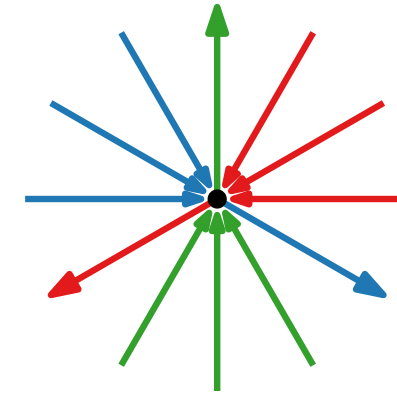
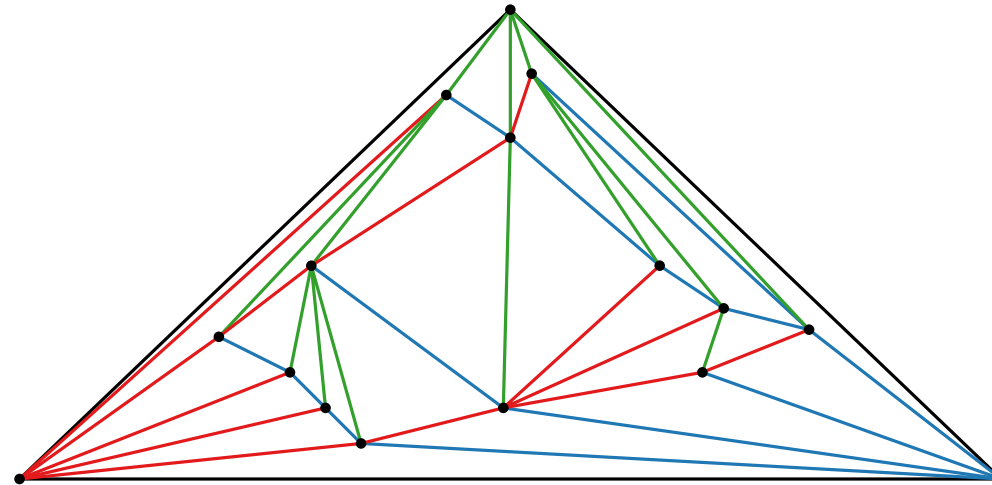
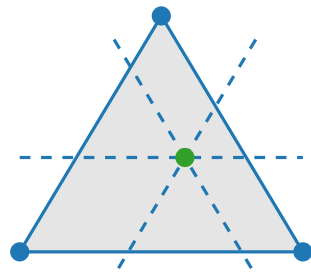


# Visualisation of graphs

## Planar straight-line drawings Schnyder realiser

Jonathan Klawitter · Summer semester 2020



# Planar straight-line drawings

**Theorem.** [De Fraysseix, Pach, Pollack '90]

Every  $n$ -vertex planar graph has a planar straight-line drawing of size  $(2n - 4) \times (n - 2)$ .

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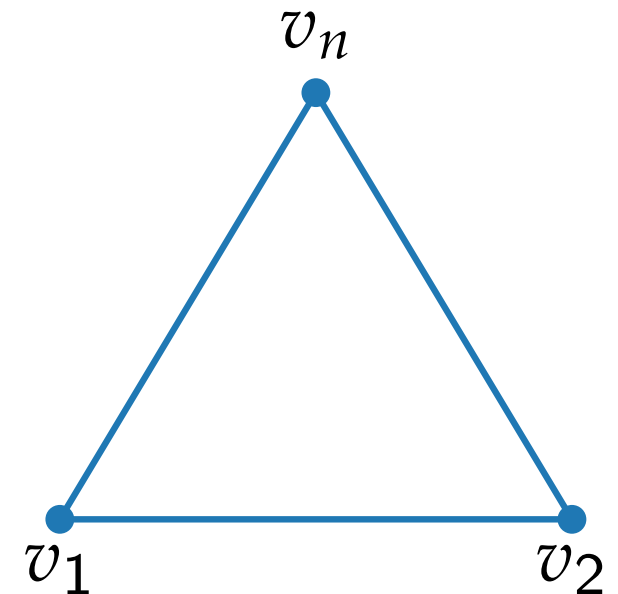
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- Fix outer triangle.



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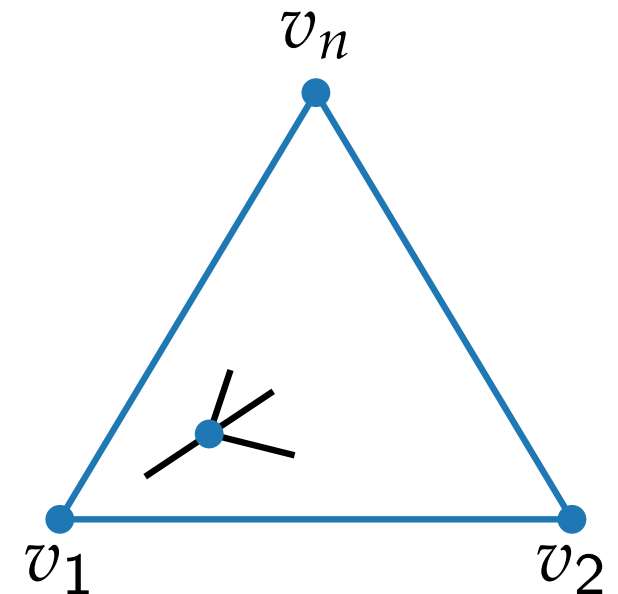
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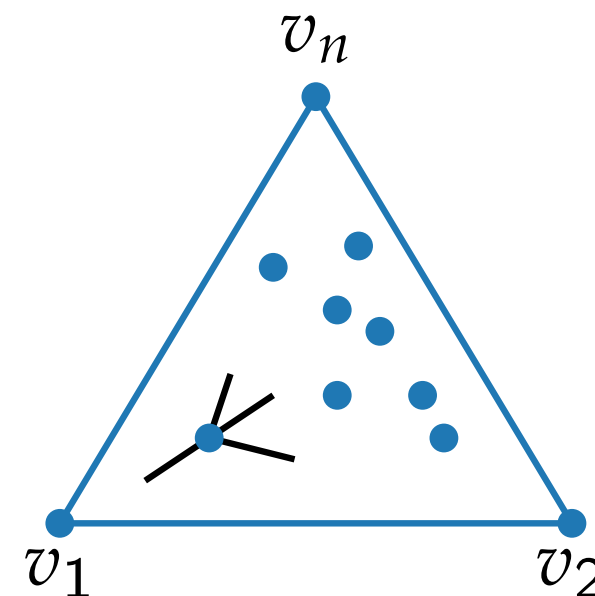
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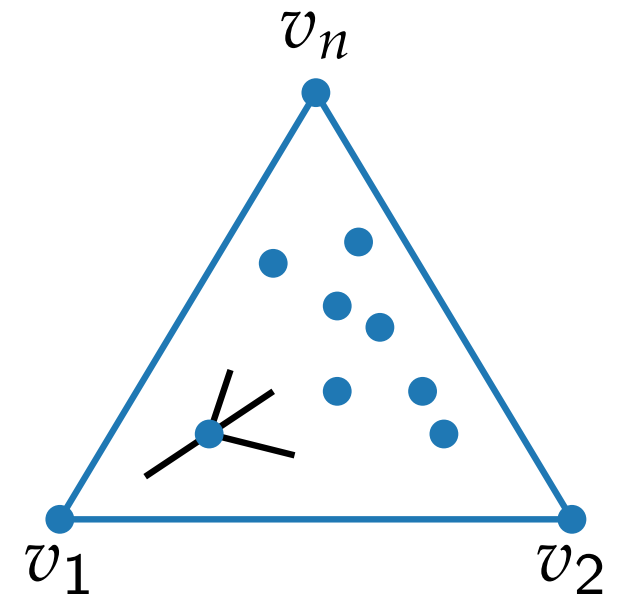
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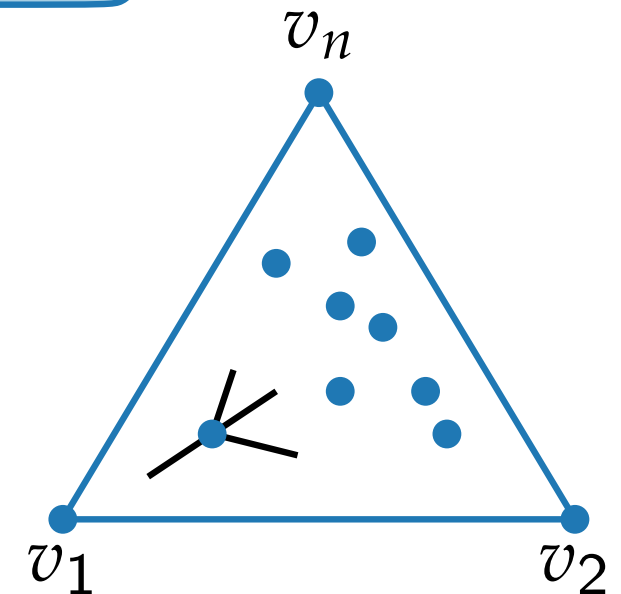
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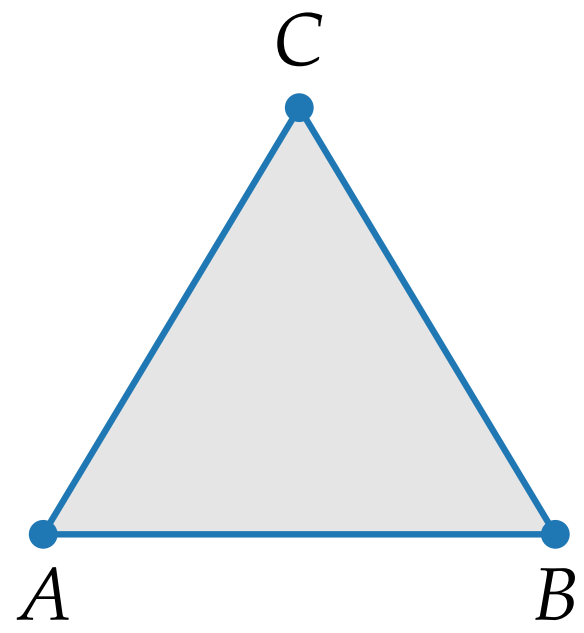
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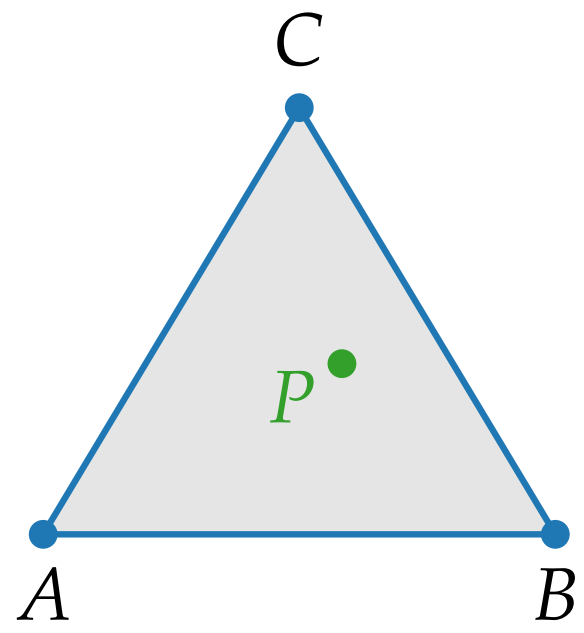


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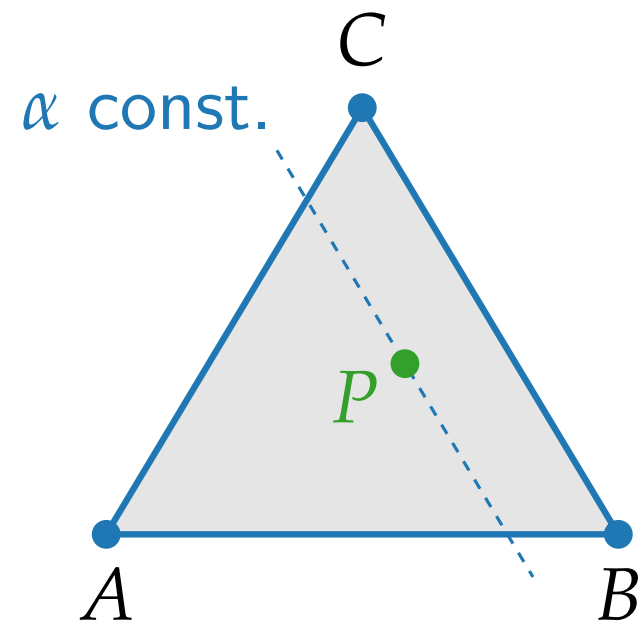




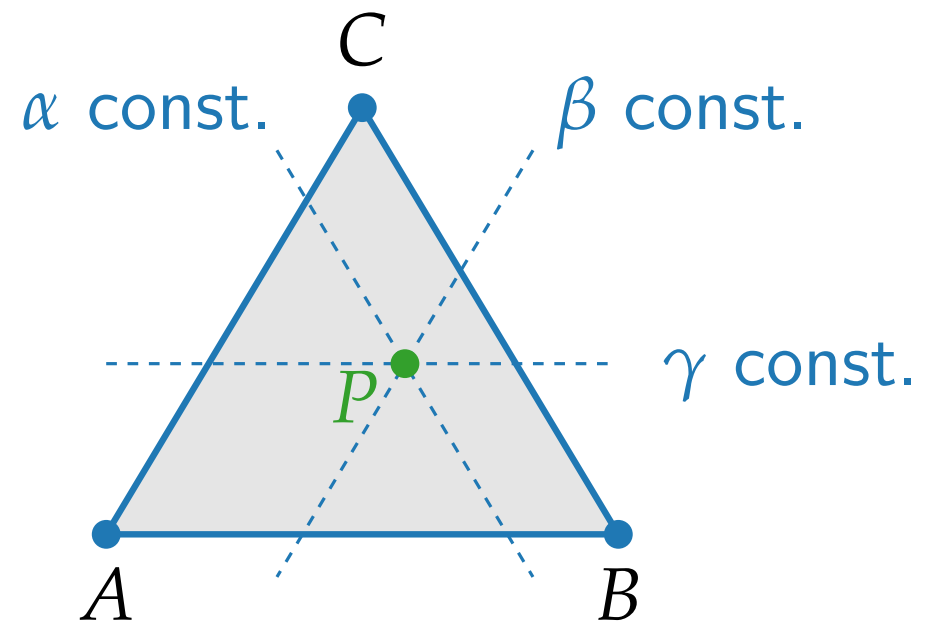
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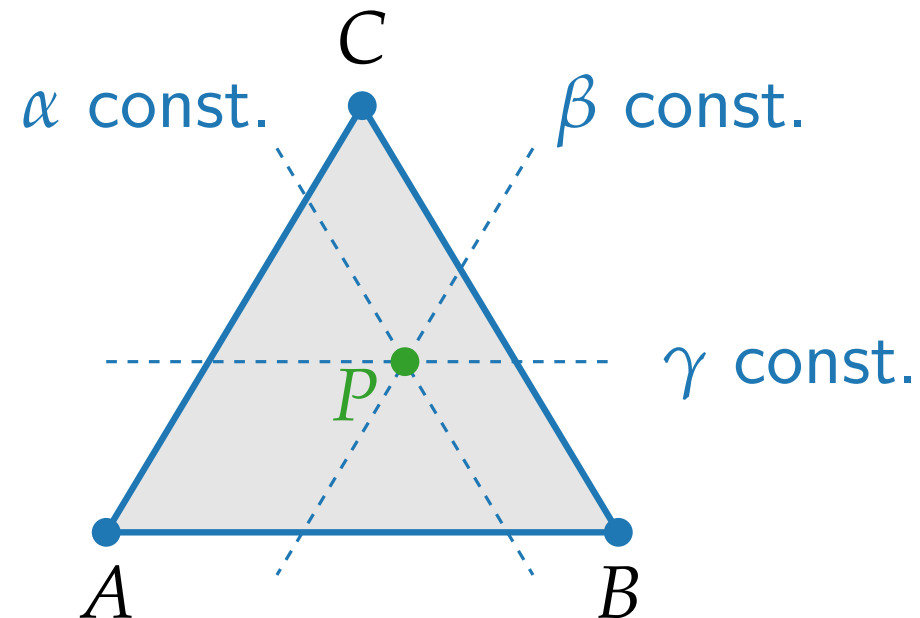
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The **barycentric coordinates** of  $P$  with respect to  $\triangle ABC$  are a triple  $(\alpha, \beta, \gamma) \in \mathbb{R}_{\geq 0}^3$  such that

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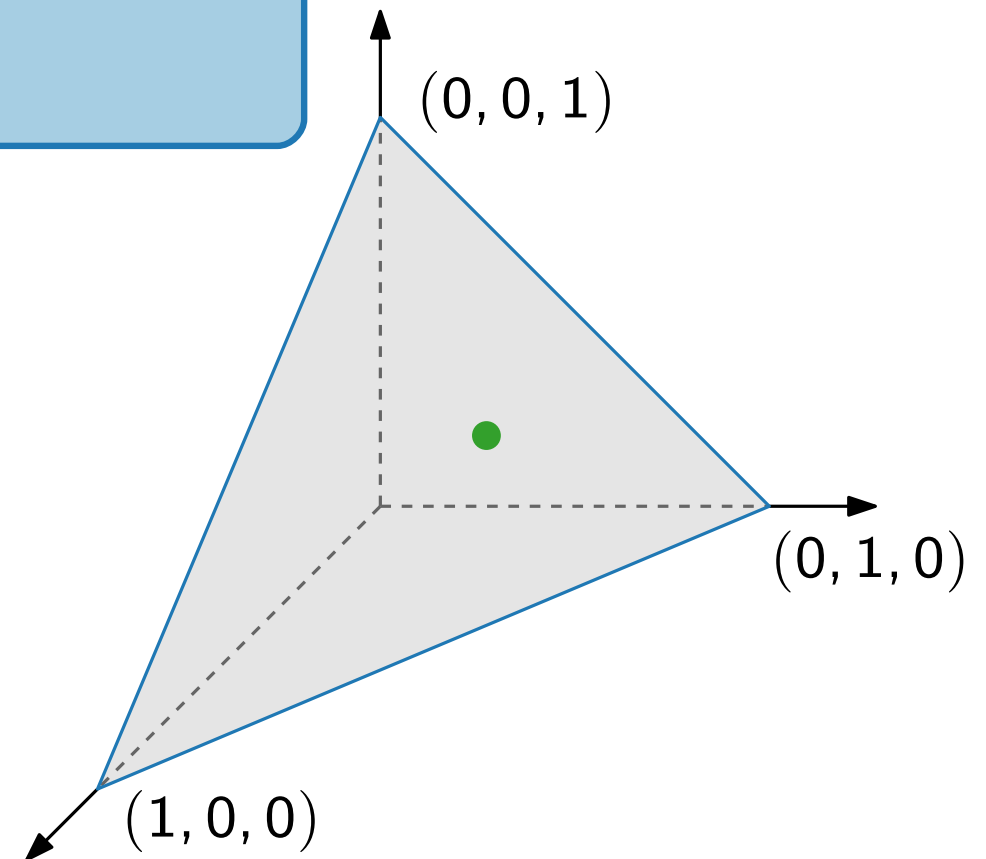
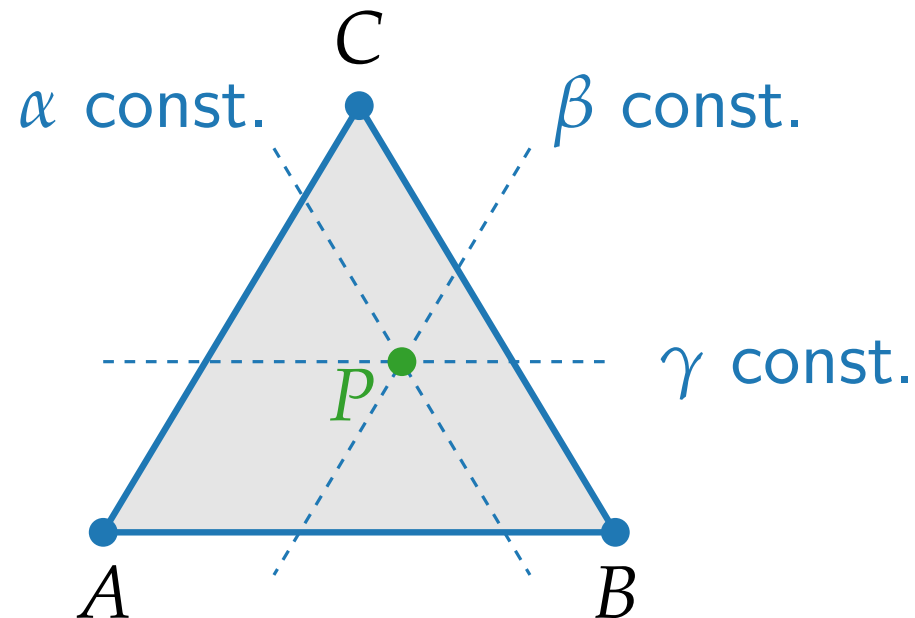
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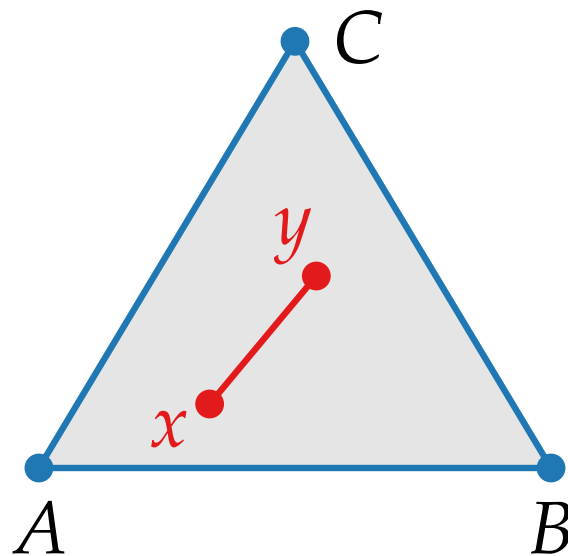
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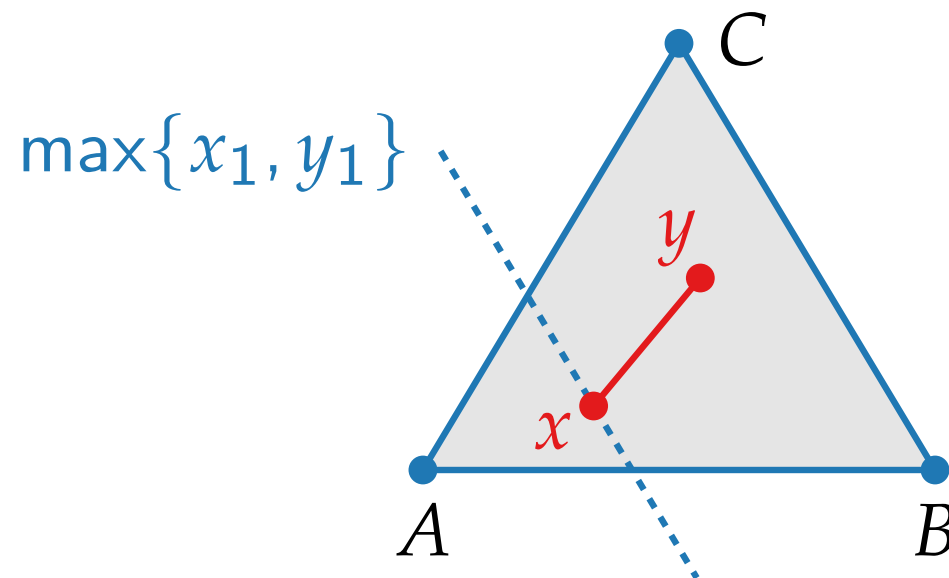


