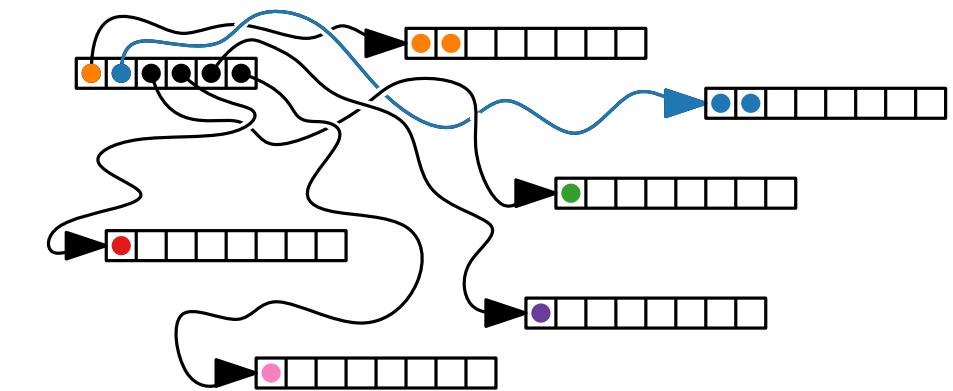
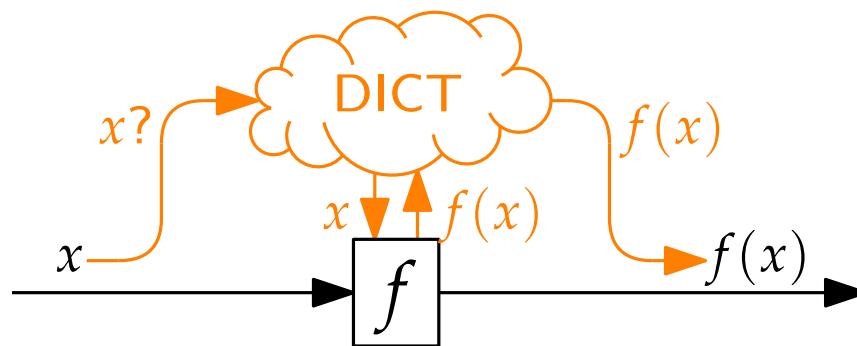


Advanced Algorithms

Algorithms in Practice

Computers are Fast · Knapsack DP · IntroSort

Tim Hegemann · WS22



Theory & Practice

Theorem. Sorting an array of comparable objects (or primitives) on the Java Virtual Machine can be solved in $\mathcal{O}(1)$ time.

Arrays on the JVM are indexed by 32-bit signed integers. So, an array cannot have more than $2^{31} - 1$ entries.

Observation. In practice, the big O notation has some shortcomings...

Remember:

$$O(g) = \left\{ f: \mathbb{N} \rightarrow \mathbb{R} \mid \begin{array}{l} \text{there are positive constants } c \text{ and } n_0 \\ \text{such that for all } n \geq n_0: \\ f(n) \leq c \cdot g(n) \end{array} \right\}$$

What if?

- We have lots of small instances but n_0 is large?
- Two algorithms have similar g (e.g. n and $n \log(n)$) but for one c is much higher?

*“In theory, there is no difference between
theory and practice;
but, in practice, there is.”*

Do We Need More Detail?

[Knuth 1998]

Step	Operations	Time
N_3	CMPA, JG, JE	$3.5u$
Either	$\begin{cases} N_4 & STA, INC \\ N_5 & INC, LDA, CMPA, JGE \end{cases}$	$3u$ $6u$
Or	$\begin{cases} N_8 & STX, INC \\ N_9 & DEC, LDX, CMPX, JGE \end{cases}$	$3u$ $6u$

