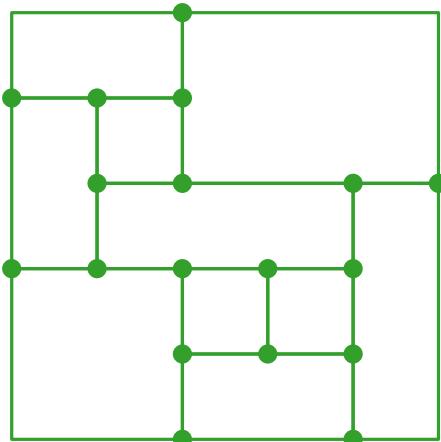


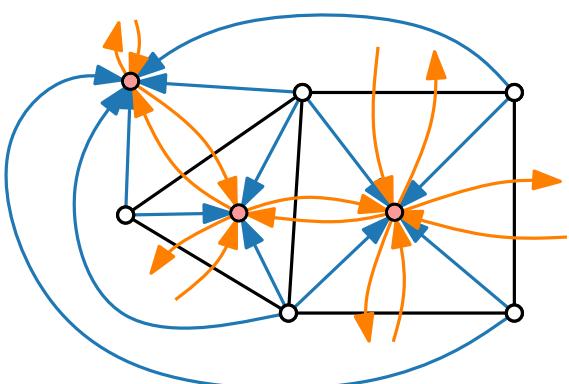
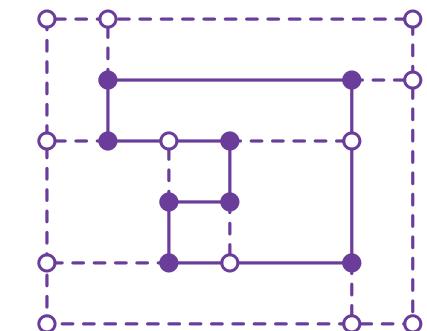
# Visualization of Graphs



## Lecture 5: Orthogonal Layouts

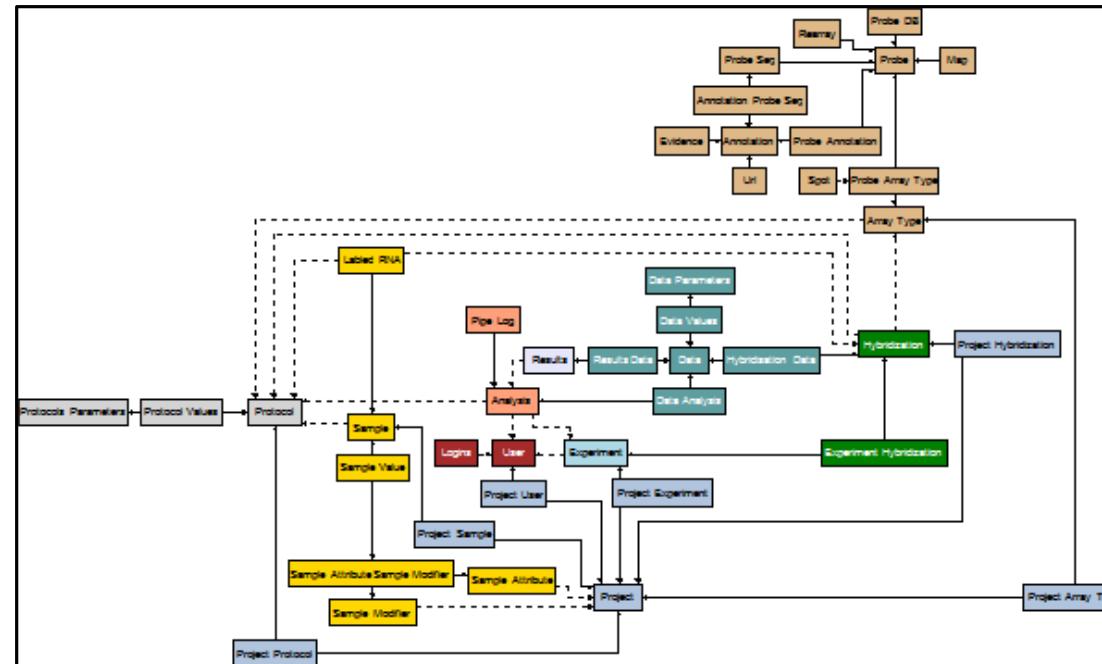
Part I:

Topology – Shape – Metric



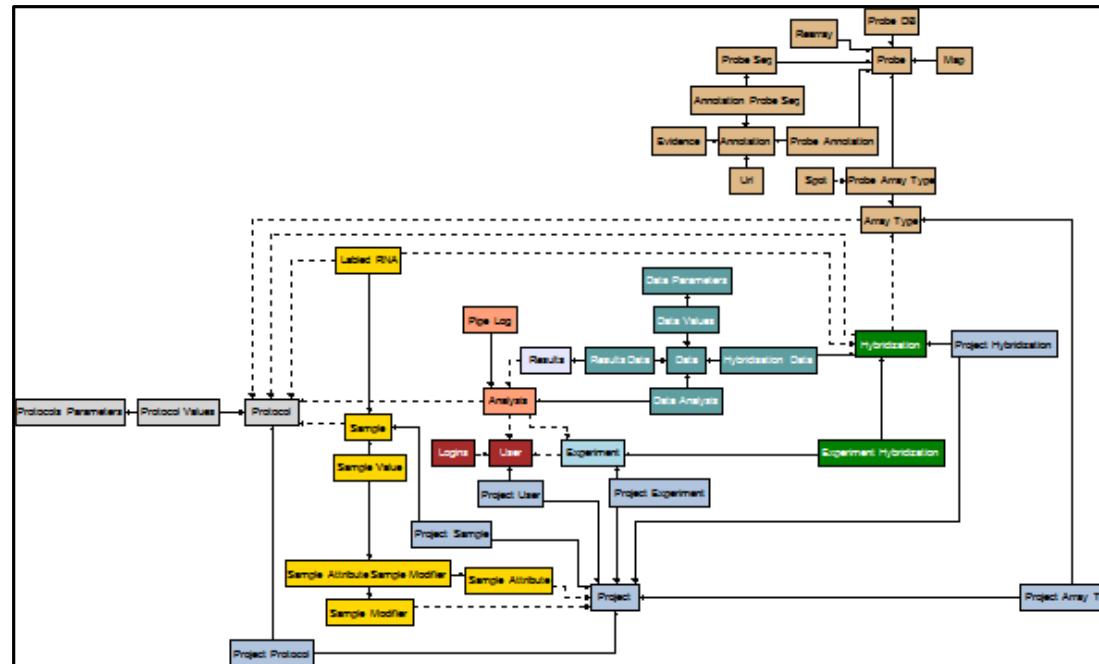
Jonathan Klawitter

# Orthogonal Layout – Applications

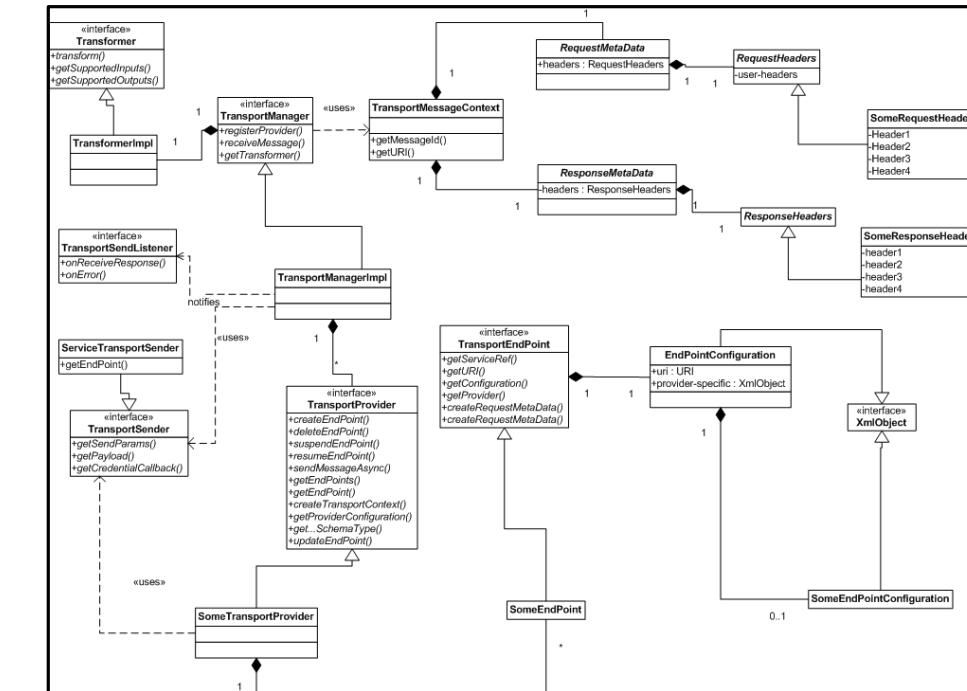


ER diagram in OGDF

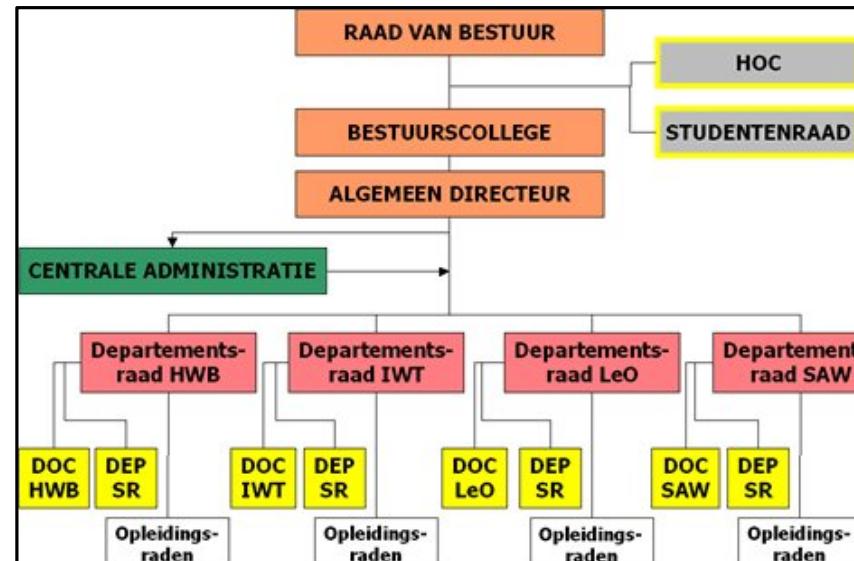
# Orthogonal Layout – Applications



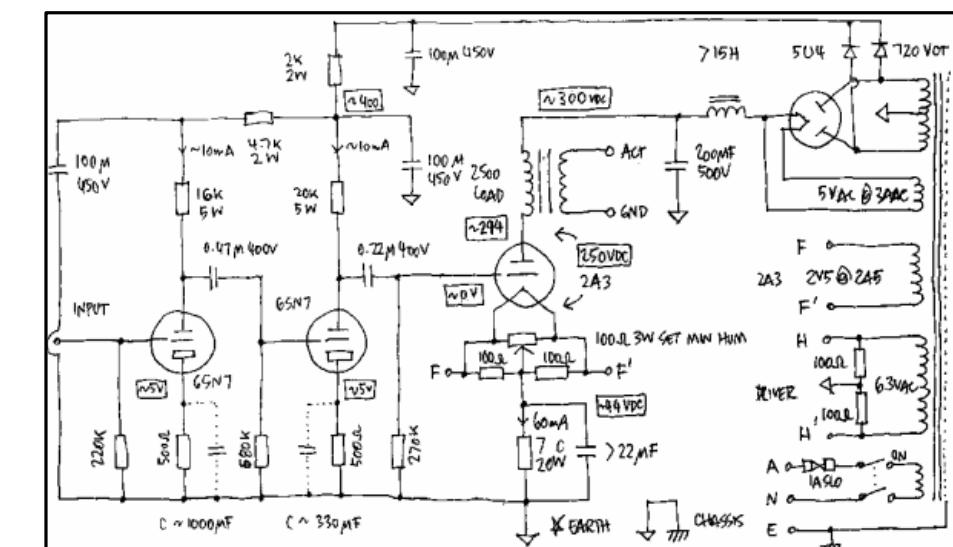
ER diagram in OGDF



UML diagram by Oracle

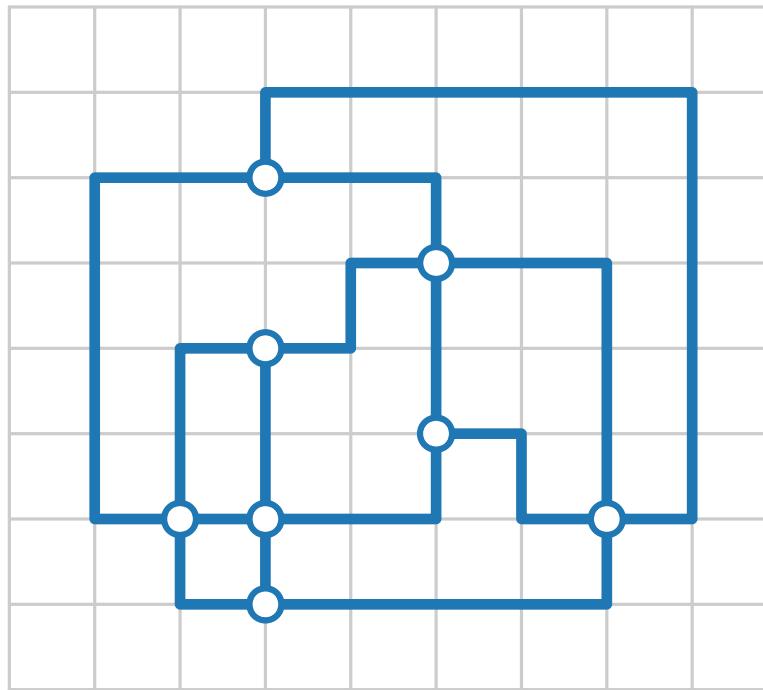


Organigram of HS Limburg



Circuit diagram by Jeff Atwood

# Orthogonal Layout – Definition



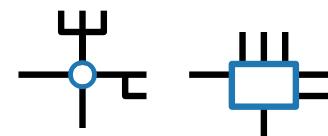
## Definition.

A drawing  $\Gamma$  of a graph  $G = (V, E)$  is called **orthogonal** if

- vertices are drawn as points on a grid,
- each edge is represented as a sequence of alternating horizontal and vertical segments, and
- pairs of edges are disjoint or cross orthogonally.

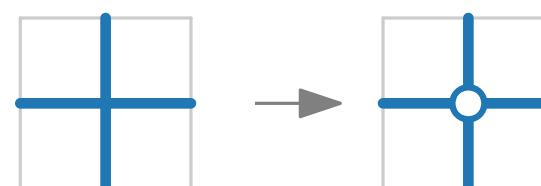
## Observations.

- Edges lie on grid  $\Rightarrow$  **bends** lie on grid points
- Max degree of each vertex is at most 4
- Otherwise



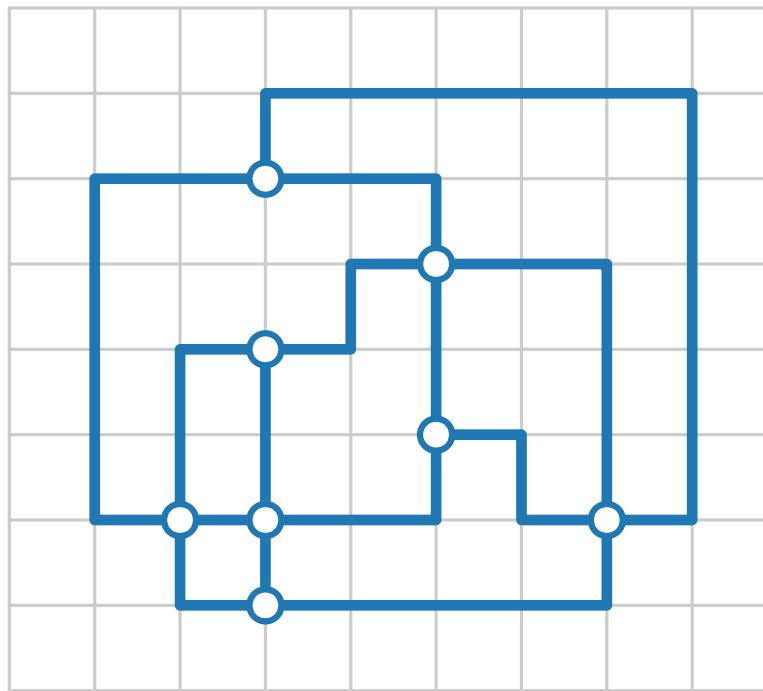
## Planarization.