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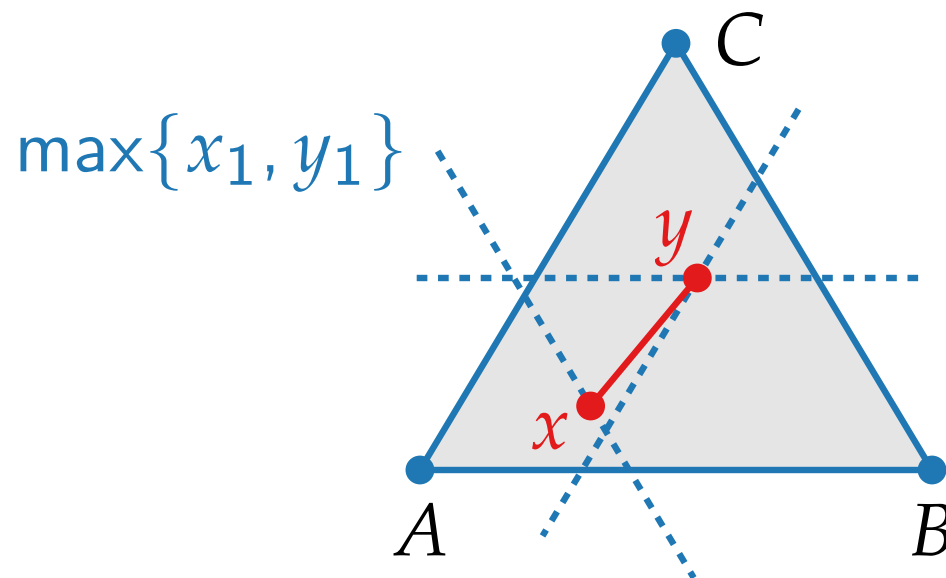


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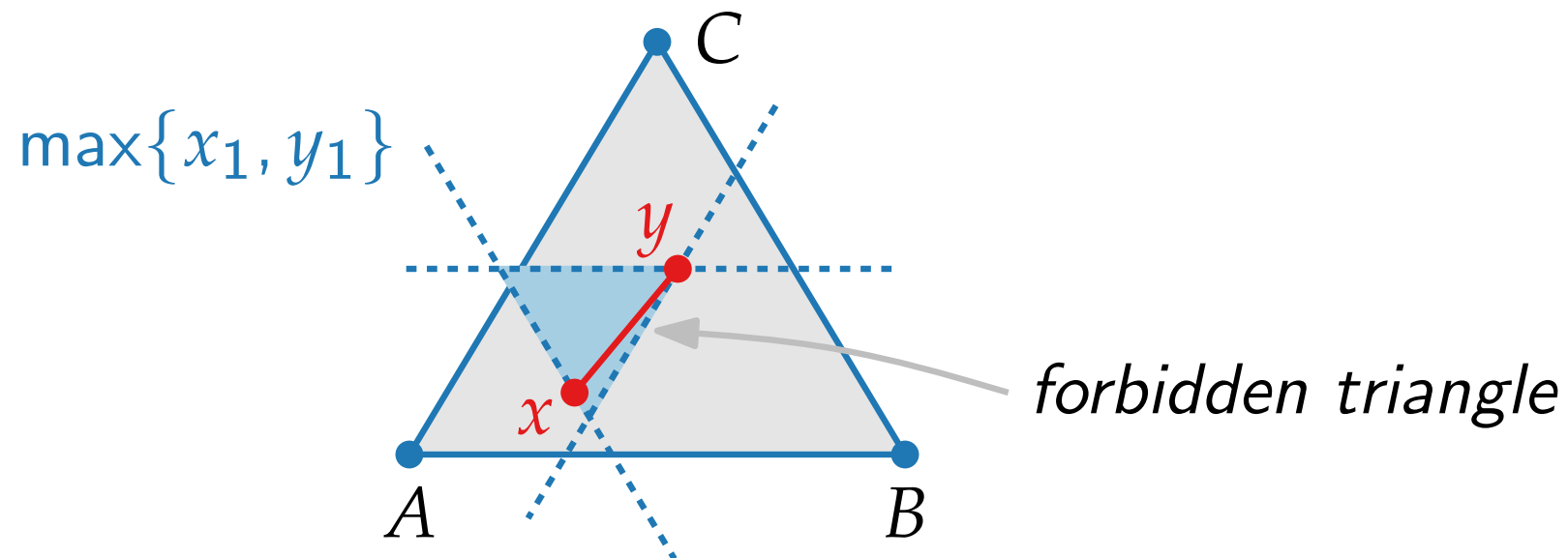


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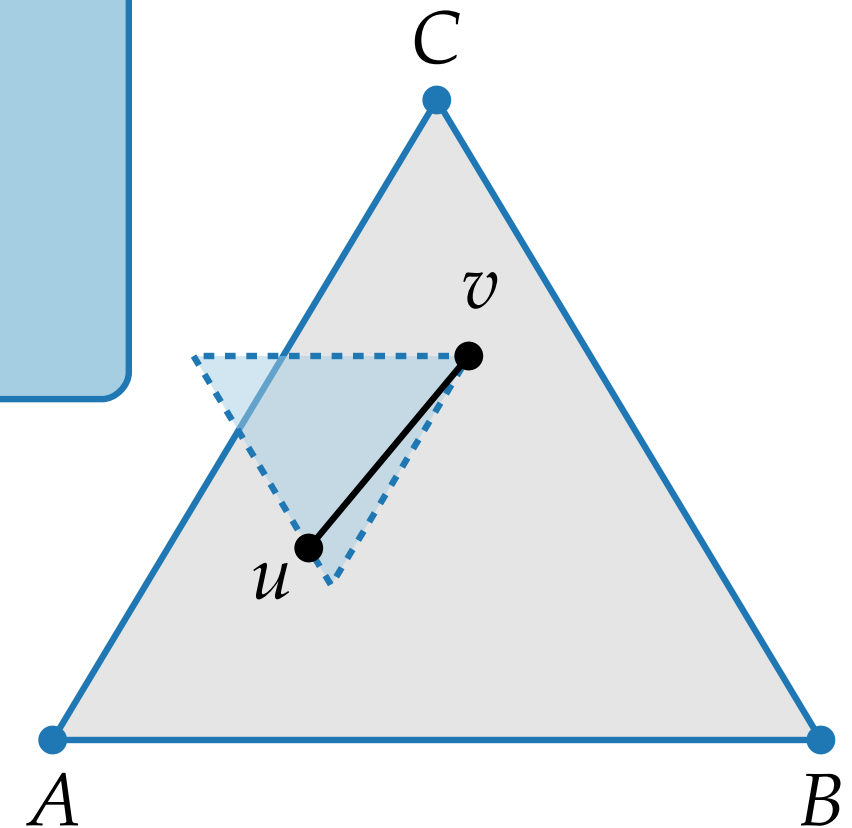
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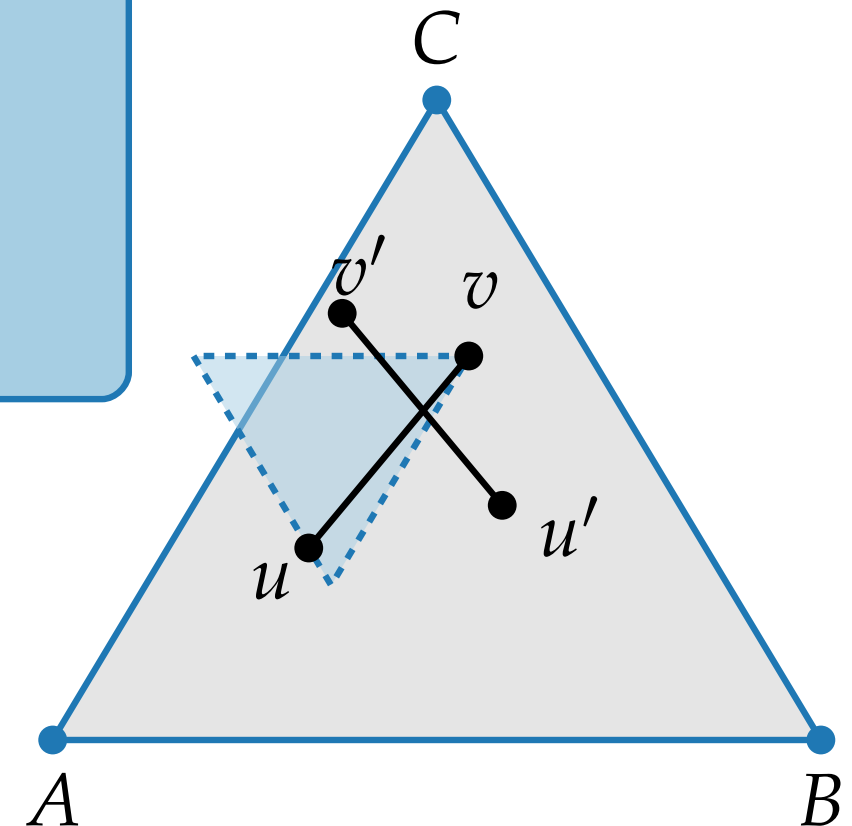
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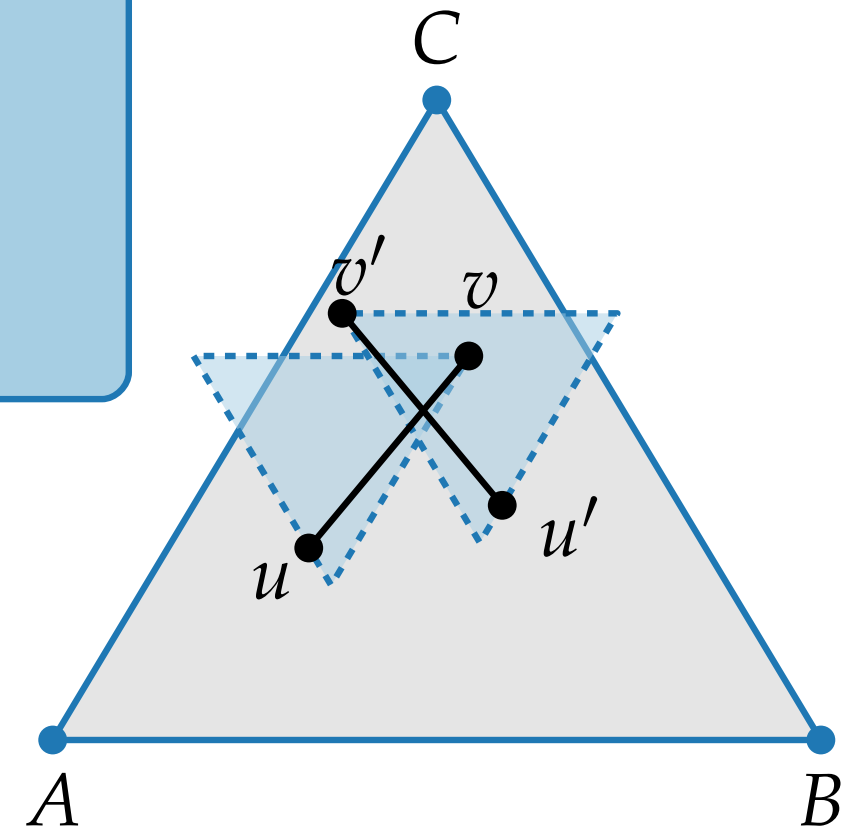
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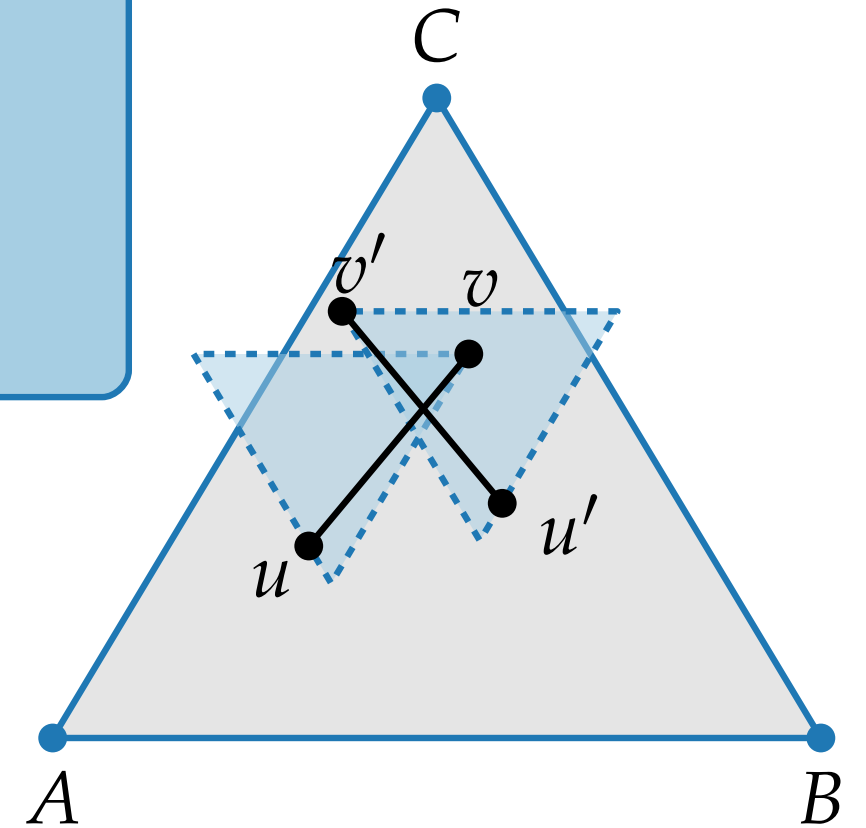
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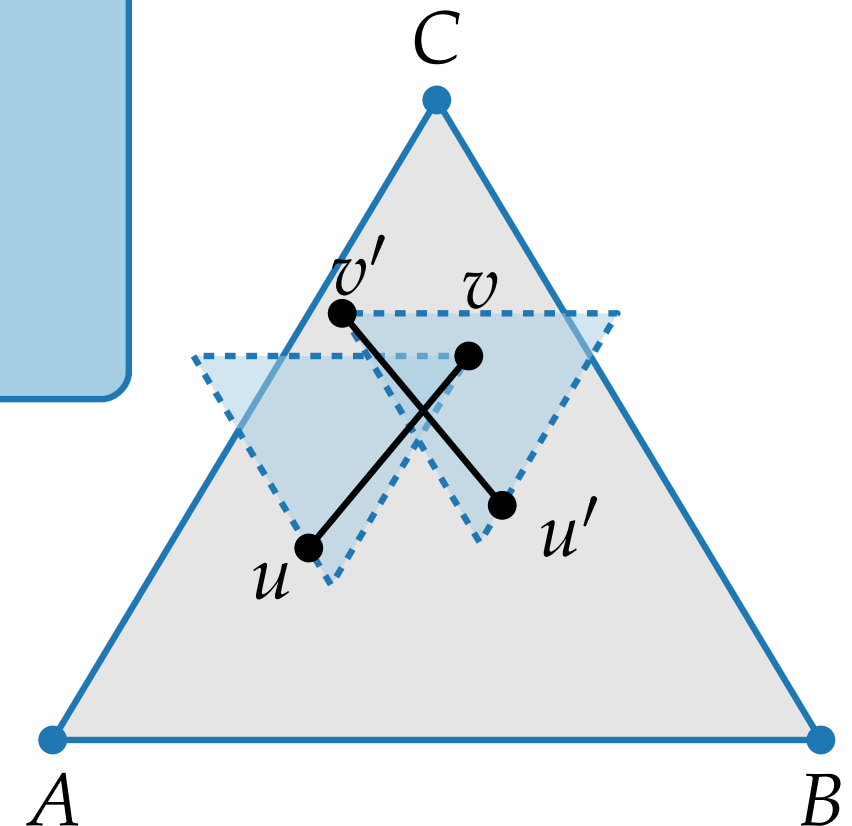
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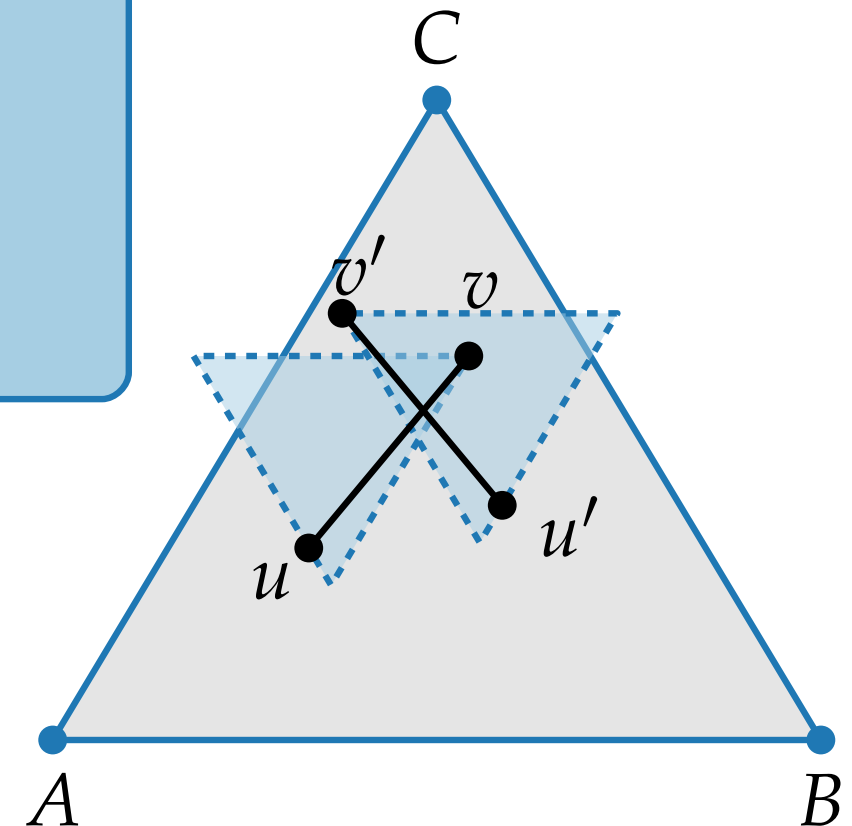
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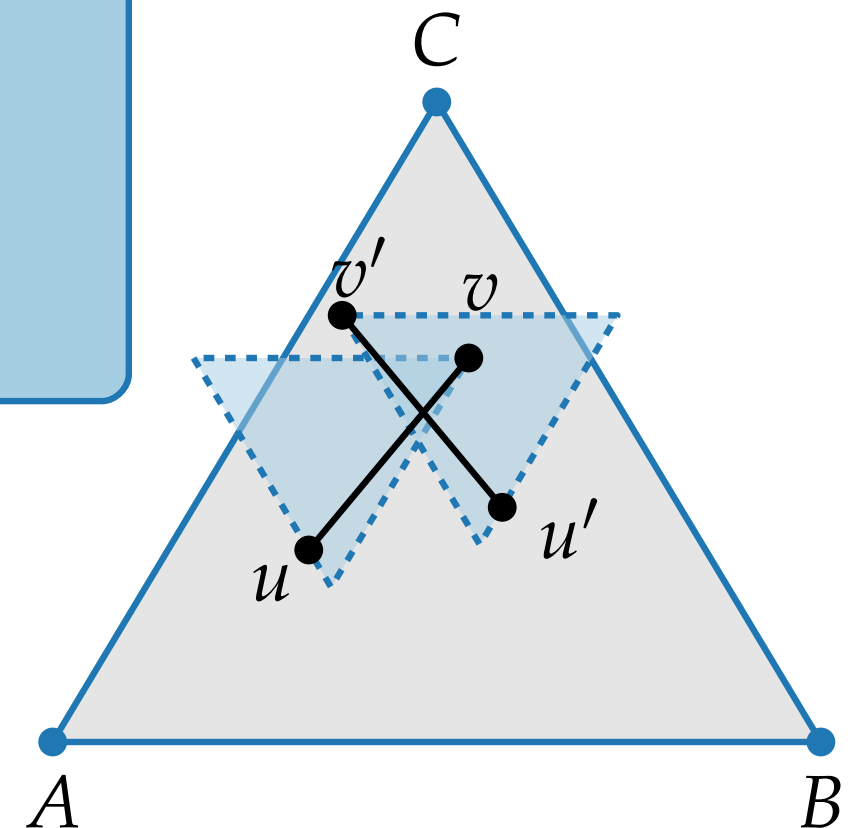
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How to get vertices on **grid**?