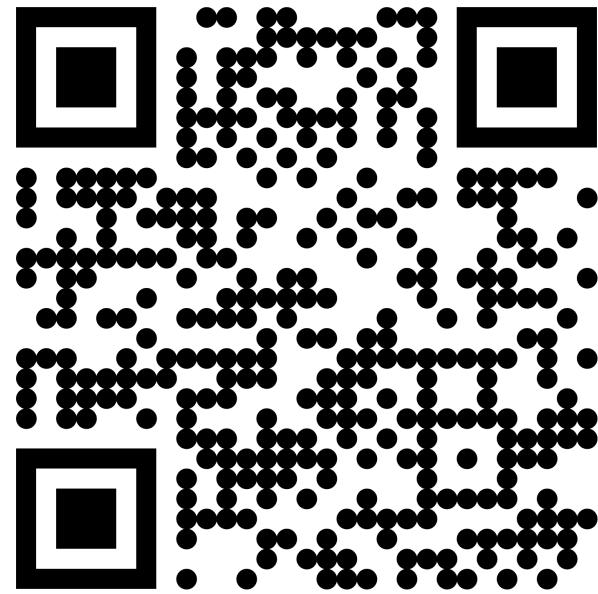
Thus about $12.5u$ is spent on each record in each pass, and the total running time will be asymptotically $12.5N \lg N$, for both the average case and the worst case. This is slower than quicksort's average time, and it may not be enough better than heapsort to justify taking twice as much memory space, since the asymptotic running time of Program 5.2.3H is never more than $18N \lg N$.

What about?

- Caching?
- Super-scalar Architectures?
- Out-of-order Processors?
- Vector Processors? Parallel Multiprocessors?
- Fixed-function Units?

Computers are Fast

Event	Latency
1 CPU cycle	0.3 ns
Level 1 cache access	0.9 ns
Level 2 cache access	3 ns
Level 3 cache access	10 ns
RAM access	100 ns
SSD I/O	10–100 μ s
HDD I/O	1–10 ms
Internet (SF–NYC)	40 ms



<https://computers-are-fast.github.io/>

[Brendan Gregg. "Systems Performance: Enterprise and the Cloud." 2nd Edition 2020]

Advanced Algorithms

Algorithms in Practice
Implementing the Knapsack Dynamic Program

Tim Hegemann · WS22

KNAPSACK

Input: Finite set U , for each $u \in U$ a size $s(u) \in \mathbb{Z}^+$ and a value $v(u) \in \mathbb{Z}^+$, and positive integers B and K .

Task: Is there a subset $U' \subseteq U$ such that $\sum_{u \in U'} s(u) \leq B$ and such that $\sum_{u \in U'} v(u) \geq K$?

[Garey, Johnson 1979; Karp 1972]

Optimization Problem: Maximize K

Example: $\begin{array}{|c|c|} \hline \$10 & \triangle 4 \\ \hline \end{array}$ $\begin{array}{|c|c|} \hline \$12 & \triangle 6 \\ \hline \end{array}$ $\begin{array}{|c|c|} \hline \$4 & \triangle 1 \\ \hline \end{array}$ $\begin{array}{|c|c|} \hline \$6 & \triangle 2 \\ \hline \end{array}$, $B = 6$

Strategies: $\sum_{u \in U'} s(u)$ $\sum_{u \in U'} v(u)$

Greedy	6	12
Size/Weight-Ratio	3	10
OPT	6	16

KNAPSACK is (weakly) NP-complete but can be solved in pseudo-polynomial time by dynamic programming.

A Dynamic Program for KNAPSACK

Pick an arbitrary order on the items U .

$f(\textcolor{brown}{i}, \textcolor{violet}{s}) = \max \text{ value}$ with size limit $\textcolor{violet}{s}$ using only items $1 \dots \textcolor{brown}{i}$.

Base case:

$$f(\textcolor{brown}{1}, \textcolor{violet}{s}) = \begin{cases} \textcolor{red}{v}(1) & \text{if } \textcolor{blue}{s}(1) \leq \textcolor{violet}{s} \\ 0 & \text{otherwise} \end{cases}$$

Recursion:

$$f(\textcolor{brown}{i}, \textcolor{violet}{s}) = \max \begin{cases} f(\textcolor{brown}{i}-1, \textcolor{violet}{s}) \\ \textcolor{red}{v}(\textcolor{brown}{i}) + f(\textcolor{brown}{i}-1, \textcolor{violet}{s} - \textcolor{blue}{s}(\textcolor{brown}{i})) & \text{if } \textcolor{violet}{s} \geq \textcolor{blue}{s}(\textcolor{brown}{i}) \end{cases}$$

Result:

$$f(|U|, B)$$

Runtime: $\mathcal{O}(|U| \cdot B)$ ← “pseudo-polynomial”