- Fix embedding
- Crossings become vertices



## Aesthetic criteria.

# Orthogonal Layout – Definition



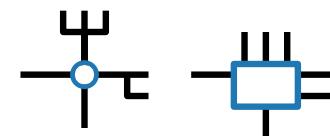
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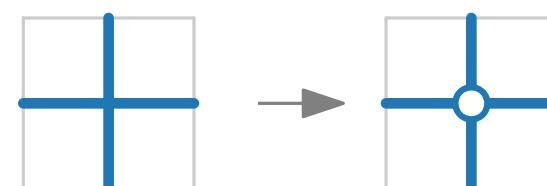
## Observations.

- Edges lie on grid  $\Rightarrow$  **bends** lie on grid points
- Max degree of each vertex is at most 4
- Otherwise



## Planarization.

- Fix embedding
- Crossings become vertices



## Aesthetic criteria.

- Number of bends
- Length of edges
- Width, height, area
- Monotonicity of edges
- ...

# Topology – Shape – Metrics

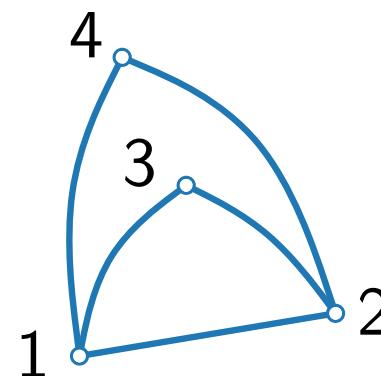
Three-step approach:

$$V = \{v_1, v_2, v_3, v_4\}$$

$$E = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

reduce  
crossings

combinatorial  
embedding/  
planarization



TOPOLOGY

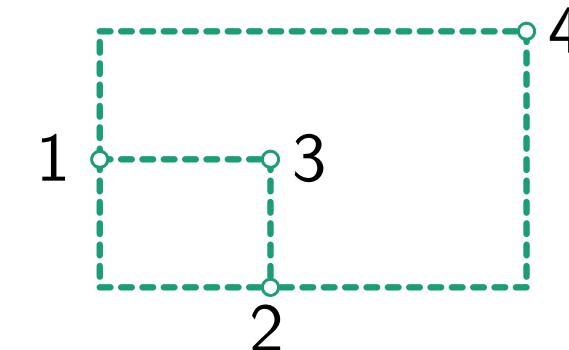
SHAPE

METRICS

[Tamassia 1987]

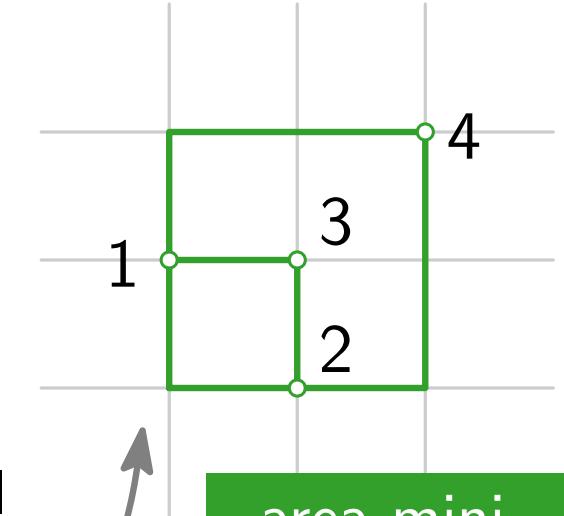
planar  
orthogonal  
drawing

area mini-  
mization



bend minimization

orthogonal  
representation



# Topology – Shape – Metrics

Three-step approach:

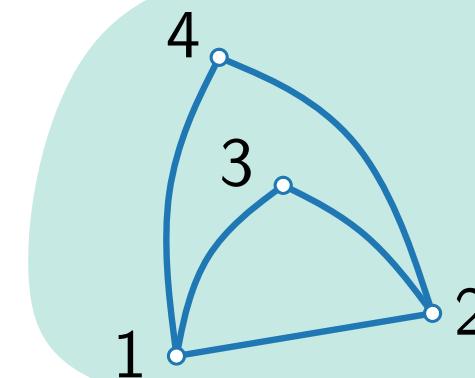
[Tamassia 1987]

$$V = \{v_1, v_2, v_3, v_4\}$$

$$E = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

reduce  
crossings

combinatorial  
embedding/  
planarization



TOPOLOGY

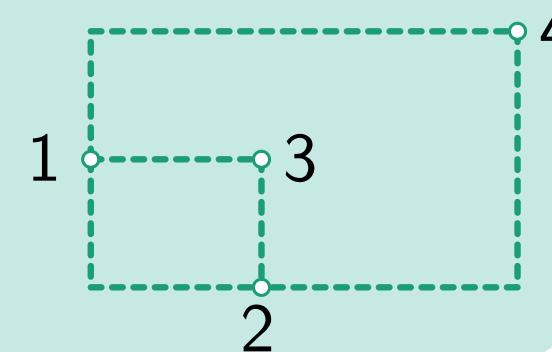
SHAPE

bend minimization

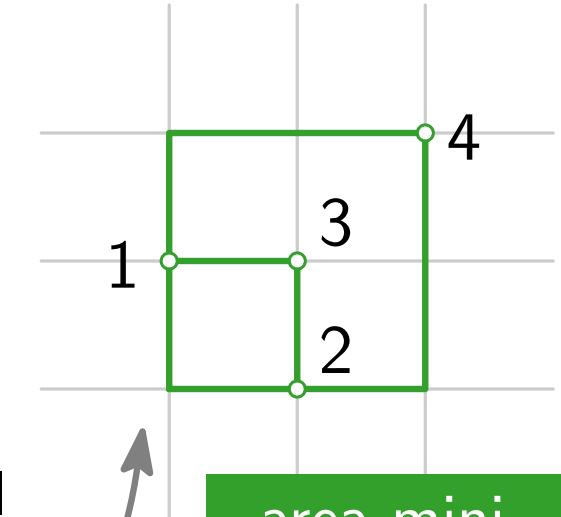
orthogonal  
representation

planar  
orthogonal  
drawing

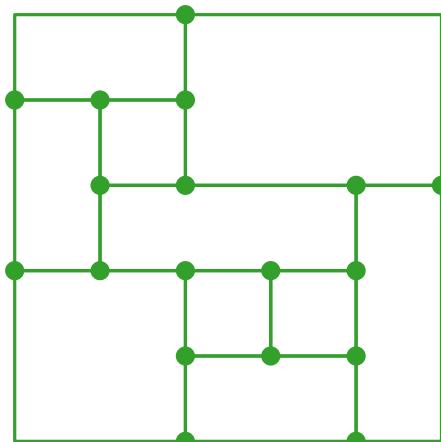
area mini-  
mization



METRICS

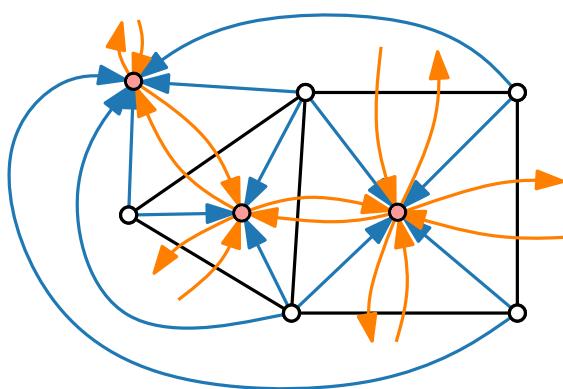


# Visualization of Graphs

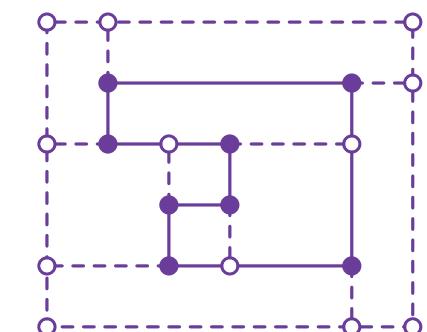


## Lecture 5: Orthogonal Layouts

### Part II: Orthogonal Representation



Jonathan Klawitter



# Orthogonal Representation

## Idea.

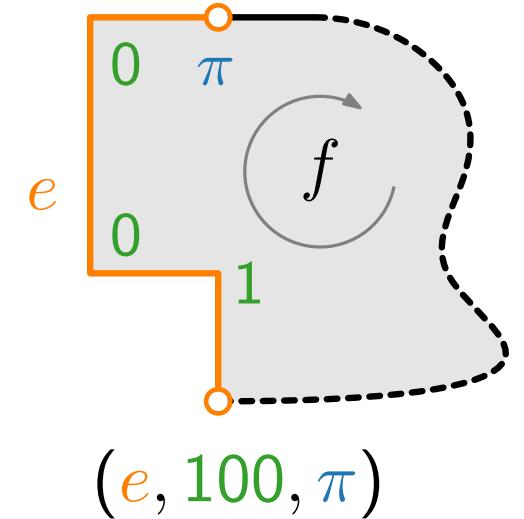
Describe orthogonal drawing combinatorically.

## Definitions.

Let  $G = (V, E)$  be a plane graph with faces  $F$  and outer face  $f_0$ .

- Let  $e$  be an edge with the face  $f$  to the right.  
An **edge description** of  $e$  wrt  $f$  is a triple  $(e, \delta, \alpha)$  where
  - $\delta$  is a sequence of  $\{0, 1\}^*$  ( $0$  = right bend,  $1$  = left bend)
  - $\alpha$  is angle  $\in \{\frac{\pi}{2}, \pi, \frac{3\pi}{2}, 2\pi\}$  between  $e$  and next edge  $e'$
- A **face representation**  $H(f)$  of  $f$  is a clockwise ordered sequence of edge descriptions  $(e, \delta, \alpha)$ .
- An **orthogonal representation**  $H(G)$  of  $G$  is defined as

$$H(G) = \{H(f) \mid f \in F\}.$$

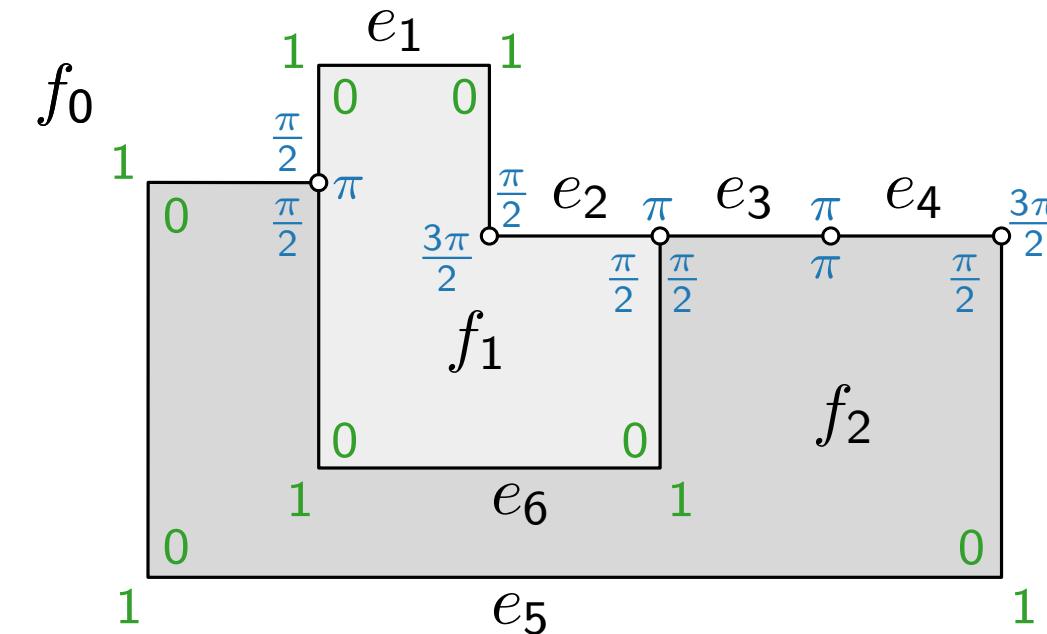
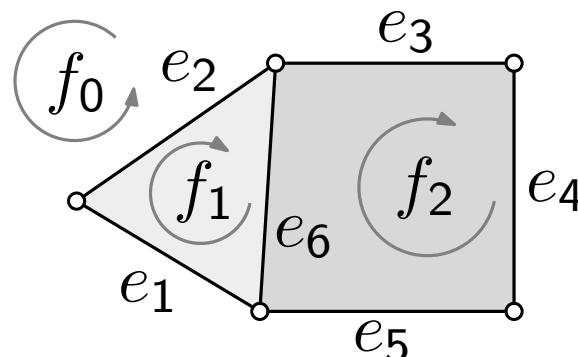


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$



Concrete coordinates are not fixed yet!

# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F$ ,  $f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$  sequence  $\delta_1$  is reversed and inverted  $\delta_2$ .

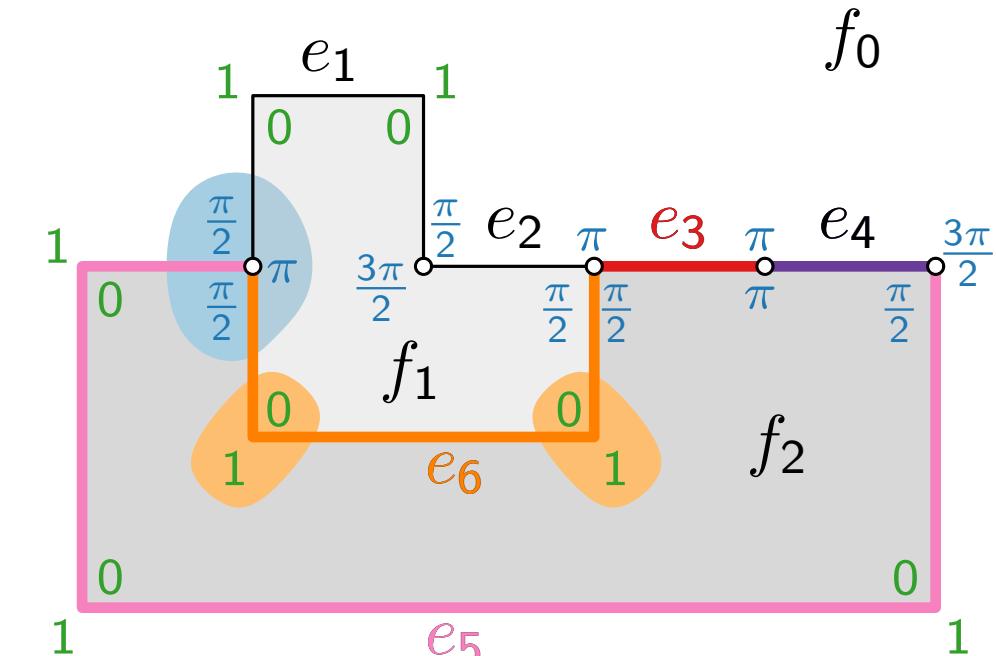
(H3) Let  $|\delta|_0$  (resp.  $|\delta|_1$ ) be the number of zeros (resp. ones) in  $\delta$  and  $r = (e, \delta, \alpha)$ .

Let  $C(r) := |\delta|_0 - |\delta|_1 + 2 - \alpha \cdot 2/\pi$ .