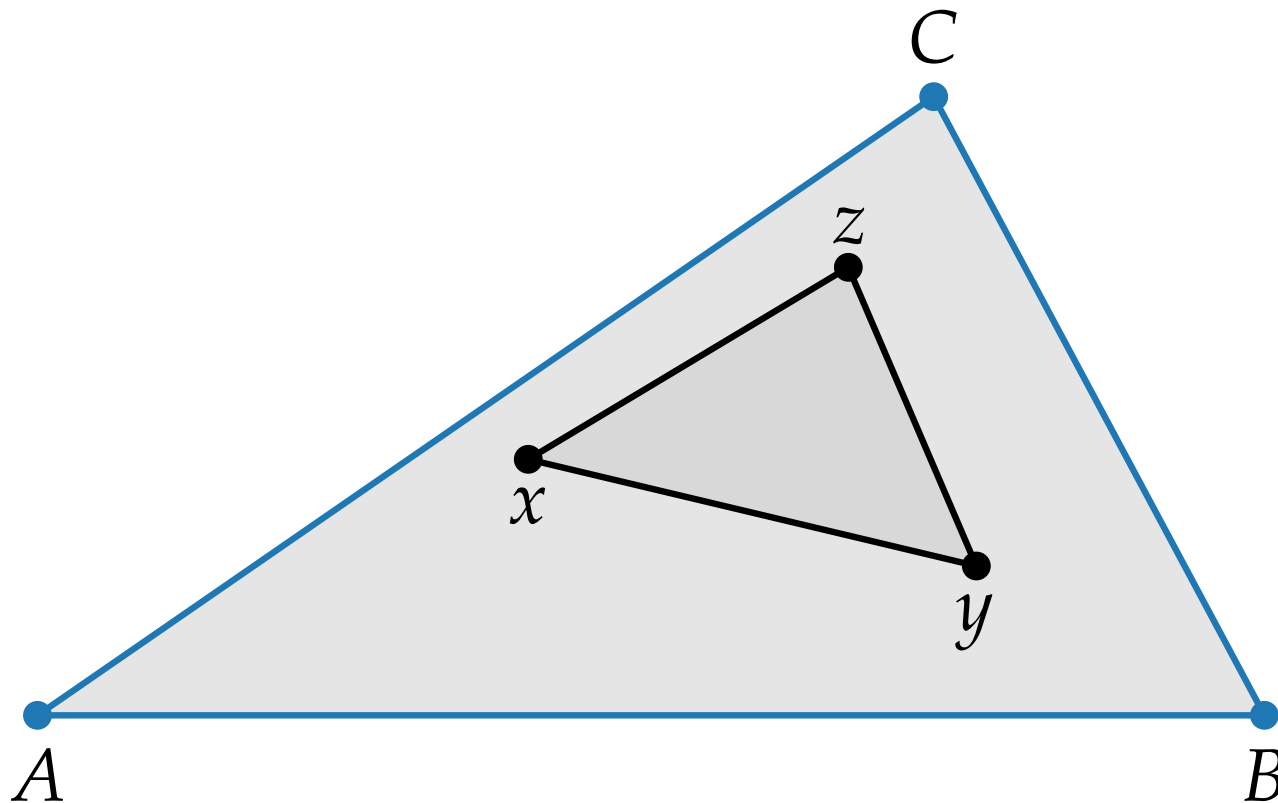


# Angle labeling

## Observation

Let  $v \mapsto (v_1, v_2, v_3)$  be a barycentric representation of a triangulated plane graph  $G = (V, E)$ .

We can **uniquely** label each angle  $\angle(xy, xz)$  with  $k \in \{1, 2, 3\}$ .

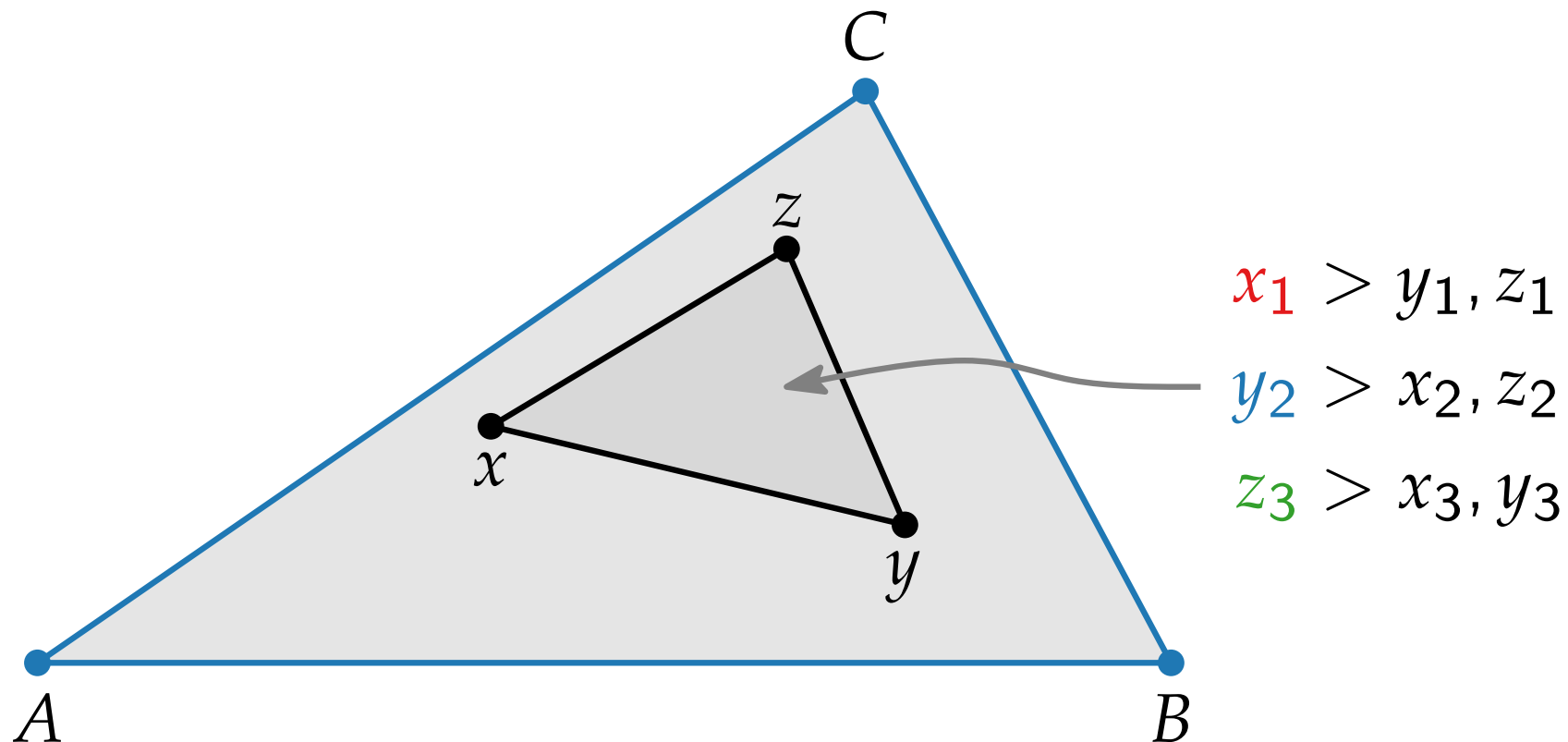


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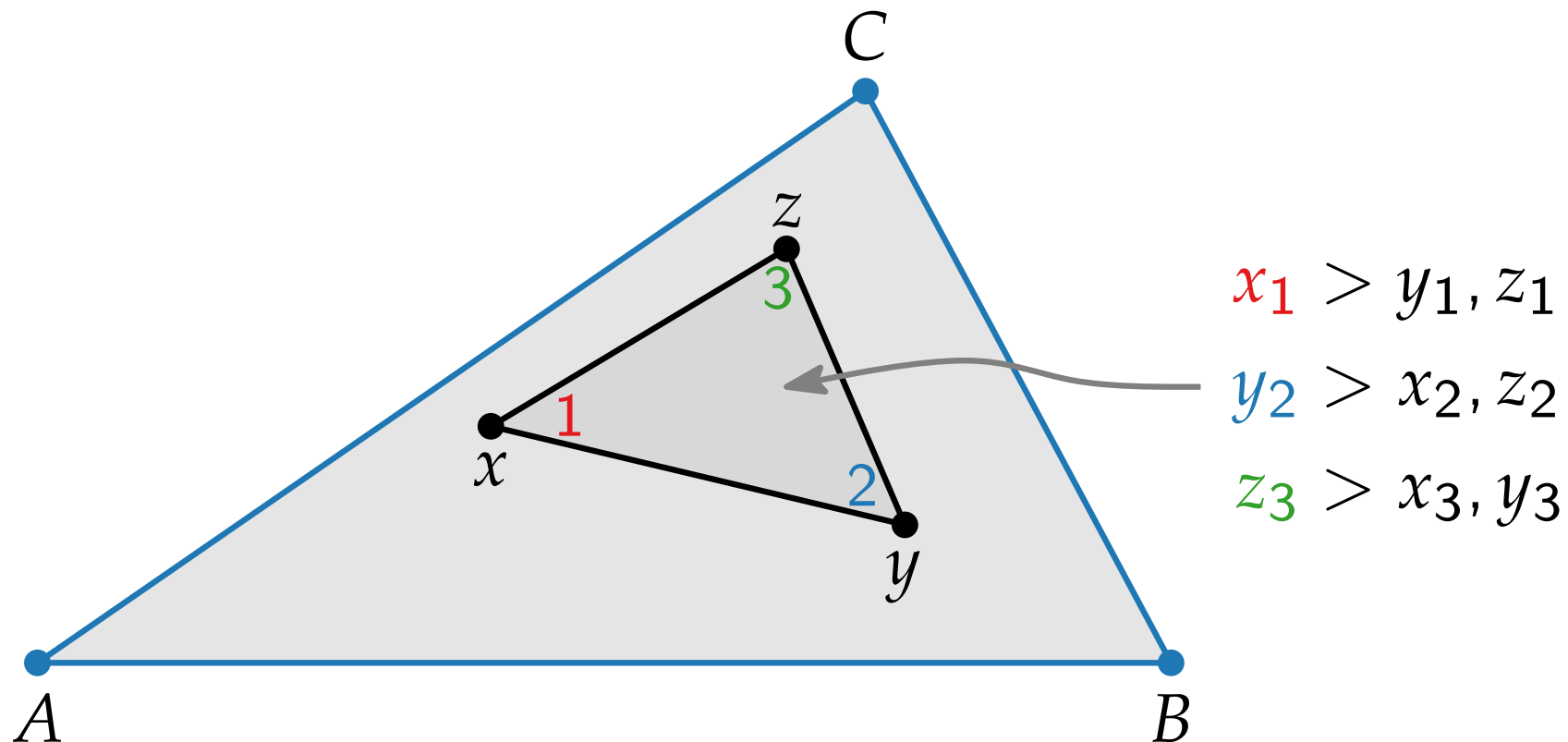


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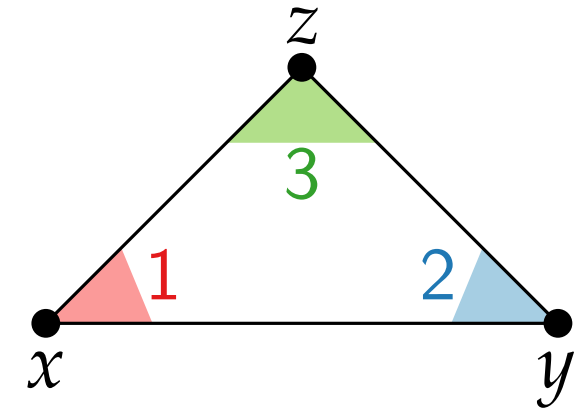
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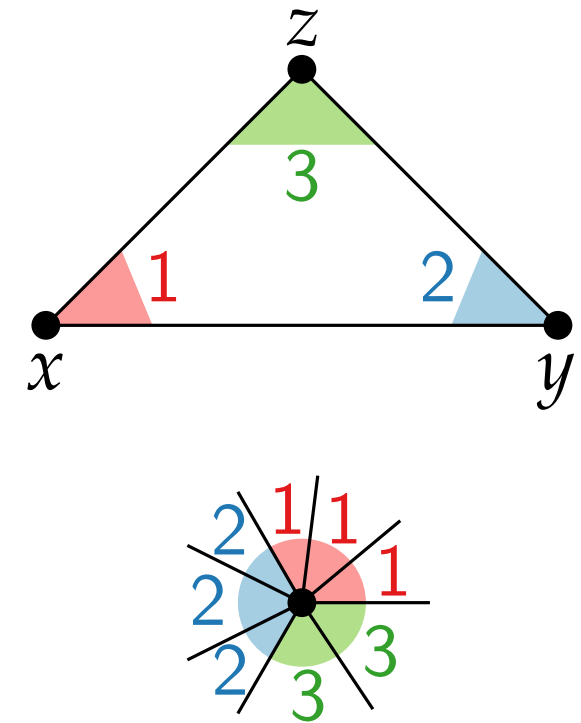
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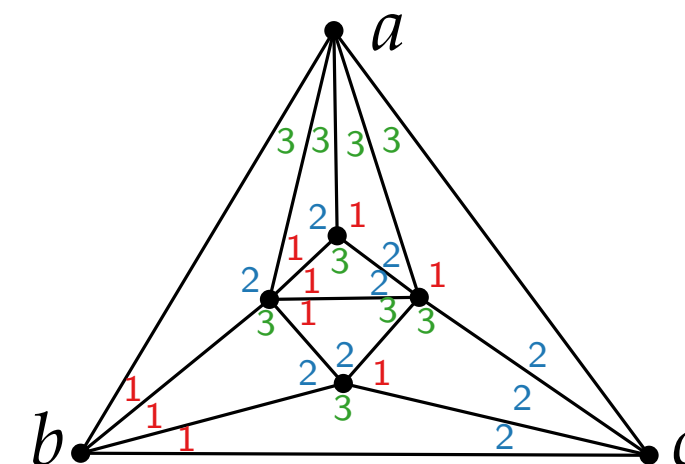
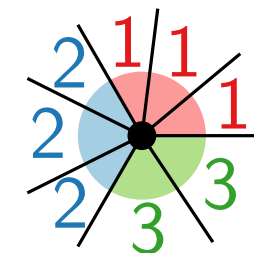
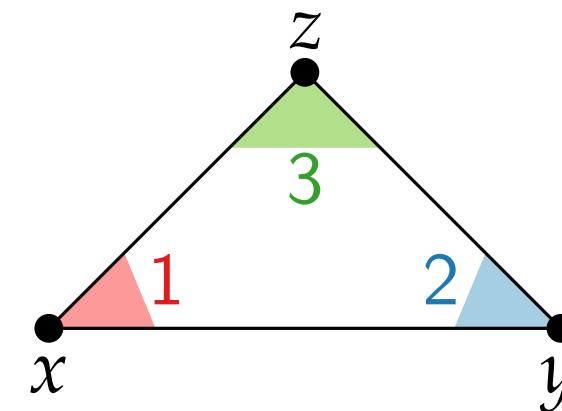
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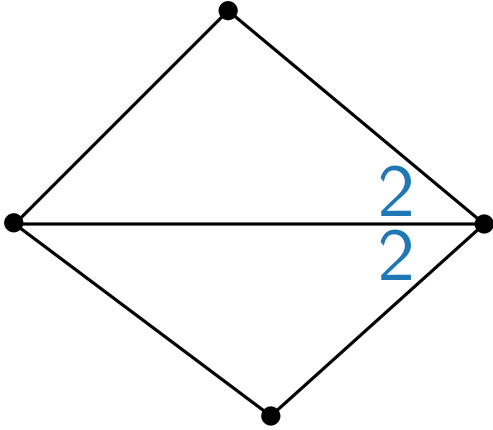
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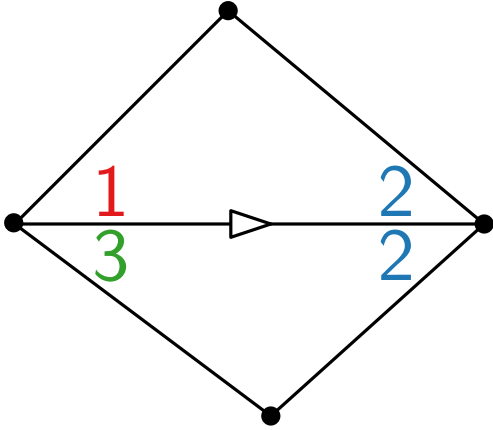
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- Schnyder labeling induces an edge labeling