Implement it

```
case class Item(weight: Int, value: Int)

def solve(items: IndexedSeq[Item], weight: Int) =
  def go(i: Int, weight: Int): Int =
    val item = items(i)
    if i == 0 then
      if item.weight <= weight then item.value else 0
    else if item.weight <= weight then
      go(i - 1, weight) max
        (go(i - 1, weight - item.weight) + item.value)
    else go(i - 1, weight)

  go(items.size - 1, weight)
```

Expectation Management

[Skiena 2012]

$n f(n)$	$\lg n$	n	$n \lg n$	n^2	2^n	$n!$
10	0.003 μ s	0.01 μ s	0.033 μ s	0.1 μ s	1 μ s	3.63 ms
20	0.004 μ s	0.02 μ s	0.086 μ s	0.4 μ s	1 ms	77.1 years
30	0.005 μ s	0.03 μ s	0.147 μ s	0.9 μ s	1 sec	8.4×10^{15} yrs
40	0.005 μ s	0.04 μ s	0.213 μ s	1.6 μ s	18.3 min	
50	0.006 μ s	0.05 μ s	0.282 μ s	2.5 μ s	13 days	
100	0.007 μ s	0.1 μ s	0.644 μ s	10 μ s	4×10^{13} yrs	
1,000	0.010 μ s	1.00 μ s	9.966 μ s	1 ms		
10,000	0.013 μ s	10 μ s	130 μ s	100 ms		
100,000	0.017 μ s	0.10 ms	1.67 ms	10 sec		
1,000,000	0.020 μ s	1 ms	19.93 ms	16.7 min		
10,000,000	0.023 μ s	0.01 sec	0.23 sec	1.16 days		
100,000,000	0.027 μ s	0.10 sec	2.66 sec	115.7 days		
1,000,000,000	0.030 μ s	1 sec	29.90 sec	31.7 years		

Figure 2.4: Growth rates of common functions measured in nanoseconds

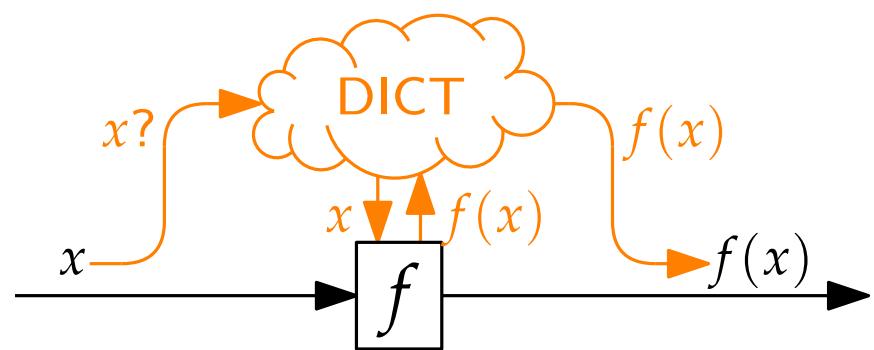
Running Times

$$|U| = \quad 30 \quad 100$$

$$B = 10|U|$$

Scala naïve 1.15 s $\approx 2700 \times$ age of the universe

Memoization



```
def memoized[K, V](f: K ⇒ V): K ⇒ V =  
  val dict = mutable.Map.empty[K, V]  
  (key: K) ⇒ dict.getOrDefault(key, f(key))
```

```
lazy val go: ((Int, Int)) ⇒ Int =  
  memoized((args: (Int, Int)) ⇒  
    val (i, weight) = args  
    // fill in the body of the old go  
  )
```

Running Times

$ U =$	30	100	1K	$B = 10 U $
Scala naïve	1.15 s			
Scala memoized	230 ms	267 ms	...	

Running Times

```
Exception in thread "main" java.lang.StackOverflowError
  at scala.runtime.BoxesRunTime.equalsNumNum(BoxesRunTime.java:148)
  at scala.runtime.BoxesRunTime.equalsNumObject(BoxesRunTime.java:138)
  at scala.runtime.BoxesRunTime.equals2(BoxesRunTime.java:127)
  at scala.runtime.BoxesRunTime.equals(BoxesRunTime.java:119)
  at scala.Tuple2.equals(Tuple2.scala:24)
  at scala.runtime.BoxesRunTime.equals2(BoxesRunTime.java:133)
  at scala.runtime.BoxesRunTime.equals(BoxesRunTime.java:119)
  at scala.collection.mutable.HashMap$Node.findNode(HashMap.scala:621)
  at scala.collection.mutable.HashMap.getOrElseUpdate(HashMap.scala:449)
  at y.Memoized$.momoized$$anonfun$1(Y.scala:64)
  at y.Memoized$.go$lzyINIT1$1$$anonfun$1(Y.scala:72)
  at y.Memoized$.momoized$$anonfun$1$$anonfun$1(Y.scala:64)
  at scala.collection.mutable.HashMap.getOrElseUpdate(HashMap.scala:454)
  at y.Memoized$.momoized$$anonfun$1(Y.scala:64)
...
...
```