For each **face**  $f$  it holds that:

$$\sum_{r \in H(f)} C(r) = \begin{cases} -4 & \text{if } f = f_0 \\ +4 & \text{otherwise.} \end{cases}$$

(H4) For each **vertex**  $v$  the sum of incident angles is  $2\pi$ .



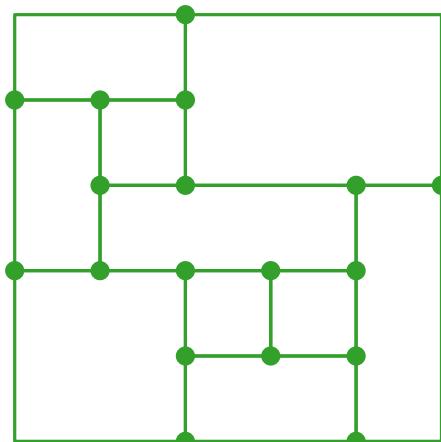
$$C(e_3) = 0 - 0 + 2 - \pi \cdot \frac{2}{\pi} = 0$$

$$C(e_4) = 0 - 0 + 2 - \frac{\pi}{2} \cdot \frac{2}{\pi} = 1$$

$$C(e_5) = 3 - 0 + 2 - \frac{\pi}{2} \cdot \frac{2}{\pi} = 4$$

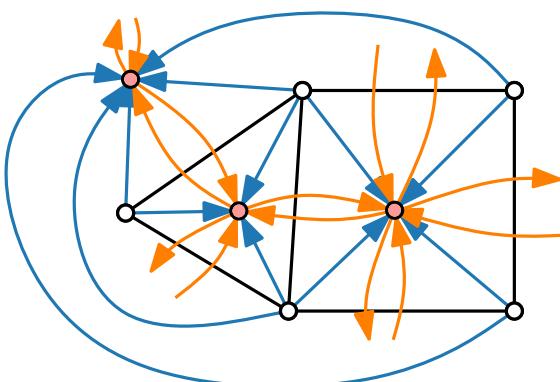
$$C(e_6) = 0 - 2 + 2 - \frac{\pi}{2} \cdot \frac{2}{\pi} = -1$$

# Visualization of Graphs

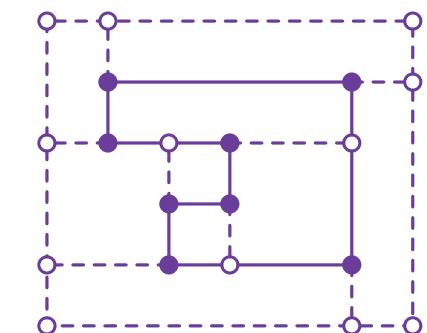


## Lecture 5: Orthogonal Layouts

### Part III: Bend Minimization



Jonathan Klawitter



# Reminder: $s$ - $t$ -Flow Networks

**Flow network** ( $G = (V, E)$ ;  $S, T$ ;  $u$ ) with

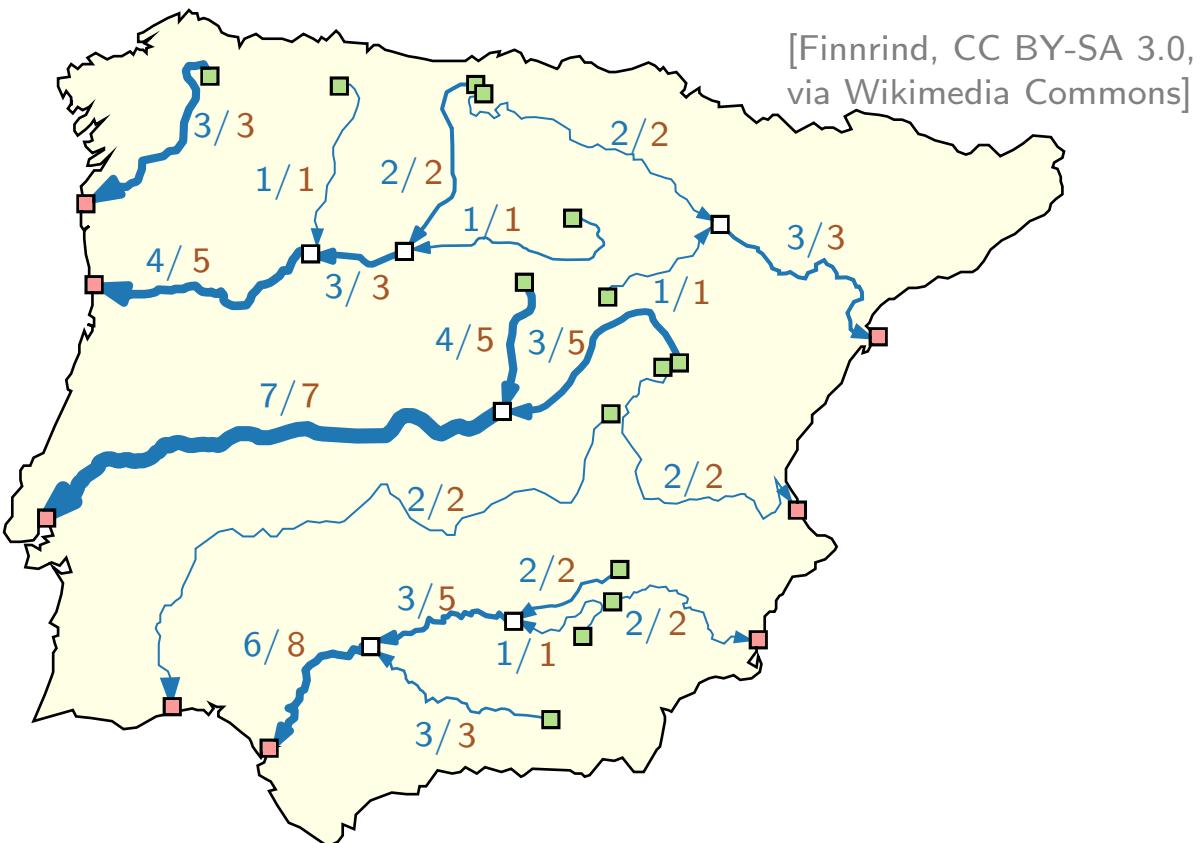
- directed graph  $G = (V, E)$
- *sources*  $S \subseteq V$ , *sinks*  $T \subseteq V$
- edge *capacity*  $u: E \rightarrow \mathbb{R}_0^+$

A function  $X: E \rightarrow \mathbb{R}_0^+$  is called  **$S$ - $T$ -flow**, if:

$$0 \leq X(i, j) \leq u(i, j) \quad \forall (i, j) \in E$$

$$\sum_{(i,j) \in E} X(i, j) - \sum_{(j,i) \in E} X(j, i) = 0 \quad \forall i \in V \setminus (S \cup T)$$

A **maximum**  $S$ - $T$ -flow is an  $S$ - $T$ -flow where  $\sum_{(i,j) \in E, i \in S} X(i, j)$  is maximized.



# Reminder: $s$ - $t$ -Flow Networks

**Flow network** ( $G = (V, E)$ ;  $\textcolor{green}{s}, \textcolor{red}{t}$ ;  $u$ ) with

- directed graph  $G = (V, E)$
- *source*  $s \in V$ , *sink*  $t \in V$
- edge *capacity*  $u: E \rightarrow \mathbb{R}_0^+$

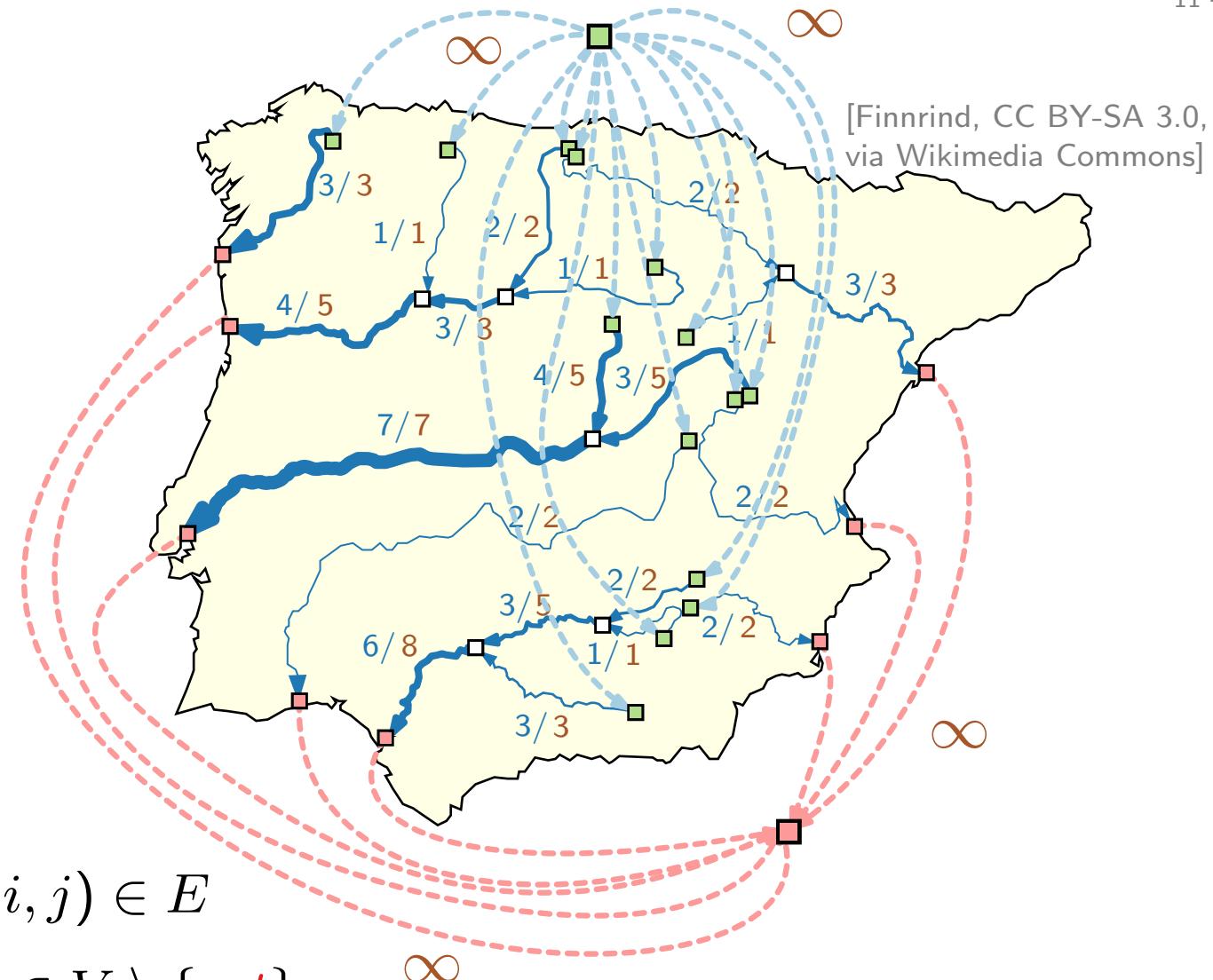
A function  $X: E \rightarrow \mathbb{R}_0^+$  is called  **$s$ - $t$ -flow**, if:

$$0 \leq X(i, j) \leq u(i, j) \quad \forall (i, j) \in E$$

$$\sum_{(i, j) \in E} X(i, j) - \sum_{(j, i) \in E} X(j, i) = 0 \quad \forall i \in V \setminus \{\textcolor{green}{s}, \textcolor{red}{t}\}$$

$\infty$

A **maximum  $s$ - $t$ -flow** is an  $s$ - $t$ -flow where  $\sum_{(\textcolor{green}{s}, j) \in E} X(s, j)$  is maximized.



# General Flow Network

**Flow network** ( $G = (V, E); b; \ell; u$ ) with

- directed graph  $G = (V, E)$
- node *production/consumption*  $b: V \rightarrow \mathbb{R}$  with  $\sum_{i \in V} b(i) = 0$
- edge *lower bound*  $\ell: E \rightarrow \mathbb{R}_0^+$
- edge *capacity*  $u: E \rightarrow \mathbb{R}_0^+$

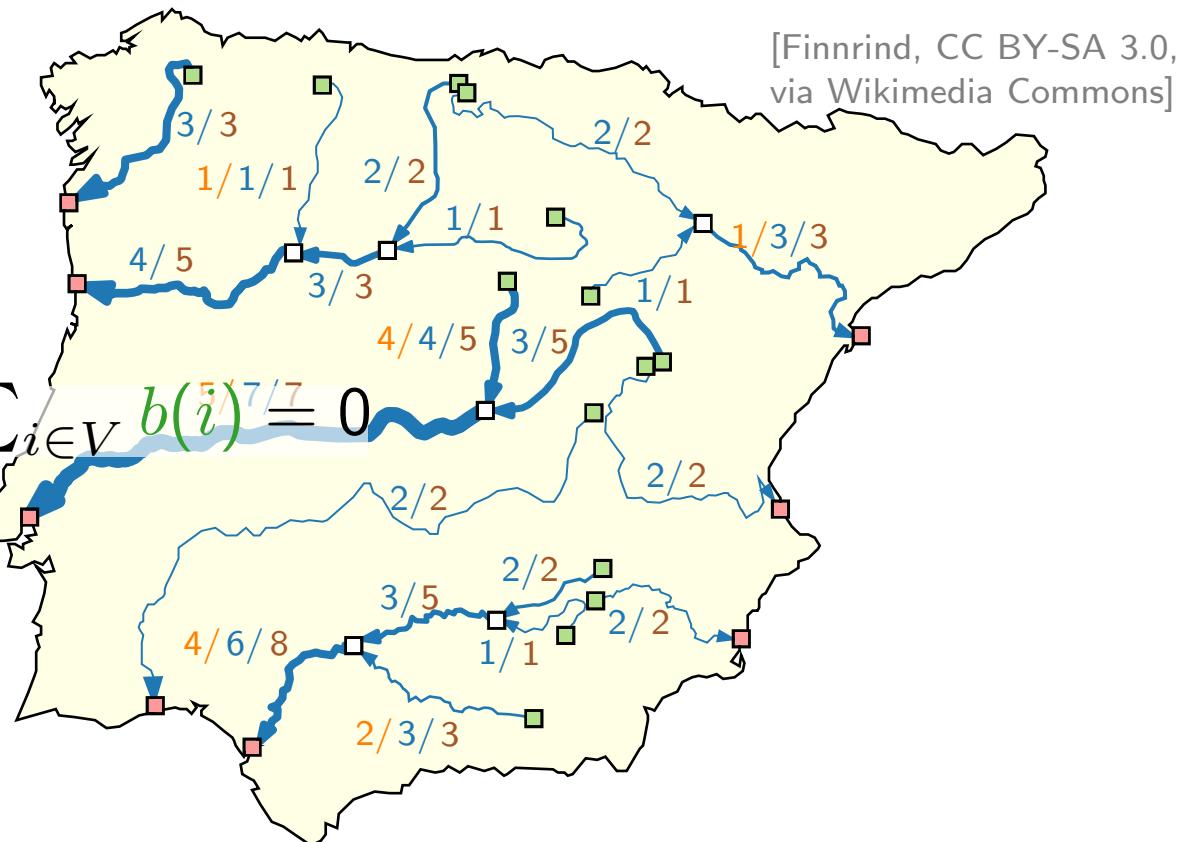
A function  $X: E \rightarrow \mathbb{R}_0^+$  is called **valid flow**, if:

$$\ell(i, j) \leq X(i, j) \leq u(i, j) \quad \forall (i, j) \in E$$

$$\sum_{(i, j) \in E} X(i, j) - \sum_{(j, i) \in E} X(j, i) = b(i) \quad \forall i \in V$$

- *Cost function*  $\text{cost}: E \rightarrow \mathbb{R}_0^+$  and  $\text{cost}(X) := \sum_{(i, j) \in E} \text{cost}(i, j) \cdot X(i, j)$

A **minimum cost flow** is a valid flow where  $\text{cost}(X)$  is minimized.