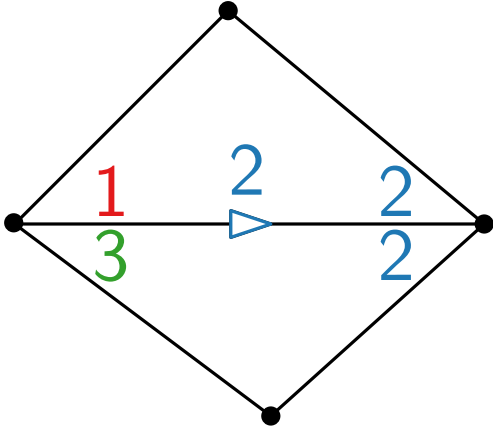
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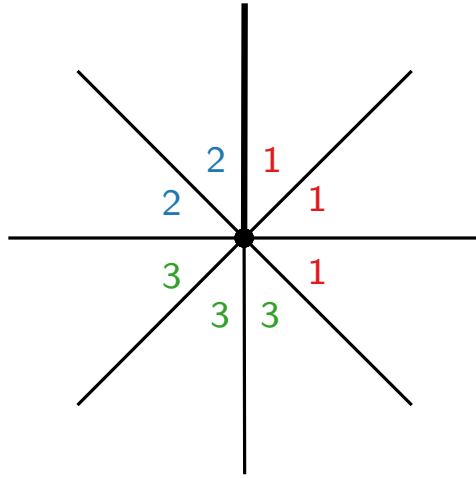
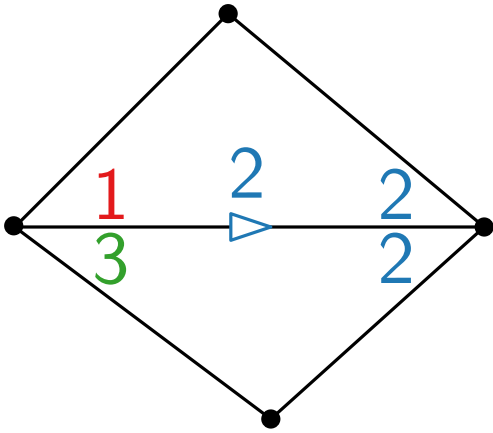
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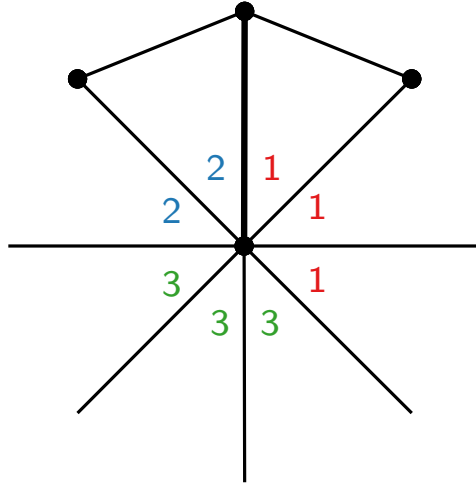
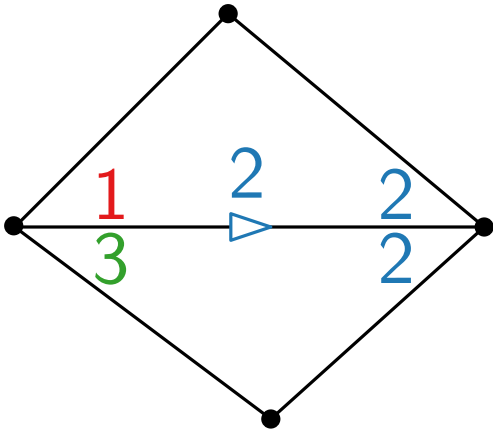
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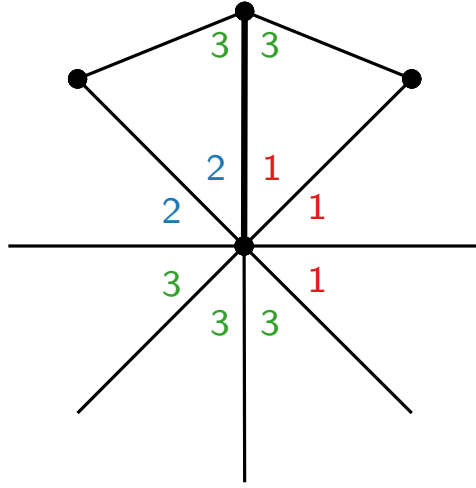
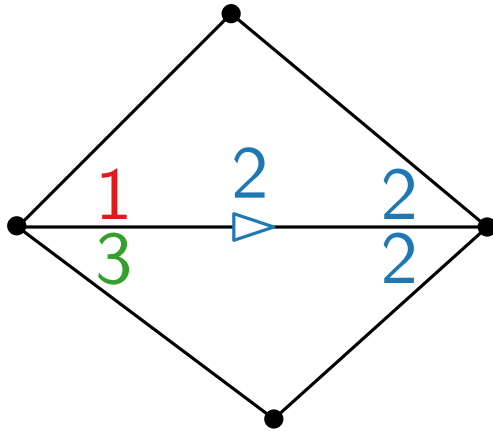
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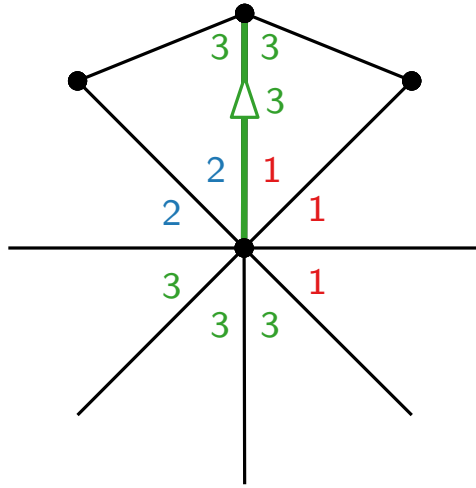
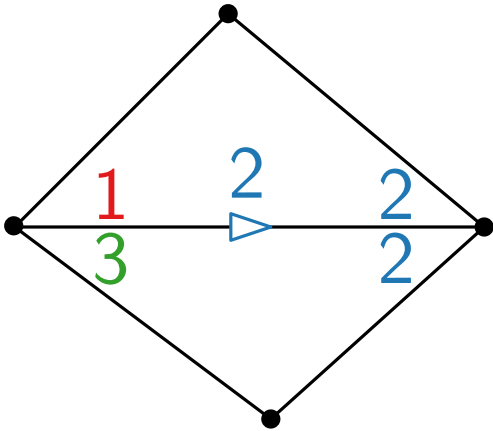
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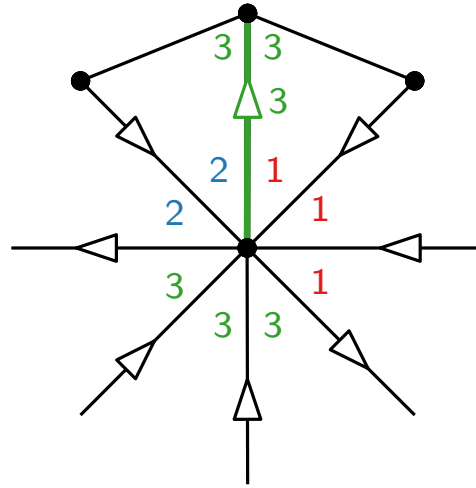
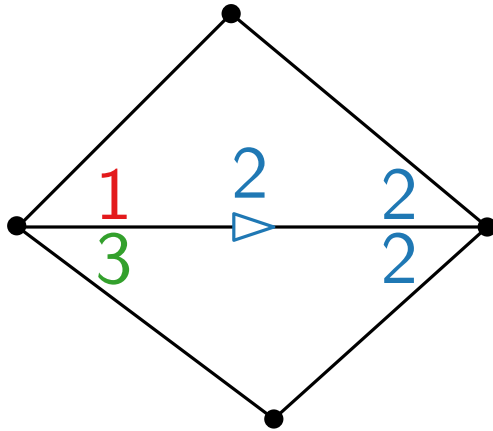
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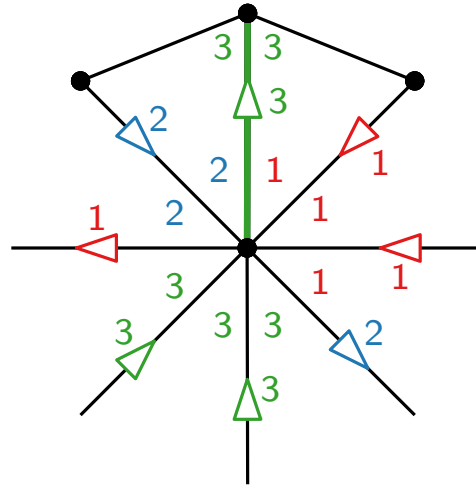
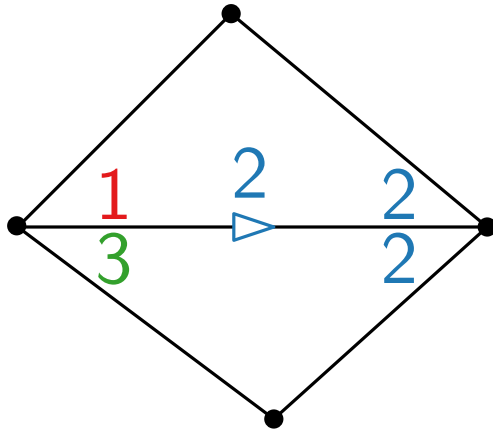
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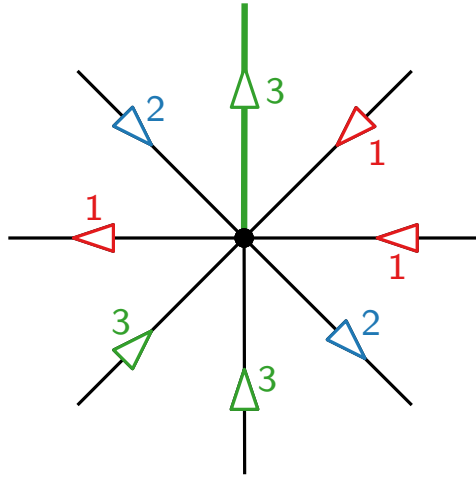
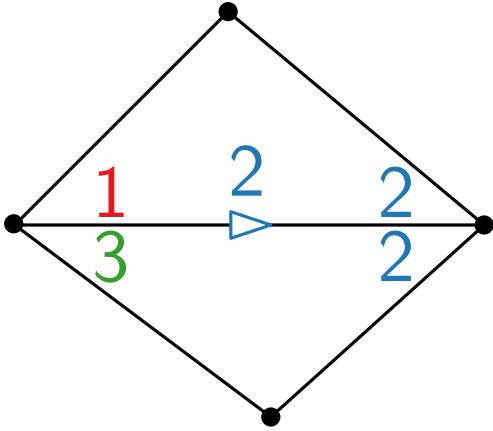
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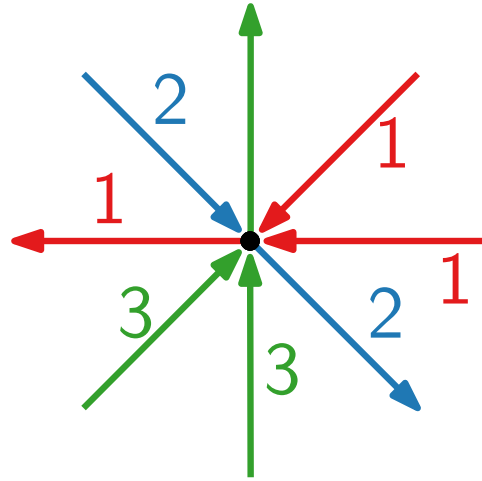
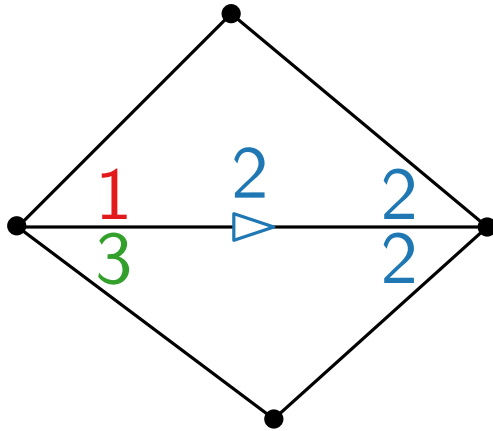
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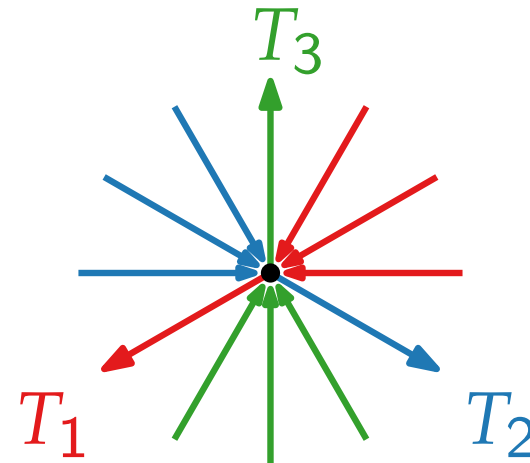
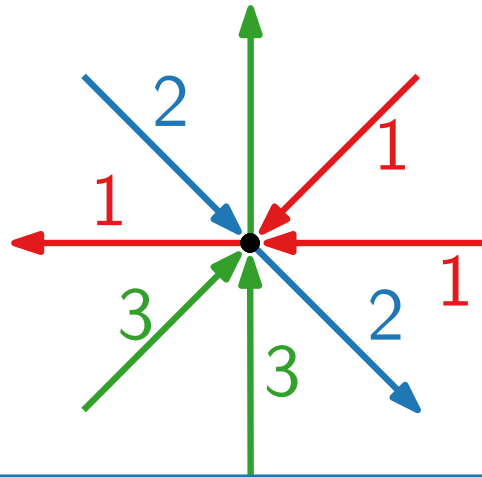
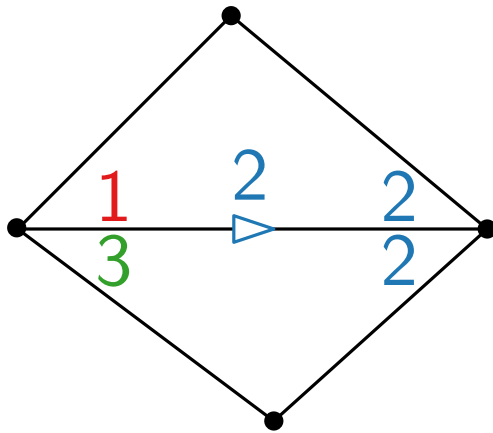
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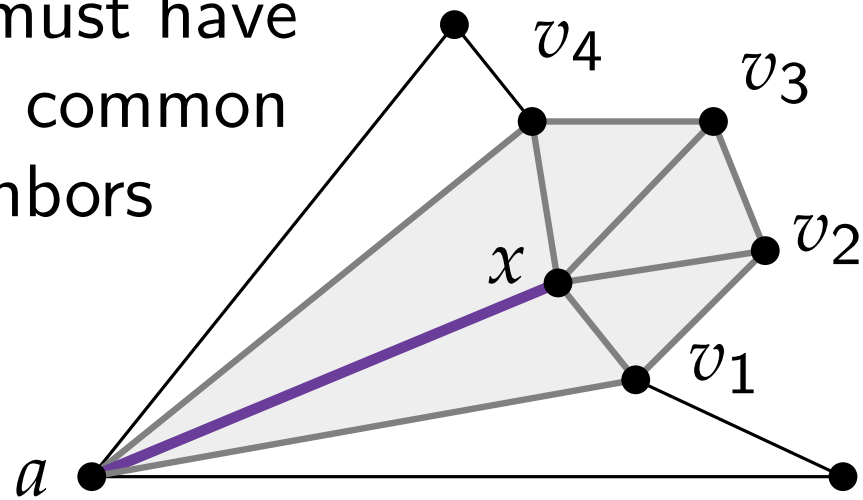
## Definition.

A **Schnyder forest** or **realiser** of a triangulated plane graph  $G = (V, E)$  is a partition of the inner edges of  $E$  into three sets of oriented edges  $T_1$ ,  $T_2$ ,  $T_3$  such that for each inner vertex  $v \in V$  holds:

- $v$  has one outgoing edge in each of  $T_1$ ,  $T_2$ , and  $T_3$ .
- The ccw order of edges around  $v$  is: leaving in  $T_1$ , entering in  $T_3$ , leaving in  $T_2$ , entering in  $T_1$ , leaving in  $T_3$ , entering in  $T_2$ .

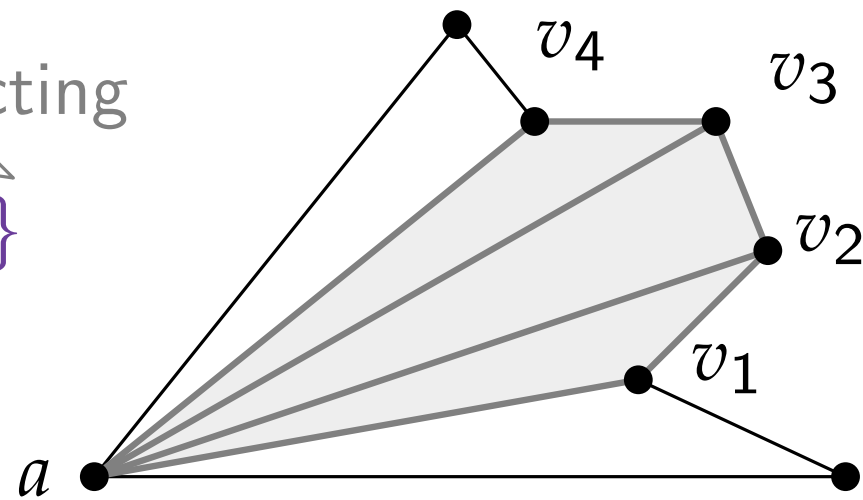
# Schnyder realiser – existence

$a$  and  $x$  must have exactly 2 common neighbors



contracting

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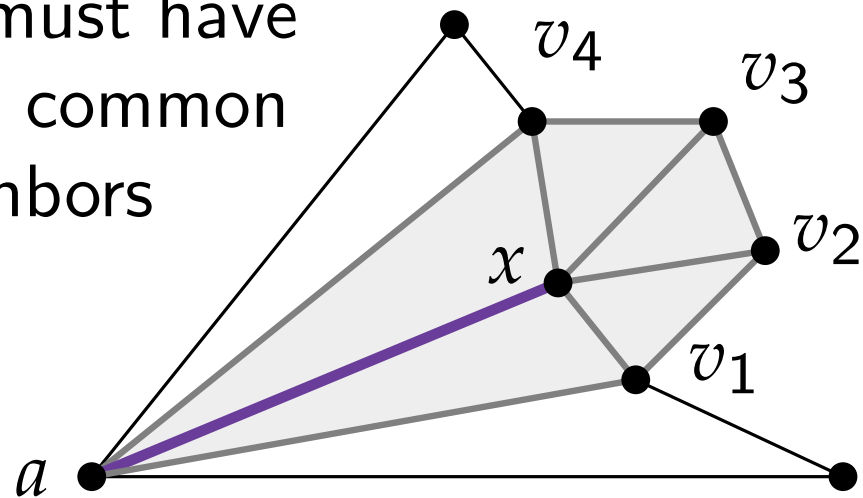