Running Times

$ U =$	30	100	1K	10K	$B = 10 U $
Scala naïve	1.15 s				
Scala memoized	230 ms	267 ms	⚡ SO		
Scala TCO		273 ms	2.30 s	...	

```
Exception in thread "main" java.lang.OutOfMemoryError: Java heap s
  at java.base/java.lang.Integer.valueOf(Integer.java:1077)
  at scala.runtime.BoxesRunTime.boxToInteger(BoxesRunTime.java:6
  at y.TCO$.go$3(Y.scala:112)
  at y.TCO$.solve(Y.scala:121)
  at y.TCO$.runTco(Y.scala:82)
  at y.runTco.main(Y.scala:80)
```



Covered in this talk:

Reducing the Memory Footprint

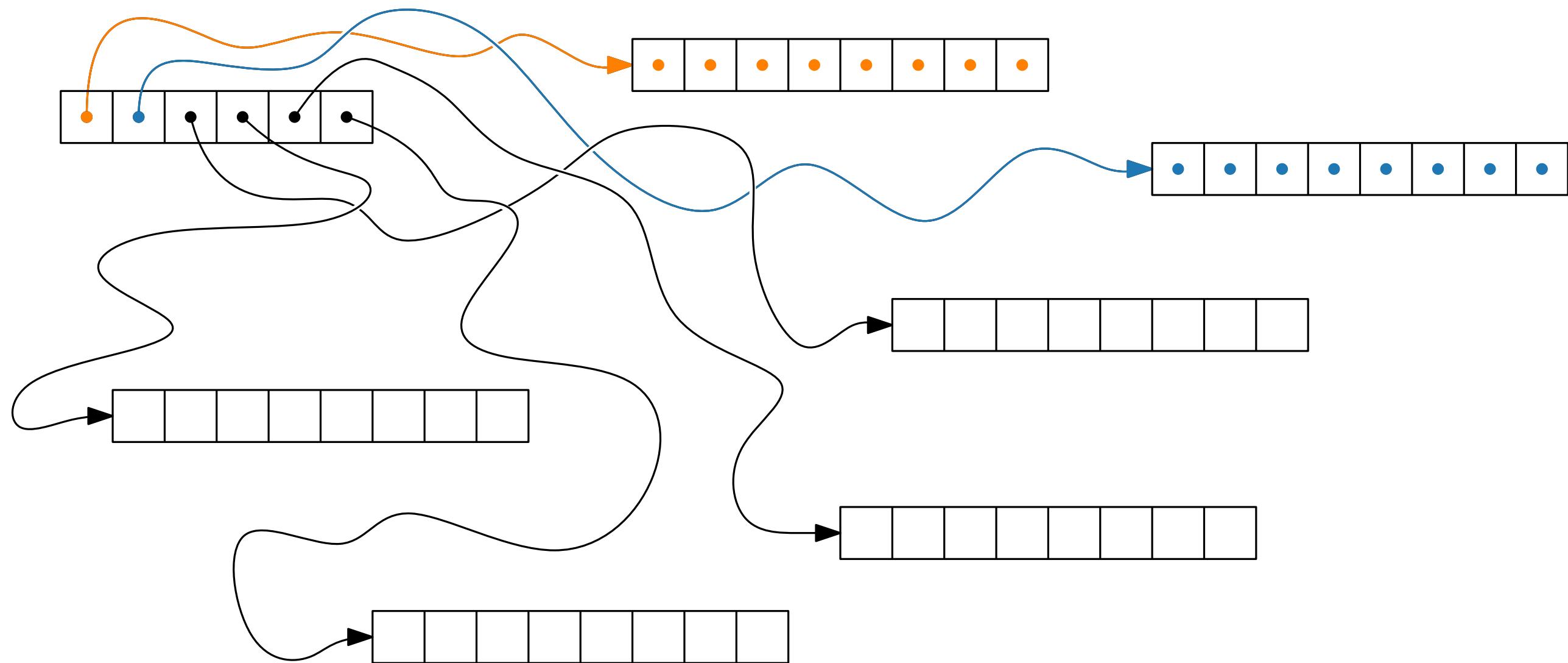
- Idea:**
- Use Iteration instead of Recursion
 - Use Arrays instead of a Dictionary