# General Flow Network – Algorithms

## Polynomial Algorithms

#	Due to	Year	Running Time
1	Edmonds and Karp	1972	$O((n + m') \log U S(n, m, nC))$
2	Rock	1980	$O((n + m') \log U S(n, m, nC))$
3	Rock	1980	$O(n \log C M(n, m, U))$
4	Bland and Jensen	1985	$O(m \log C M(n, m, U))$
5	Goldberg and Tarjan	1987	$O(nm \log (n^2/m) \log (nC))$
6	Goldberg and Tarjan	1988	$O(nm \log n \log (nC))$
7	Ahuja, Goldberg, Orlin and Tarjan	1988	$O(nm \log \log U \log (nC))$

## Strongly Polynomial Algorithms

#	Due to	Year	Running Time
1	Tardos	1985	$O(m^4)$
2	Orlin	1984	$O((n + m')^2 \log n S(n, m))$
3	Fujishige	1986	$O((n + m')^2 \log n S(n, m))$
4	Galil and Tardos	1986	$O(n^2 \log n S(n, m))$
5	Goldberg and Tarjan	1987	$O(nm^2 \log n \log(n^2/m))$
6	Goldberg and Tarjan	1988	$O(nm^2 \log^2 n)$
7	Orlin (this paper)	1988	$O((n + m') \log n S(n, m))$

$$S(n, m) = O(m + n \log n)$$

Fredman and Tarjan [1984]

$$S(n, m, C) = O(\min(m + n\sqrt{\log C}, m \log \log C))$$

Ahuja, Mehlhorn, Orlin and Tarjan [1990]  
Van Emde Boas, Kaas and Zijlstra[1977]

$$M(n, m) = O(\min(nm + n^{2+\epsilon}, nm \log n)) \text{ where } \epsilon \text{ is any fixed constant.}$$

King, Rao, and Tarjan [1991]

$$M(n, m, U) = O(nm \log (\frac{n}{m} \sqrt{\log U} + 2))$$

Ahuja, Orlin and Tarjan [1989]

## Theorem.

[Orlin 1991]

The minimum cost flow problem can be solved in  $O(n^2 \log^2 n + m^2 \log n)$  time.

## Theorem.

[Cornelsen & Karrenbauer 2011]

The minimum cost flow problem for planar graphs with bounded costs and faze sizes can be solved in  $O(n^{3/2})$  time.

# Topology – Shape – Metrics

Three-step approach:

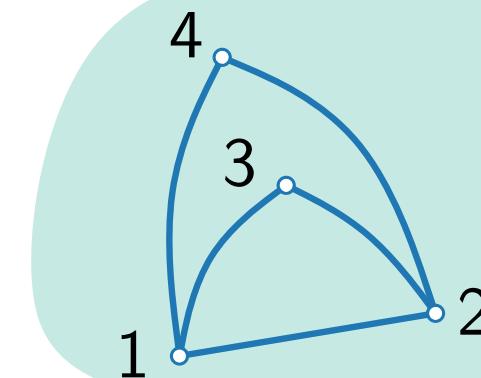
[Tamassia 1987]

$$V = \{v_1, v_2, v_3, v_4\}$$

$$E = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

reduce  
crossings

combinatorial  
embedding/  
planarization



TOPOLOGY

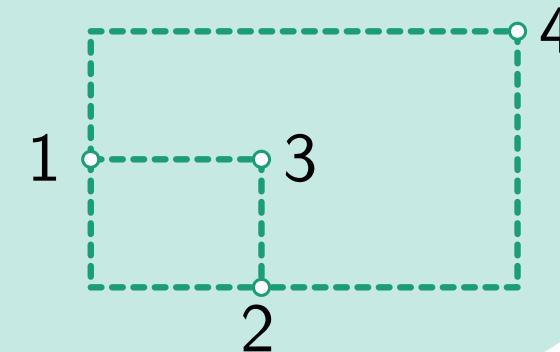
SHAPE

bend minimization

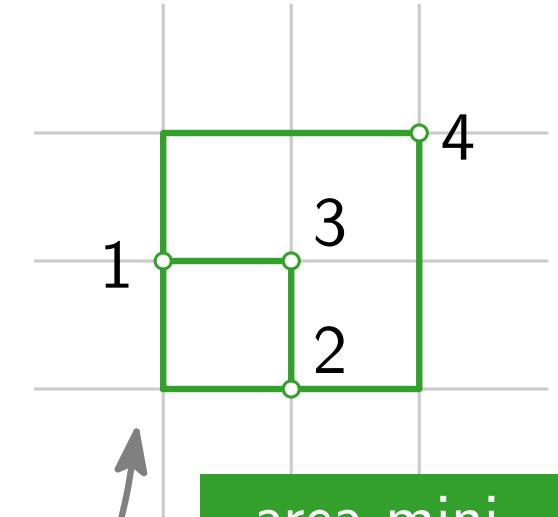
orthogonal  
representation

planar  
orthogonal  
drawing

area mini-  
mization



METRICS



# Bend Minimization with Given Embedding

## Geometric bend minimization.

- Given:
- Plane graph  $G = (V, E)$  with maximum degree 4
  - Combinatorial embedding  $F$  and outer face  $f_0$

Find: Orthogonal drawing with minimum number of bends that preserves the embedding.

Compare with the following variation.

## Combinatorial bend minimization.

- Given:
- Plane graph  $G = (V, E)$  with maximum degree 4
  - Combinatorial embedding  $F$  and outer face  $f_0$

Find: **Orthogonal representation**  $H(G)$  with minimum number of bends that preserves the embedding.

# Combinatorial Bend Minimization

## Combinatorial bend minimization.

- Given:
- Plane graph  $G = (V, E)$  with maximum degree 4
  - Combinatorial embedding  $F$  and outer face  $f_0$
- Find:
- **Orthogonal representation**  $H(G)$  with minimum number of bends that preserves the embedding

## Idea.

Formulate as a network flow problem:

- a unit of flow =  $\angle \frac{\pi}{2}$
- vertices  $\xrightarrow{4}$  faces (#  $\angle \frac{\pi}{2}$  per face)
- faces  $\xrightarrow{4}$  neighbouring faces (# bends toward the neighbour)

# Flow Network for Bend Minimization

(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each edge  $\{u, v\}$  shared by faces  $f$  and  $g$ , sequence  $\delta_1$  is reversed and inverted  $\delta_2$ .

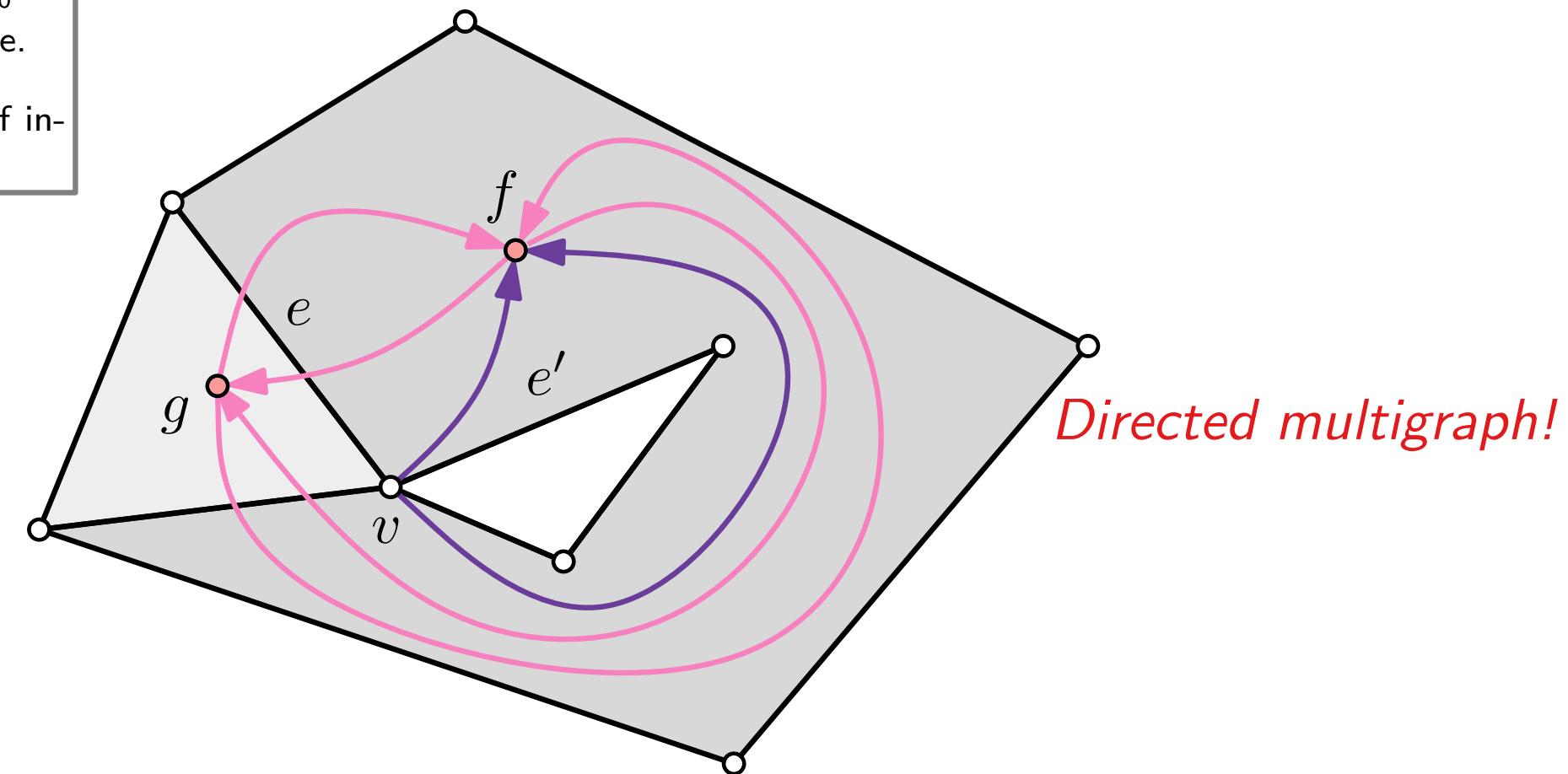
(H3) For each face  $f$  it holds that:

$$\sum_{r \in H(f)} C(r) = \begin{cases} -4 & \text{if } f = f_0 \\ +4 & \text{otherwise.} \end{cases}$$

(H4) For each vertex  $v$  the sum of incident angles is  $2\pi$ .

Define flow network  $N(G) = ((V \cup F, E); b; \ell; u; \text{cost})$ :

- $E = \{(v, f)_{ee'} \in V \times F \mid v \text{ between edges } e, e' \text{ of } \partial f\} \cup \{(f, g)_e \in F \times F \mid f, g \text{ have common edge } e\}$



# Flow Network for Bend Minimization

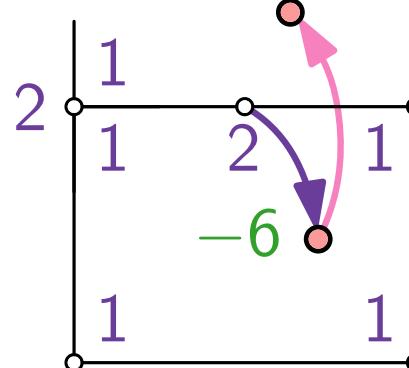
(H1)  $H(G)$  corresponds to  $F, f_0$ .

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(H4) For each vertex  $v$  the sum of incident angles is  $2\pi$ .



Define flow network  $N(G) = ((V \cup F, E); b; \ell; u; \text{cost})$ :

- $E = \{(v, f)_{ee'} \in V \times F \mid v \text{ between edges } e, e' \text{ of } \partial f\} \cup \{(f, g)_e \in F \times F \mid f, g \text{ have common edge } e\}$
  - $b(v) = 4 \quad \forall v \in V$
  - $b(f) = -2 \deg_G(f) + \begin{cases} -4 & \text{if } f = f_0, \\ +4 & \text{otherwise} \end{cases}$
- $$\Rightarrow \sum_w b(w) = 0 \quad (\text{Euler})$$

$\forall (v, f) \in E, v \in V, f \in F$

$\forall (f, g) \in E, f, g \in F$

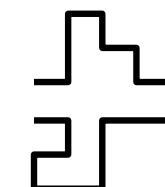
$\ell(v, f) := 1 \leq X(v, f) \leq 4 =: u(v, f)$

$\text{cost}(v, f) = 0$

$\ell(f, g) := 0 \leq X(f, g) \leq \infty =: u(f, g)$

$\text{cost}(f, g) = 1$

We model only the  
number of bends.  
Why is it enough?



# Flow Network for Bend Minimization

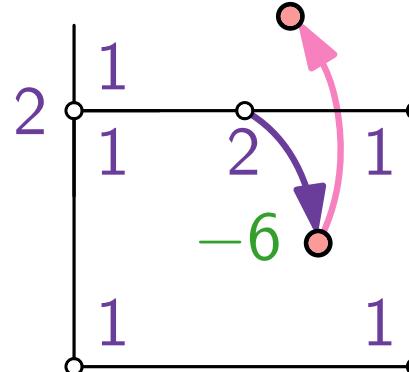
(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each edge  $\{u, v\}$  shared by faces  $f$  and  $g$ , sequence  $\delta_1$  is reversed and inverted  $\delta_2$ .

(H3) For each face  $f$  it holds that:

$$\sum_{r \in H(f)} C(r) = \begin{cases} -4 & \text{if } f = f_0 \\ +4 & \text{otherwise.} \end{cases}$$

(H4) For each vertex  $v$  the sum of incident angles is  $2\pi$ .



Define flow network  $N(G) = ((V \cup F, E); b; \ell; u; \text{cost})$ :

- $E = \{(v, f)_{ee'} \in V \times F \mid v \text{ between edges } e, e' \text{ of } \partial f\} \cup \{(f, g)_e \in F \times F \mid f, g \text{ have common edge } e\}$
  - $b(v) = 4 \quad \forall v \in V$
  - $b(f) = -2 \deg_G(f) + \begin{cases} -4 & \text{if } f = f_0, \\ +4 & \text{otherwise} \end{cases}$
- $$\Rightarrow \sum_w b(w) = 0 \quad (\text{Euler})$$

$\forall (v, f) \in E, v \in V, f \in F$

$\forall (f, g) \in E, f, g \in F$

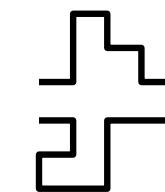
$\ell(v, f) := 1 \leq X(v, f) \leq 4 =: u(v, f)$

$\text{cost}(v, f) = 0$

$\ell(f, g) := 0 \leq X(f, g) \leq \infty =: u(f, g)$

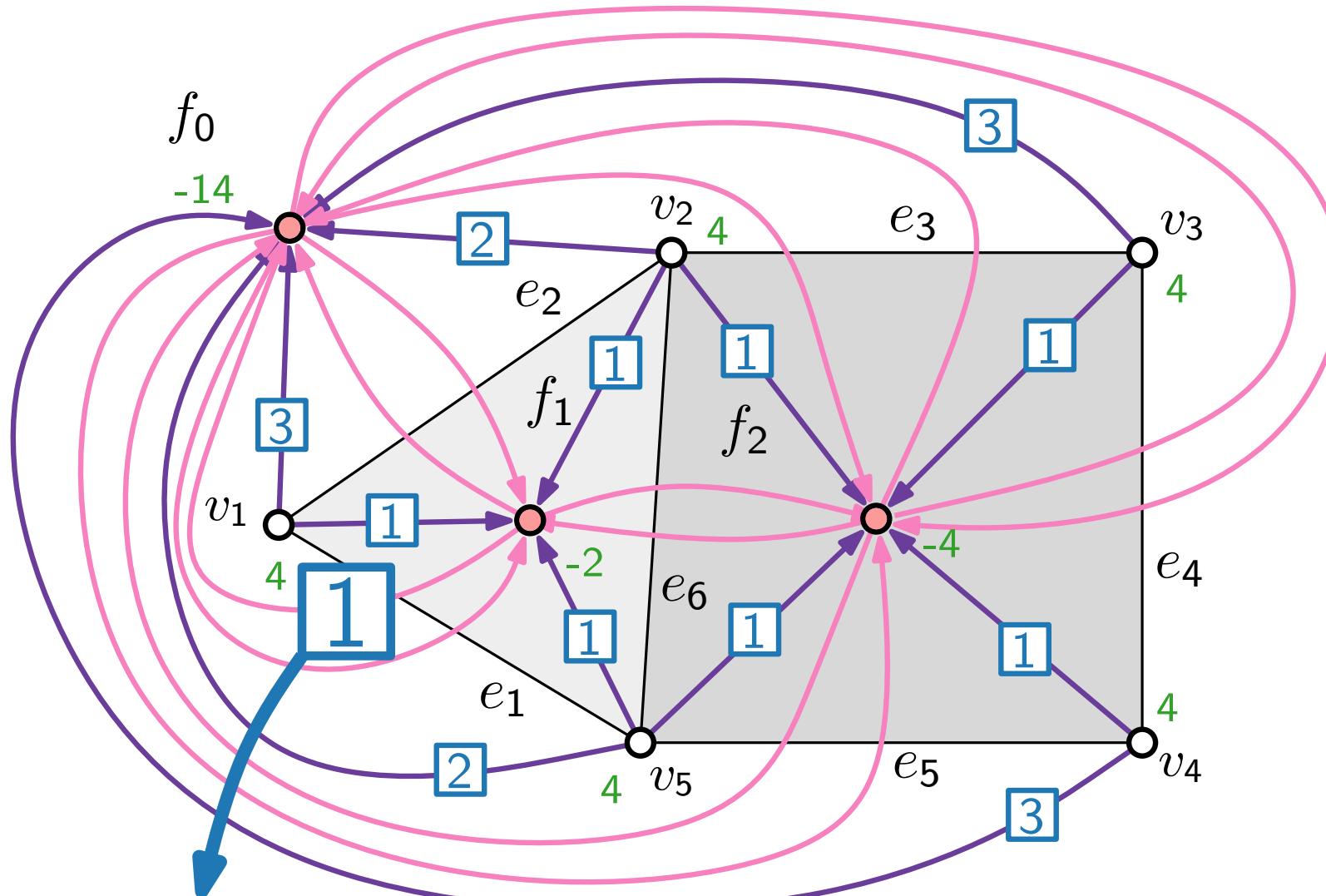
$\text{cost}(f, g) = 1$

We model only the *number* of bends.  
Why is it enough?