# Schnyder realiser – existence

**Lemma.** [Kampen 1976]

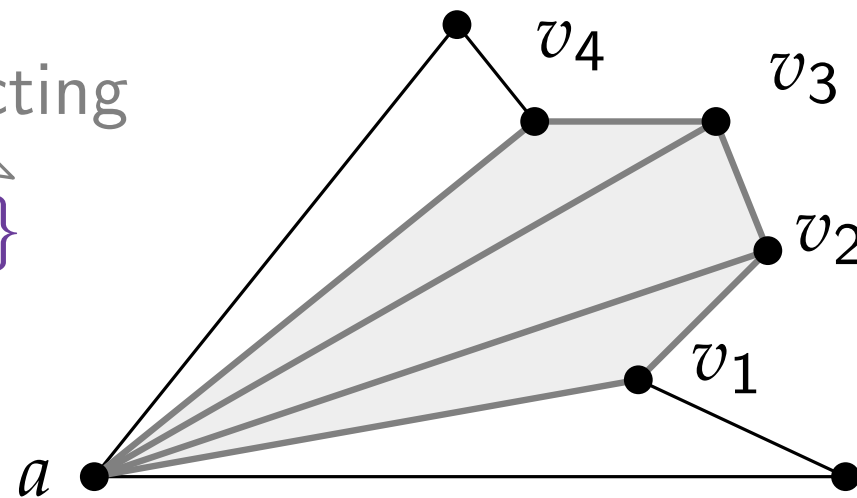
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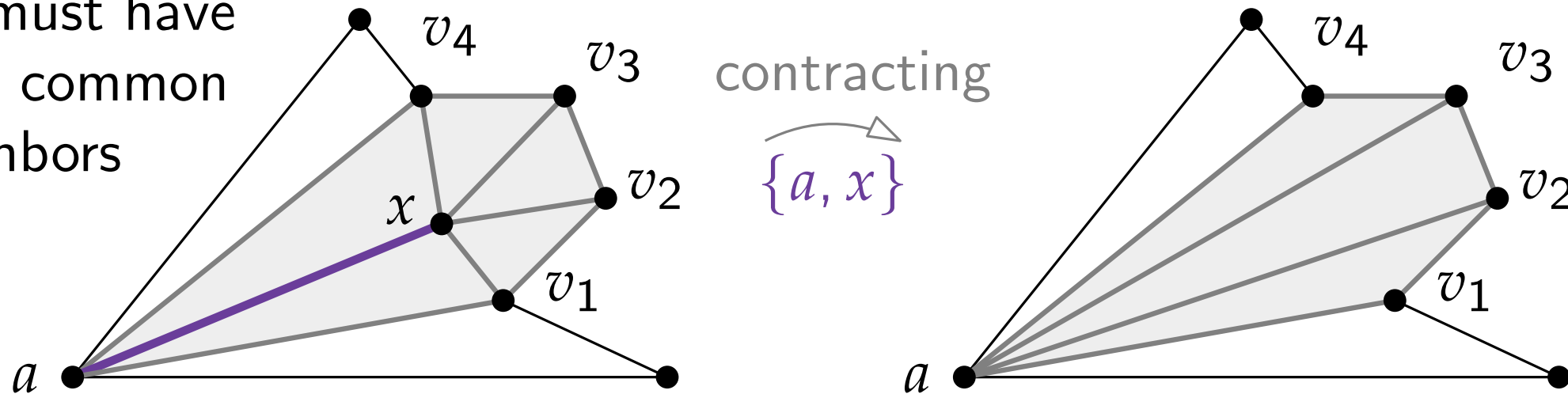
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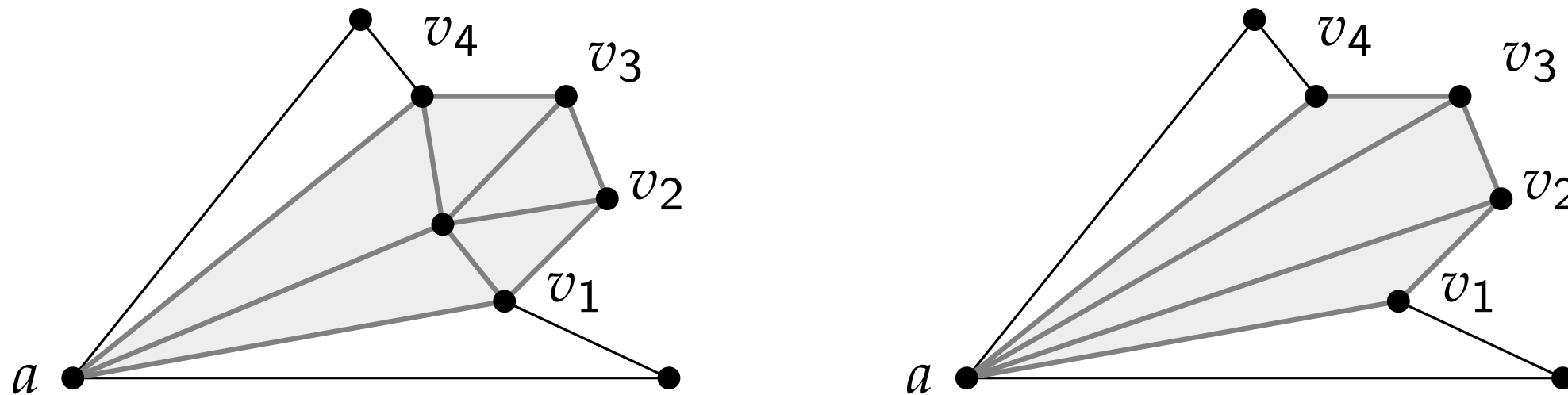
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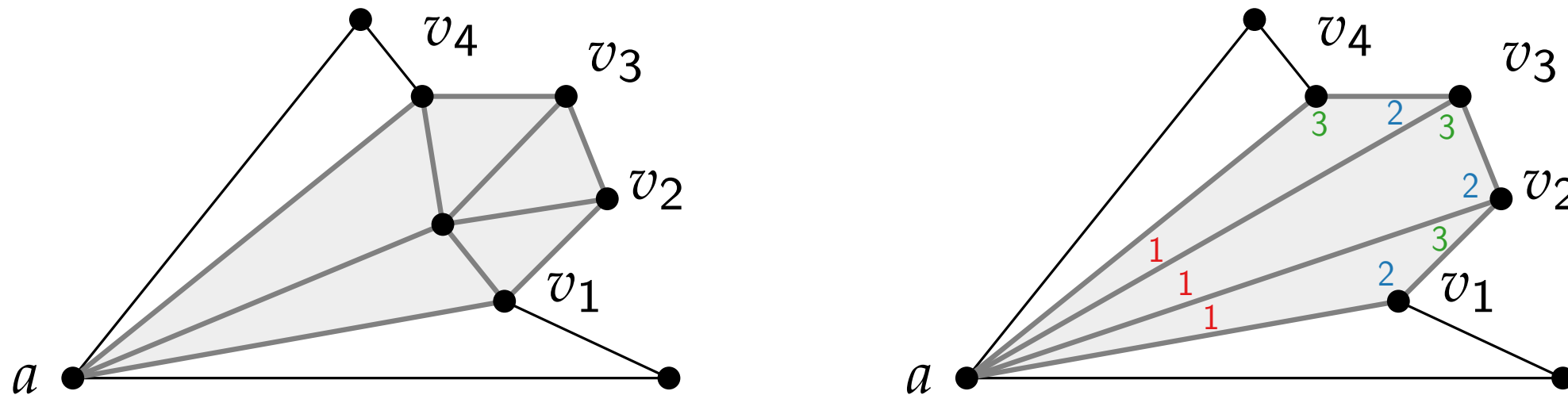
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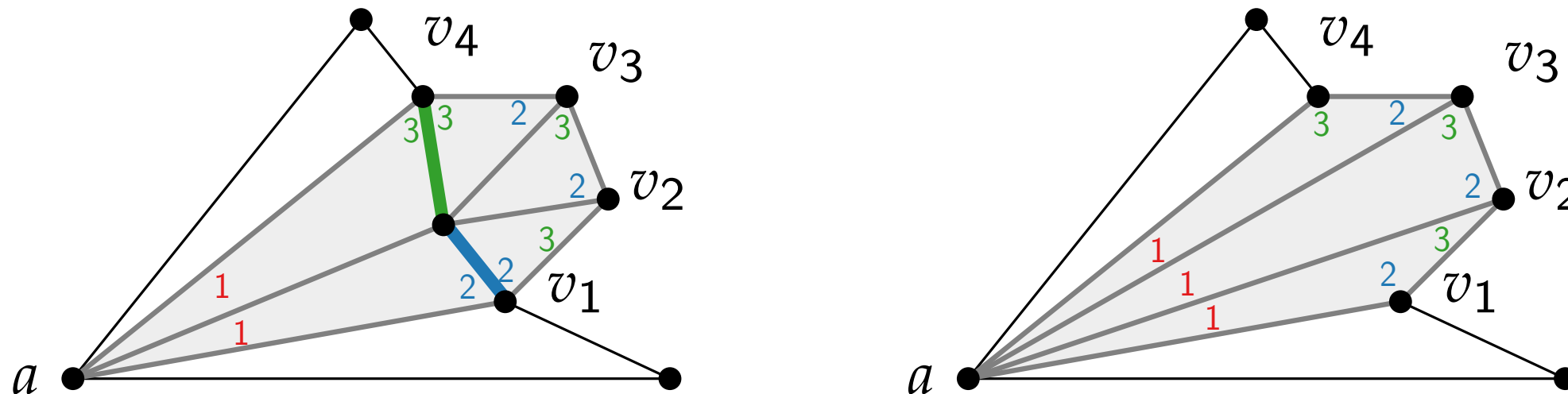
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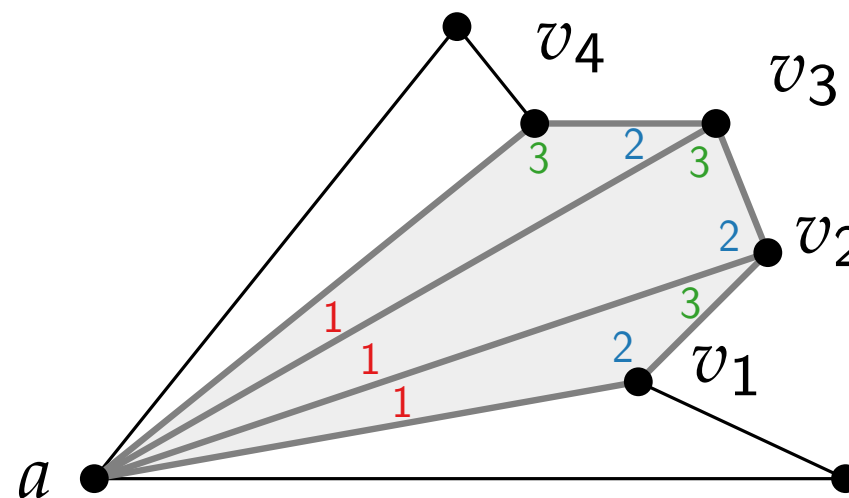
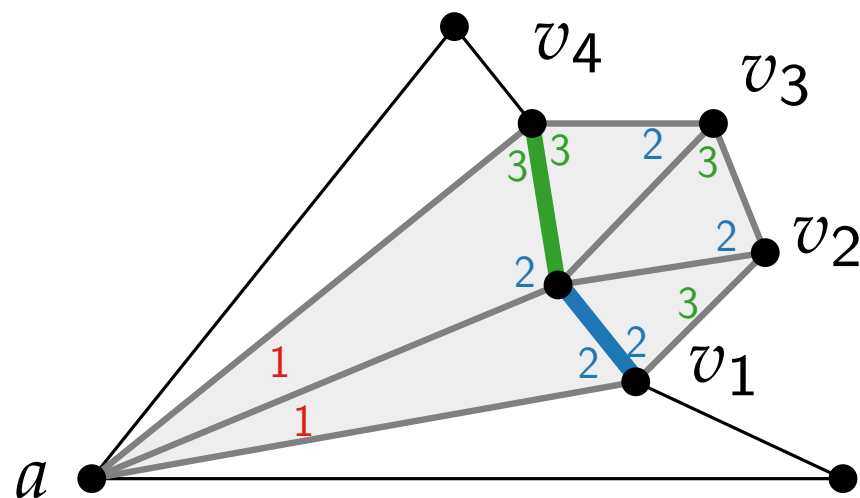
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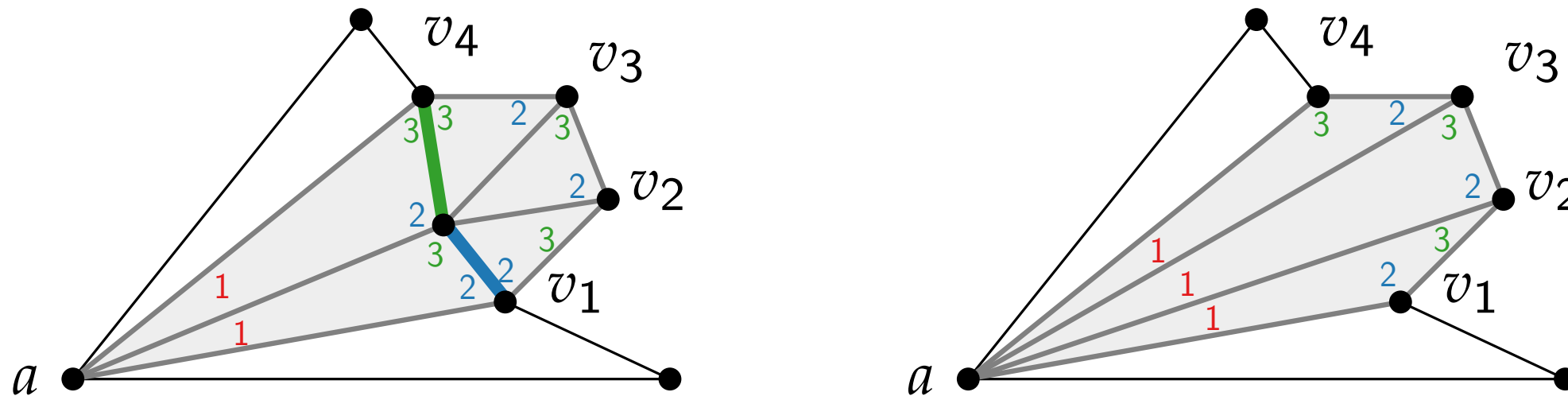
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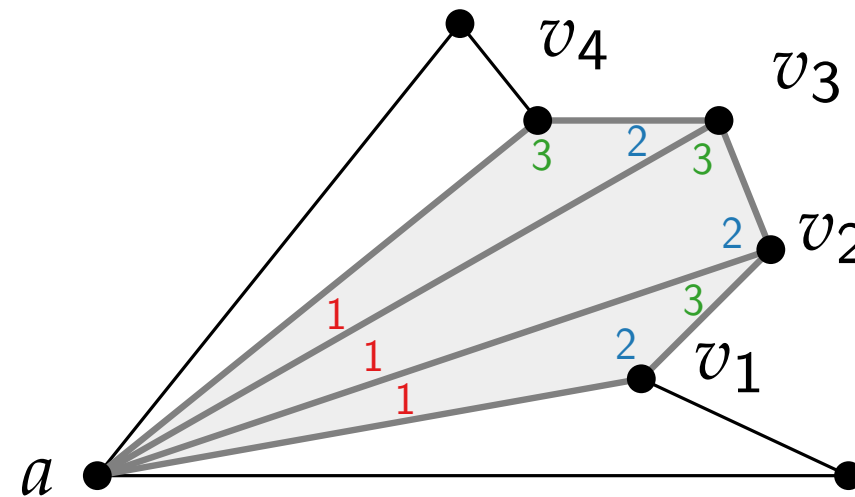
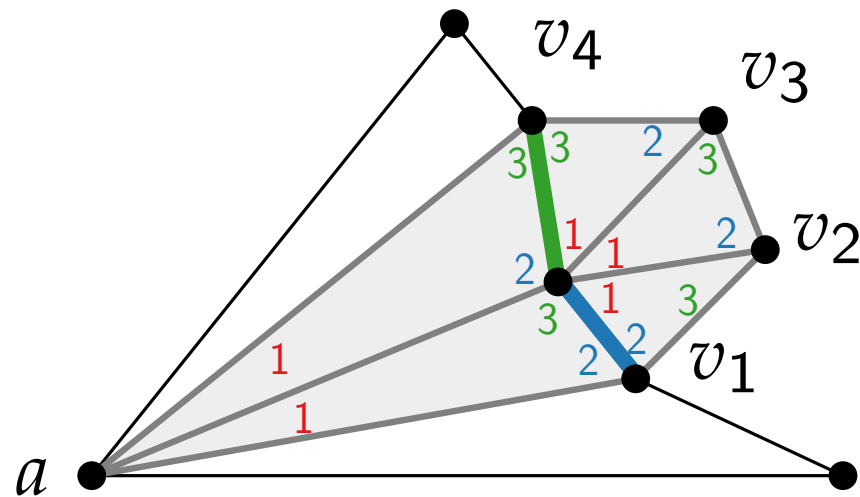
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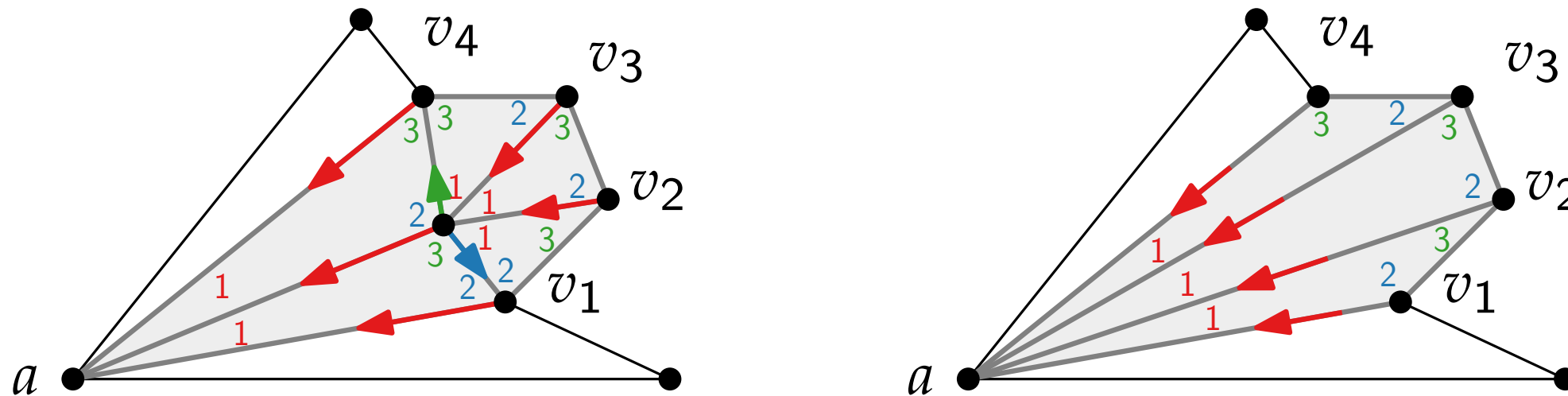
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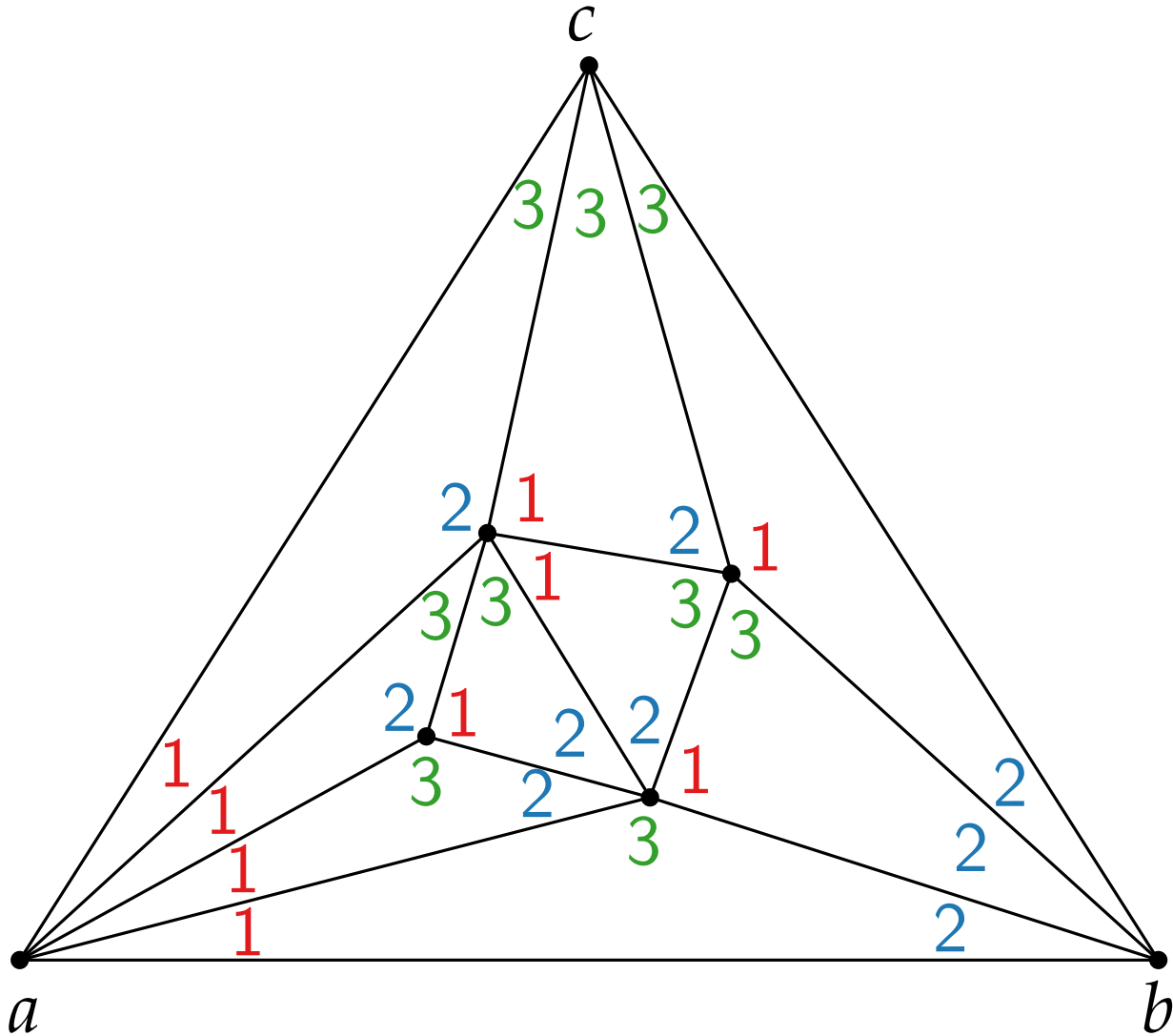
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Theorem and previous construction imply:

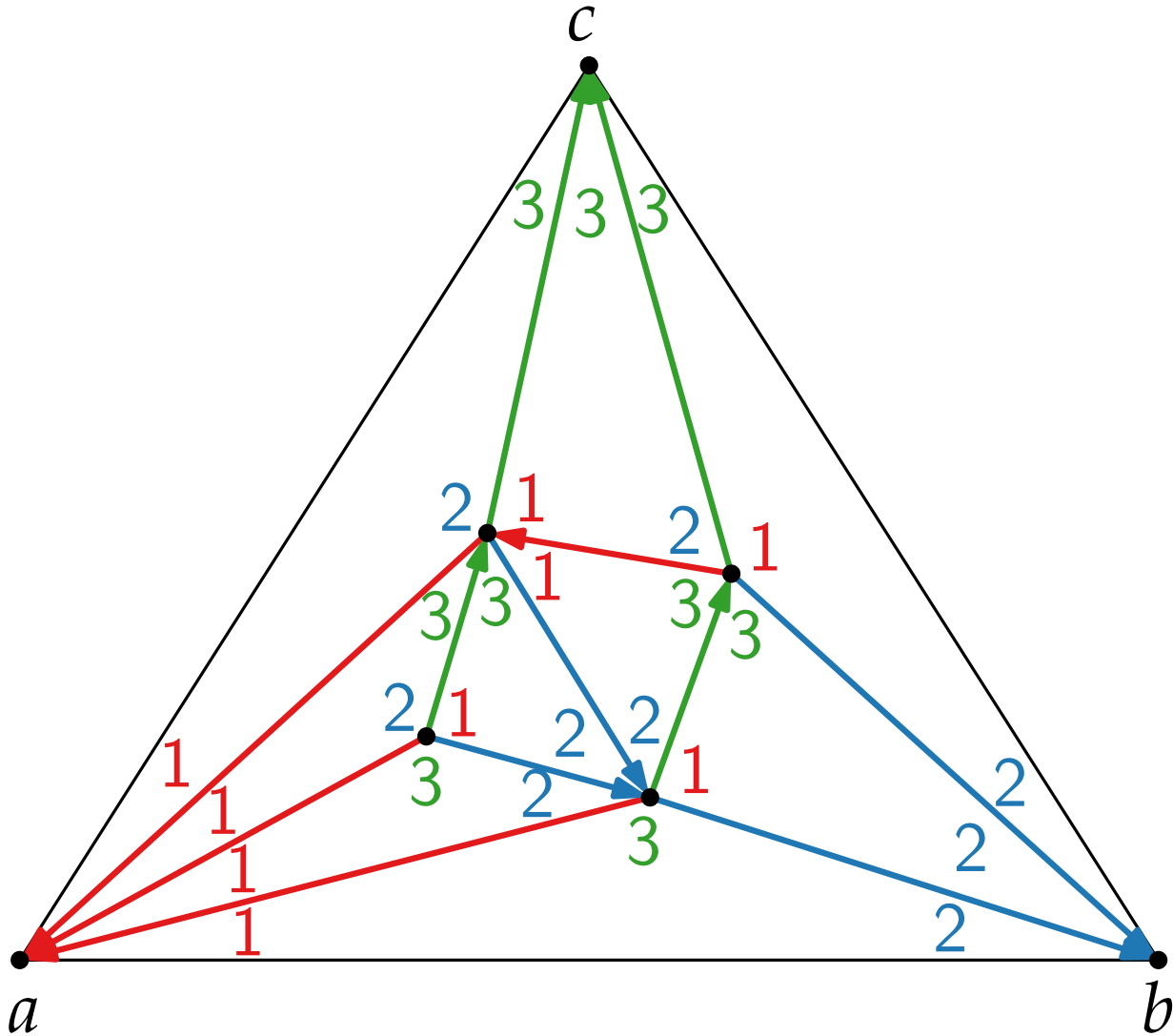
**Corollary.**

Every triangulated plane graph has a Schnyder realiser.