Reducing the Memory Footprint

```
def solve(items: Seq[Item], weight: Int) =  
  val dict = Array.fill(items.size, weight + 1)(0)  
  val head = items.head  
  for w ← head.weight to weight do dict(0)(w) = head.value  
  for  
    (item, i) ← items.zipWithIndex.tail  
    w ← 0 to weight  
  do  
    val dontTake = dict(i - 1)(w)  
    if w ≥ item.weight then  
      val take = dict(i - 1)(w - item.weight) + item.value  
      dict(i)(w) = dontTake max take  
    else dict(i)(w) = dontTake  
  dict(items.size - 1)(weight)
```

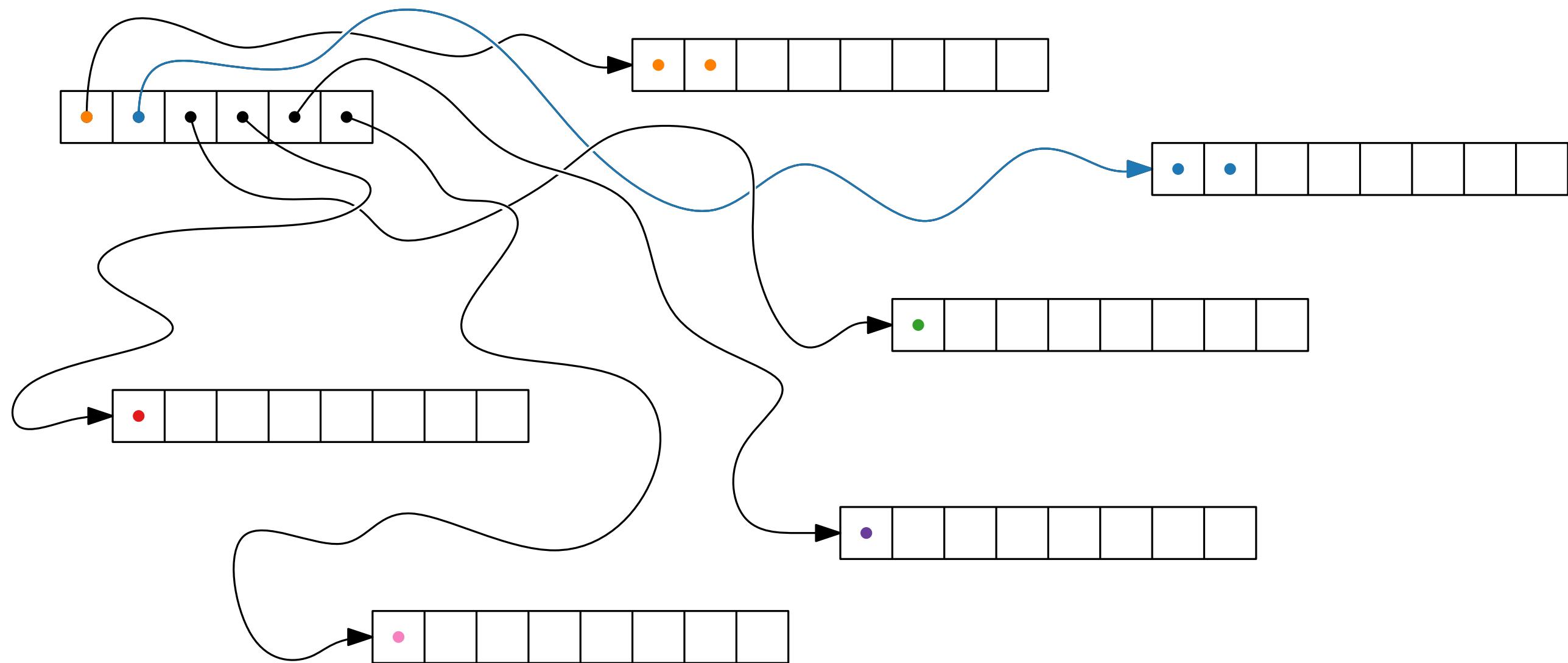
Arrays and Memory Locality

table(outer)(inner)