→ Exercise

# Flow Network Example



cost = 1  
one bend  
(outward)

## Legend

$V$  ○  
 $F$  ●

$\ell/u/cost$

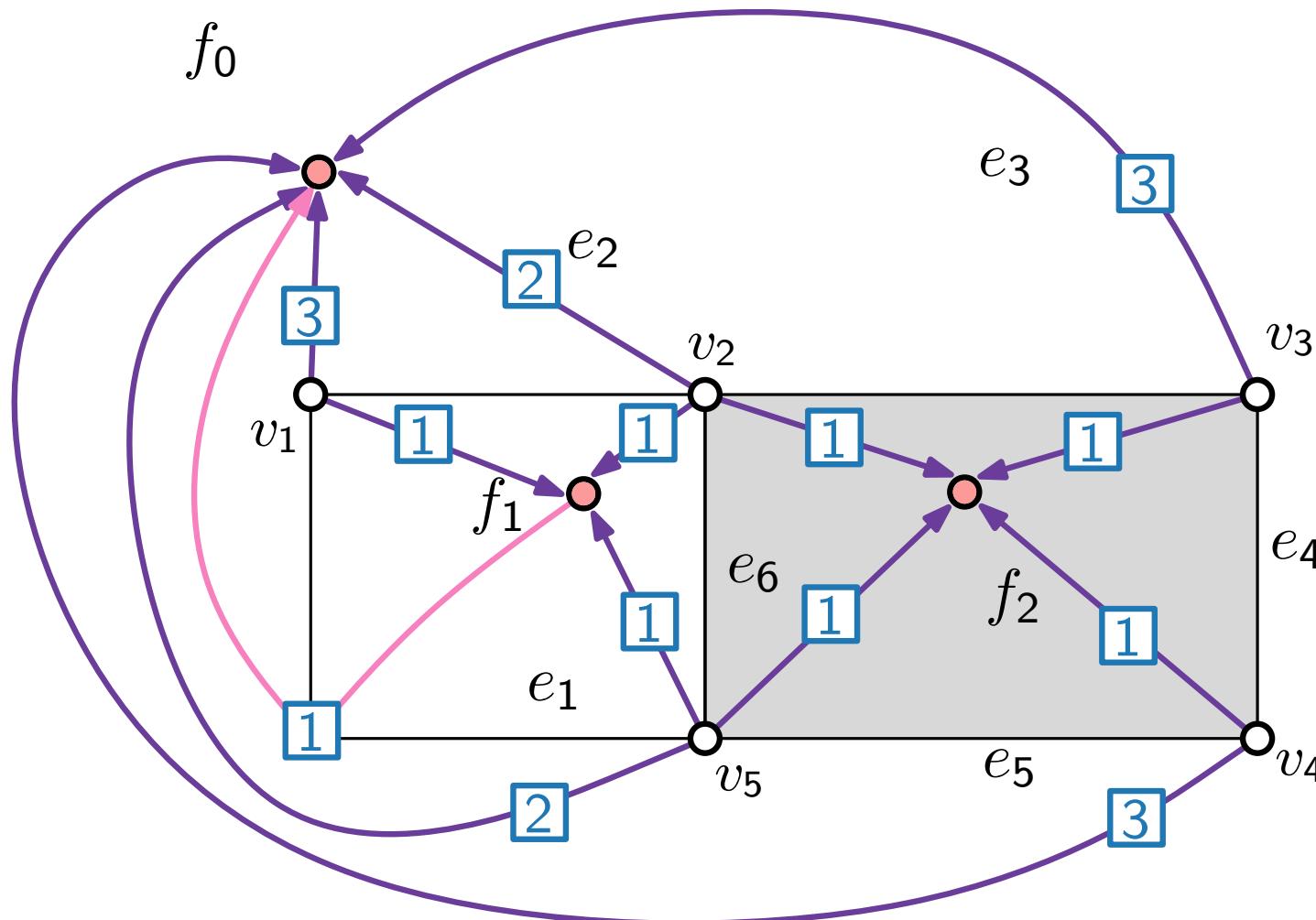
$1/4/0$

$0/\infty/1$

$4 = b$ -value

3 flow

# Flow Network Example



## Legend

$V$  ○

$F$  ●

$\ell/u/\text{cost}$

1/4/0

$V \times F \supseteq$

0/ $\infty$ /1

4 =  $b$ -value

3 flow

# Bend Minimization – Result

## Theorem.

[Tamassia '87]

A plane graph  $(G, F, f_0)$  has a valid orthogonal representation  $H(G)$  with  $k$  bends iff the flow network  $N(G)$  has a valid flow  $\mathbf{X}$  with cost  $k$ .

## Proof.

$\Leftarrow$  Given valid flow  $\mathbf{X}$  in  $N(G)$  with cost  $k$ .  
 Construct orthogonal representation  $H(G)$  with  $k$  bends.

- Transform from flow to orthogonal description.
- Show properties (H1)–(H4).

(H1) $H(G)$ matches $F, f_0$	✓
(H2) Bend order inverted and reversed on opposite sides	✓
(H3) Angle sum of $f = \pm 4$	✓ Exercise.
(H4) Total angle at each vertex $= 2\pi$	✓

# Bend Minimization – Result

## Theorem.

[Tamassia '87]

A plane graph  $(G, F, f_0)$  has a valid orthogonal representation  $H(G)$  with  $k$  bends iff the flow network  $N(G)$  has a valid flow  $\mathbf{X}$  with cost  $k$ .

## Proof.

⇒ Given an orthogonal representation  $H(G)$  with  $k$  bends.  
Construct valid flow  $\mathbf{X}$  in  $N(G)$  with cost  $k$ .

- Define flow  $\mathbf{X} : E \rightarrow \mathbb{R}_0^+$ .
- Show that  $\mathbf{X}$  is a valid flow and has cost  $k$ .

(N1)  $\mathbf{X}(vf) = 1/2/3/4$



(N2)  $\mathbf{X}(fg) = |\delta_{fg}|_0$ ,  $(e, \delta_{fg}, x)$  describes  $e \stackrel{*}{=} fg$  from  $f$



(N3) capacities, deficit/demand coverage



(N4)  $\text{cost} = k$



$b(v) = 4 \quad \forall v \in V$
$b(f) = -2 \deg_G(f) + \begin{cases} -4 & \text{if } f = f_0, \\ +4 & \text{otherwise} \end{cases}$
$\ell(v, f) := 1 \leq X(v, f) \leq 4 =: u(v, f)$
$\text{cost}(v, f) = 0$
$\ell(f, g) := 0 \leq X(f, g) \leq \infty =: u(f, g)$
$\text{cost}(f, g) = 1$

# Bend Minimization – Remarks

- From Theorem follows that the combinatorial orthogonal bend minimization problem for plane graphs can be solved using an algorithm for the Min-Cost-Flow problem.

**Theorem.**

[Garg & Tamassia 1996]

The minimum cost flow problem for planar graphs with bounded costs and vertex degrees can be solved in  $O(n^{7/4}\sqrt{\log n})$  time.

**Theorem.**

[Cornelsen & Karrenbauer 2011]

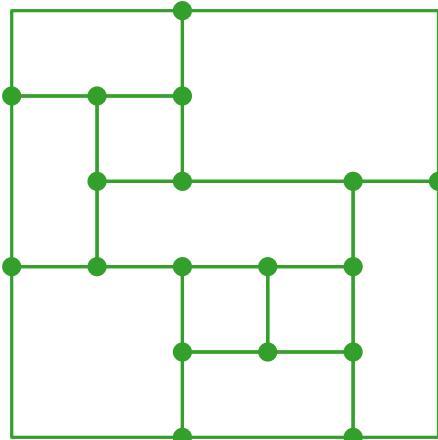
The minimum cost flow problem for planar graphs with bounded costs and face sizes can be solved in  $O(n^{3/2})$  time.

**Theorem.**

[Garg & Tamassia 2001]

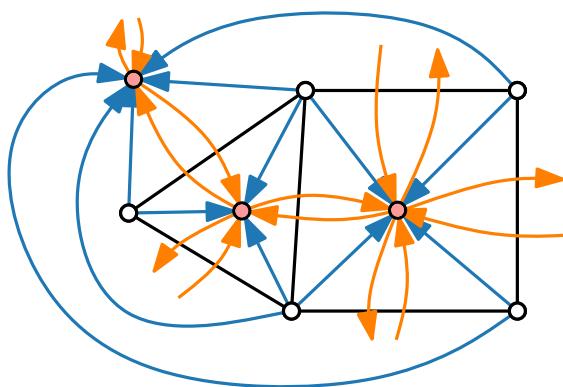
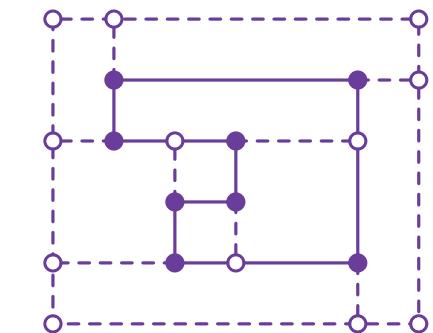
Bend Minimization without a given combinatorial embedding is an NP-hard problem.

# Visualization of Graphs



## Lecture 5: Orthogonal Layouts

### Part IV: Area Minimization



Jonathan Klawitter

# Topology – Shape – Metrics

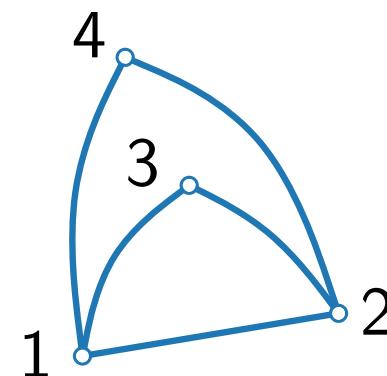
Three-step approach:

$$V = \{v_1, v_2, v_3, v_4\}$$

$$E = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

reduce  
crossings

combinatorial  
embedding/  
planarization



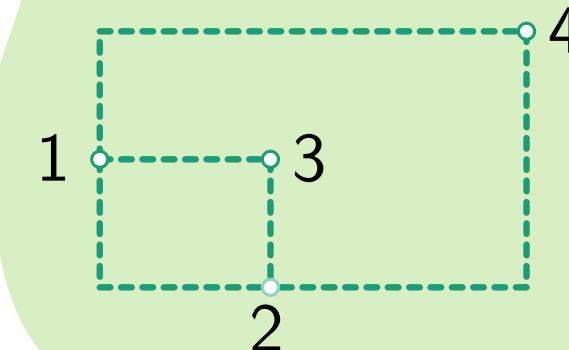
TOPOLOGY

SHAPE

[Tamassia 1987]

planar  
orthogonal  
drawing

area mini-  
mization



bend minimization

orthogonal  
representation

METRICS

# Compaction

## Compaction problem.

Given:

- Plane graph  $G = (V, E)$  with maximum degree 4
- Orthogonal representation  $H(G)$

Find: Compact orthogonal layout of  $G$  that realizes  $H(G)$

## Special case.

All faces are rectangles.

→ Guarantees possible

- minimum total edge length
- minimum area

## Properties.

- bends only on the outer face
- opposite sides of a face have the same length

## Idea.

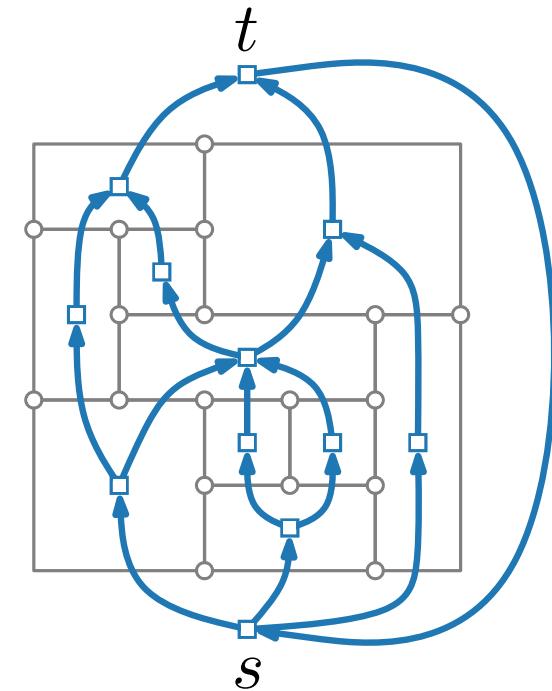
- Formulate flow network for horizontal/vertical compaction

# Flow Network for Edge Length Assignment

## Definition.

Flow Network  $N_{\text{hor}} = ((W_{\text{hor}}, E_{\text{hor}}); b; \ell; u; \text{cost})$

- $W_{\text{hor}} = F \setminus \{f_0\} \cup \{s, t\}$      $\square$
- $E_{\text{hor}} = \{(f, g) \mid f, g \text{ share a } \textit{horizontal} \text{ segment and } f \text{ lies below } g\} \cup \{(t, s)\}$
- $\ell(a) = 1 \quad \forall a \in E_{\text{hor}}$
- $u(a) = \infty \quad \forall a \in E_{\text{hor}}$
- $\text{cost}(a) = 1 \quad \forall a \in E_{\text{hor}}$
- $b(f) = 0 \quad \forall f \in W_{\text{hor}}$