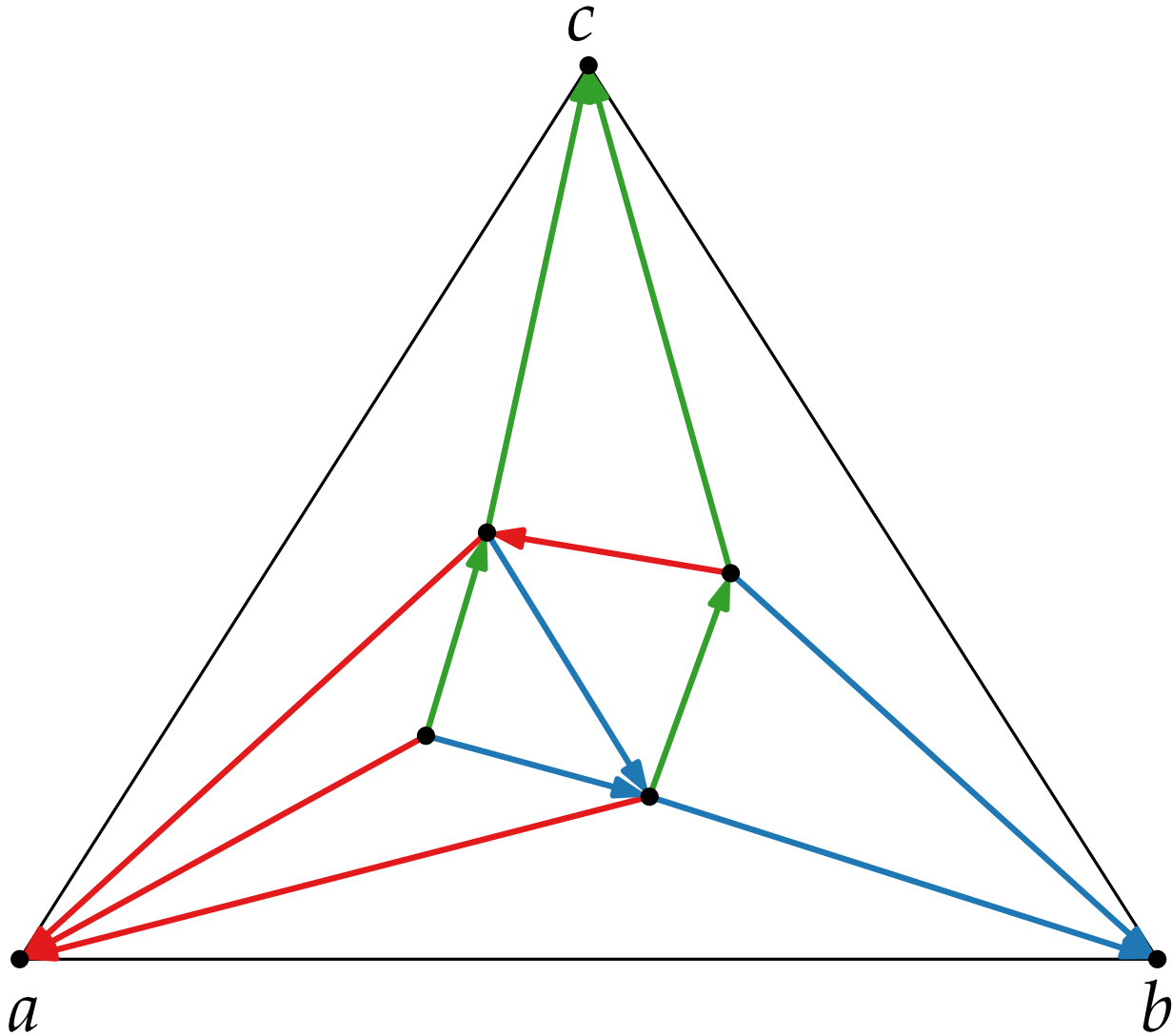
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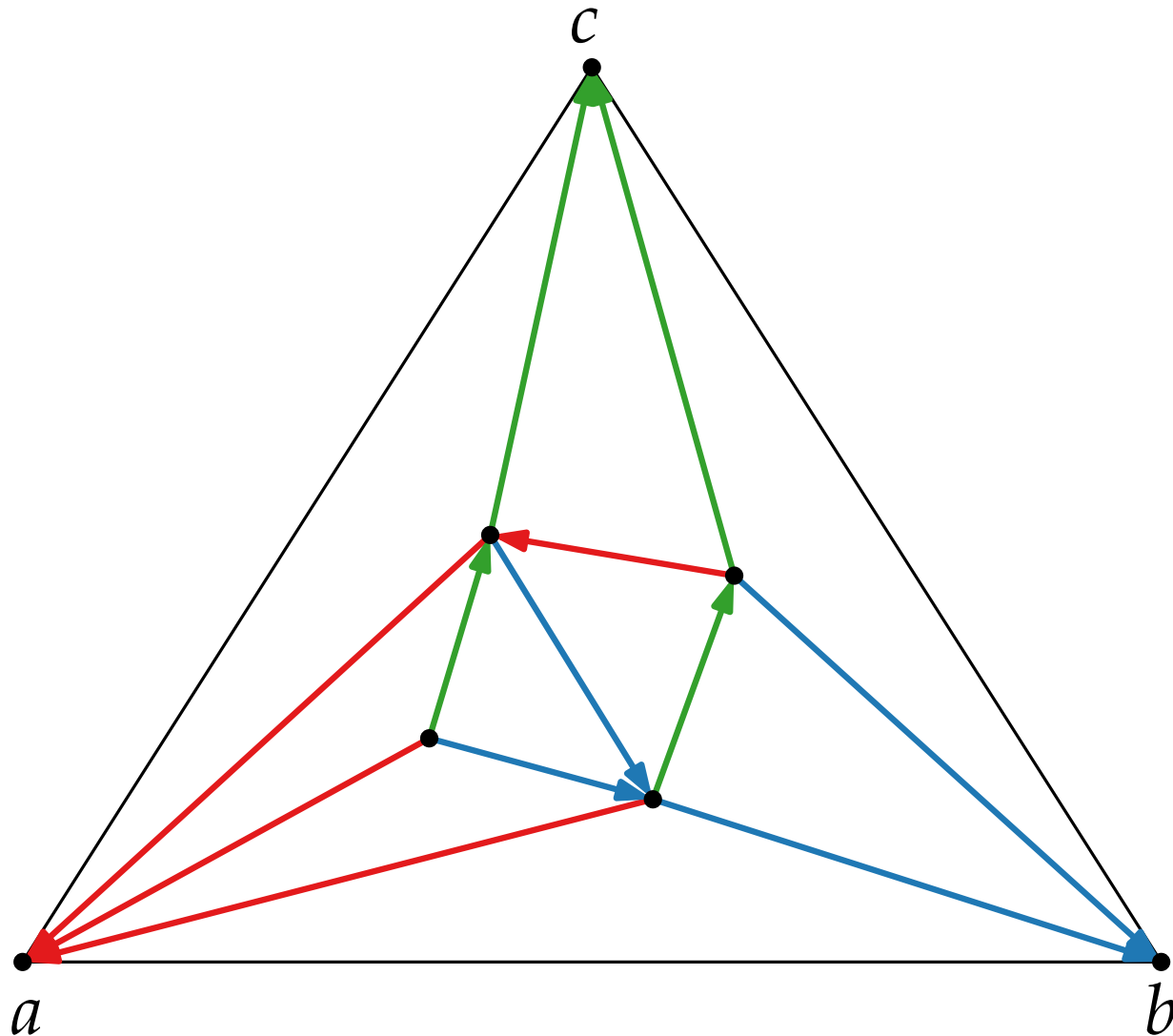
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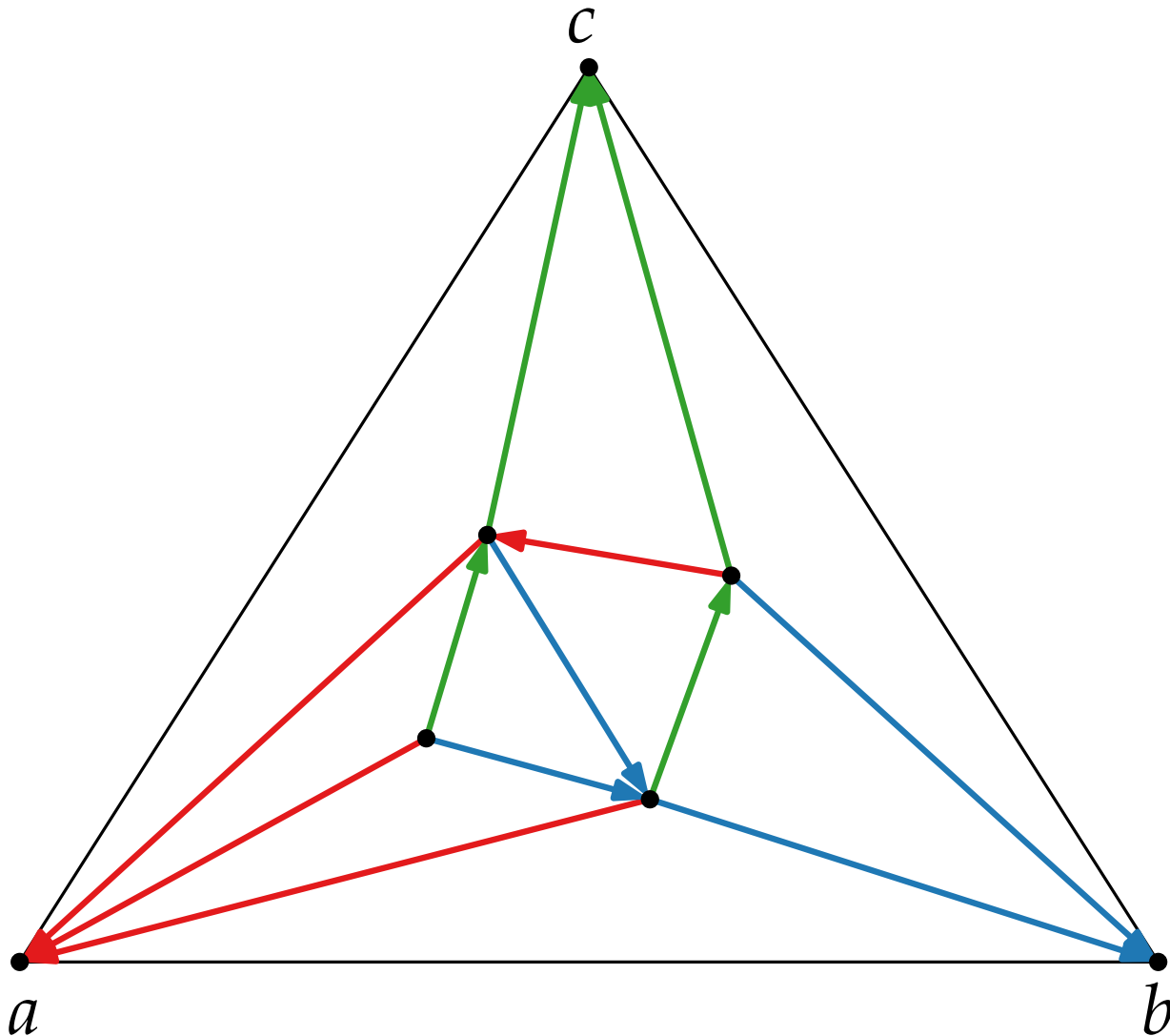


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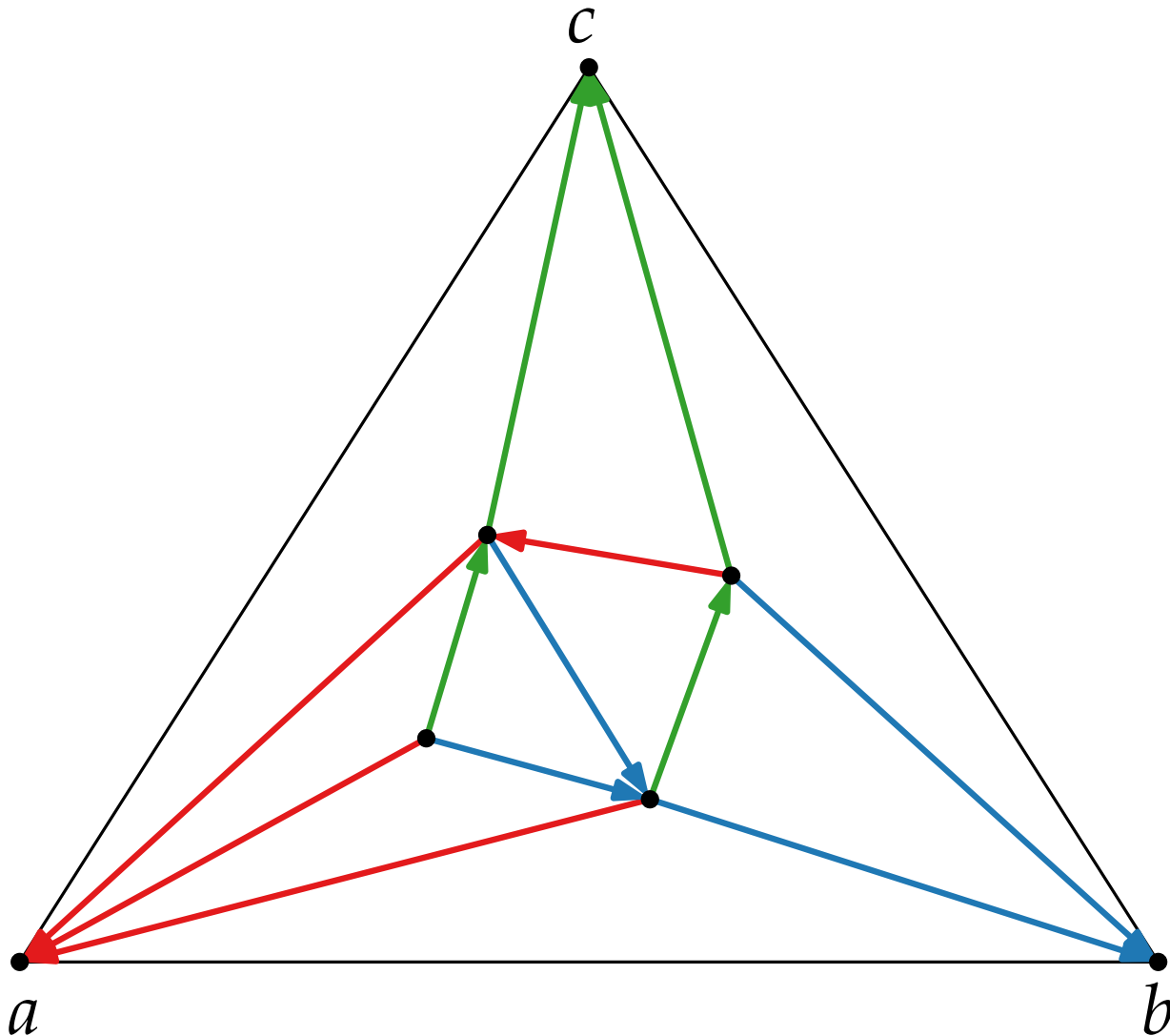
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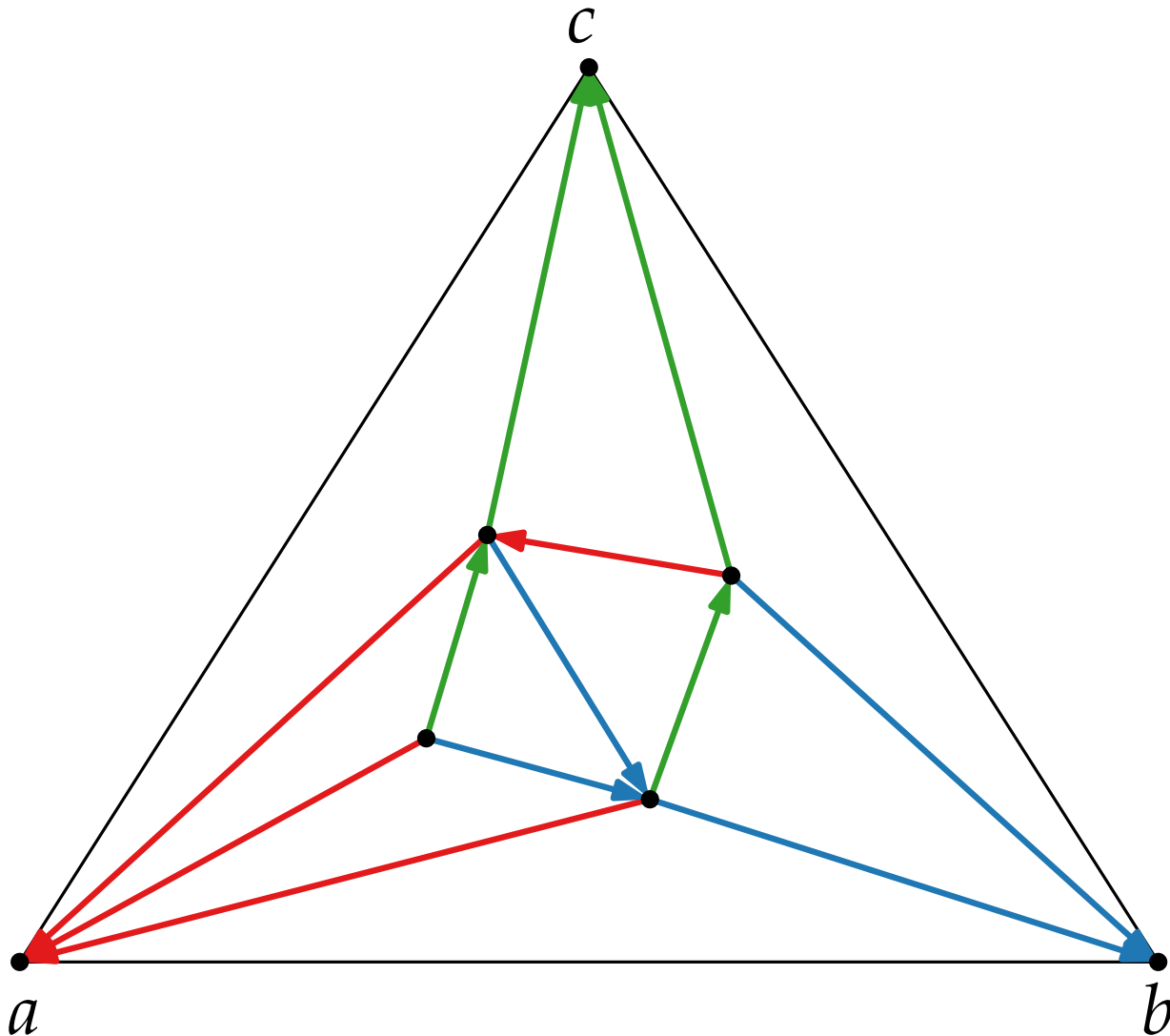
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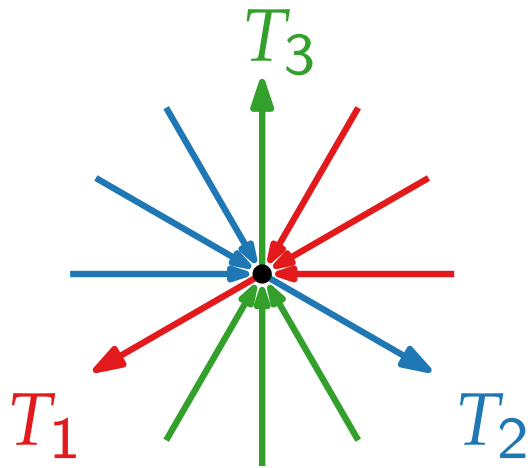
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This is ensured by construction via contraction operation.  
(Bonus: Can construct all valid Schnyder realiser.)