Arrays and Memory Locality

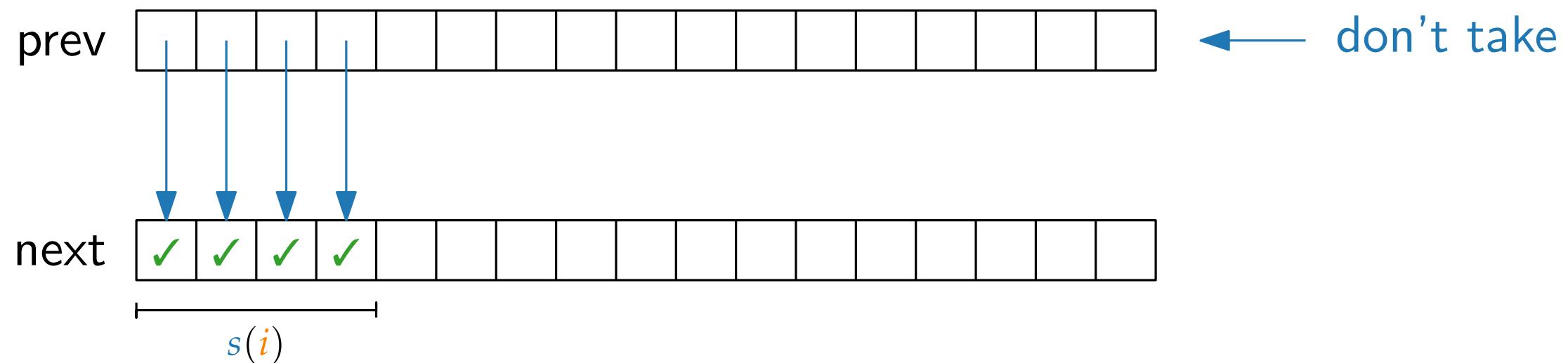
table(inner)(outer)



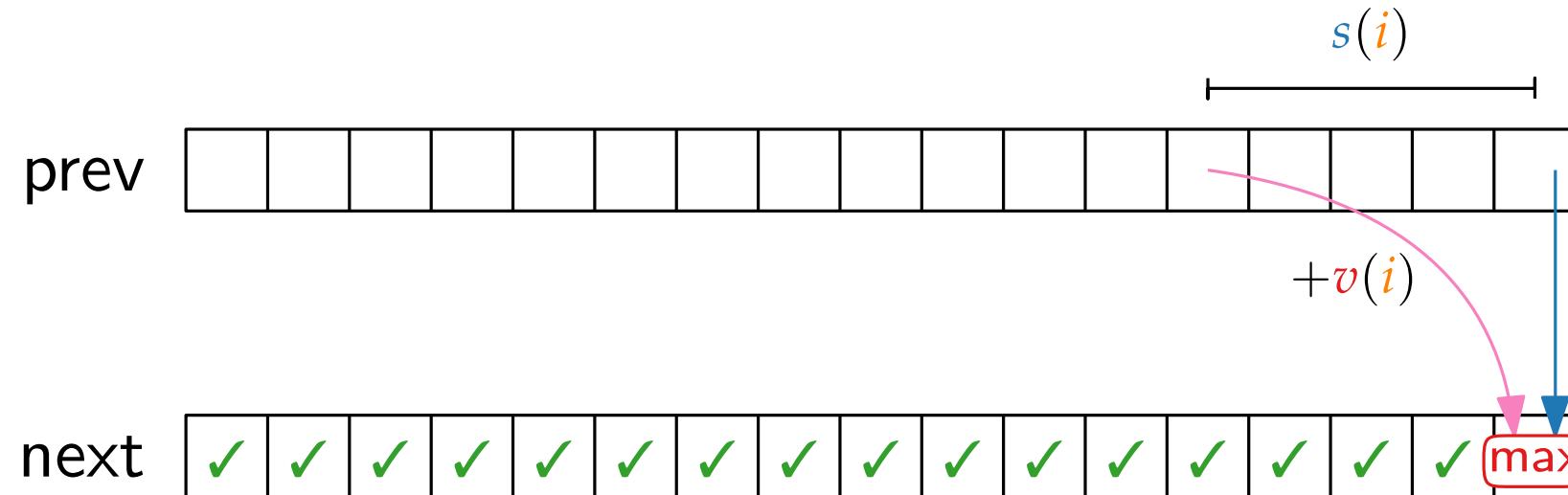
Running Times

$ U =$	30	100	1K	10K	$B = 10 U $
Scala naïve	1.15 s				
Scala memoized	230 ms	267 ms	⚡ so		
Scala TCO		273 ms	2.30 s	⚡ oom	
Scala Arrays			458 ms	27.5 s	