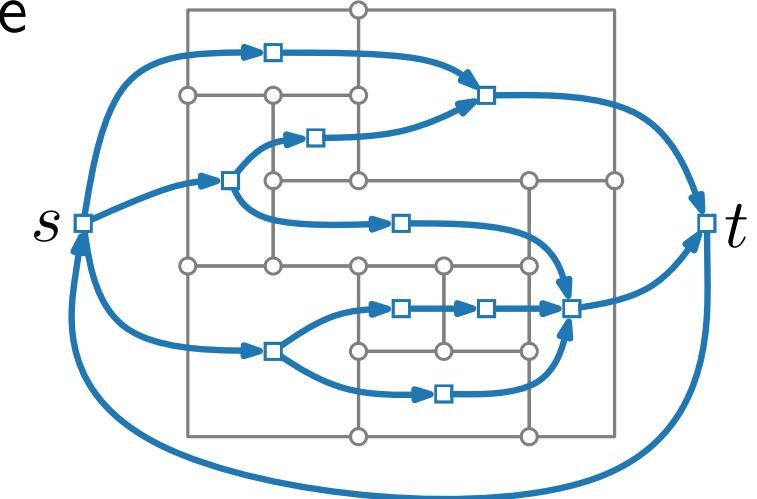


# Flow Network for Edge Length Assignment

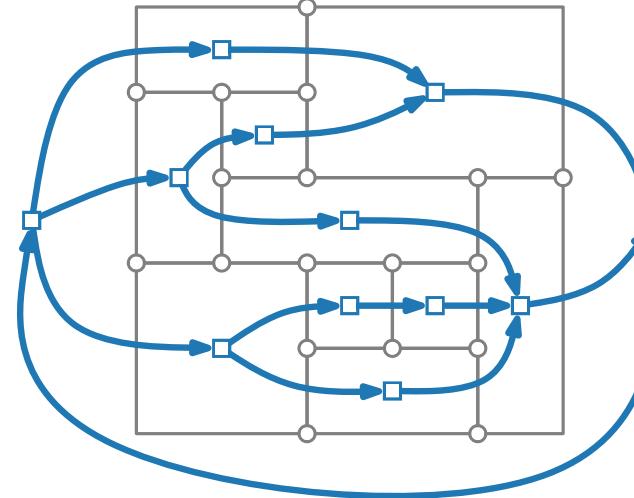
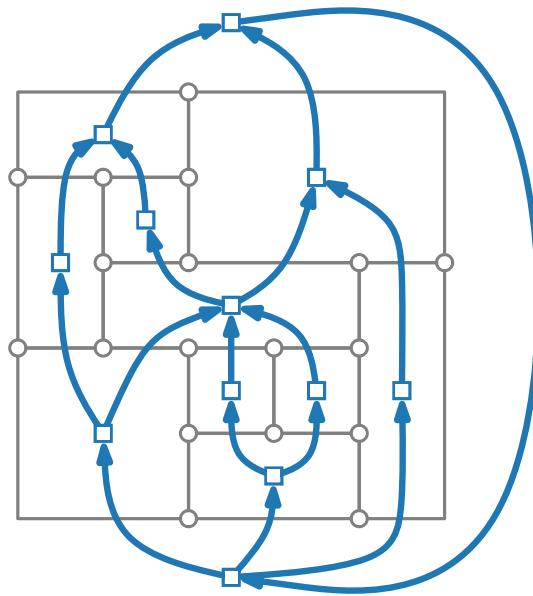
## Definition.

Flow Network  $N_{\text{ver}} = ((W_{\text{ver}}, E_{\text{ver}}); b; \ell; u; \text{cost})$

- $W_{\text{ver}} = F \setminus \{f_0\} \cup \{s, t\}$       □
- $E_{\text{ver}} = \{(f, g) \mid f, g \text{ share a } \textit{vertical} \text{ segment and } f \text{ lies to the } \textit{left} \text{ of } g\} \cup \{(t, s)\}$
- $\ell(a) = 1 \quad \forall a \in E_{\text{ver}}$
- $u(a) = \infty \quad \forall a \in E_{\text{ver}}$
- $\text{cost}(a) = 1 \quad \forall a \in E_{\text{ver}}$
- $b(f) = 0 \quad \forall f \in W_{\text{ver}}$



# Compaction – Result



What if not all faces  
rectangular?

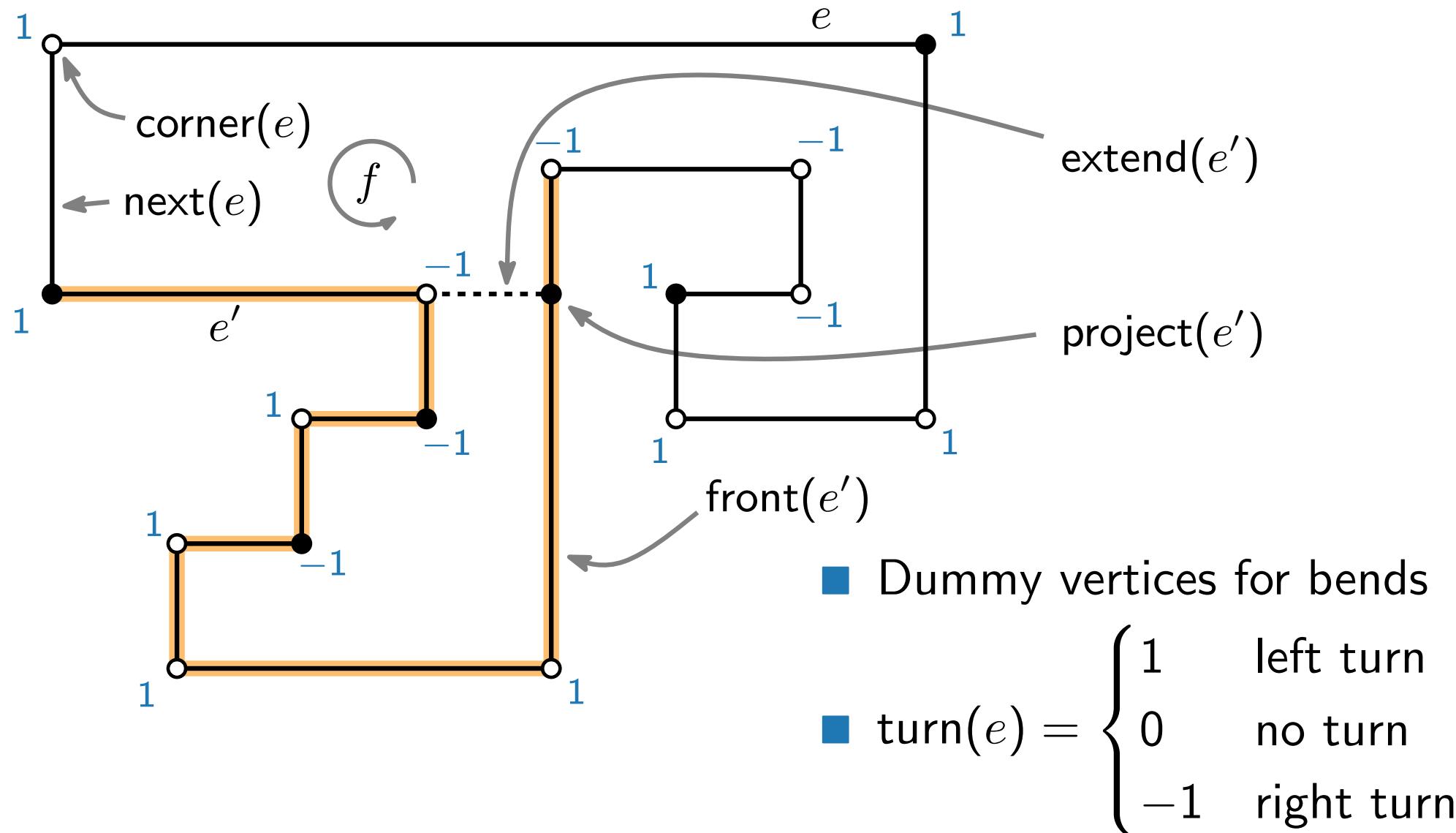
## Theorem.

Valid min-cost-flows for  $N_{\text{hor}}$  and  $N_{\text{ver}}$  exists iff corresponding edge lengths induce orthogonal drawing.

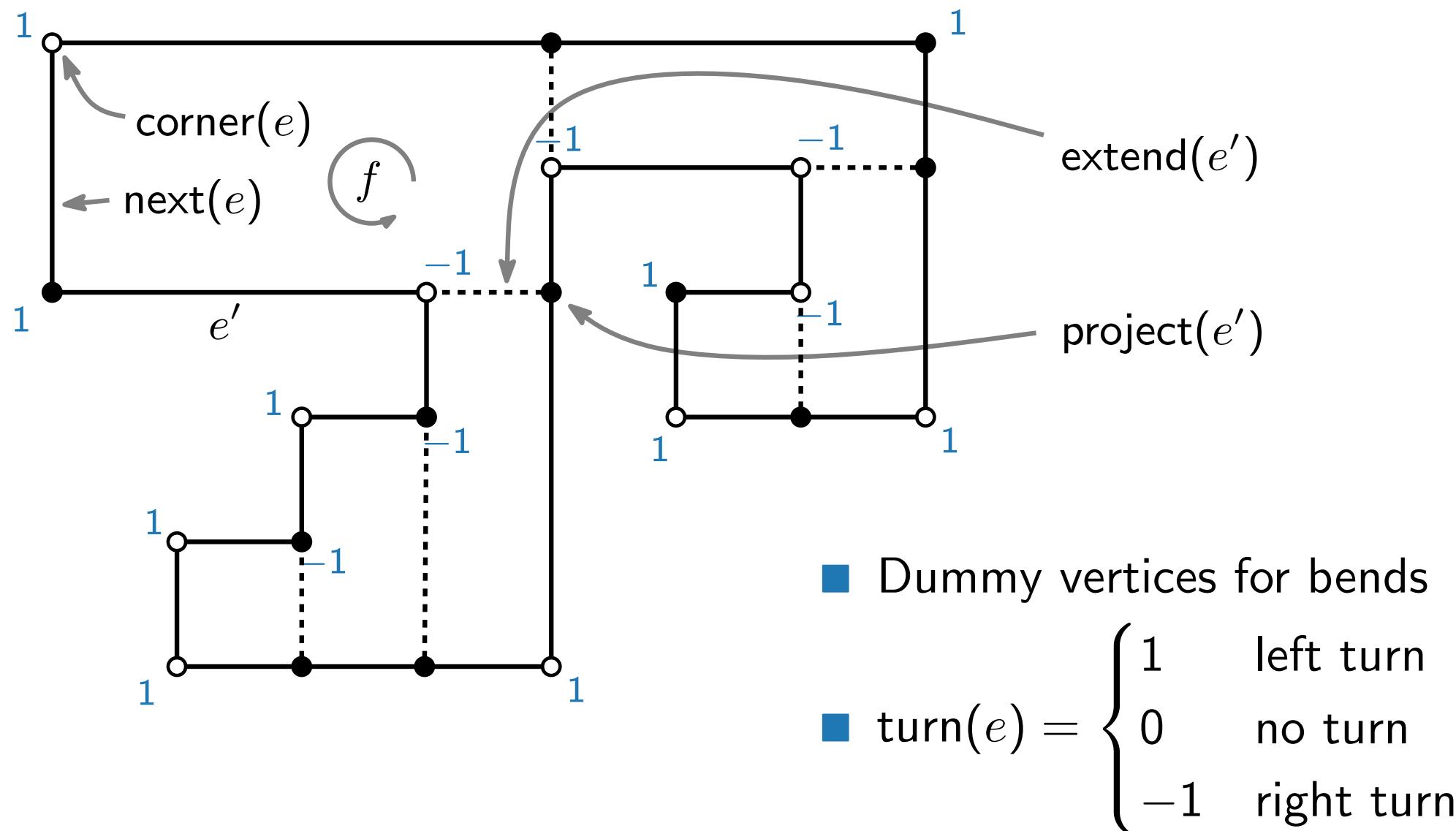
What values of the drawing represent the following?

- $|X_{\text{hor}}(t, s)|$  and  $|X_{\text{ver}}(t, s)|$ ? width and height of drawing
- $\sum_{e \in E_{\text{hor}}} X_{\text{hor}}(e) + \sum_{e \in E_{\text{ver}}} X_{\text{ver}}(e)$  total edge length