# Schnyder drawing

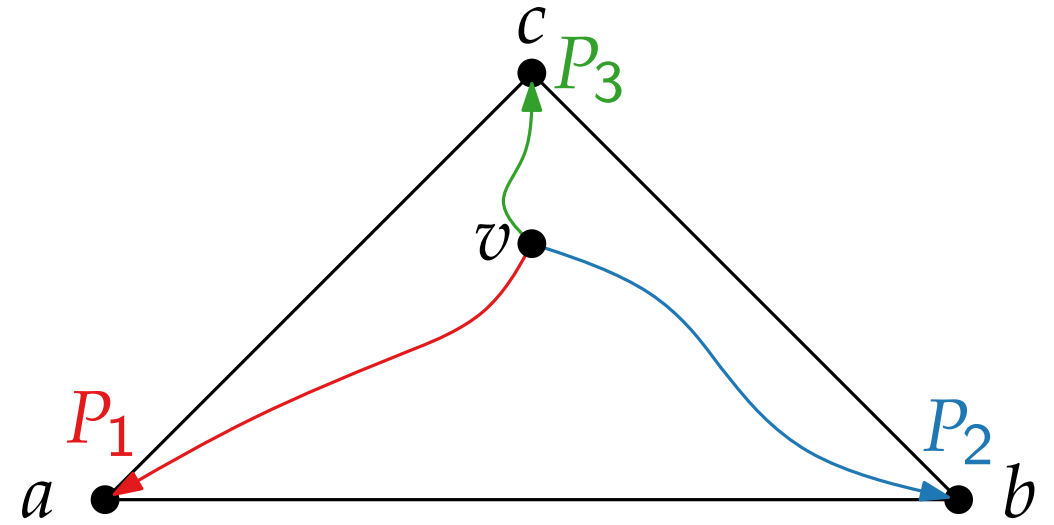
- How to get from Schnyder realiser to barycentric representation



$$f: v \in V \mapsto v_1A + v_2B + v_3C$$

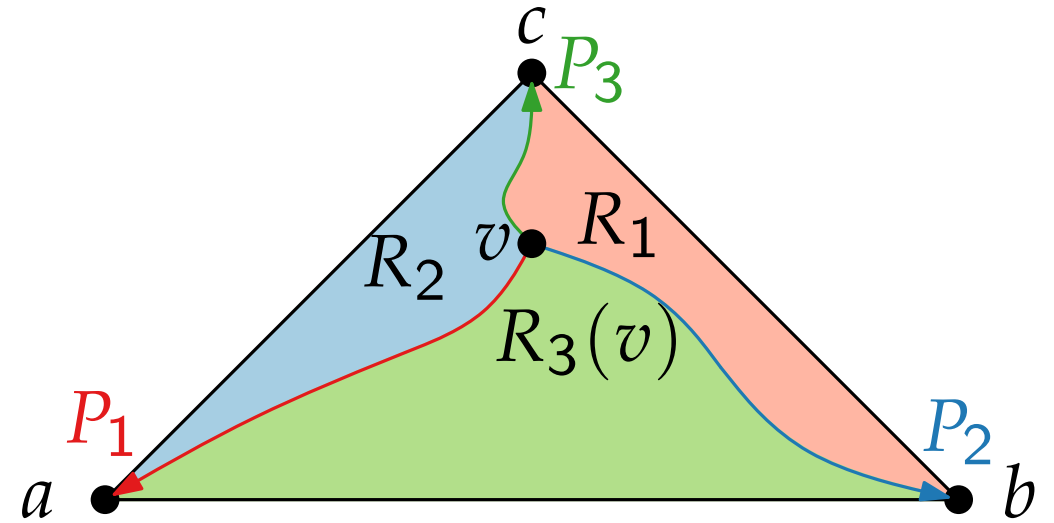
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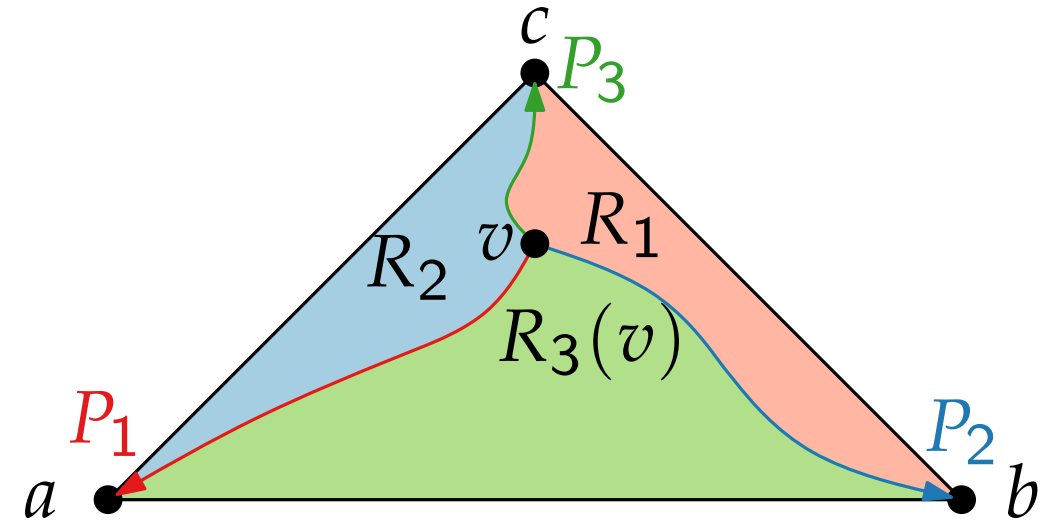


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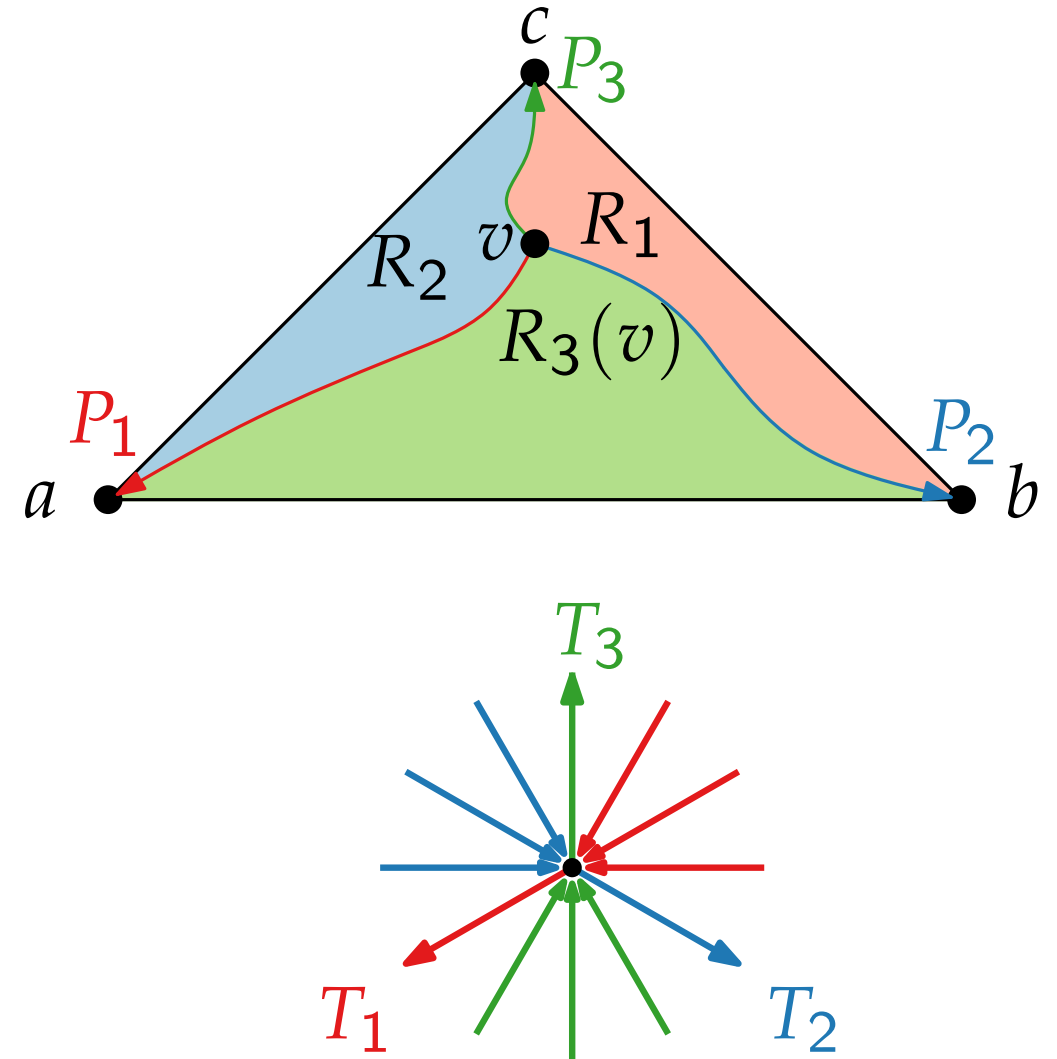
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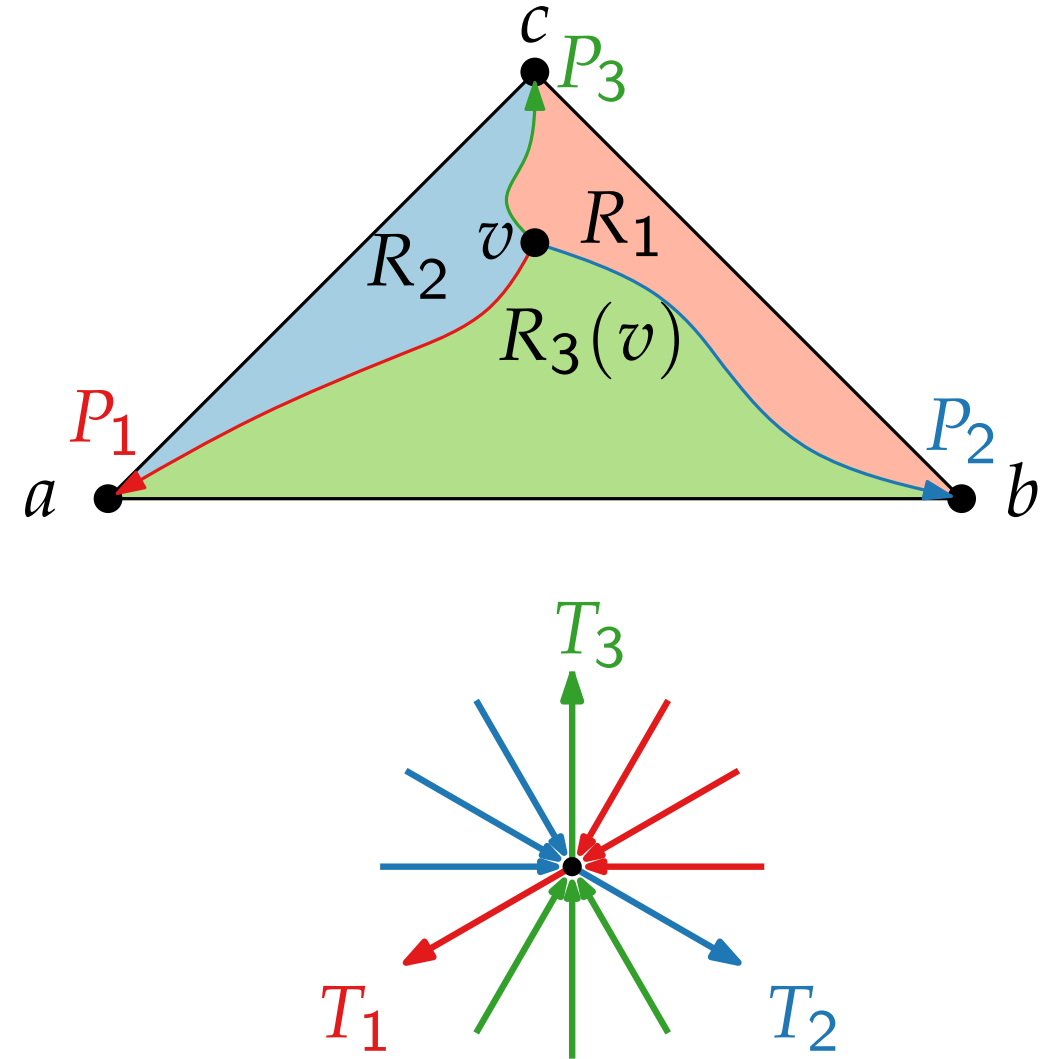
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- For inner vertices  $u \neq v$  it holds that  $u \in R_i(v) \Rightarrow R_i(u) \subsetneq R_i(v)$ .

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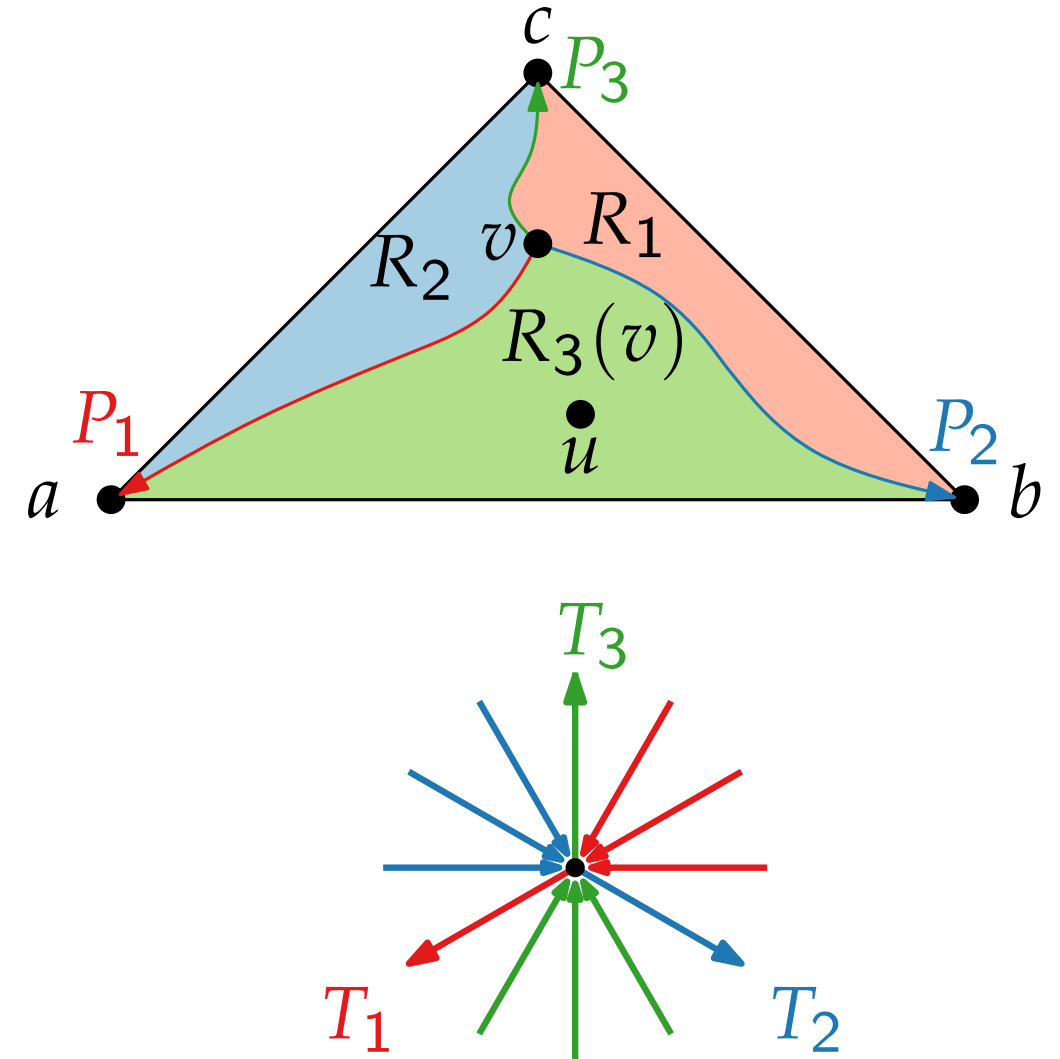
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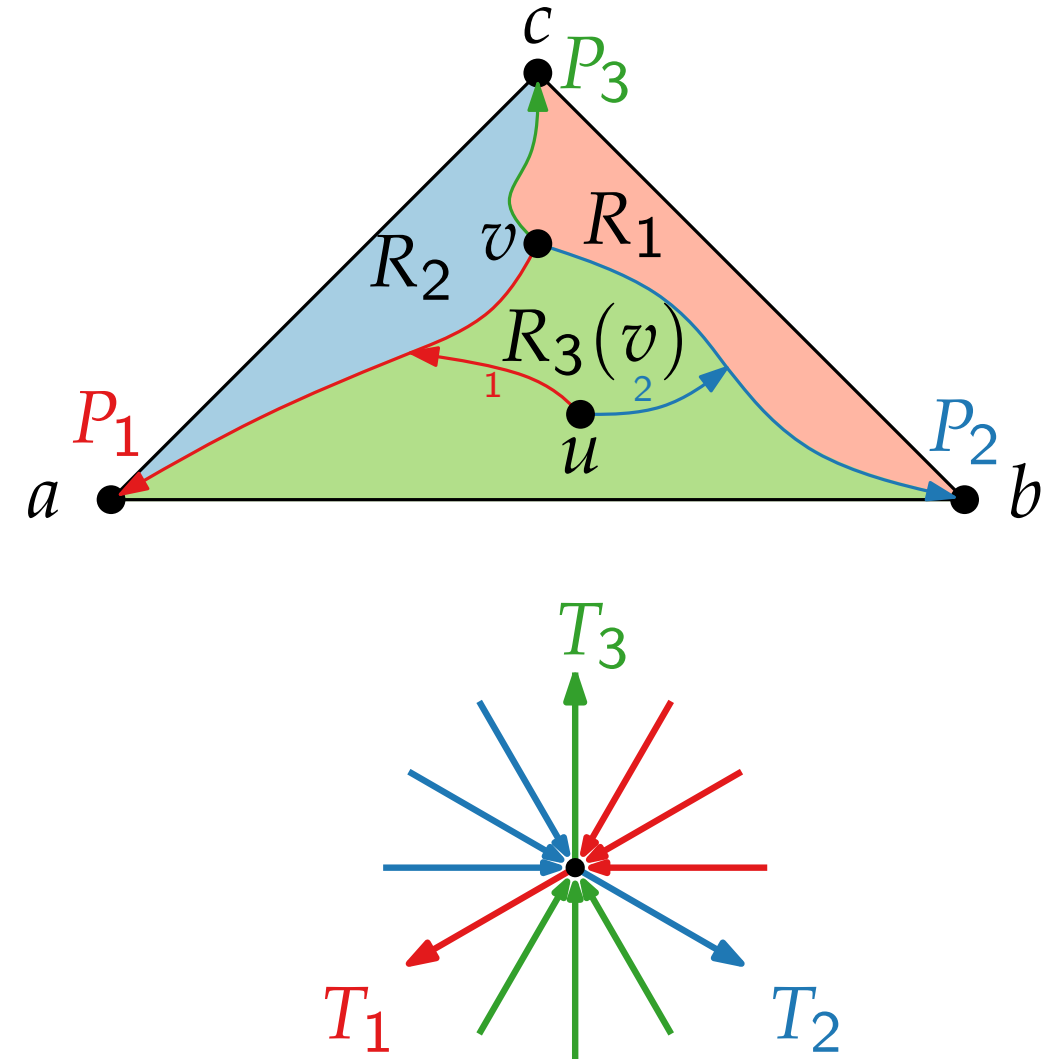
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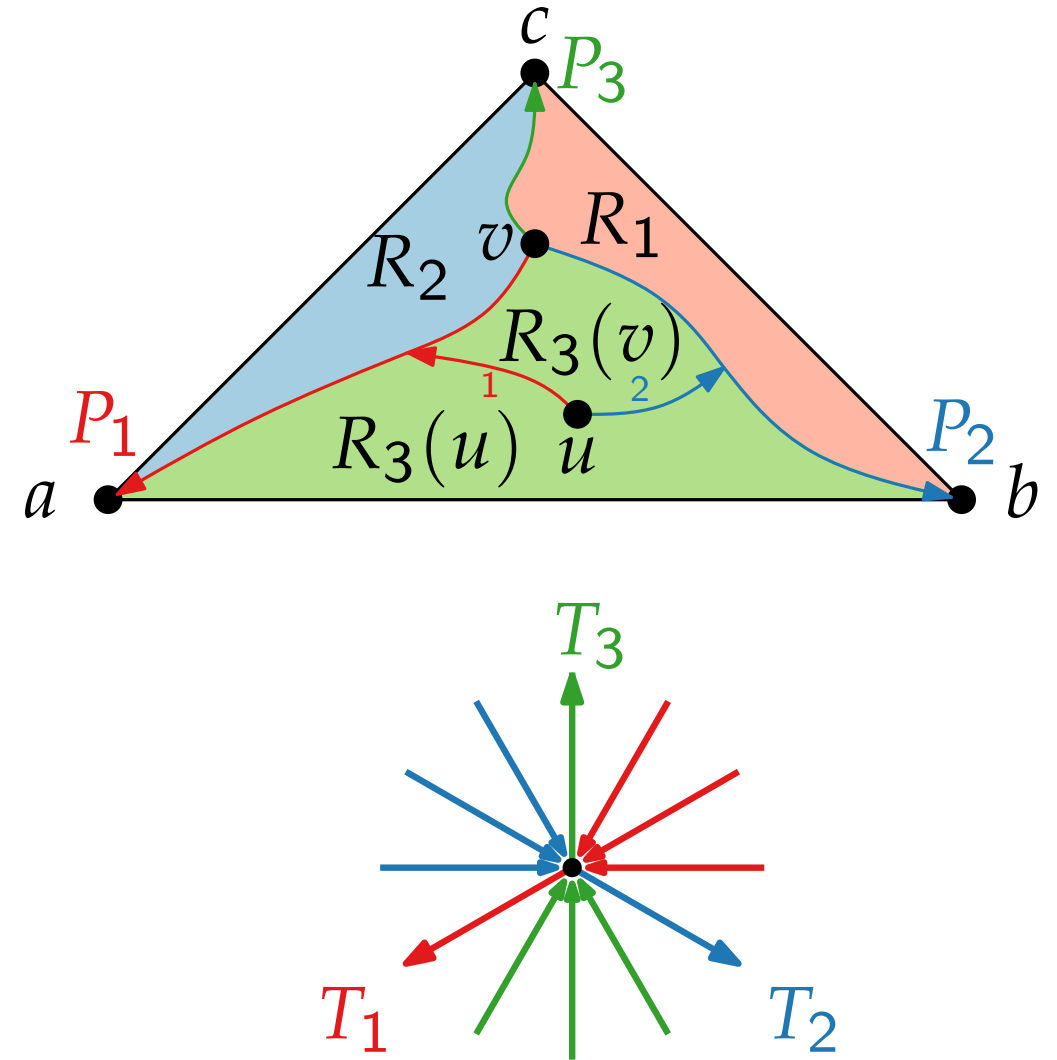
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- Let barycentric coordinates of  $v \in G \setminus \{a, b, c\}$  be  $(v_1, v_2, v_3)$ , where  $v_1 = |R_1(v)| / (2n - 5)$ ,  $v_2 = |R_2(v)| / (2n - 5)$  and  $v_3 = |R_3(v)| / (2n - 5)$ .
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## Theorem.