$$f(i, s) = \max \begin{cases} f(i-1, s) & \leftarrow \text{don't take} \\ v(i) + f(i-1, s - s(i)) & \text{if } s \geq s(i) \end{cases}$$

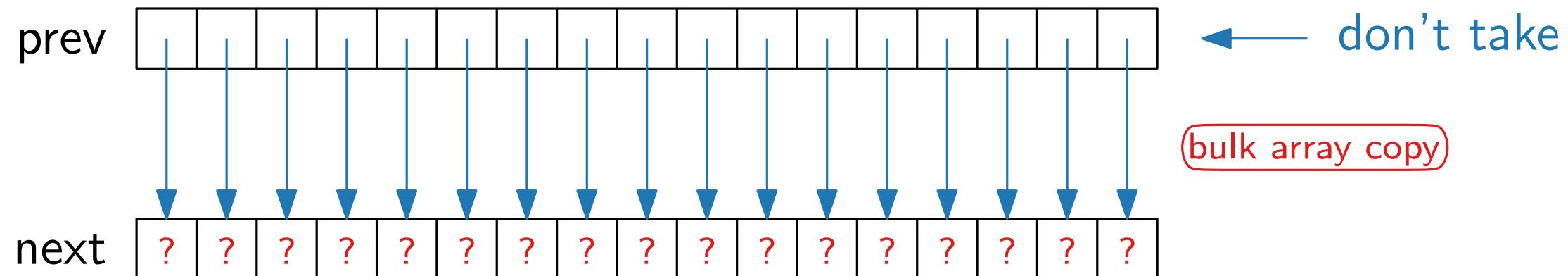


$$f(i, s) = \max \begin{cases} f(i-1, s) \\ v(i) + f(i-1, s - s(i)) & \text{if } s \geq s(i) \end{cases}$$



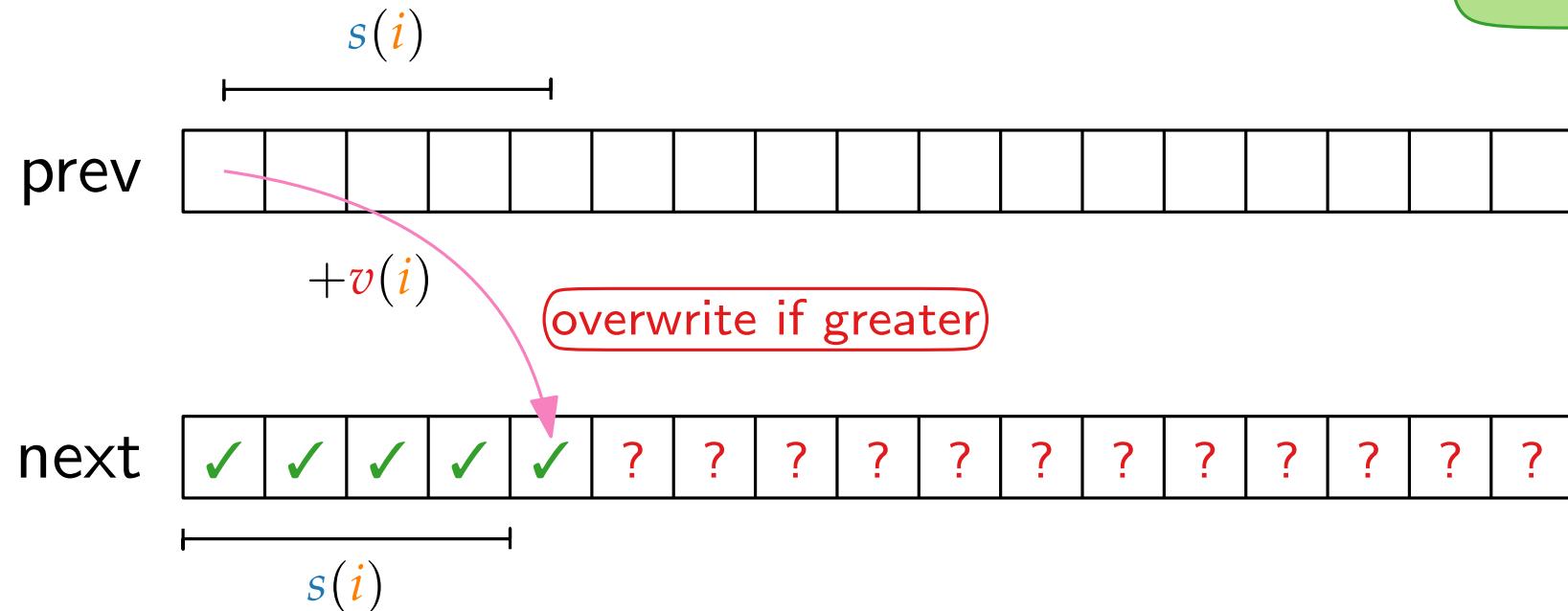
$$f(i, s) = \max \begin{cases} f(i-1, s) \\ v(i) + f(i-1, s - s(i)) \end{cases}$$