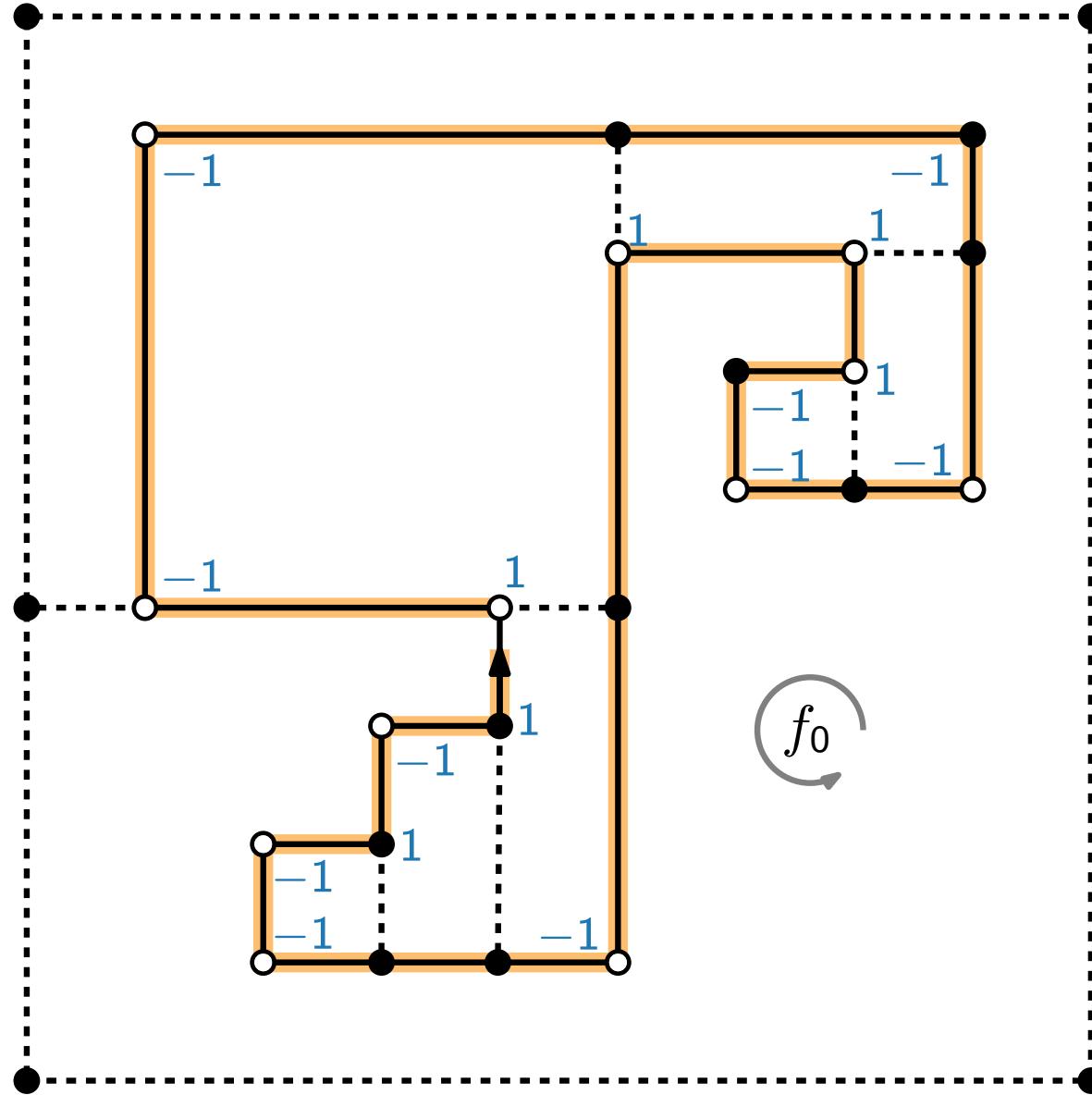
# Refinement of $(G, H)$ – Inner Face



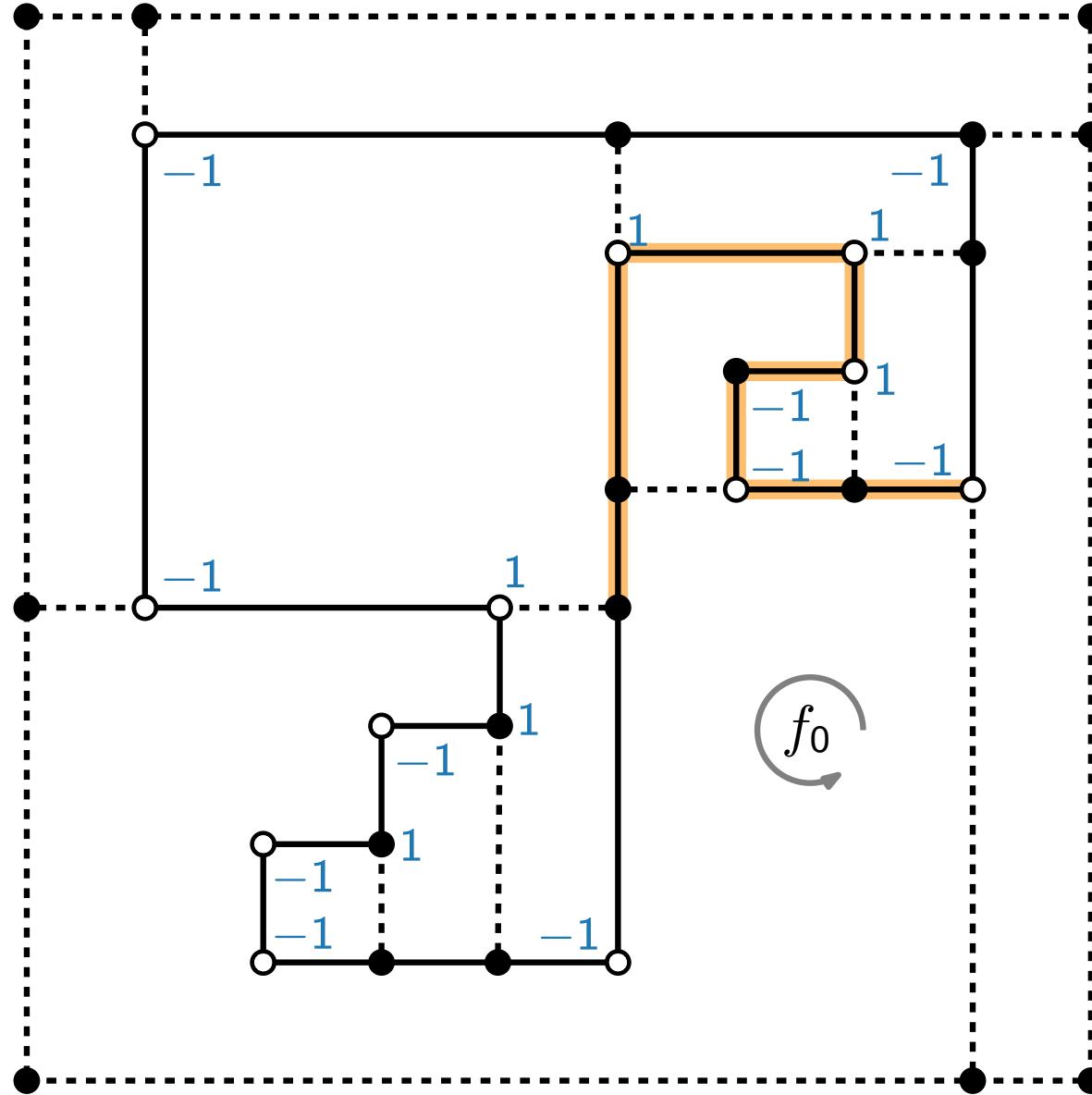
# Refinement of $(G, H)$ – Inner Face



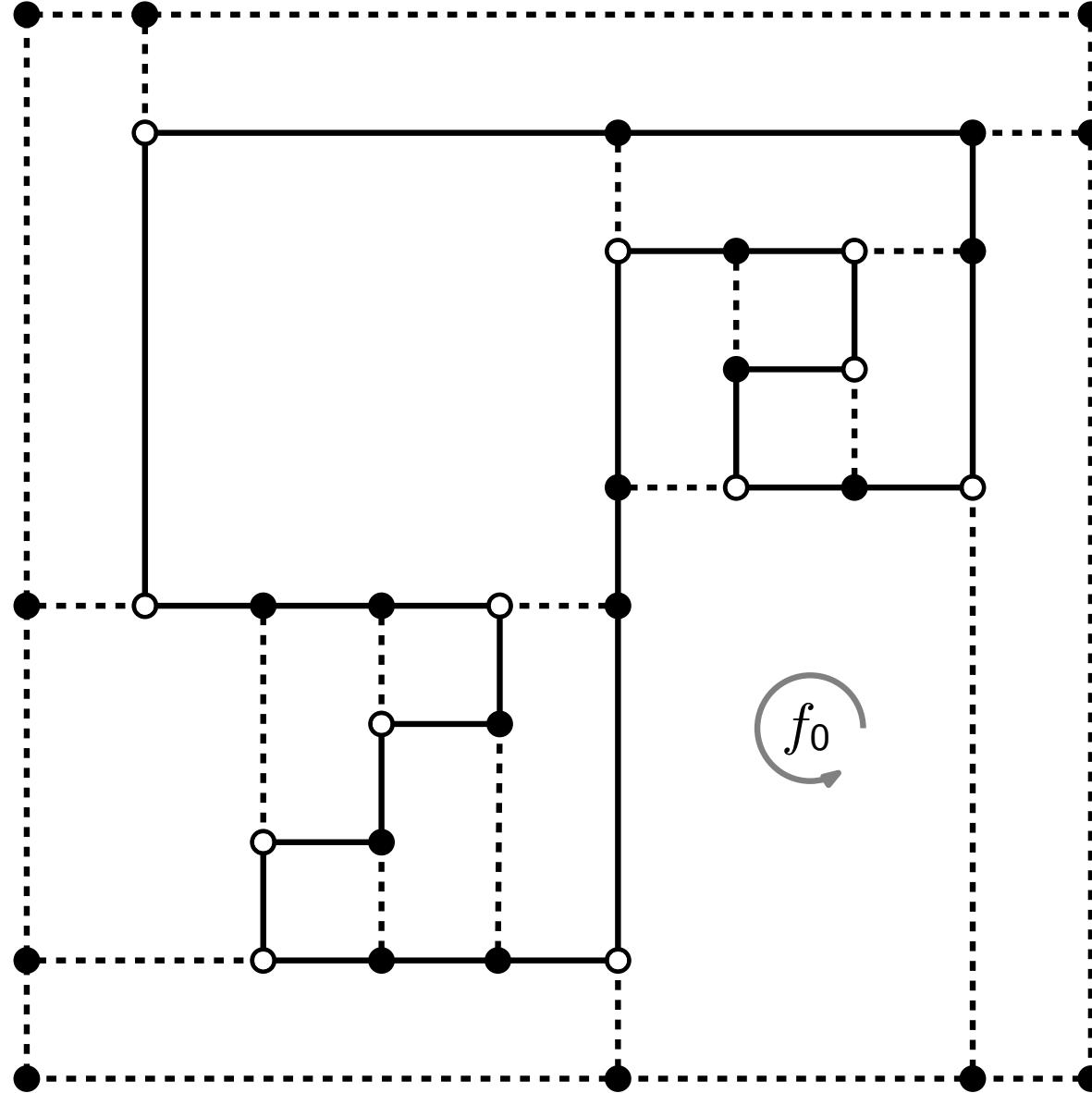
# Refinement of $(G, H)$ – Outer Face



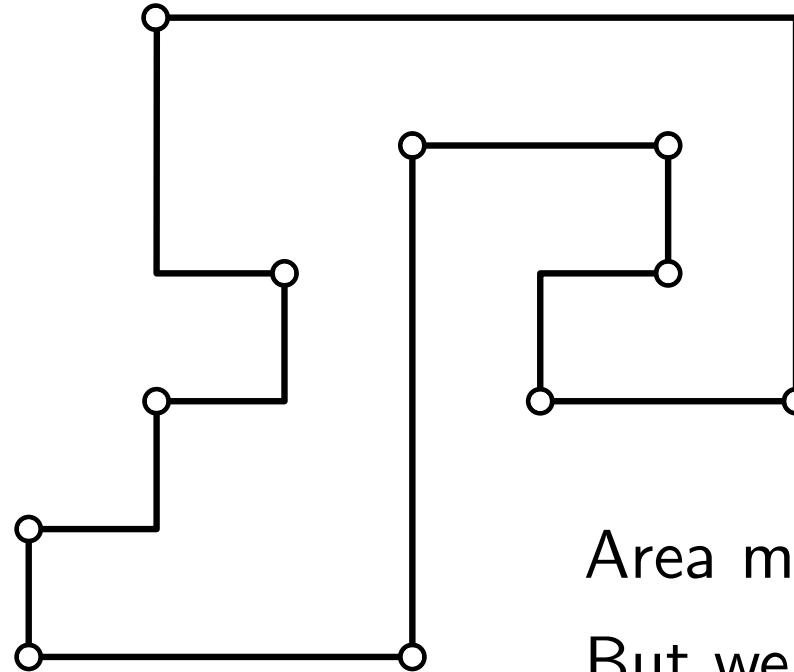
# Refinement of $(G, H)$ – Outer Face



# Refinement of $(G, H)$ – Outer Face



# Refinement of $(G, H)$ – Outer Face



Area minimized? No!

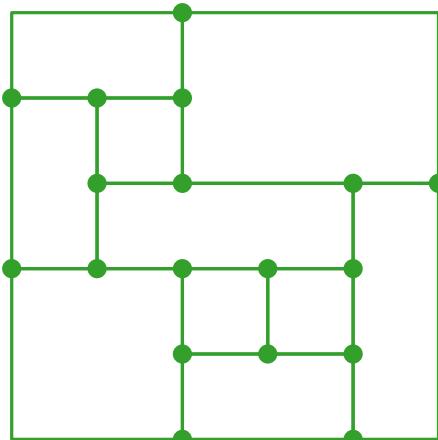
But we get bound  $O((n + b)^2)$  on the area.

**Theorem.**

[Patrignani 2001]

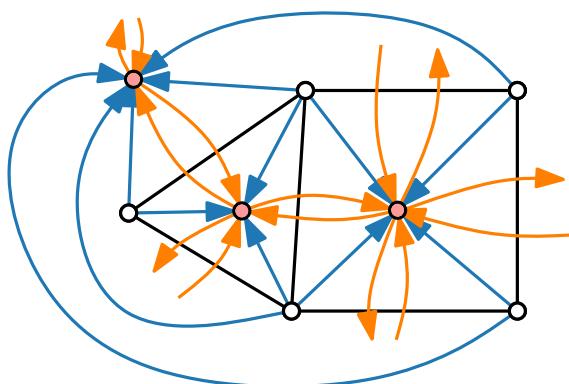
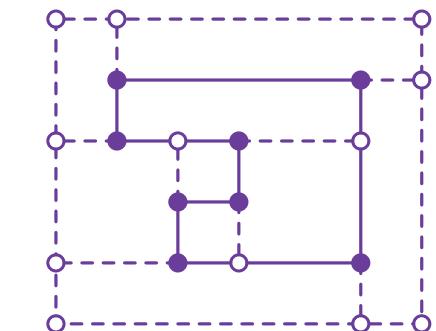
Compaction for given orthogonal representation is in general NP-hard.

