Vor( $P$ ))

**return**  $\mathcal{D}$

# Summary

**Theorem.** Given a set  $P$  of  $n$  pts in the plane, Fortune's sweep computes  $\text{Vor}(P)$  in  $O(n \log n)$  time and  $O(n)$  space.



Steven Fortune  
Bell Labs

Steven Fortune. A sweepline algorithm for Voronoi diagrams.  
*Proc. 2nd Annual ACM Symposium on Computational Geometry.*  
Yorktown Heights, NY, pp. 313–322. 1986.