Hint: if
Use optimized procedures
provided by your operating
system!



$$f(i, s) = \max \begin{cases} f(i-1, s) \\ v(i) + f(i-1, s - s(i)) \end{cases}$$

Hint: if **Use optimized procedures provided by your operating system!**



Running Times

$ U =$	30	100	1K	10K	$B = 10 U $
Scala naïve	1.15 s				
Scala memoized	230 ms	267 ms	⚡ so		
Scala TCO		273 ms	2.30 s	⚡ oom	
Scala Arrays			458 ms	27.5 s	
Scala bulk copy				437 ms	
Java				636 ms	
node.js				957 ms	
Python3				96.8 s	
Pypy3				2.48 s	
Rust (safe)				300 ms	
C++ (by tvd)				212 ms	
Rust with AVX2				43 ms	

Advanced Algorithms

Algorithms in Practice
How to Sort a Million 32-bit Integers

Tim Hegemann · WS22

How to Sort a Million 32-bit Integers?

Well-known comparison-based sorting algorithms

	best-case	average	worst-case	in-place
Insertion sort	$\mathcal{O}(n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n^2)$	✓
Heap sort	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n \log(n))$	✓
Quicksort	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n^2) !$	✓
Merge sort	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n \log(n))$	$\mathcal{O}(n \log(n))$	✗

← Very low constant factors

Observation. ■ Equal integers are undistinguishable.

■ Integer comparisons are probably much cheaper than copying.

What about sorting in linear time?

~~Counting sort: $\mathcal{O}(n + k)$~~

Radix sort: $\mathcal{O}(w \cdot n)$ $w = 32$ ($\log_2(10^6) \approx 20$)

Quicksort With an Emergency Exit

Observation. Quicksort has optimal runtime as long as the recursion depth is $\mathcal{O}(\log(n))$.

Idea. If for any partition the recursion reaches a depth of $a \log(n)$ (for a given parameter a) stop and sort this section with heap sort.

$$a = 2$$

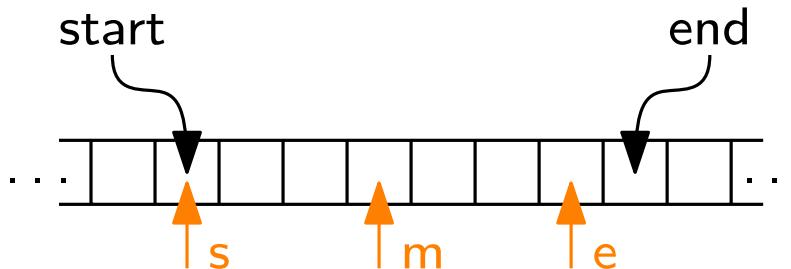
INTROSORT [Musser 1997]

Common optimizations

- Median-of-3 pivoting

- Adaptive sorting:

If the partition is smaller than b (for a given parameter b) stop the recursion.
At the end call insertion sort to finish the mostly sorted array.



$b = 16$

see (and hear) it!