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$$f: v \mapsto (v_1, v_2, v_3) = \frac{1}{2n-5} (|R_1(v)|, |R_2(v)|, |R_3(v)|)$$

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**Proof.** ■ Condition 1:  $v_1 + v_2 + v_3 = 1$

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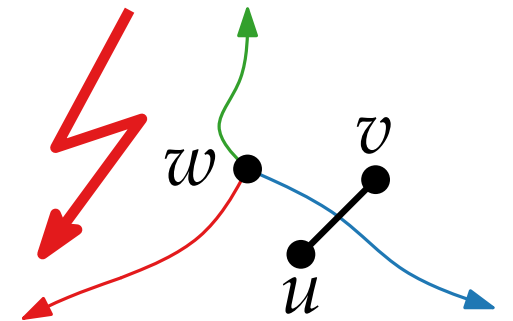
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- Condition 1:  $v_1 + v_2 + v_3 = 1$
  - Condition 2: For each edge  $\{u, v\}$  and vertex  $w \neq u, v$  at least one of three is true:  $w_1 > u_1, v_1$ ,  $w_2 > u_2, v_2$ ,  $w_3 > u_3, v_3$ .



# Weak barycentric representation

## Definition.

A **weak barycentric representation** of a graph  $G = (V, E)$  is an *injective* map  $v \in V \mapsto (v_1, v_2, v_3) \in \mathbb{R}^3$  with the following properties:

- $v_1 + v_2 + v_3 = 1$  for every  $v \in V$
- for every  $\{x, y\} \in E$  and every  $z \in V \setminus \{x, y\}$  there is  $k \in \{1, 2, 3\}$  with  $(x_k, x_{k+1}) <_{\text{lex}} (z_k, z_{k+1})$  and  $(y_k, y_{k+1}) <_{\text{lex}} (z_k, z_{k+1})$ .

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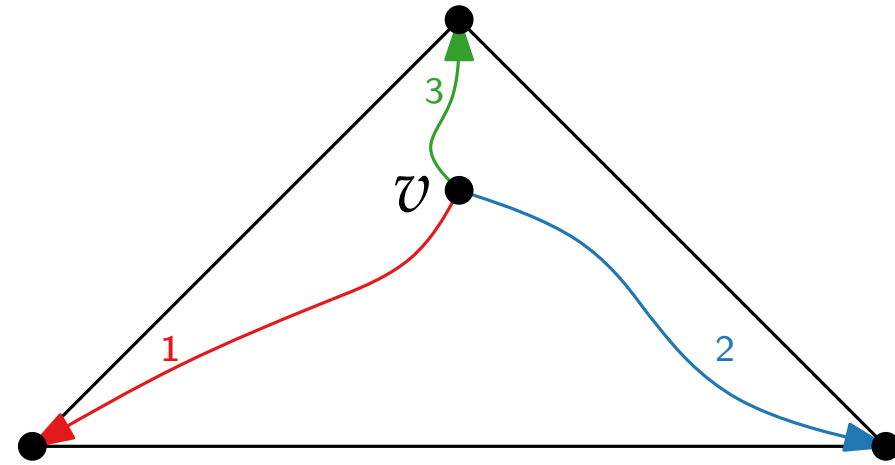
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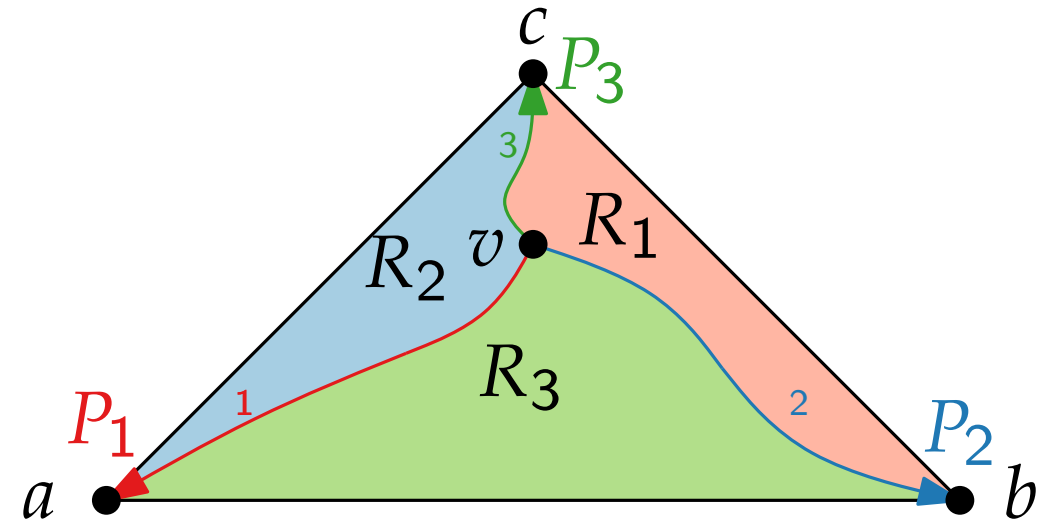
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Proof is similar to before.. and thus an **exercise**.

# New barycentric coordinates

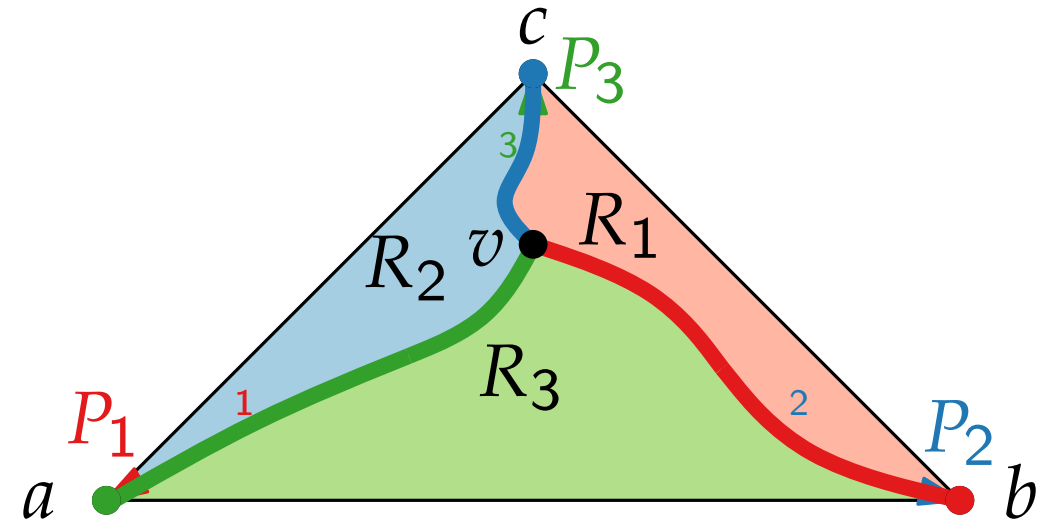


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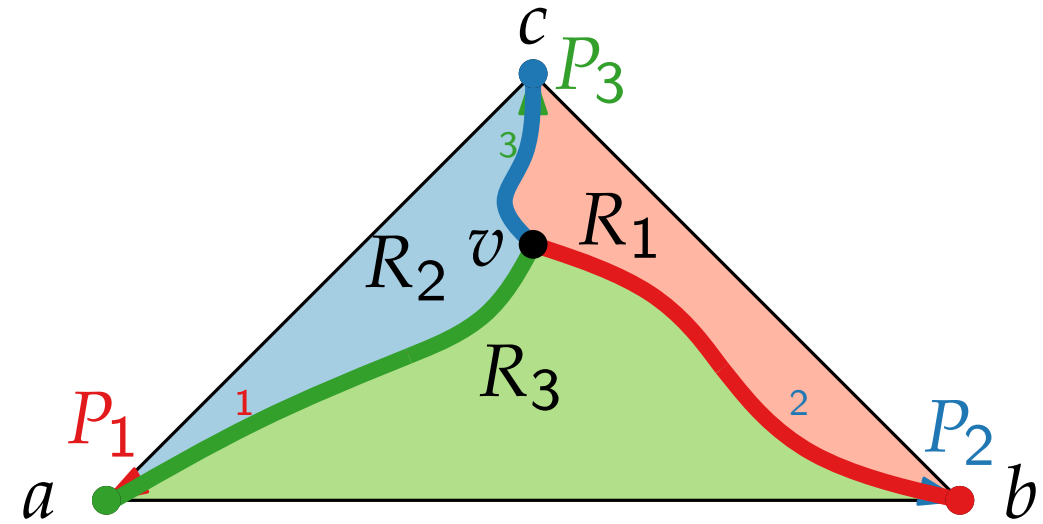
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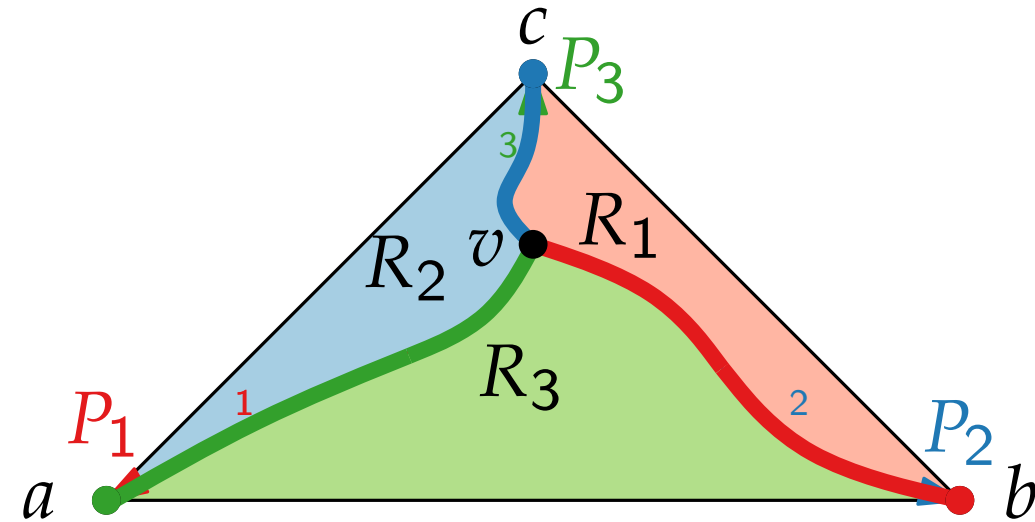
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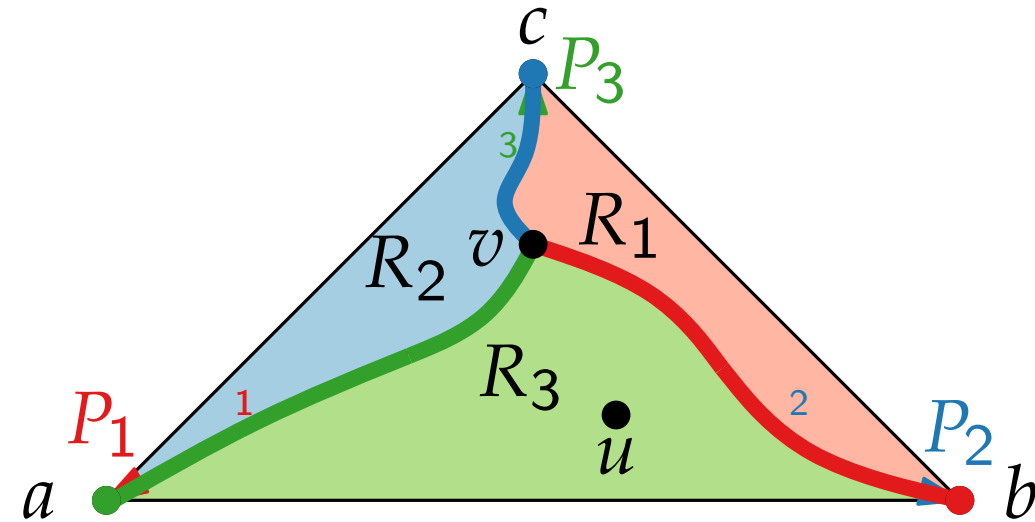
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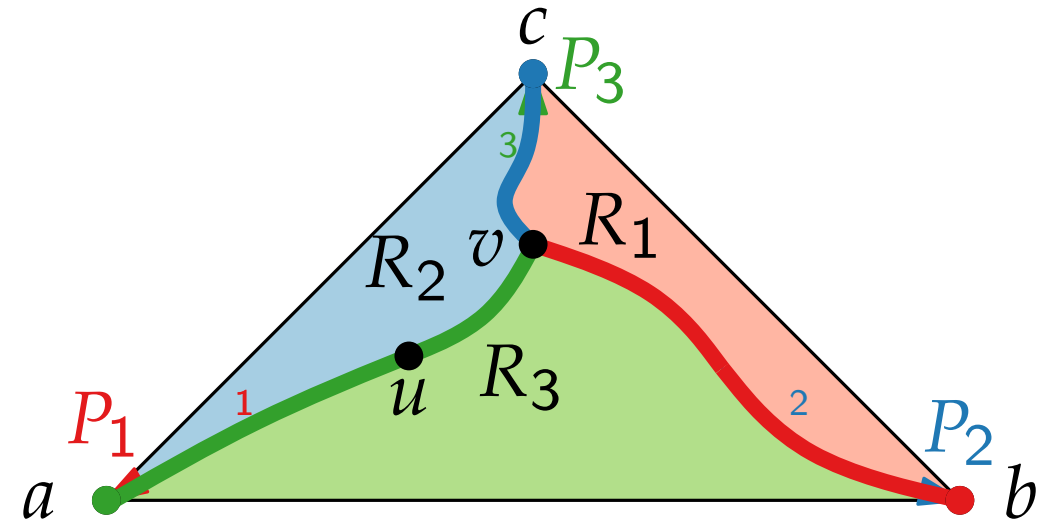
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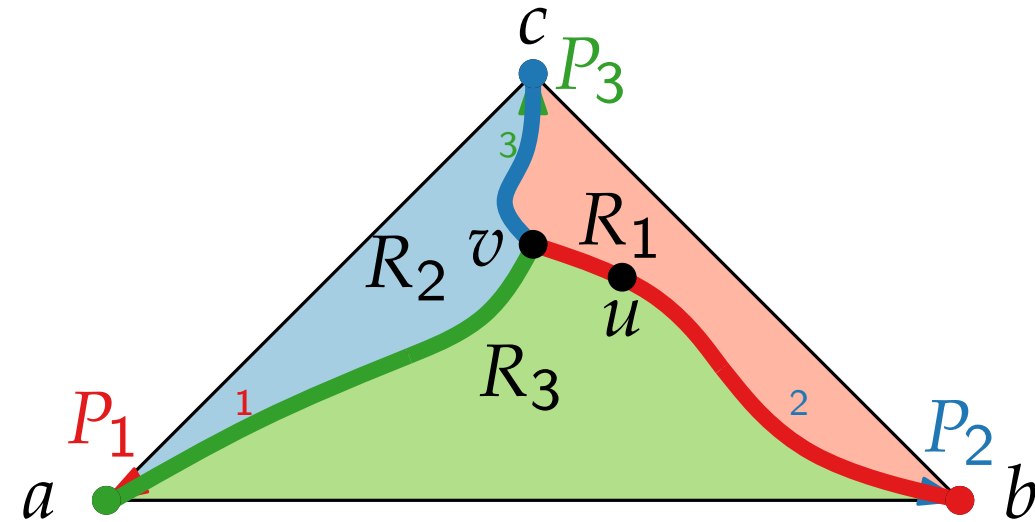
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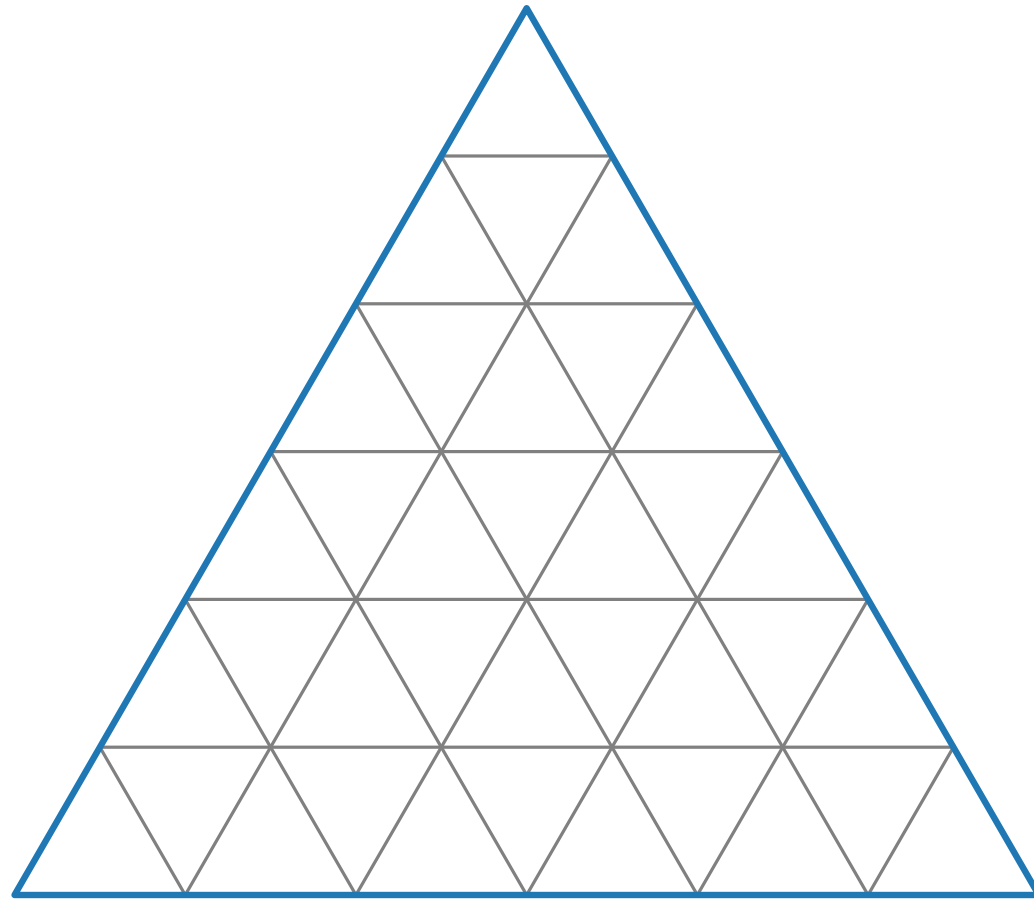
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- To calculate all the coordinates, a constant number of tree traversals are enough – **exercise**.

# Why do vertices land on a grid?



# Literature

- [PGD Ch. 4.3] for detailed explanation of shift method
- [Sch90] Schnyder “Embedding planar graphs on the grid” 1990 – original paper on Schnyder realiser method