# Visualization of Graphs



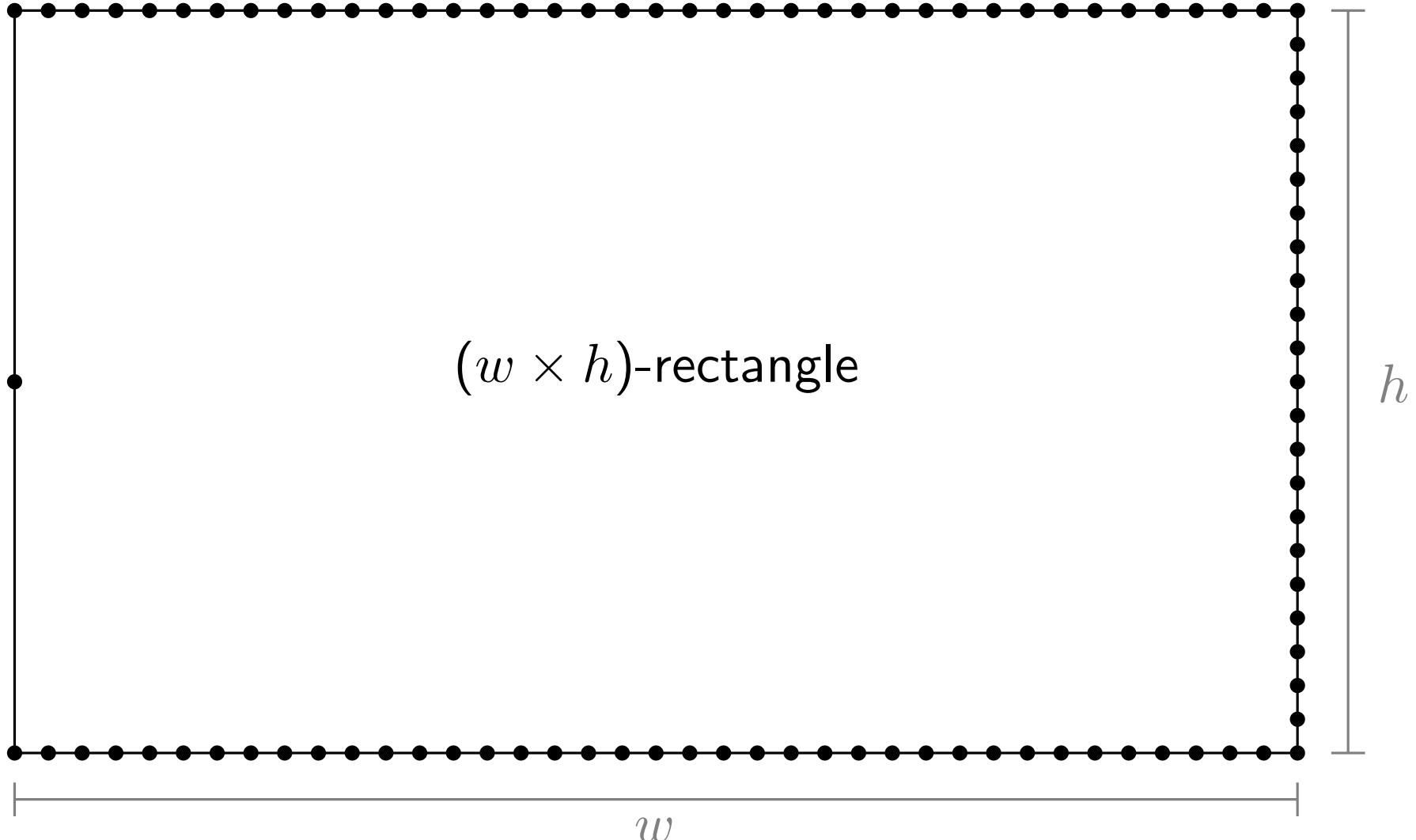
## Lecture 5: Orthogonal Layouts

Part V:  
NP-hardness

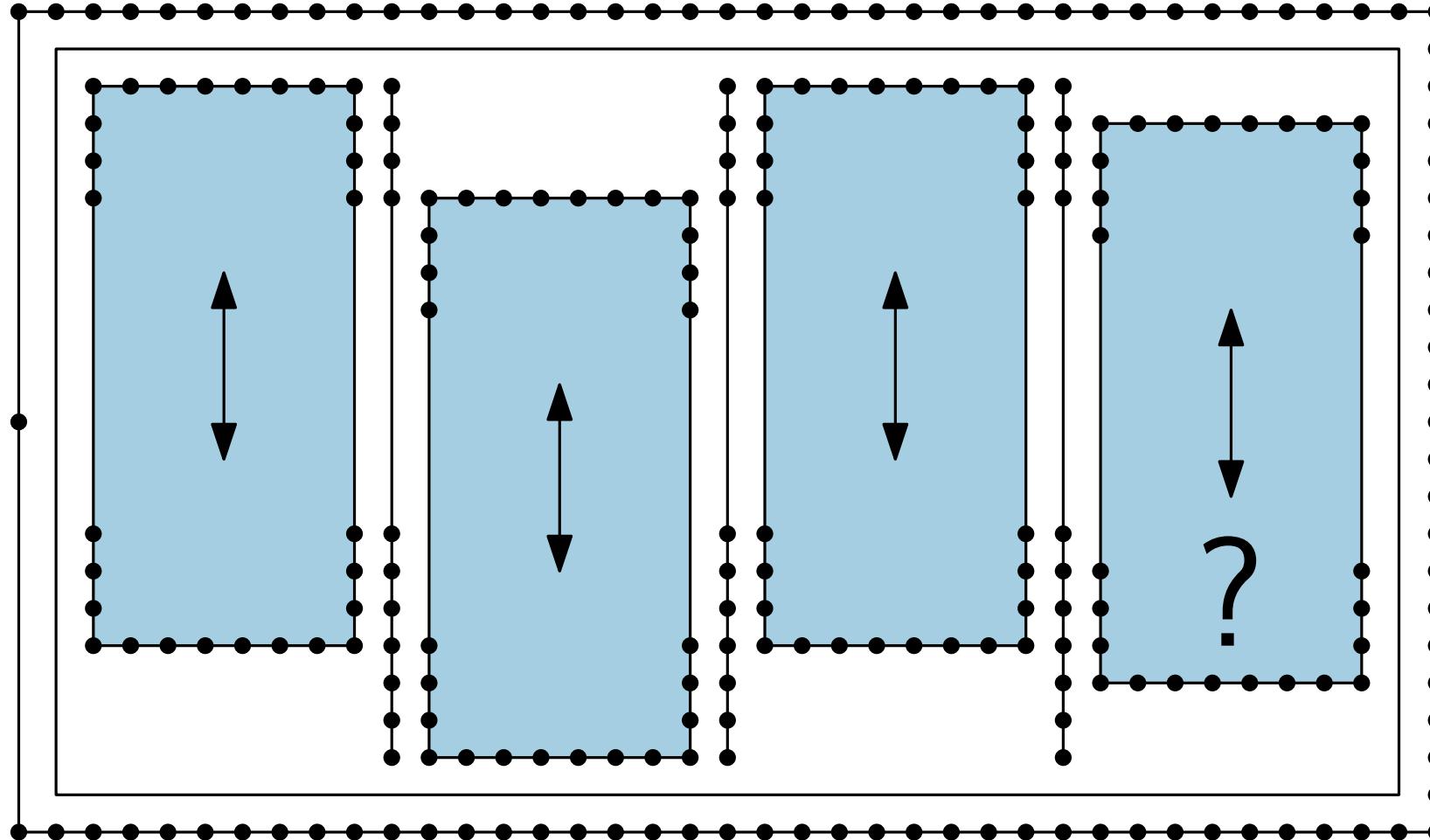


Jonathan Klawitter

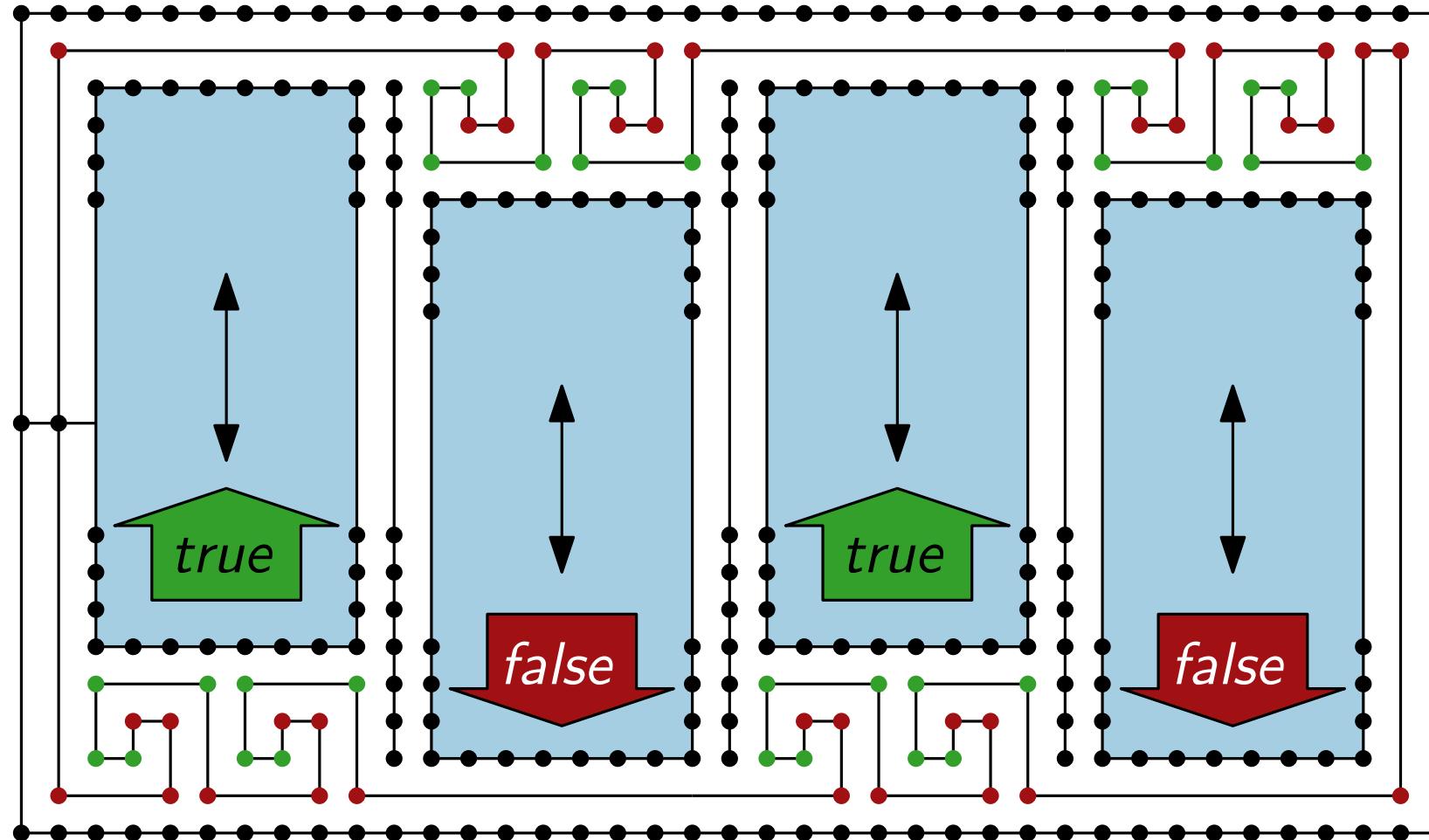
# Boundary, **belt**, and “piston” gadget



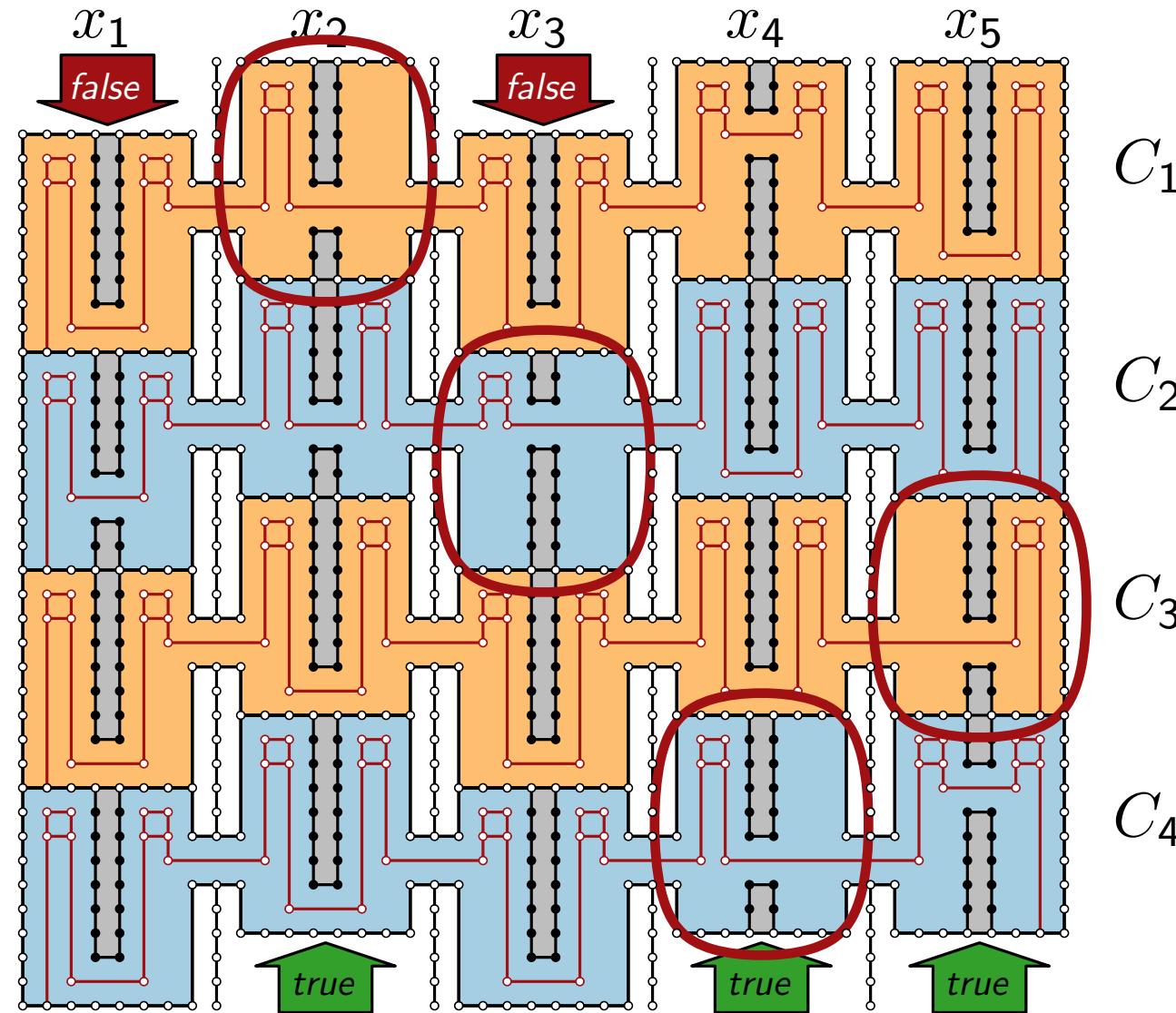
# Boundary, **belt**, and “piston” gadget



# Boundary, belt, and “piston” gadget



# Clause gadgets



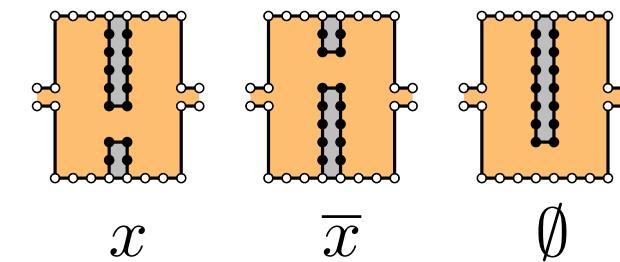
Example:

$$C_1 = x_2 \vee \overline{x_4}$$

$$C_2 = x_1 \vee x_2 \vee \overline{x_3}$$

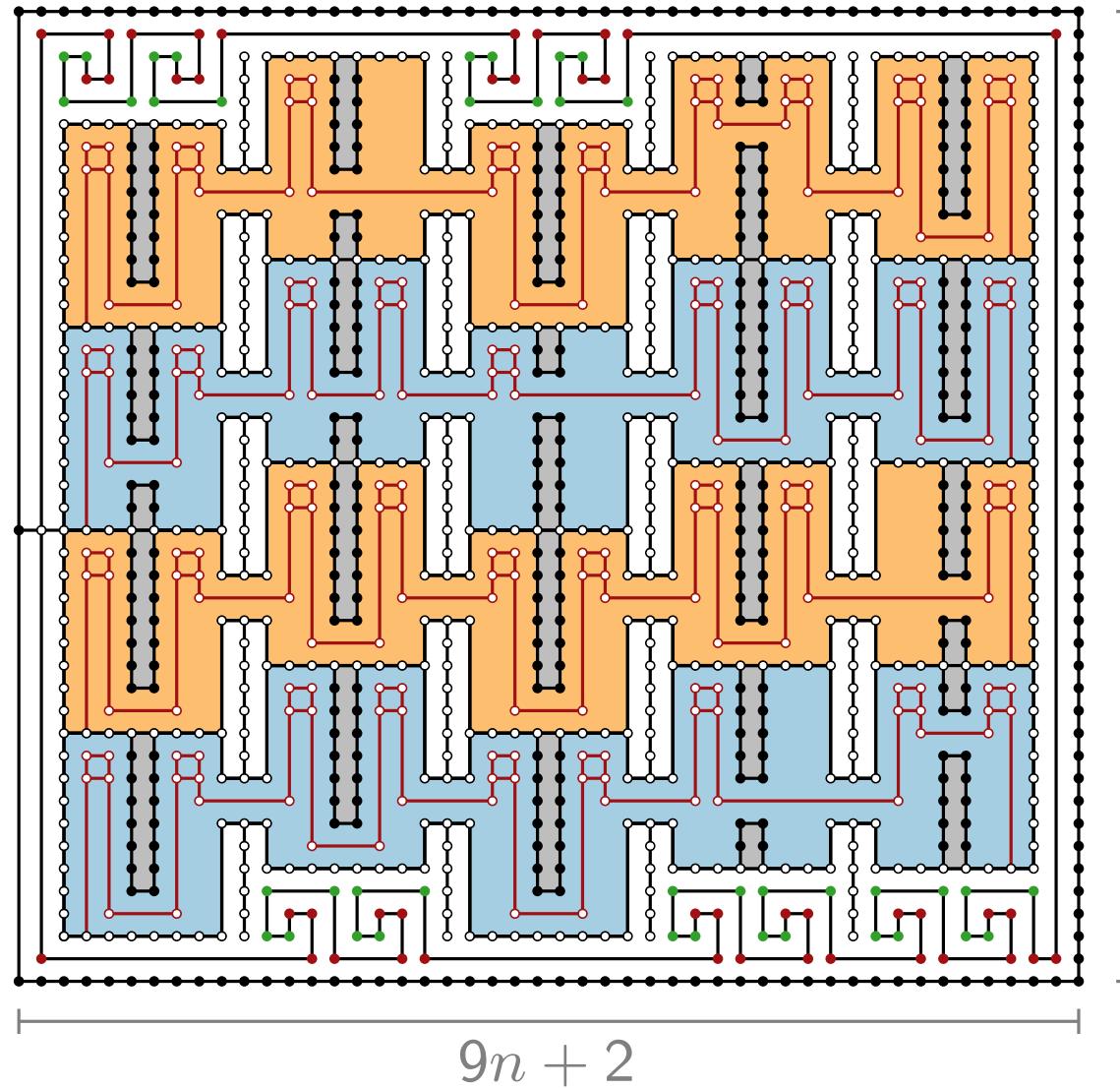
$$C_3 = x_5$$

$$C_4 = x_4 \vee \overline{x_5}$$



insert  $(2n - 1)$ -chain  
through each clause

# Complete reduction



Pick  
 $K = (9n + 2) \cdot (9m + 7)$

$9m + 7$

Then:

$(G, H)$  has an area  $K$   
 drawing  
 $\Leftrightarrow$   
 $\Phi$  satisfiable



# Literature

- [GD Ch. 5] for detailed explanation
- [Tamassia 1987] “On embedding a graph in the grid with the minimum number of bends”  
original paper on flow for bend minimisation
- [Patrignani 2001] “On the complexity of orthogonal compaction”  
NP-hardness proof of compactification